

**Lecture**

# **Inheritance**

**Methods - Syntax**





# Methods are inherited automatically



## Inheritance

The subclass inherits the methods from the superclass

```
class Superclass:
```

```
    # Body
```

```
class Subclass(Superclass):
```

```
    # Body
```



# Inheritance

```
class Shape:

    def __init__(self, color, is_polygon, description):
        self.color = color
        self.is_polygon = is_polygon
        self.description = description

    def display_data(self):
        print(f"\n=== {self.description.capitalize()} ===")
        print("Color:", self.color)
        print("Is the shape a polygon?", "Yes" if self.is_polygon else "No")

class Triangle(Shape):

    def __init__(self, color, vertices, base, height):
        Shape.__init__(self, color, True, "Triangle")
        self.vertices = vertices
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class Circle(Shape):

    def __init__(self, color, radius):
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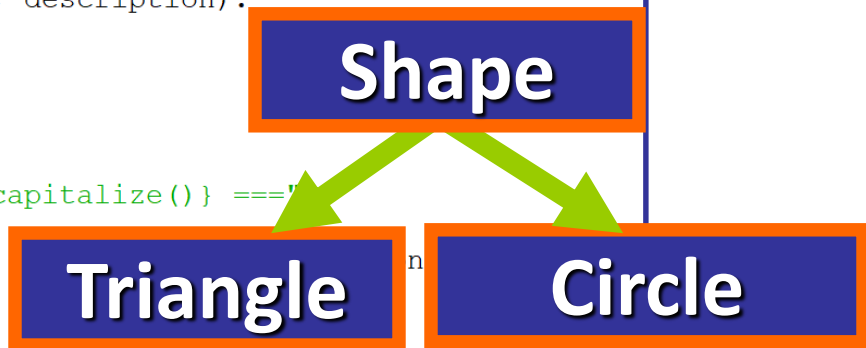
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## Inheritance

```
triangle = Triangle("red", [(-2, 0), (2, 0), (0, 7)], 4, 7)  
circle = Circle("blue", 6.3)
```

```
triangle.display_data()  
circle.display_data()
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```
=== Triangle ===  
Color: red  
Is the shape a polygon? Yes  
  
=== Circle ===  
Color: blue  
Is the shape a polygon? No
```



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Traceback (most recent call last):
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AttributeError: 'Triangle' object has no attribute 'find_area'
>>> circle.find_area()
Traceback (most recent call last):
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## Inheritance

The subclass inherits the methods from the superclass

```
class Superclass:
```

```
    # Body
```

```
class Subclass(Superclass):
```

```
    # Body
```



## Now... An Example

