

Recover Binary Search Tree

Question: Two elements of a binary search tree (BST) are swapped by mistake.

Recover the tree without changing its structure.

Note: A solution using $O(n)$ space is pretty straight forward. Could you devise a constant space solution?

Solutions:

```
class TreeNode:
```

```
    def __init__(self, x):
```

```
        self.val = x
```

```
        self.left = None
```

```
        self.right = None
```

```
class Solution:
```

```
    # @param root, a tree node
```

```
    # @return a tree node
```

```
    def FindTwoNodes(self, root):
```

```
        if root:
```

```
            self.FindTwoNodes(root.left)
```

```
            if self.prev and self.prev.val > root.val:
```

```
                self.n2 = root
```

```
                if self.n1 == None: self.n1 = self.prev
```

```
            self.prev = root
```

```
            self.FindTwoNodes(root.right)
```

```
    def recoverTree(self, root):
```

```
self.n1 = self.n2 = None
```

```
self.prev = None
```

```
self.FindTwoNodes(root)
```

```
self.n1.val, self.n2.val = self.n2.val, self.n1.val
```

```
return root
```