



**COLLEGE OF COMPUTING, INFORMATICS AND MEDIA,  
UNIVERSITI TEKNOLOGI MARA,  
CAWANGAN KEDAH**

**DIPLOMA IN LIBRARY INFORMATICS  
(CDIM144)**

**PROGRAMMING FOR LIBRARIES  
(IML208)**

**“INDIVIDUAL PROJECT: MEAL BOX”**

**PREPARED BY:  
SYAZA AFIFAH BINTI AHMAD FISOL  
(2022491862)**

**CLASS:  
KIM1443F**

**PREPARED FOR:  
SIR AIRUL SHAZWAN BIN NORSHAHIMI**

**SUBMISSION DATE:  
4<sup>TH</sup> JANUARY 2024**

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## Table of Contents

<b>ACKNOWLEDGEMENT .....</b>	<b>i</b>
<b>1.0 INTRODUCTION.....</b>	<b>1</b>
1.1 Flowchart.....	2
1.2 Snapshot Code.....	3-4
1.3 Snapshot GUI .....	5
1.4 Snapshot Database.....	6
<b>2.0 CONCLUSION .....</b>	<b>7</b>



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**Name : SYAZA AFIFAH BINTI AHMAD FISOL**

**Matric Number : 2022453952**

**Course Code : IML208**

**Programme Code : CDIM144**

**Faculty / Campus : UiTM Kampus Sungai Petani**

## **1.0 INTRODUCTION**

For my assignment, I need to design and develop a simple computer interface that includes create and read operations. To fulfill this task, I have created a program called "Meal Box" to simplify the food ordering process and users can easily calculate the cost based on the number of boxes they wish to order. I have prepared three types of food boxes with different types of contents at different prices. The program is easy to use and requires only basic information. There are several inputs that the user needs to enter. First, users have to choose the meal box they want from the 3 types of boxes provided. The 3 types of boxes are Box A, Box B, and Box C. Then, users need to enter the number of boxes they want and it has been stated that they need to enter numbers only to avoid errors when the calculation is carried out. After that, users need to enter their first and last names in the boxes provided. After ensuring all the information has been correctly filled in, the user can initiate the calculation by pressing the 'Calculate' button. The calculation formula used is, that the price of a box will be multiplied by the number of boxes to get the actual price to be paid by the buyer or user. Once the calculation is made, the output that will be received by the user is their name, the box type that has been selected, the total box that they have entered, and the actual price of the food box that needs to be paid.

## 1.1 Flowchart

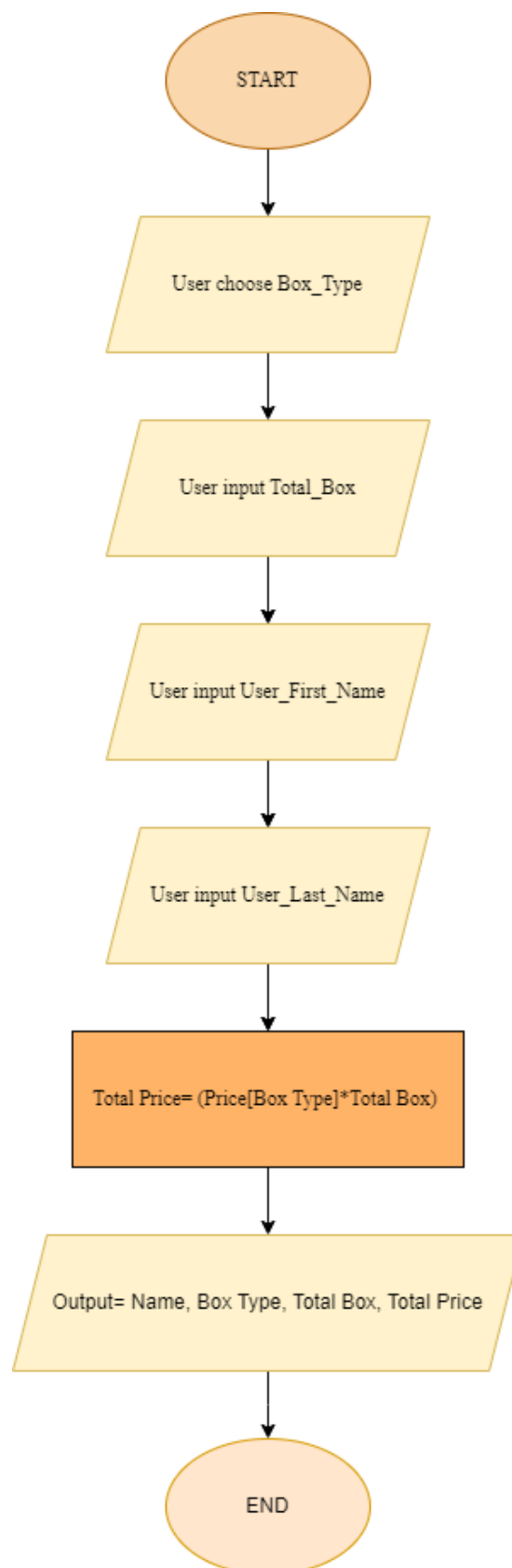


Figure 1: Flowchart Meal Box

## 1.2 Snapshot Code

```
Meal_Boxpy X
Meal_Boxpy > ...
1 import tkinter as tk
2 import mysql.connector
3
4 # Connect MySQL database
5 mydb = mysql.connector.connect(
6     host="localhost",
7     user="root",
8     password="",
9     database="Meal_Box"
10 )
11
12 mycursor = mydb.cursor()
13
14 # Coding and Calculation
15 def collect_data():
16     Box_Type = box_var.get()
17     Total_Box = int(box_entry.get())
18     User_First_Name = str(user_first_name_entry.get())
19     User_Last_Name = str(user_last_name_entry.get())
20
21     # The price
22     Price = {
23         "Box A": 15,
24         "Box B": 25,
25         "Box C": 28,
26     }
27
28
29     # Calculate the total price.
30     Total_Price = (Price[Box_Type] * Total_Box)
31
32
```

Figure 2: Snapshot Code

```
Meal_Boxpy X
Meal_Boxpy > ...
32 # To insert Data to database
33 sql = "INSERT INTO `meal_box` (User_First_Name, User_Last_Name, Box_Type, Total_Box, Price) VALUES (%s, %s, %s, %s, %s)"
34 val = (User_First_Name, User_Last_Name, Box_Type, Total_Box, Total_Price)
35 mycursor.execute(sql, val)
36 mydb.commit()
37
38 # To Print back the output.
39 output_label.config(text=f"Name: { User_First_Name} {User_Last_Name} \nBox Type: {Box_Type} \nTotal Box: {Total_Box} \nTotal Price: RM{Total_
40
41
42 # Main window.
43 root = tk.Tk()
44 root.title("Meal Box")
45 root.geometry('600x700')
46
47
48 # Page Title
49 label = tk.Label(root, text="Order Meal Box Prices", font=("Imprint MT Shadow",14, "bold"))
50 label.pack(ipadx=20, ipady=20)
51
52
53 # Prices List
54 prices_text = tk.Text(root, height=13, width=62)
55 prices_text.pack(pady=20)
56
57 # The defined list
58 prices_text.insert(tk.END, "Box Type & Prices:\n\n")
59 prices_text.insert(tk.END, "Box A: 2 Chicken Sandwich, Mix Fruits, Salad \nPrice: RM15\n\n")
60 prices_text.insert(tk.END, "Box B: Chicken Rice, Crispy Wonton, Mix Fruits \nPrice: RM25\n\n")
61 prices_text.insert(tk.END, "Box C: Spaghetti Aglio Olio, 3 pieces of Chicken Wings, Salad \nPrice: RM28\n\n")
62 prices_text.insert(tk.END, "Important!\nState the order amount in the box pack using numbers only")
```

Figure 3: Snapshot Code



```
Meal_Boxpy X
Meal_Boxpy > ...
63 prices_text.configure(state='disabled')
64
65 # Box Type Dropdown (Label)
66 box_label = tk.Label(root, text="Choose your box type:")
67 box_label.pack()
68
69 # Box Type Dropdown
70 box_var = tk.StringVar(root)
71 box_var.set("Select Meal Box")
72 box_dropdown = tk.OptionMenu(root, box_var, "Box A", "Box B", "Box C")
73 box_dropdown.pack(pady=10)
74
75
76 # Box Entry. Label and user can insert data thru entry
77 box_label = tk.Label(root, text="Total Box:")
78 box_label.pack()
79 box_entry = tk.Entry(root)
80 box_entry.pack()
81
82 #User First Name Type Dropdown
83 user_first_name_entry=tk.Label(root, text="Insert your first name:")
84 user_first_name_entry.pack()
85 user_first_name_entry=tk.Entry(root)
86 user_first_name_entry.pack()
87
88 #User Last Name Type Dropdown
89 user_last_name_entry=tk.Label(root, text="Insert your last name:")
90 user_last_name_entry.pack()
91 user_last_name_entry=tk.Entry(root)
92 user_last_name_entry.pack()
93
```

Figure 4: Snapshot Code

```
Meal_Boxpy X
Meal_Boxpy > ...
94 # Save Button
95 save_button = tk.Button (root, text="Calculate", command=collect_data)
96 save_button.pack(pady=10)
97
98 # Output Label & Result
99 label = tk.Label(root, text='Total Price Meal Box:', font=("Imprint MT Shadow",12))
100 label.pack(ipadx=10, ipady=10)
101 output_label = tk.Label(root, text="")
102 output_label.pack()
103
104 root.mainloop()
105
```

Figure 5: Snapshot Code

### 1.3 Snapshot GUI

**Meal Box**

**Order Meal Box Prices**

Box Type & Prices:

Box A: 2 Chicken Sandwich, Mix Fruits, Salad  
Price: RM15

Box B: Chicken Rice, Crispy Wonton, Mix Fruits  
Price: RM25

Box C: Spaghetti Aglio Olio, 3 pieces of Chicken Wings, Salad  
Price: RM28

Important!  
State the order amount in the box pack using numbers only

Choose your box type:

Select Meal Box

Total Box:

Insert your first name:

Insert your last name:

Calculate

Total Price Meal Box:

Figure 6: Snapshot GUI Meal Box

## 1.4 Snapshot Database

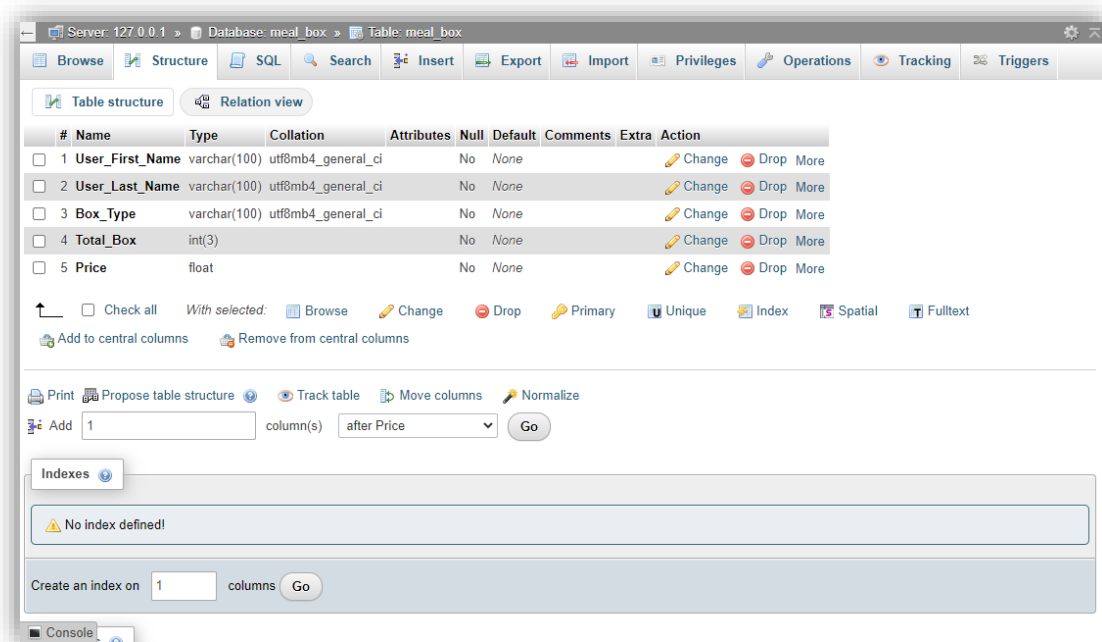


Figure 7: Snapshot Structure Database

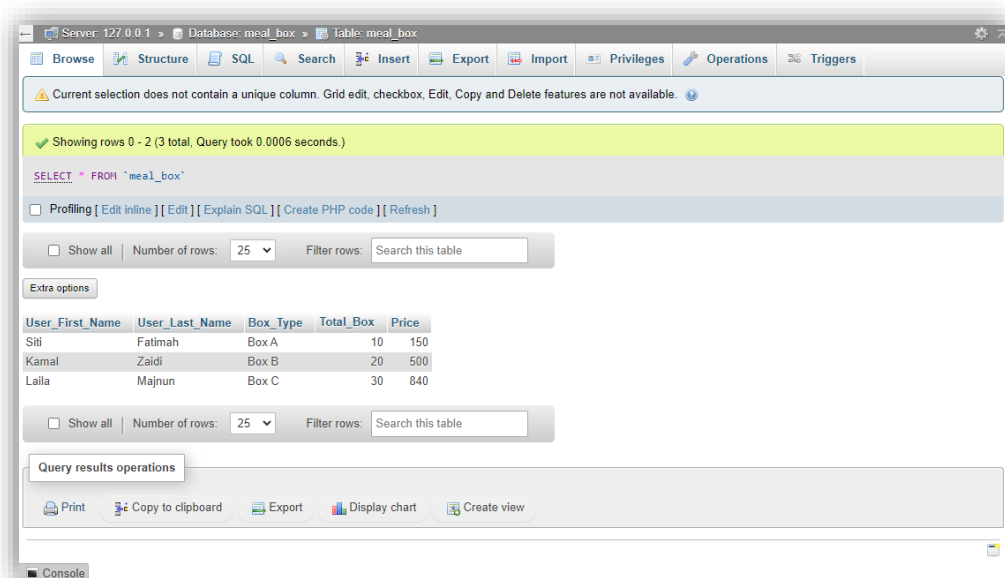


Figure 8: Snapshot Database Table

## **2.0 CONCLUSION**

Based on this assignment, what can be concluded is that the process will be seen more clearly using a flowchart. Next, various things can be learned during coding, such as exploring the different types of coding to be improved, trying and fixing the coding until it is successful, and entering the data as desired. In addition, I can also create a database so that user information and others can be recorded through the GUI. I was also able to create 5 attributes and was able to generate the correct calculation formula. Therefore, I feel that coding is not easy, but by continuing to try without stopping, things become easy. I also feel that coding is a programming that can simplify business and save data more easily along with the development of technology nowadays. I hope that I can understand more existing coding codes so that my skills can be further developed.