



**COLLEGE OF ARTS AND SCIENCES  
SCHOOL OF COMPUTING**

**STIQK3014  
REAL-TIME PROGRAMMING**

**GROUP A**

**GROUP DISCUSSION**

**LECTURER:**

**DR. RUZITA BINTI AHMAD**

**PREPARED BY:**

**NUR SYAZALINA BINTI BADRUL HISHAM 297527  
NUR ATIRAH BINTI MOHD RIDZUAN 300697  
MUHAMMAD NABIL IKHWAN BIN NAZIRUDDIN 294428**

**STIWK3014 REAL TIME PROGRAMMING**  
**Tutorial / Exercise 10: TrafficLightController by using ReentrantLock Method**  
**(Group Discussion)**

**Instruction:**

Simulate a traffic light controller for a 4-way intersection where only one direction can have the green light at a time. Each direction has its own thread controlling the light using Java's for synchronization. The concept used are:

- `ReentrantLock` from `java.util.concurrent.locks`
- Thread-based simulation (4 threads for 4 directions)
- Light states: `GREEN`, `YELLOW`, `RED`
- Fair scheduling using locks

**Submission:**

Platform: 1. Online Learning - Sample Coding & Output in Pdf form  
2. GitHub – Upload the coding file to your GitHub account.  
3. Only leader will submit the answer.

Date: 21 May 2025 (Wednesday, before 12.30 noon)

## Coding

```
import java.util.concurrent.locks.ReentrantLock;

public class TrafficLightController {

    private static final ReentrantLock lock = new ReentrantLock();
    private static final int GREEN_TIME = 5000; // milliseconds
    private static final int YELLOW_TIME = 2000;

    public static void main(String[] args) {
        for (int i = 1; i <= 4; i++) {
            final int direction = i;
            new Thread(() -> controlLight(direction)).start();
            try {
                Thread.sleep(GREEN_TIME + YELLOW_TIME); // Stagger thread start
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
        }
    }

    private static void controlLight(int direction) {
        while (true) {
            lock.lock();
            try {
                System.out.println("Direction " + direction + ": GREEN");
                Thread.sleep(GREEN_TIME);

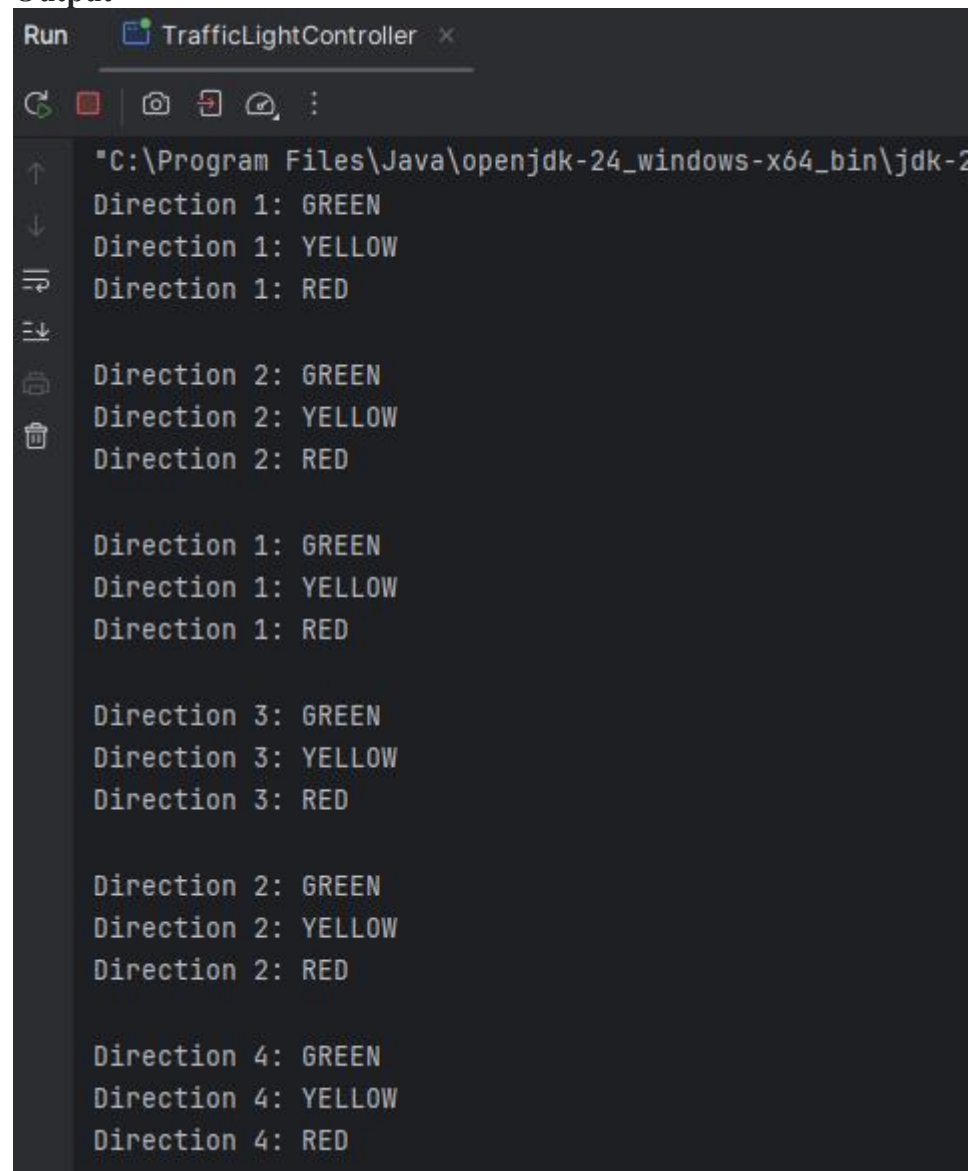
                System.out.println("Direction " + direction + ": YELLOW");
                Thread.sleep(YELLOW_TIME);

                System.out.println("Direction " + direction + ": RED\n");
            } catch (InterruptedException e) {
                e.printStackTrace();
            } finally {
                lock.unlock();
            }

            // Sleep a bit before trying again
            try {
                Thread.sleep(1000); // avoid starvation
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
        }
    }
}
```

```
m pom.xml x TrafficLightController.java x
1 import java.util.concurrent.locks.ReentrantLock;
2
3 public class TrafficLightController {
4
5     private static final ReentrantLock lock = new ReentrantLock(); 2 usages
6     private static final int GREEN_TIME = 5000; // milliseconds 2 usages
7     private static final int YELLOW_TIME = 2000; 2 usages
8
9     public static void main(String[] args) {
10         for (int i = 1; i <= 4; i++) {
11             final int direction = i;
12             new Thread(() -> controlLight(direction)).start();
13             try {
14                 Thread.sleep((millis GREEN_TIME + YELLOW_TIME)); // Stagger thread start
15             } catch (InterruptedException e) {
16                 e.printStackTrace();
17             }
18         }
19     }
20
21     private static void controlLight(int direction) { 1 usage
22         while (true) {
23             lock.lock();
24             try {
25                 System.out.println("Direction " + direction + ": GREEN");
26                 Thread.sleep(GREEN_TIME);
27
28                 System.out.println("Direction " + direction + ": YELLOW");
29                 Thread.sleep(YELLOW_TIME);
30
31                 System.out.println("Direction " + direction + ": RED\n");
32             } catch (InterruptedException e) {
33                 e.printStackTrace();
34             } finally {
35                 lock.unlock();
36             }
37
38             // Sleep a bit before trying again
39             try {
40                 Thread.sleep(millis 1000); // avoid starvation
41             } catch (InterruptedException e) {
42                 e.printStackTrace();
43             }
44         }
45     }
46 }
47
```

## Output



```
Run TrafficLightController x
"C:\Program Files\Java\openjdk-24_windows-x64_bin\jdk-24
Direction 1: GREEN
Direction 1: YELLOW
Direction 1: RED
Direction 2: GREEN
Direction 2: YELLOW
Direction 2: RED
Direction 1: GREEN
Direction 1: YELLOW
Direction 1: RED
Direction 3: GREEN
Direction 3: YELLOW
Direction 3: RED
Direction 2: GREEN
Direction 2: YELLOW
Direction 2: RED
Direction 4: GREEN
Direction 4: YELLOW
Direction 4: RED
```