cse327 hw4

Zian Shang

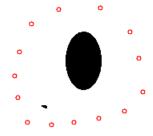
- Notes:
- 1. Should only select points clockwise or counter-clockwise, the code below do not check whether the newly selected point is between previous points.
- 2. The selected x and y values should within the range of 0~180.
- Issue: Normalization. This code uses nested for loops to continuously calculate Es, Ec, and Eg for each neighbor of contour point and switch pointer to the neighbor with smaller Energy value. It does not remember previously calculated values, thus cannot find maxima and minima used for normalization.

Read original image first.

```
inputImage = imread("SampleImage.png");
% Define text and font settings
imshow(inputImage);
```

Try to select points on input image and display.

```
% Initialize variables
point_matrix = []; % Matrix to store selected points
while true
    % Wait for the user to click a point
    [x, y] = ginput(1);
   % Check if the user has closed the figure
    if isempty(x) || isempty(y)
        break;
    end
   % Store the selected point in the matrix
    point_matrix = [point_matrix; x, y];
   % Plot the new point
    hold on;
    plot(x, y, 'ro', 'MarkerSize', 3); % Display the point as a red circle
    hold off;
end
```



```
% View all selected points x y
disp(point_matrix);
  24.0000
           82.0000
  39.0000
           47.0000
  73.0000
           29.0000
 125.0000
           27.0000
 162.0000
          57.0000
 173.0000
          90.0000
 178.0000 132.0000
 155.0000 156.0000
 123.0000 165.0000
  92.0000 170.0000
  64.0000 173.0000
  34.0000 170.0000
  22.0000 139.0000
  18.0000 112.0000
% Several values to set
f = 0;
halfwid = 1; % 3 by 3 neighborhood
currentFraction = 1; % Initial fraction value for while loop to start
pointCount = height(point_matrix);  % Obtain the number of points for calculating
moving fraction in each round
```

```
% Calculate initial average distance between consecutive points
differences = diff(point_matrix);
first_to_last_distance = norm(point_matrix(1, :) - point_matrix(end, :));
total_distance = [sqrt(sum(differences.^2, 2)); first_to_last_distance];
d = mean(total_distance);
disp(d);
```

35.7591

Start looping to move points in point matrix.

```
% Create a while loop for each iteration of selected points
```

```
while currentFraction > f
    moves = 0;
                    % Number of points moved in one round
   % Loop through each selected point
   for i = 1:pointCount
        pX = point_matrix(i, 1);
                                        % Get x and y values at point i
        pY = point matrix(i, 2);
       % calculate the current Energy value of point i, EnergyI
        EnergyI = Econtinuity(point matrix, i, pX, pY, d)+Esmoothness(point matrix,
i, pX, pY)+Eedgebased(inputImage, pX, pY);
       for u = -halfwid:halfwid
                                          % loop through each neighbor
            for v = -halfwid:halfwid
                nX = pX+u;
                                                   % get neighbor x and y values
                nY = pY+v;
                % Calculate current neighbor Energy value, EnergyN
                % Ec for continuity, Es for smoothness, Eg for edgeness
                EnergyN = Econtinuity(point_matrix, i, nX, nY, d)
+Esmoothness(point matrix, i, nX, nY)+Eedgebased(inputImage, nX, nY);
                % If neighbor E value < point i E value,
                % then pX = nX, pY = nY
                if EnergyN < EnergyI</pre>
                    EnergyI = EnergyN;
                    pX = nX;
                    pY = nY;
                end
            end
        end
       %If pX != point_matrix(i, 1) || pY != point_matrix(i, 2)
       % then point_matrix(i, 1)=pX, point_matrix(i, 2) = pY, moves++
        if pX ~= point_matrix(i, 1) || pY ~= point_matrix(i, 2)
            point matrix(i, 1) = pX;
            point_matrix(i, 2) = pY;
            moves = moves +1;
        end
    end
    % Update d
    differences = diff(point_matrix);
    first to last distance = norm(point matrix(1, :) - point matrix(end, :));
    total_distance = [sqrt(sum(differences.^2, 2)); first_to_last_distance];
    d = mean(total distance);
   % Update current fraction of moved points
    currentFraction = moves/pointCount;
end
```

```
% View all selected points x y
disp(point_matrix);
  83.0000
           80.0000
  87.0000
           70.0000
           60.0000
  95.0000
 117.0000
           64.0000
 125.0000
           80.0000
 126.0000
          96.0000
 123.0000 112.0000
 115.0000 124.0000
 101.0000 129.0000
  93.0000 124.0000
  87.0000 116.0000
  84.0000 109.0000
  82.0000 100.0000
  82.0000 90.0000
% Plot the outcome point_matrix on the image
imshow(inputImage);
hold on;
% Plot the points
plot(point_matrix(:, 1), point_matrix(:, 2), 'r.', 'MarkerSize', 10);
% Connect adjacent points to form a closed boundary
x = [point_matrix(:, 1); point_matrix(1, 1)];
y = [point_matrix(:, 2); point_matrix(1, 2)];
```



point_matrix(end, 2)], 'r', 'LineWidth', 2);

plot(x, y, 'r', 'LineWidth', 2);

hold off;

% Connect the first and last points to close the boundary

plot([point_matrix(1, 1), point_matrix(end, 1)], [point_matrix(1, 2),

```
function Ec = Econtinuity(point_matrix, i, pX, pY, d)
   % Find the prev point using i-1
    if(i==1)
        prev_x = point_matrix(height(point_matrix), 1);
        prev_y = point_matrix(height(point_matrix), 2);
    else
        prev_x = point_matrix(i-1, 1);
        prev_y = point_matrix(i-1, 2);
    end
    % Calculate distance between current point and previous point
    distance = sqrt((pX-prev_x)^2+(pY-prev_y)^2);
    Ec = d-distance;
end
function Es = Esmoothness(point_matrix, i, pX, pY)
   % Find the prev point using i-1
    if(i==1)
        prev_x = point_matrix(height(point_matrix), 1);
        prev_y = point_matrix(height(point_matrix), 2);
    else
        prev_x = point_matrix(i-1, 1);
        prev_y = point_matrix(i-1, 2);
    end
   % Find the next point using i+1
    if(i == height(point matrix))
        next_x = point_matrix(1,1);
       next_y = point_matrix(1,2);
    else
        next_x = point_matrix(i+1, 1);
       next_y = point_matrix(i+1, 2);
    end
    Es = (prev_x-2*pX+next_x)^2+(prev_y-2*pY+next_y)^2;
end
function Eg = Eedgebased(inputImage,pX, pY)
   % Calculate x and y gradients of the inputImage
    [dx, dy]=gradient(double(inputImage));
    % Take x and y gradients at the given point
    deltaI = [dx(round(pY), round(pX)), dy(round(pY), round(pX))];
```

```
% calculate the magnitude of gradient
maginitude = norm(deltaI);

Eg = -maginitude^2;
end
```