Substrate

River

Basic-001

Creating a module

https://substrate.dev/substrate-collectables-workshop/#/1/creating-a-module



新建文件: <u>substratekitties.rs</u>



<u> </u>	src	
	 	<u>lib.rs</u>
	 	<u>substratekitties.rs</u>
		<u>template.rs</u>



内容: <u>substratekitties.rs</u>



```
use support::{decl_storage, decl_module};
pub trait Trait: system::Trait {}
decl_storage! {
  trait Store for Module<T: Trait> as Substratekitties {
    // Declare storage and getter functions here
    // 定义数据
decl_module! {
  pub struct Module<T: Trait> for enum Call where origin: T::Origin {
    // Declare public functions here
    // 定义功能函数
```



配置: <u>lib.rs</u>



1- 引入mod文件

mod substratekitties;

2- 实现Trait

impl substratekitties::Trait for Runtime {}

3- 添加mod到construct_runtime!

Substratekitties: substratekitties::{Module, Call, Storage},



编译



./scripts/build.sh

cargo build --release



第二种实现方式:复制<u>template.rs</u>文件



对应的配置和上边的方法类似

演示

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Thanks