

Portfolio

MOBILE DEV
UI/UX

PASSIONATE ABOUT ANDROID
DEVELOPMENT AND UI/UX
DESIGN



SHASKIA
PUTRI DEVI





ABOUT ME

I'm someone who's passionate about programming and design. On top of that, I really enjoy learning new things and love to create something. Also, some of my past experiences have shaped me into someone who's developed leadership and adaptive skills.

MY DAILY WORK TOOLS



SECONDARY



MY PROJECTS



FinFix

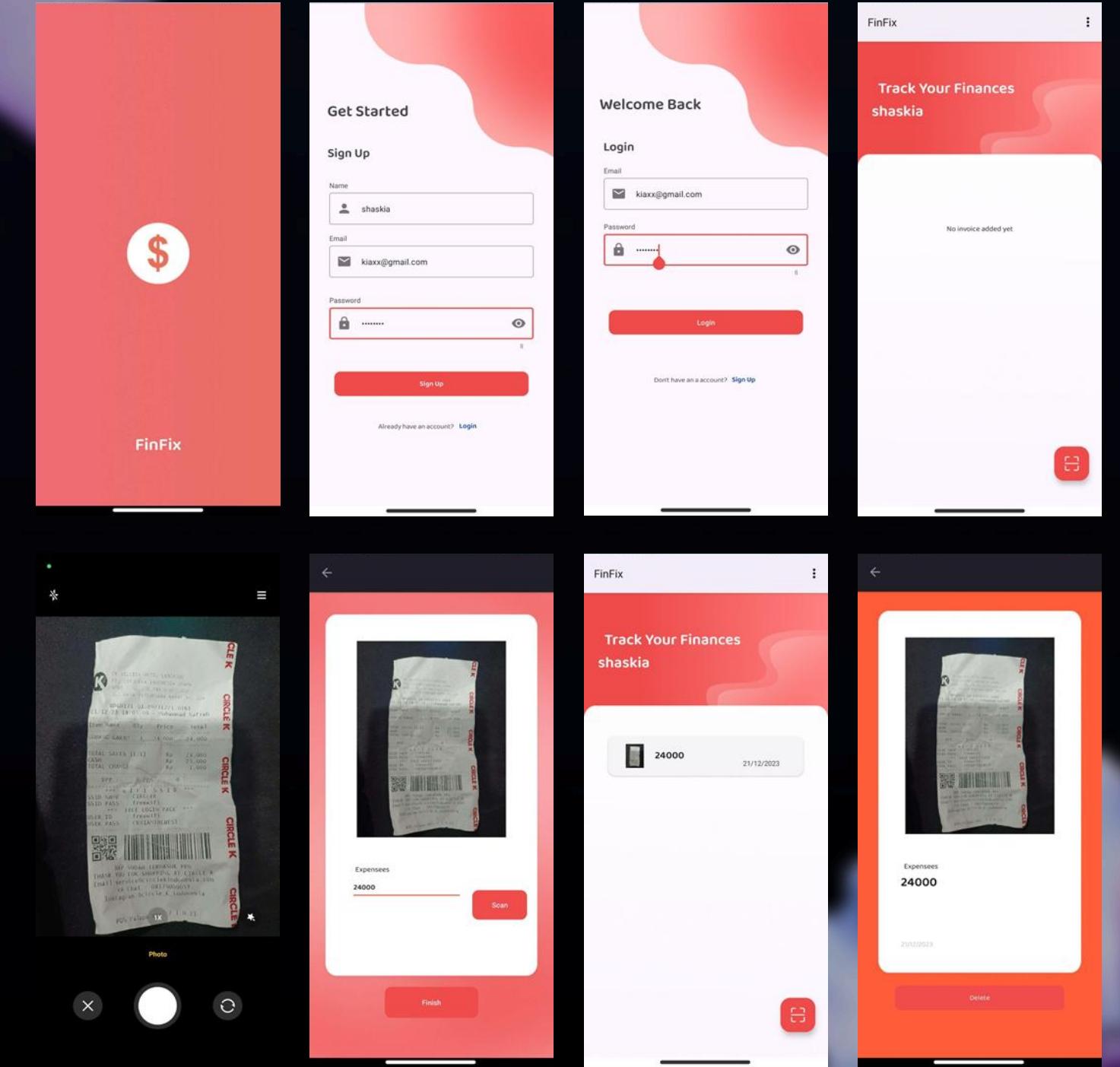


Tools Used:



Full Stack Developer

- Developed a mobile financial recording application using Kotlin.
- Created the application's interface design using XML.
- Implemented app features, including user authentication and CRUD.
- Integrated Firebase Realtime Database to handle data storage.



Luxora

The image shows two views of the Luxora application. On the left is a Figma wireframe of a user flow titled 'Flow 1'. It illustrates a complex interaction between a 'penjual' (seller) and a 'Pembeli' (buyer). The flowchart includes various screens like 'Landing P...', 'Component', and several product listing pages. On the right is a screenshot of the actual Luxora web interface. It features a navigation bar with 'Management', 'My Account', 'Dashboard', 'Order & Product', 'Transactions', and 'Customers'. Below the dashboard is a 'Product List' section displaying various clothing items such as 'Tie Dye Outer', 'Kalya Dress', 'Kessy Blouse', 'Cassandra Blouse', 'Hillary Blouse', and 'Hiromi Blouse'. Each item has a thumbnail, name, price, and a 'Add to cart' button.

Tools Used:



UI/UX Designer

- Created a web marketplace application interface using Figma.
- Designed the **buyer-side** interface featuring authentication, homepage for brand new & preloved, landing page, checkout process, payment methods, product sorting by category, user profile, return & cancel, and order tracking.
- Designed the **seller-side** interface including authentication, dashboard, order & product management, costumer data, transactions, and seller profile.
- Create prototypes to help users understand the website flow.

OXI (Owner XMAX Indonesia)

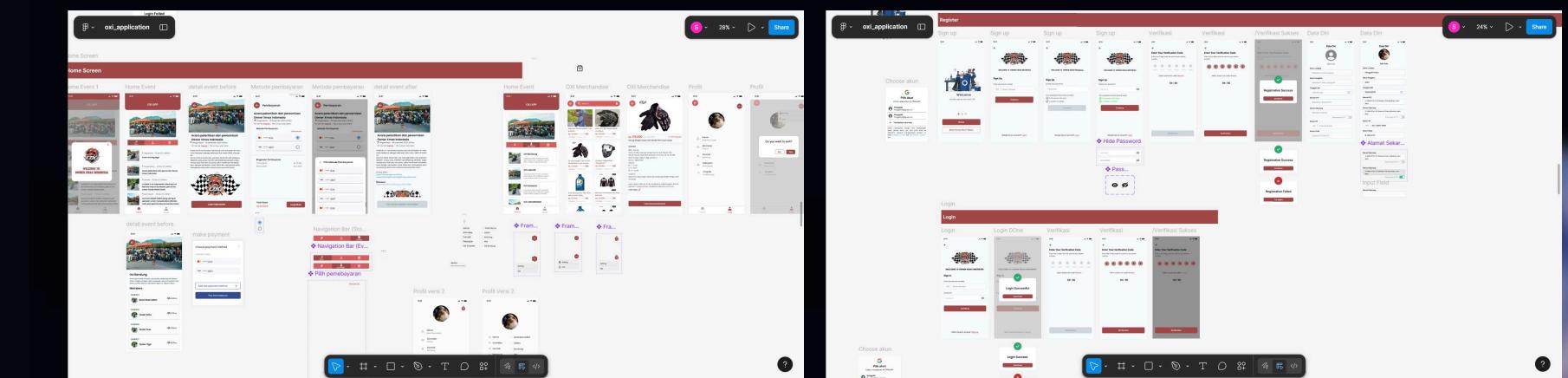
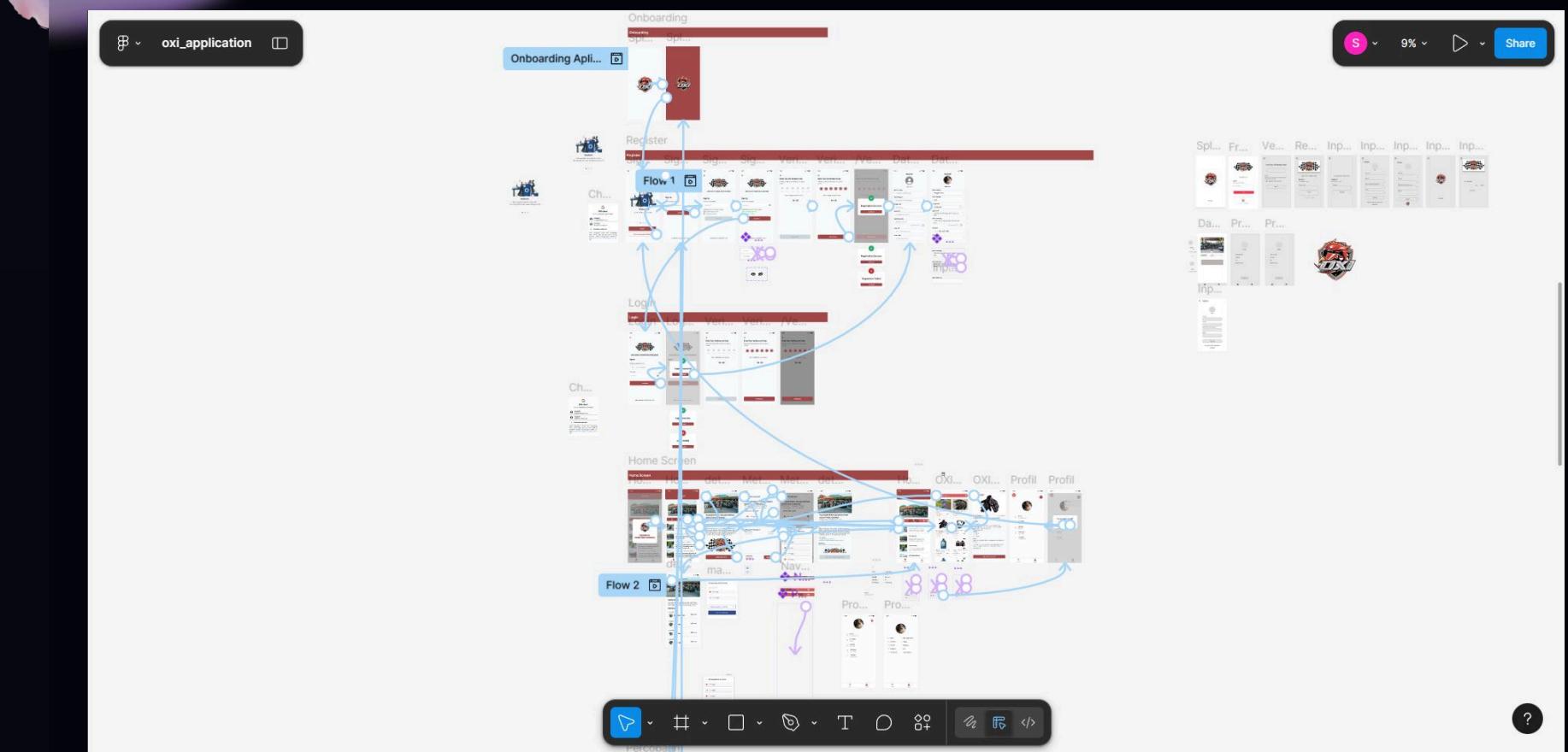


Tools Used:



UI/UX Designer

- Created a mobile application interface using Figma.
 - Iterated designs based on specifications and functional requirements.
 - Designed interface designs for splash screen, user authentication, event listings, shopping features, articles, and member lists.
 - Created prototypes to visualize user flows





Parking System



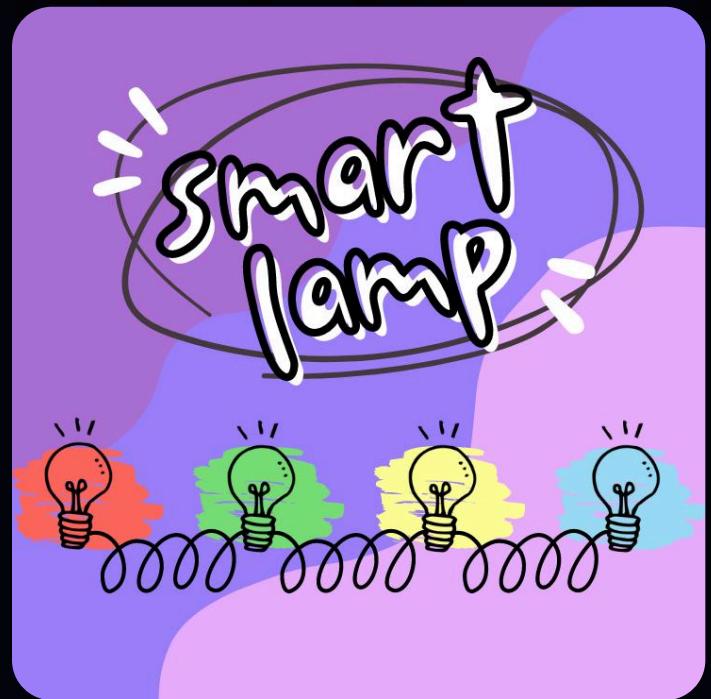
Tools Used:



Project Leader & IoT Developer

- Led and coordinated a team of 3 members in project planning.
- Implemented RFID technology for user authentication, controlling the servo motor, and displaying access status using the I2C LCD.
- Integrated Arduino hardware and software.

Smart Lamp

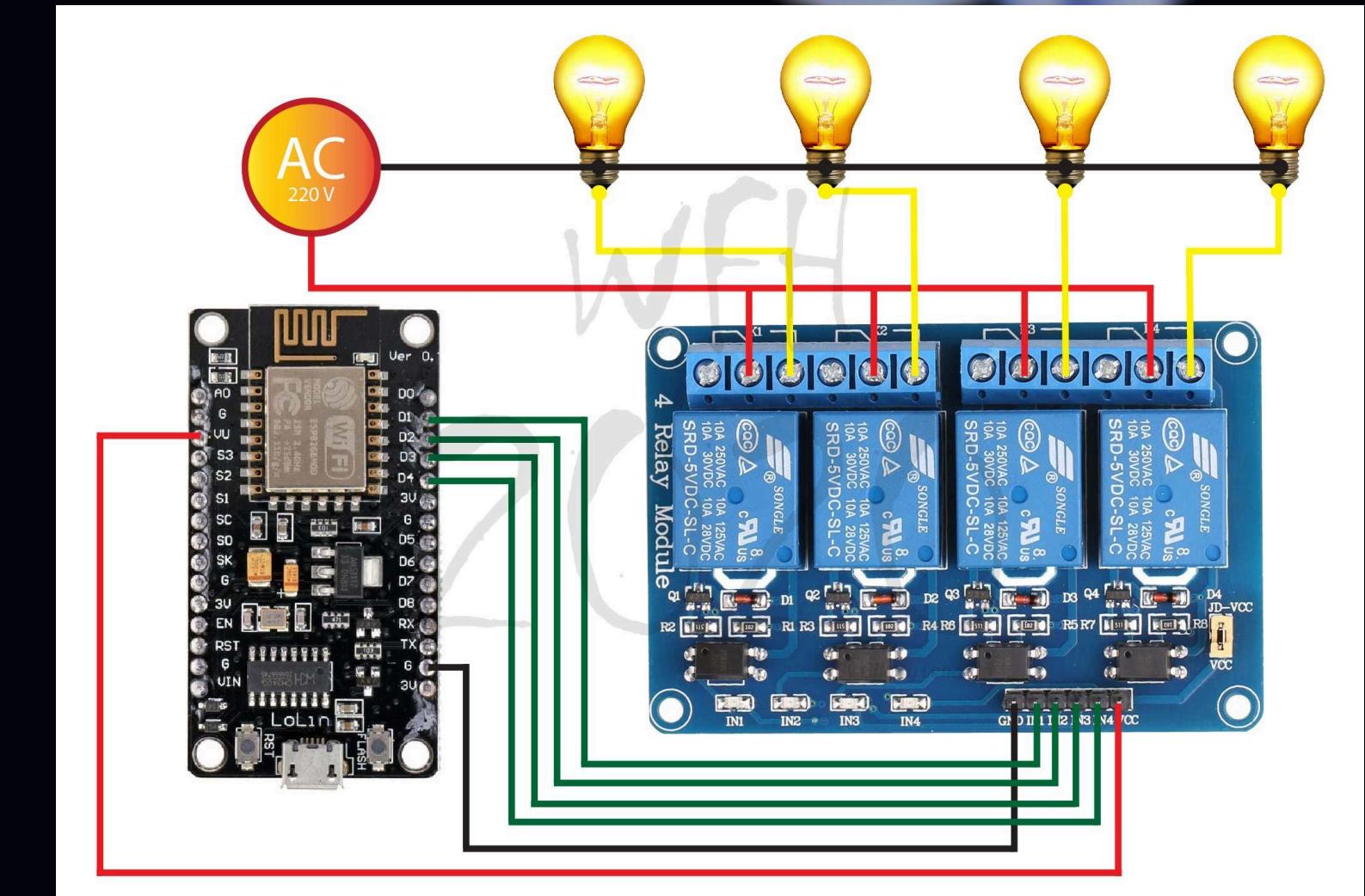


Tools Used:



Project Leader & IoT Developer

- Led a team of 3 members, coordinated tasks, and delivered the project on time.
- Developed a web interface to control light switches.
- Developed Arduino program that connected through a local network using the ESP8266 module.
- Integrated software and hardware components.





OTHER PROJECTS

<https://syxherr.github.io/portofolio/>



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