Recovered Preferences

Item Order Randomization
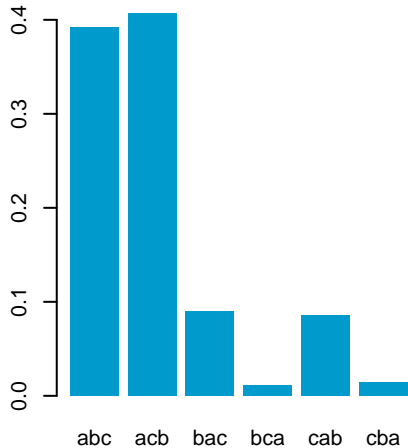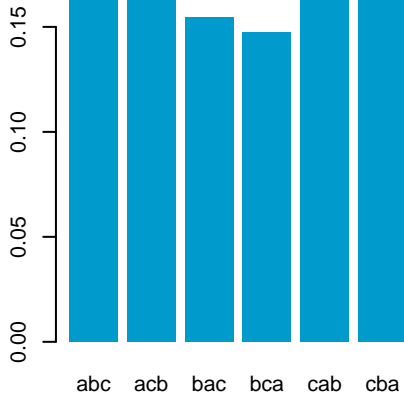
A. 100% Attentive

B. 0% Attentive (Zig–Zag Orienta...

C. 50% Attentive