

CS300 Data Structures

Kemal Sarper Yücel

Homework 3-Hashtable

21031

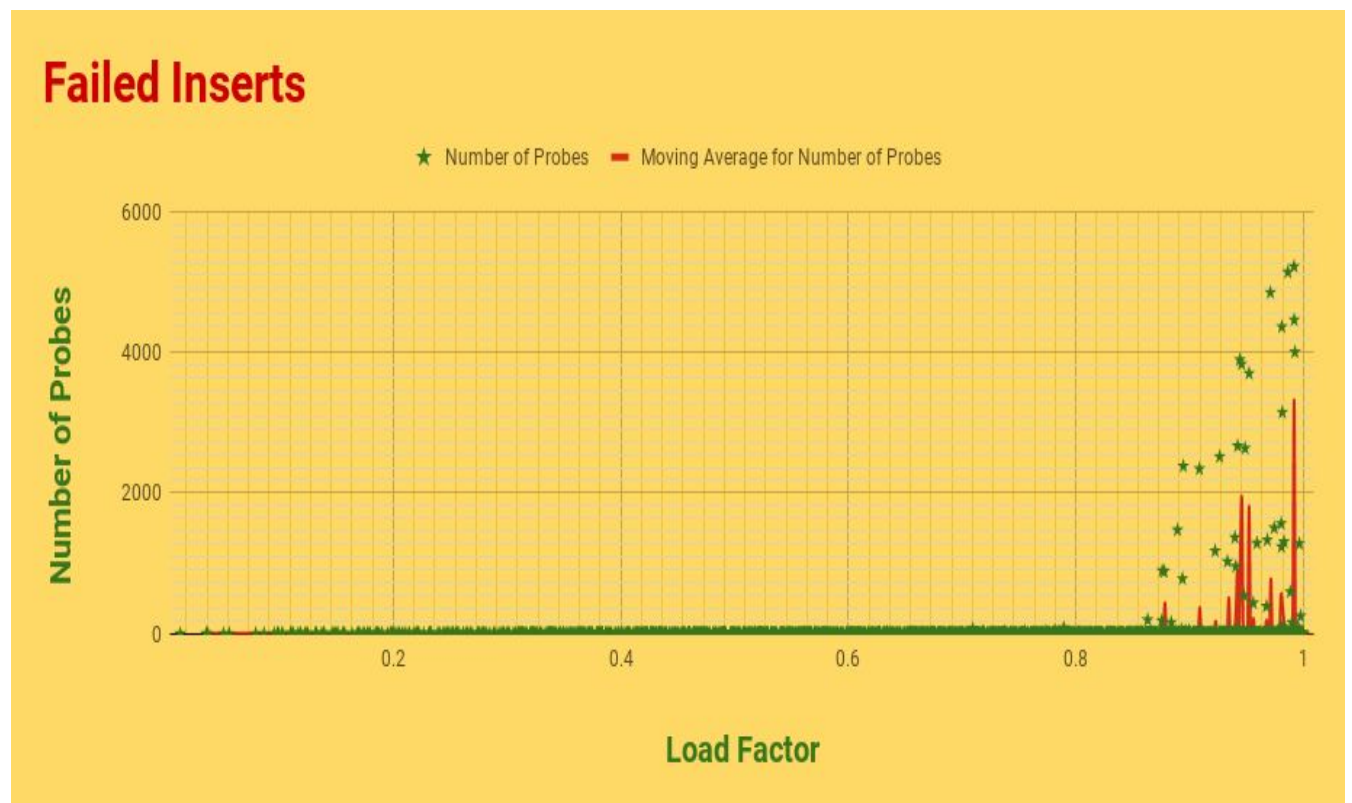
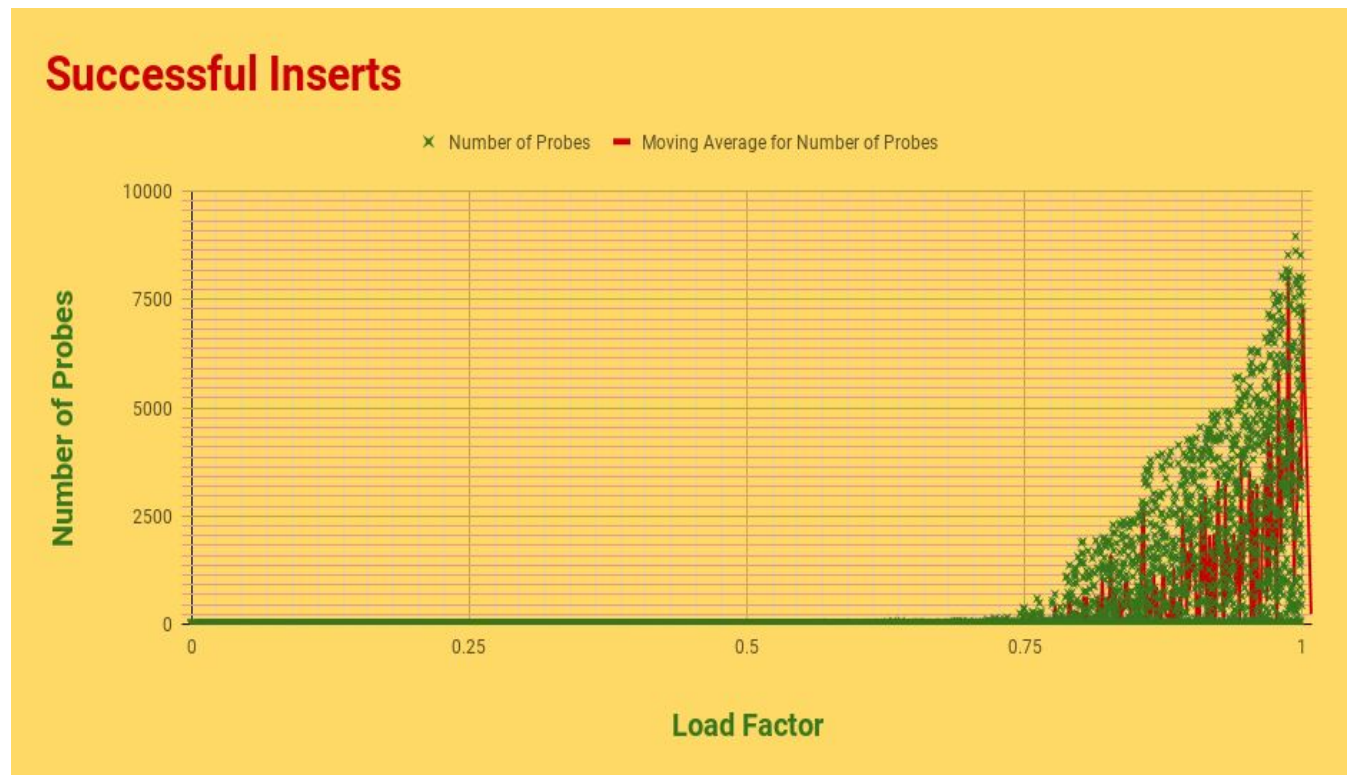
I used the hash function $\text{hash}(x) = x \bmod M$ where x is the entry to the hash table and M is the capacity of the array in the hash table. I choose M to be 10007, because it is what `nextPrime(10000)` returned. I added 3 new private data items: `int currProbes` (The latest number of probes used for the given transaction), `int numEntries` (The number of entries in the hash table) and `int size` (to keep track of the capacity of the hash table). The methods I added were `int Hash(const int&x)` as mentioned above and `bool IsFull()`. I removed the resizing attribute of the hash table as well as `findpos` for the purposes of this assignment and changed `insert`, `remove` and `find` accordingly. My `insert` function does not skip over the entries which are `DELETED`, my `find` and `remove` member functions do. I implemented linear probing with the code "`current = Hash(current + 1);`" where `current` is the current index the code is probing.

After each transaction I printed the total number of entries in the hash table along with the total number of probes for that specific transaction to the relevant table (Successful Inserts, Failed Inserts, Successful Deletes, Failed Deletes, Successful Finds, Failed Finds). From there I used Google Sheets and divide the column containing the total number of entries to M to compute the load factor. Then I plotted the total number of probes versus the load factor.

From the graphs in later pages, I concluded that the number of probes required for transactions starts rising at an alarming rate when the load factor reaches 0.75. The conclusion that can be reached is that it is probably best to resize the hash table whenever the load factor reaches 0.75. Waiting for the hash table to be full to resize would be very inefficient in terms of time complexity compared to this proposition of an earlier resizing.

Also from the graphs, it is clear that successful inserts require more linear probing than failed inserts, failed deletes require more linear probing than successful deletes and failed finds require more linear probing than successful finds. This is clearly due to the method of traversing through the array. An insert transaction will always be successful unless the entry is already in the hash table for this homework, because linear probing ensures that a place will be found for each insert transaction until the table is filled. So, the failed inserts here are a result of the entry already being present in the table. Since the `remove` method calls the `find` method inside its code, it is to be expected for both failed finds and failed deletes to require more linear probing than their successful counterparts. They require an `EMPTY` entry or a traversal of the entire hash table to fail, so it is logical that failed instances of them require more linear probing.

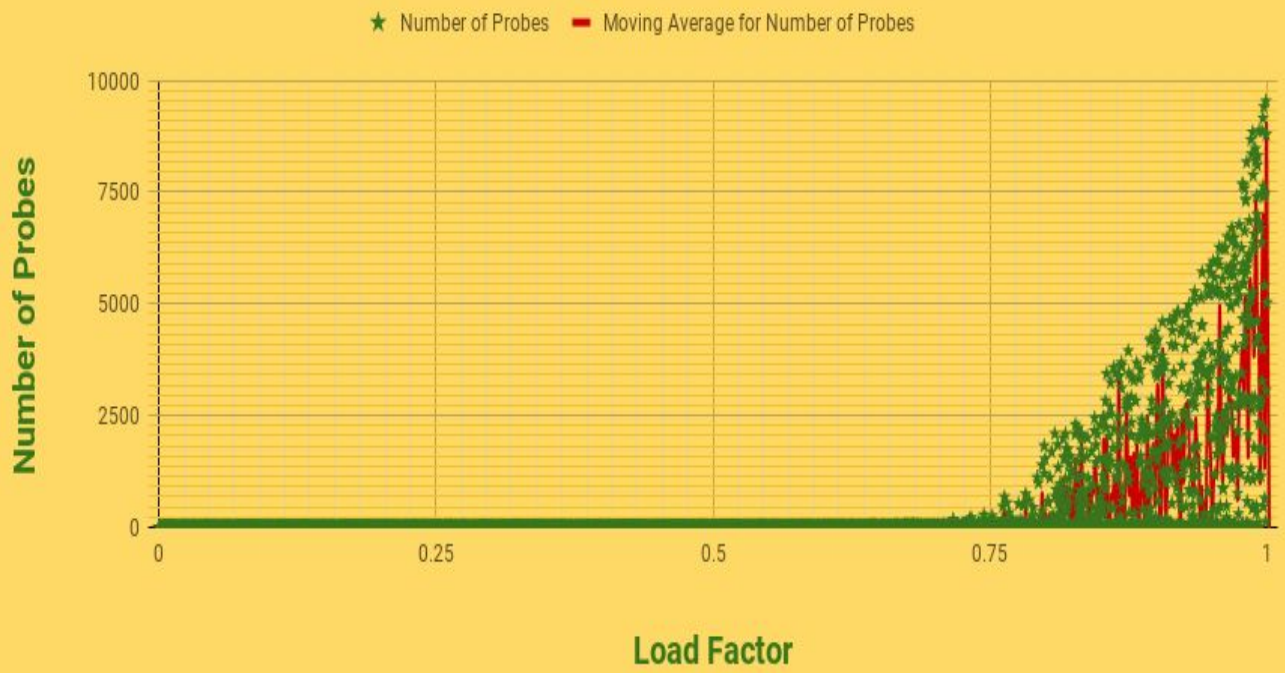
Below are all the aforementioned graphs:



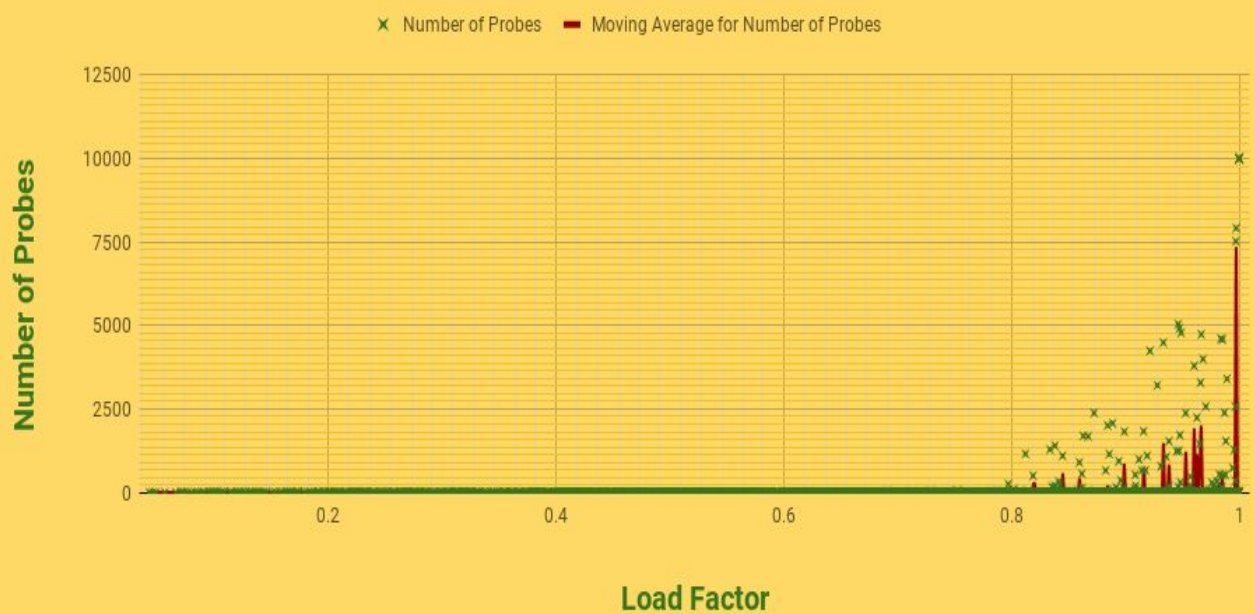
Successful Deletes



Failed Deletes



Successful Finds



Failed Finds

