Eric Syu

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Education:

B.S, Mathematics-Computer Science UC San Diego

Expected Graduation Date: June 2018

Related Coursework:

Design and Analysis of Algorithms and Systems, Components and Design of Digital Systems, Advanced Data Structures, Computer Organization and Systems, Object Oriented Design.

Technical Proficiency:

Java, C++, C, ARM, UNIX, Github, Arduino Created a blog to showcase my robotics projects at http://syuslab.blogspot.com/

Experience:

UT Dallas Research Internship

Summer 2015

 Designed and implemented code to decode and use I2C signals for NI MyRio and Arduino to build a human control interface for COMEX, a robotic exoskeleton designed to help get paralyzed patients back on their feet.

Siemens Taiwan Summer Internship

Summer 2013

 Worked in projects to help the Taipei 101 building and a local hospital to reach energy saving standards and receive LEED energy saving certification.

Projects:

Binary Search Tree in C++

https://bitbucket.org/eric_syu/pa1_bst_in_c

C++ implementation of binary Search Tree, constructs binary search tree given a large file of actors and returns whether or not a certain actor is present in the tree. Also able to return size and height of BST.

Huffman Encoder/Decoder C++

https://bitbucket.org/eric_syu/pa2_huffman

- Compresses/decompresses text files by using encoding scheme represented by building Huffman Trees.

Autocompletion in C++

https://bitbucket.org/eric_syu/pa3_autocomplete

 Builds a dictionary using multiway tries and allows autocompletion by returning valid words when a part of a word is entered.

6 Degrees of Kevin Bacon C++

https://bitbucket.org/eric_syu/pa4_6_degrees

C++ implementation of trivia game that looks for shortest connection between Kevin Bacon and another actor in terms of movies they are casted in using shortest path algorithm.

Awards:

Best Final Project, UCSD COGS 8 Hands On Computing

2016

Designed, programmed, and built an Arduino beverage dispensing robot that pumps drinks into cups placed on sensors, won best project out of 20+ individuals.

FRC Robotics Competition Rookie Award

2011

Collaborated with a team of 10 to create a robot capable of playing basketball

Leadership:

Team Co-Captain, Vex Robotics

2011-2014

Constructed robots and programmed them to complete certain tasks and to compete in the Vex Robotic Competition, specialized in overseeing mechanical function and design.