

Shaskia Putri Devi

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Bandung, Indonesia

SUMMARY

I am a Computer Science graduate with experience in Quality Assurance, UI/UX, and Front-End Development. Leveraging my technical skills, I am highly motivated to keep learning and contribute effectively in a dynamic and innovative work environment. I am currently focused on developing my career in Quality Assurance, Front-End Development, and UI/UX Design.

WORK EXPERIENCE

REVI. NET	Flexible
Administration Staff	Jan 2025 – Present
<ul style="list-style-type: none">Monitored monthly payments from Wi-Fi service customers.Calculated total income and outstanding balances each month for billing and reporting purposes.Responsible for managing payments and controlling Wi-Fi service access, including disconnection or activation based on customer subscription status.	

PROJECT

Mountain Obby	Remote
Game Designer & Environment Artist	Sep 2025 - Present
<ul style="list-style-type: none">Created mountain terrain and designed decorative elements for each checkpoint and obstacle challenge.Defined the map's concept, theme, core challenges, designed gameplay mechanics, and developed the overall player flow.Created scripts using Lua to make the mountain area more interactive.	

OXI (Owner XMAX Indonesia)	Remote
UI/UX Designer	Apr 2025 - May 2025
<ul style="list-style-type: none">Designed the Android-based OXI community app interface using Figma.Created interactive prototypes to visualize user flows.Iterated designs based on specifications and functional requirements.	

Duke-Kun Tycoon at TSA Game Fest	Remote
Quality Assurance/Game Tester	Sep 2024 - Oct 2024
<ul style="list-style-type: none">Verified music volume adjustment and countdown for house health.Ensured ghost and shaman mechanics (haunting, summoning, upgrading) worked properly.Reported gameplay and system bugs to developers.	

Parking System	Remote
Project Leader & IoT Developer	Apr 2024 - Jul 2024
<ul style="list-style-type: none">Led the team and successfully completed the project on time, achieving all planned goals.Implemented RFID technology for user authentication, controlling the servo motor, and displaying access status through the I2C LCD.Integrated Arduino hardware and software to ensure optimal system performance.	

Lifetime	Remote
Quality Assurance/Game Tester	Dec 2023 - Jan 2024
<ul style="list-style-type: none">Tested core mechanics such as character movement (WASD) and rock-paper-scissors combat system.Verified HP system functionality, including gradual reduction, death on zero HP, and item-based recovery.Tested object interactions like key collection, door access, and teleportation.Reported bugs to the development team.	

Magic Hero	Remote
Quality Assurance/Game Tester	Sep 2023 - Dec 2023
<ul style="list-style-type: none">Tested core gameplay mechanics, elemental combat, and HP system.Ensured buffs appeared and activated properly after all enemies were defeated.Checked level progression, menu navigation, and save/load functionality.Tested UI interactions, including New Game, Quit, Skip Cutscene, and Main Menu buttons.Reported and documented bugs to the development team.	

Smart Lamp

Project Leader & Full Stack Developer

- Led a team of 3 members, coordinated tasks, and delivered the project on time.
- Designed an Arduino system to control lamp switches via a local web interface using the ESP8266 module.
- Developed a web interface to control IoT devices.
- Developed programs for Arduino microcontrollers.

Remote

Dec 2022 - Jan 2023

EDUCATION

IT LEARNING

Elective Courses

- Trained in identifying web application vulnerabilities (web penetration testing).
- Learned intercepting and testing HTTP requests using Burp Suite.
- Studied web exploitation techniques such as SQL Injection, Cross-Site Scripting (XSS), CSRF, and Denial of Service (DoS) simulation.
- Performed vulnerability scanning and reconnaissance using Nmap.
- Created web vulnerability reports detailing findings, risk assessments, and remediation recommendations.

Universitas Teknologi Bandung

Mar 2024 - Jul 2024

Bangkit Academy led by Google, Tokopedia, Gojek, & Traveloka

Independent Study in Kampus Merdeka

- Mobile Development Cohort.
- Relevant Coursework: SOLID Programming Principles, Kotlin Programming, Intermediate Android Development, Building Android Apps with Jetpack Compose, Android Database Integration, Associate Android Developer Preparation, Capstone / Final Project, Soft Skill & Career Development.

Aug 2023 - Dec 2023

Universitas Teknologi Bandung

Bachelor of Computer Science | GPA 3.41/4.00

- Thesis Title: Pembangunan Aplikasi Finfix Untuk Pencatatan Keuangan Berbasis Android.
- Soft Skill Courses: Personal Development, Professional Development, and Project Management.
- Programming languages: Kotlin, HTML, CSS, Java, Python, C/C++.
- Proficient Courses: Database, Web Development, Android Development, Cyber Security, Computer Networks, & Internet of Things (IoT).

Sep 2021 - Nov 2025

ORGANIZATIONAL EXPERIENCE

Himpunan Mahasiswa Teknologi Informatika

KOMINFO, Media Kreatif

- Responsible for managing the TikTok and Instagram accounts of the Informatics Engineering Student Association.
- Managed promotional content and creatively distributed organizational information through TikTok.
- Organizing and executing various organizational events, from planning to evaluation.
- Division Leader in a Work Program, responsible for coordinating the team and planning program activities.

Universitas Teknologi Bandung

Mar 2024 - Jan 2025

SKILLS

- Soft Skills:** Detail Oriented, Good Communication, Teamwork, Problem Solving, Time Management, Critical Thinking, Adaptability, & Leadership.
- Hard Skills:** Database, Mobile Programming, Front-End Development, UI/UX, Test Case Design, Manual Testing, Computer Troubleshooting, Networking, and SDLC (Software Development Life Cycle).
- Tools:** JIRA, Postman, Notion, Trello, Figma, Microsoft Office/Google Workspace, and Adobe Premiere Pro.
- Certificate:** Bangkit Academy 2023, Network Security Associate, and Project Integration Methodology of Excellence.
- Languages:** Indonesia (Fluent) & English (Intermediate).