Lecture

# Intro to Special Methods



- Add "magic" to your class.
- You can customized them,
   but you do not call them directly.
- They run as the result of an action.



```
(5). add
```



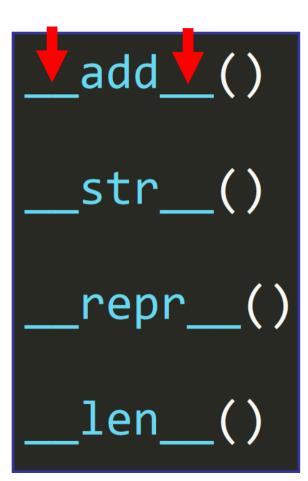
```
/>> (5).__add
```

# Strange syntax?

\_\_add\_\_()

```
_add___()
_str__()
_repr__()
len__()
```







```
add__()
<u>str</u>()
 repr__()
 len ()
```



```
add__()
 str ()
repr_()
 len ()
```



```
add__()
str ()
repr__()
```

```
class Dog:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def __str__(self):
        return f"I'm a Dog. My name is {self.name}"
```

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