FLOATS

Coercing to Integers

Float → Integer data loss

different ways to configure this data loss

```
10.4
10.5
10.6
10.0001
10.9999
```

10? 11?

truncation

floor

ceiling

rounding

data loss in all cases

pick your poison!

Truncation

truncating a float simply returns the integer portion of the number

i.e. ignores everything after the decimal point

The `math` module provides us the `trunc()` function:

```
import math

math.trunc(10.4) → 10
math.trunc(10.5) → 10
math.trunc(10.6) → 10

math.trunc(-10.4) → -10
math.trunc(-10.5) → -10
math.trunc(-10.6) → -10
```

The `int` Constructor

The Python `int` constructor will accept a `float`

- uses truncation when casting the `float` to an `int`

```
int(10.4) → 10
int(10.5) → 10
int(10.6) → 10

int(-10.4) → -10
int(-10.5) → -10
int(-10.6) → -10
```

Floor

Definition: the floor of a number is the largest integer less than (or equal to) the number

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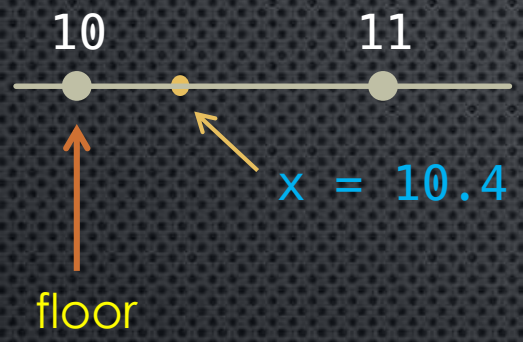
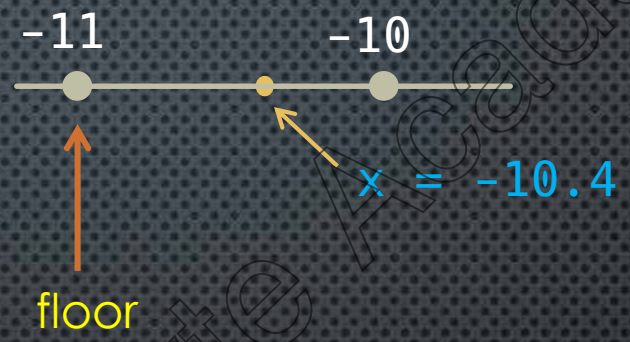




For positive numbers, floor and truncation are equivalent but not for negative numbers!

Recall also our discussion on integer division – aka floor division: `//`

We defined floor division in combination with the mod operation `n = d * (n // d) + (n % d)`

But in fact, floor division defined that way yields the same result
as taking the floor of the floating point division

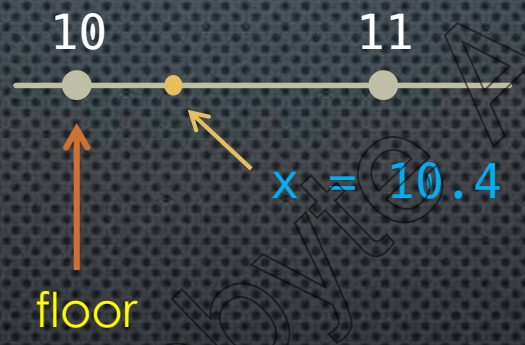
```
a // b == floor (a / b)
```

Floor

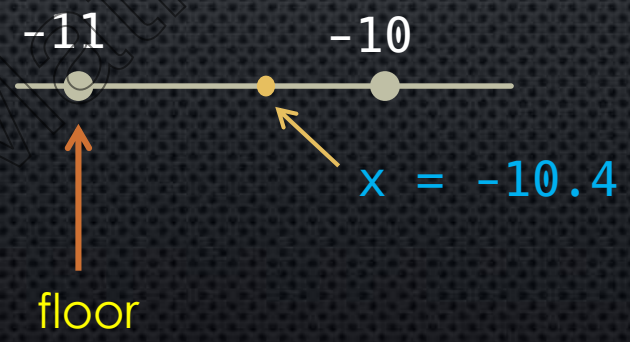
The `math` module provides us the `floor()` function:

```
import math

math.floor(10.4) → 10
math.floor(10.5) → 10
math.floor(10.6) → 10
```




```
math.floor(-10.4) → -11
math.floor(-10.5) → -11
math.floor(-10.6) → -11
```



Ceiling

Definition: the ceiling of a number is the smallest integer greater than (or equal to) the number

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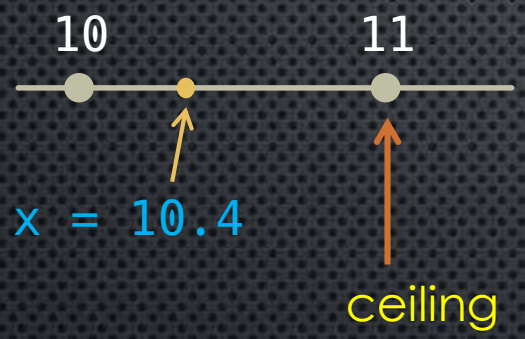
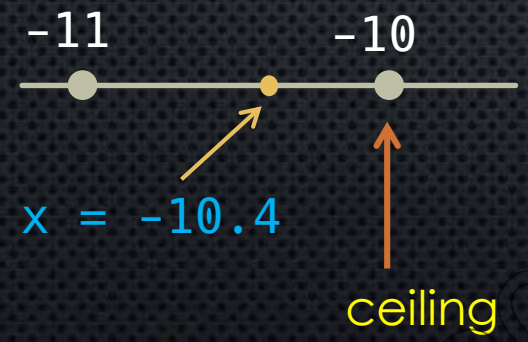



```
math.ceil(10.4) → 11
math.ceil(10.5) → 11
math.ceil(10.6) → 11
```




```
math.ceil(-10.4) → -10
math.ceil(-10.5) → -10
math.ceil(-10.6) → -10
```

Code