## **EE4033 Algorithms**

## **Programming Assignment #3**

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## 1. Data Structure:

I designed a class for the edges of a graph, which consists of 3 properties: starting point, ending point and weight. This design aligns with the input format.

```
class edge
{
    public:
        void set_start(int s){start = s;}
        int get_start(){return start;}
        void set_end(int des){end = des;}
        int get_end(){return end;}
        void set_weight(int w){weight = w;}
        int get_weight(){return weight;}

    private:
        int start;
        int end;
        int weight = 1;
};

bool operator>(edge e1, edge e2)
{
    return e1.get_weight() > e2.get_weight();}

bool operator<(edge e1, edge e2)
{
    return e1.get_weight() < e2.get_weight();}
}</pre>
```

The class of graph has two members: number of vertices and an edge list that store the edge specified in the input. To facilitate problem solving, I defined the following member functions or classes:

- (1) Class DSU (Disjoint Set Union): For applying Kruskal's algorithm.
- (2) Function get adj list(): To get the adjacency list of the graph from edges.
- (3) Function pre\_cyc\_tool and detect\_cycle: To determine whether the graph has a cycle.
- 2. Algorithms: My solution highly depends on Kruskal's algorithm
  - (1) Undirected Graph: Since we want the total weight of removal to be minimized, we must keep the edges of maximal weights in the graph. Note that a Maximum Spanning Tree is connected and doesn't contain any cycle. Therefore, after inputting the graph G = (V, E), we sort the edges in E by decreasing weights (this is realized by operator overloading in C++) and perform Kruskal's algorithm to find a Maximum Spanning Tree  $G_M = (V, E_M)$  of G. The set  $E \setminus E_M$  contains the edges of minimum weights that must be removed. We simply calculate the sum of edge weights and output each edge of  $E \setminus E_M$ .
  - (2) Directed Graph: The procedure is similar to the case in Directed Graph. Nevertheless, since the graph is directed, we need to determine whether the edges  $E \setminus E_M$  are contained in a cycle. We first sort the edges in  $E \setminus E_M$  in decreasing order. Next, for each edge  $e \in E \setminus E_M$ , we check whether the augmented graph  $G'_M = (V, (E \setminus E_M) \cup \{e\})$  contains any cycles using DFS. If there is a cycle, then e is removed, otherwise we keep e and continue the loop. When the process stops, we have found a maximal set  $E_k = e$

 $\{e_1, e_2, ..., e_k\} \subseteq E_M$  such that  $G_M'' = (V, (E \setminus E_M) \cup E_k)$  contains no cycles for some  $k \ge 0$ . Hence, the set  $E_M \setminus E_k$  contains the edges that must be removed.

- 3. README: Please refer to the README file in the uploaded file.
- 4. References:
  - (1) Disjoint Set Union: <a href="https://www.geeksforgeeks.org/kruskals-minimum-spanning-tree-algorithm-greedy-algo-2/">https://www.geeksforgeeks.org/kruskals-minimum-spanning-tree-algorithm-greedy-algo-2/</a>
  - (2) Cycle Detection of a graph: <a href="https://www.geeksforgeeks.org/detect-cycle-in-a-graph/">https://www.geeksforgeeks.org/detect-cycle-in-a-graph/</a>