# Substrate

River

### Basic-004

# Storing a Storage Mapping

https://substrate.dev/substrate-collectables-workshop/#/1/storage-mapping



#### Substrate的特殊类型

AccountId

Balance

Hash



使用

T::Type



Trait修改: balances继承了原来的Traits

pub trait Trait: balances::Trait {}



#### 声明Mapping

Map (key, value)

SomeValue get(some\_value\_getter): map u32 => u32;

MyValue: map T::AccountId => u32;

OwnedKittyCount get(owned\_kitty\_count): map T::AccountId=> u32;



导入StorageMap类型

support::StorageMap



#### 使用Mapping

```
/// Get the prefix key in storage.
fn prefix() -> &'static [u8];
/// Get the storage key used to fetch a value corresponding to a specific key.
fn key for(x: \&K) -> Vec<u8>;
/// true if the value is defined in storage.
fn exists<S: Storage>(key: &K, storage: &S) -> bool {
  storage.exists(&Self::key_for(key)[..])
/// Load the value associated with the given key from the map.
fn get<S: Storage>(key: &K, storage: &S) -> Self::Query;
/// Take the value under a key.
fn take<S: Storage>(key: &K, storage: &S) -> Self::Query;
/// Store a value to be associated with the given key from the map.
fn insert<S: Storage>(key: &K, val: &V, storage: &S) {
  storage.put(&Self::key for(key)[..], val);
/// Remove the value under a key.
fn remove<S: Storage>(key: &K, storage: &S) {
  storage.kill(&Self::key_for(key)[..]);
/// Mutate the value under a key.
fn mutate<R, F: FnOnce(&mut Self::Query) -> R, S: Storage>(key: &K, f: F, storage: &S) -> R;
```

https://substrate.dev/rustdocs/v1.0/srml\_support/storage/trait.StorageMap.html

```
增加
<SomeValue<T>>::insert(key, value);
查询
let my_value = <SomeValue<T>>::get(key);
let also_my_value = Self::some_value_getter(key);
```



#### 备注

视频中对T::Type中的解释不准确;大家可以去看下Rust对T的讲解。

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Thanks