

... an (un)expected journey



# The fellowship



Balázs Vojtek



Gabriel Szabó

# The fellowship



Viktor Jandák

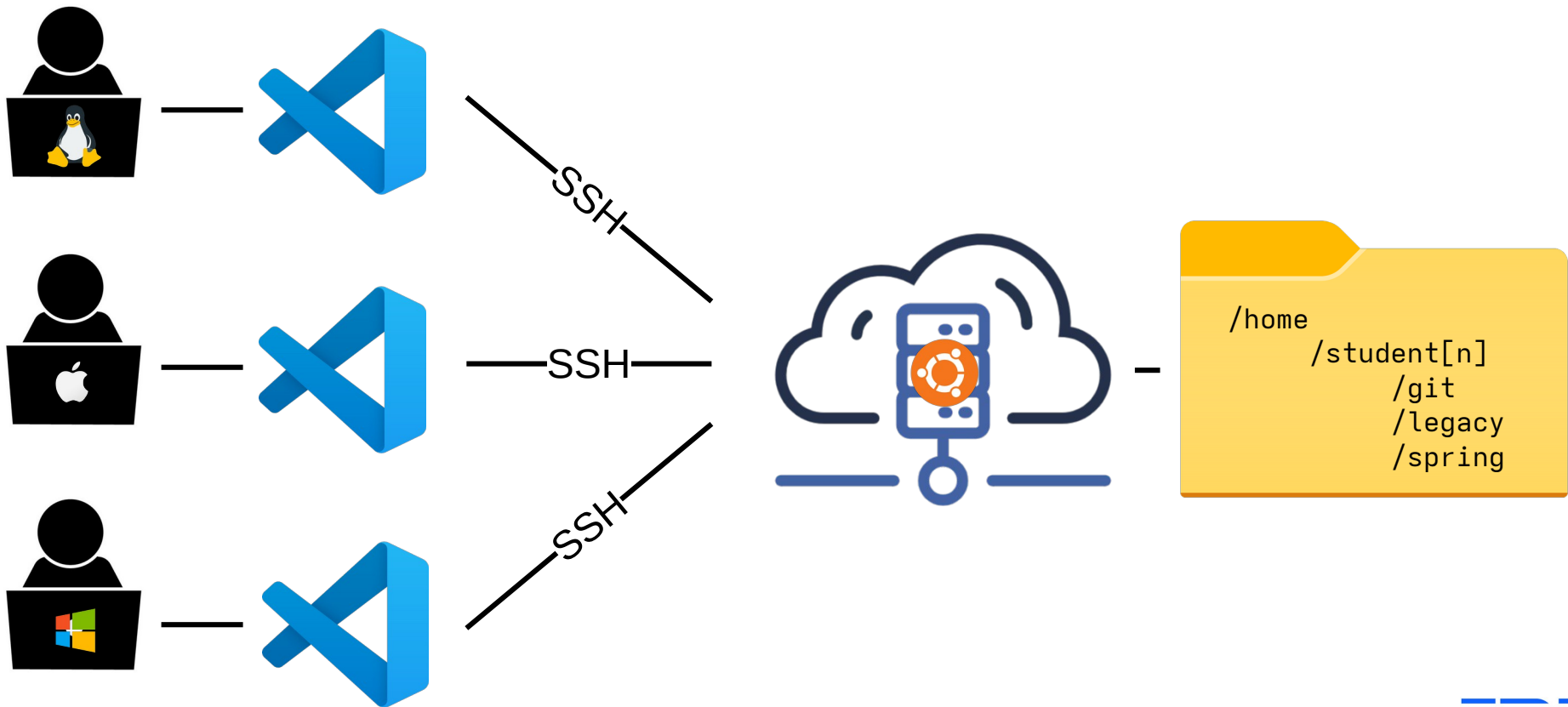


Ivan Bohuš

# Agenda

- Setup
- Git
- Java recap
- Sockets and networking
- JDBC and H2
- Configuration
- Wrap up

# Setup



# Setup

- Use your ID to connect to the remote server
- Use the given port range during development
- Test access via SSH
- Home folder:  
`/home/student[n]`
- Remote folders
  - Git intro: `~/git`
  - Legacy: `~/legacy`
  - Spring: `~/spring`

Student	ID	Ports	Password
Aleksandr Rakov	student01	8100 - 8199	nala5-ku
Alex Haščík	student02	8200 - 8299	trev3-mo
Vladyslav Pehushyn	student03	8300 - 8399	pako7-li
Mykhailo Pavlov	student04	8400 - 8499	sedu4-ra

# Setup

- Download Visual Studio Code

<https://code.visualstudio.com/download>

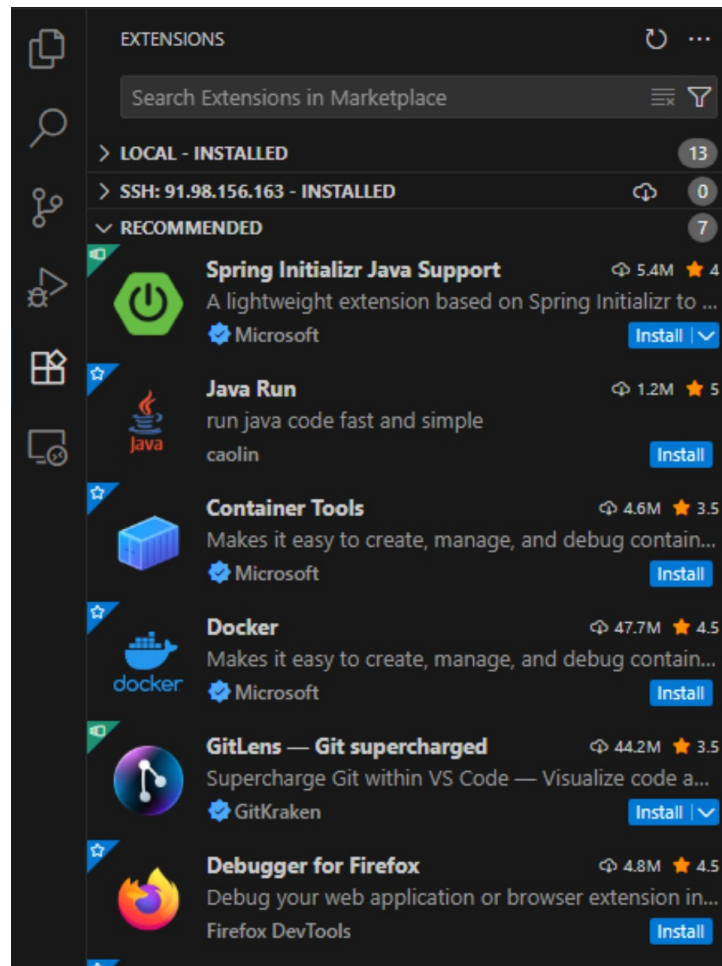
- Add plugin “Remote – SSH” (ms-vscode-remote.remote-ssh)
- Connect to the remote server
  - `ssh student[n]@91.98.156.163`





# Setup

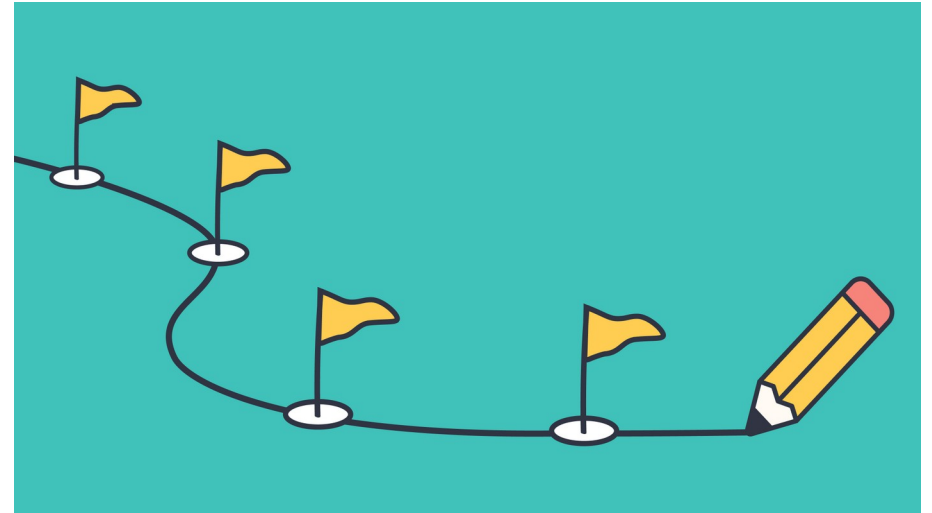
- Install recommended plugins
  - checkout workspace
  - `.vscode/extension.json`
  - select recommended plugins





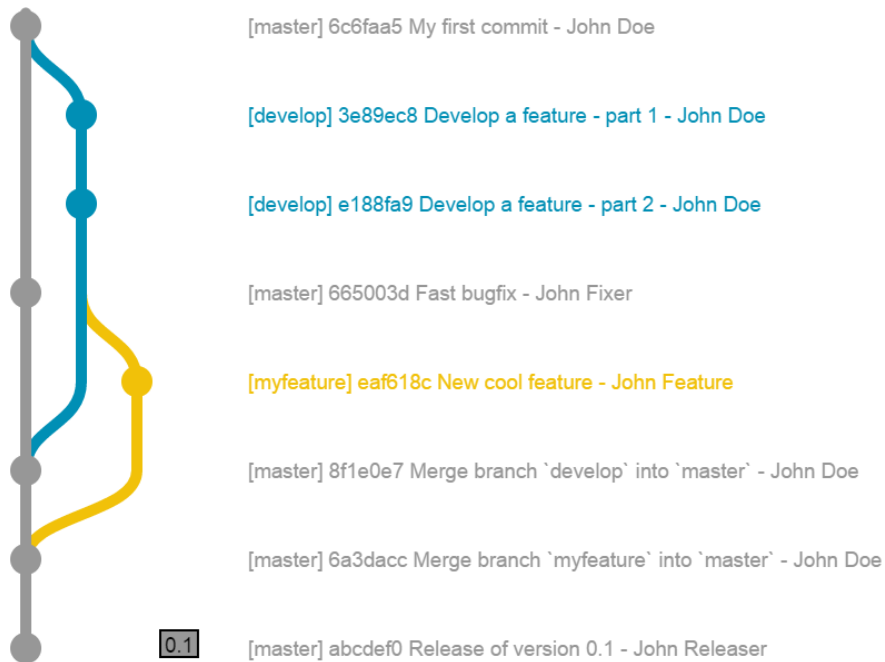
# Learning goals

- Recap basic knowledge
  - Git
  - Java
  - Instance flow
- Develop a simple app
  - Plain Java
  - Maven
- Test the given app
  - Manual
  - Scripted



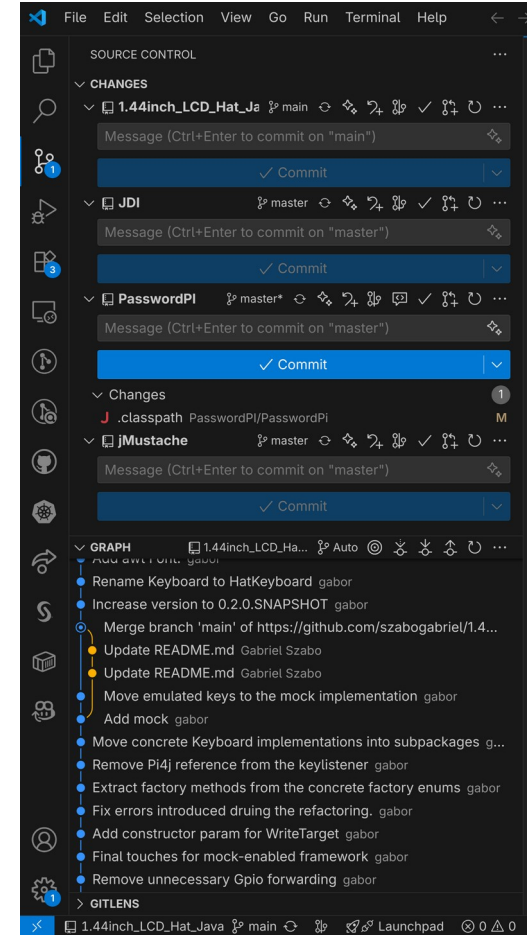
# Git in a nutshell

- De-facto standard
- Integration with IDE and CLI
- Different flavors available free of charge
- Different strategies
- Navigate through commits (hashes)
- Pitfalls
  - Keystores, secrets and passwords
  - Long living feature branches



# Git + VS Code

- Plugin by default present in VS Code
- Provides a UI for working with GIT
- Top view – local changes
- Bottom view – remote changes



# Core Git Workflow

- Create local copy
  - `git clone`
  - E.g.: `git clone https://github.com/szabogabriel/FotS_2025_git.git`  
.
  - Use '.' at the end to checkout to current folder
- Create new local branch
  - `git checkout -b feature/[name]`
- State of local branch
  - `git status`
- Add changes / files
  - `git add`
- Commit
  - `git commit -m "Message"`
- Push changes to the server
  - `git push`
- Receive changes
  - `git pull`
  - `git fetch origin`

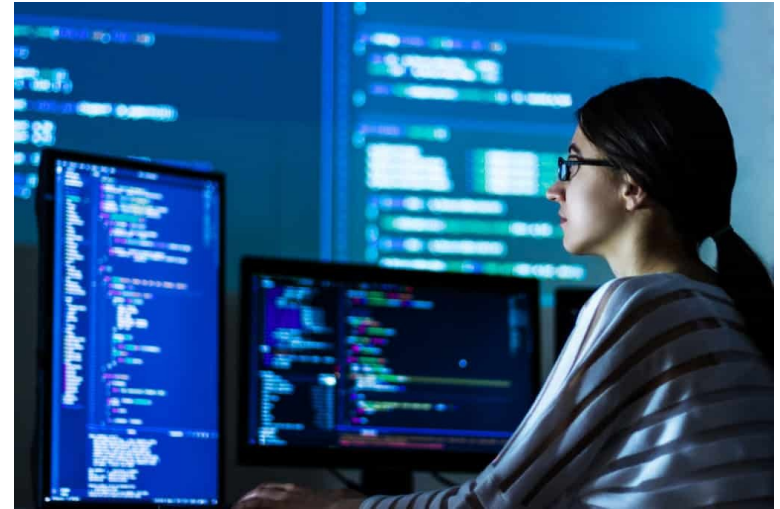
# DEV: basic git workflow

- 1) Go to  
`https://github.com/settings/keys`
- 2) Configure git (username / keys)
  - Generate key:
    - CLI: `ssh-keygen -t ed25519 -C "your_mail@example.com"`
    - Windows: `putty`
  - Add public key to Github



# DEV: basic git workflow

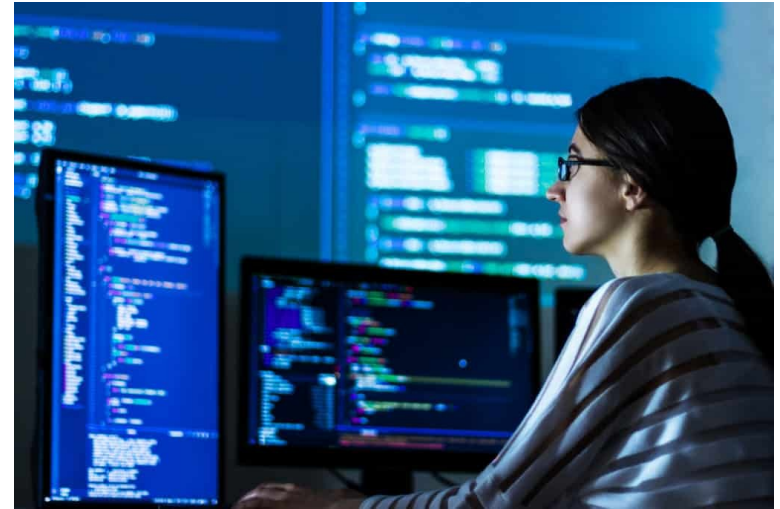
- 3) Clone the project repository
  - `https://github.com/szabogabriel/FotS_2025_git`
- 4) Create a local feature branch
- 5) Create a new file  
`student[n].md` (e.g. `student01.md`)
- 6) Commit and push changes
- 7) Create pull request



# DEV: conflict & merge

8) Resolve conflicts

9) Commit and push again





# Git quick reference

- Cheat sheet in the handout
- Tips and tricks
  - Don't push secrets
  - Write good comments
  - Commit often – merge often
  - The first one to merge, doesn't need to resolve conflicts

# Java language and platform

- Strongly typed, object oriented language
- Compiled to bytecode, interpreted on Java Virtual Machine (JVM)
- Classes loaded dynamically into classpath
- Automatic memory management
  - Garbage collection
- Java memory model
  - Heap space
  - Perm space



# Java building blocks

```
class A {  
    private static int i;  
    int j;  
    public static String  
    getA() { return "A"; }  
    protected String getB()  
    { return "B"; }  
}
```

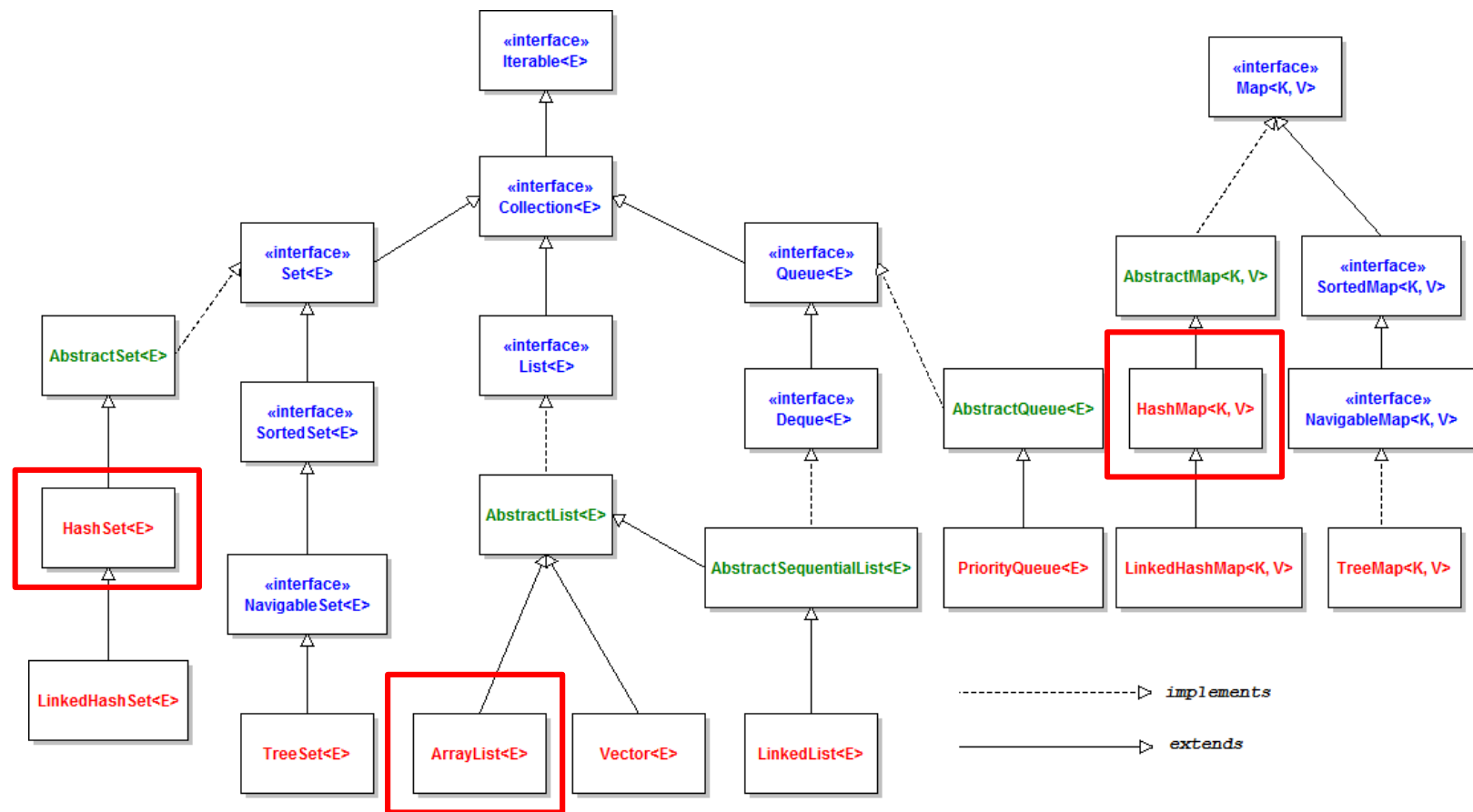


# Interfaces, abstract classes & enums

```
interface Runnable {  
    void run();  
}  
  
abstract class X {  
    protected void run();  
    public x() {}  
}  
  
enum Status {  
    NEW, IN_PROGRESS, DONE;  
}
```



# Collections to be used



# Lambdas

- Lambdas:
  - Method without a name
  - `list.forEach(e → handle(e));`
- Method reference  
`list.forEach(System.out::println);`
- Functional interfaces
  - Predicate → `boolean test(T val);`
  - Consumer → `void accept(T val);`
  - Supplier → `T get();`
  - Function → `R apply(T val);`



# Threads

- Thread - class
  - Bound to system threads
    - Except for Virtual Threads
  - Basis for parallel execution
- Runnable
  - Functional interface
  - Parameter for Thread's constructor
- ExecutorService
  - Interface for execution strategies
  - ThreadPoolExecutor, ForkJoinPool etc.
  - Won't use it for now





# Paradigms & Instance flow control

- OOP
  - Encapsulation
  - Information hiding
  - Composition
  - Inheritance
  - Polymorphism
- Instance flow control
  - Dependency Injection
  - Inversion of Control

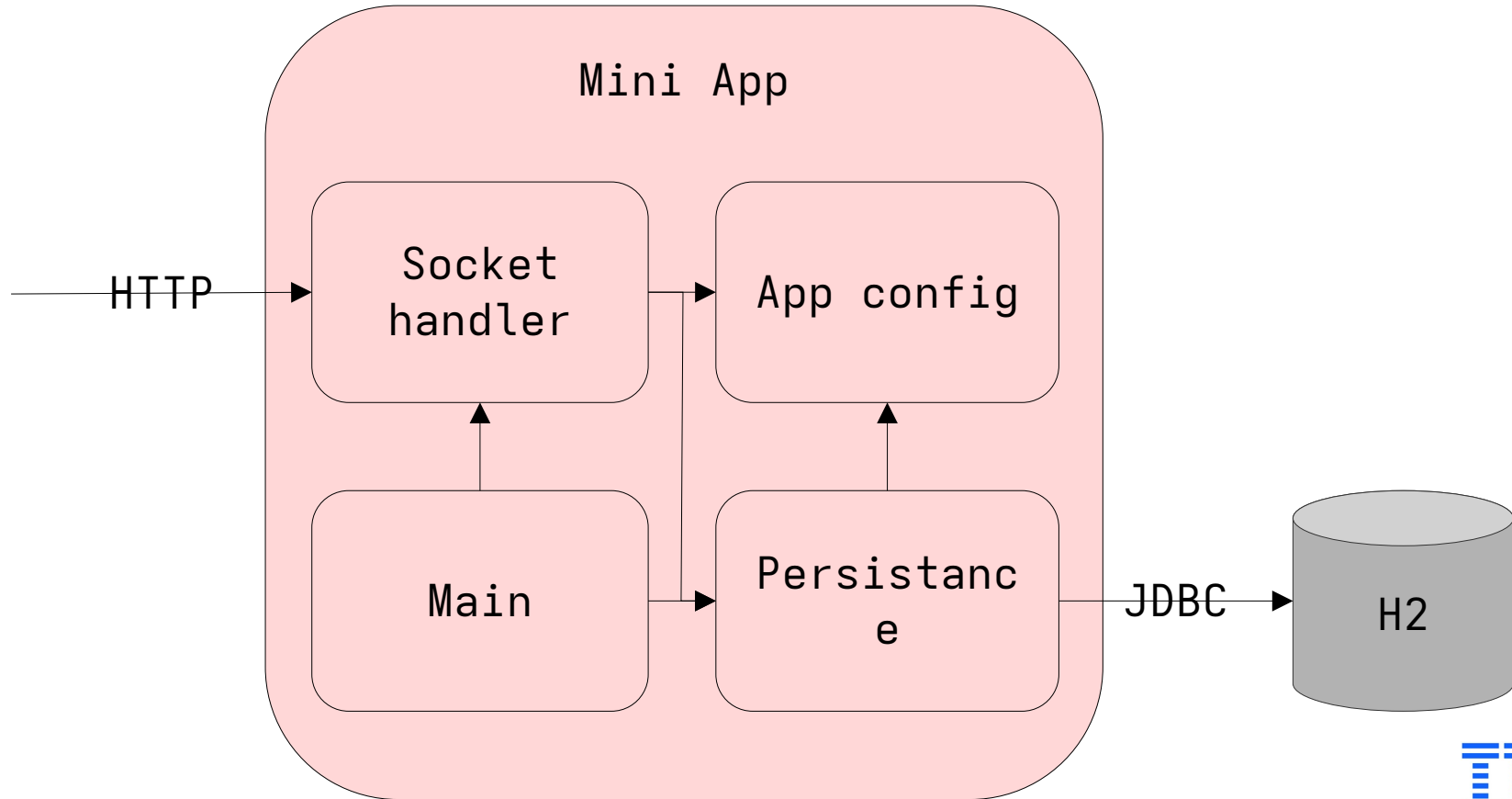


# Maven

- Build automation tool for Java
- Uses `pom.xml` (Project Object Model)
- Project lifecycle phases
  - `compile, test, package, verify, install, deploy`
- Convention over configuration
- Multi module project support
- Also used to generate project structures for setup



# Mini-app design



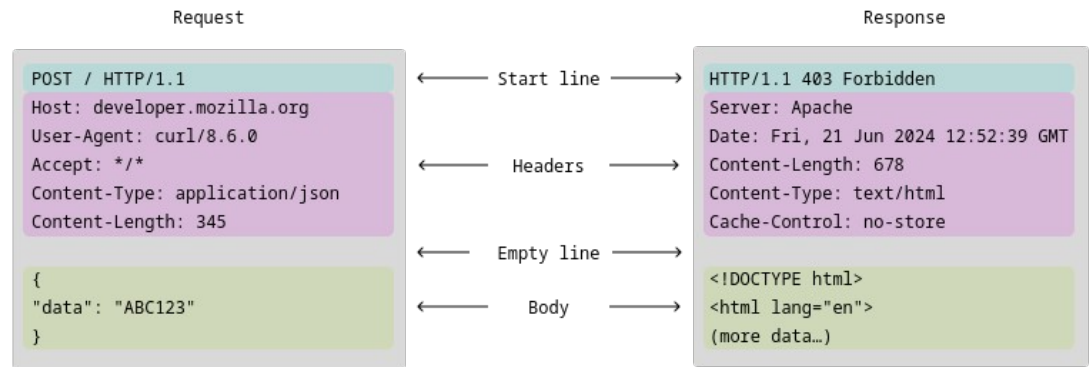
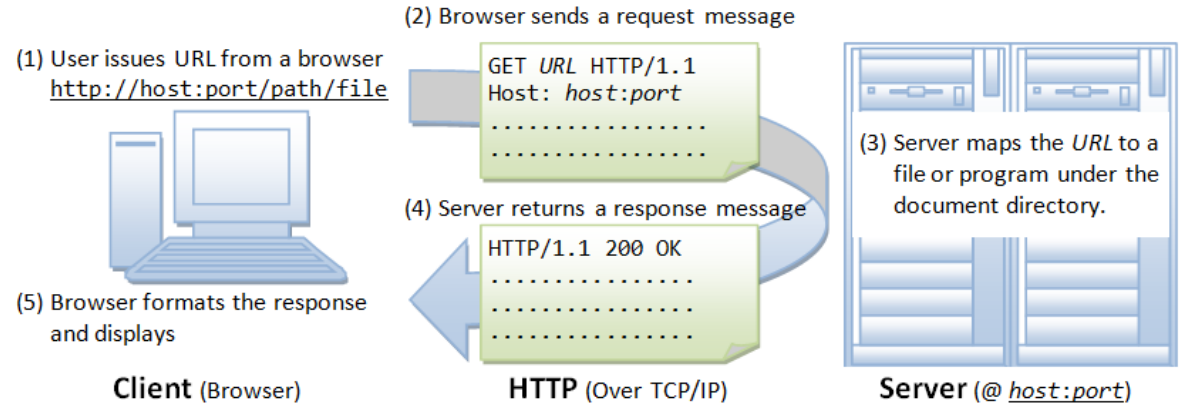
# DEV: Create base application

- In VS Code remote session switch to `/home/student[n]/legacy` folder
- Checkout the git repo
  - `https://github.com/szabogabriel/FotS\_2025\_legacy`
- Init a new Maven application
  - CLI: `mvn init ...`
  - VSCode: `[F1] → Create maven app`
  - Package: `com.ibm.sk.fots`
  - Application: `legacy`
- Create the main class
  - `App.java`
  - Print `"Hello, World"`



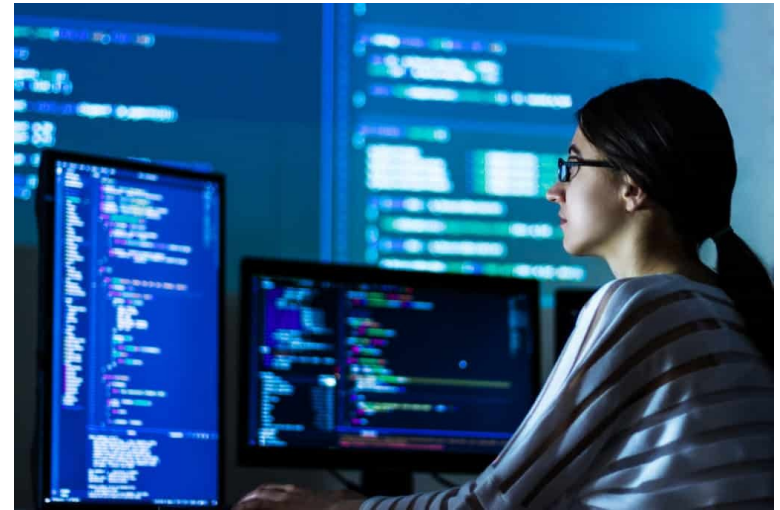
# HTTP over sockets

- Communication via plaintext
- Request
  - first line
  - headers
  - (body)
- Response
  - status line
  - headers
  - (body)



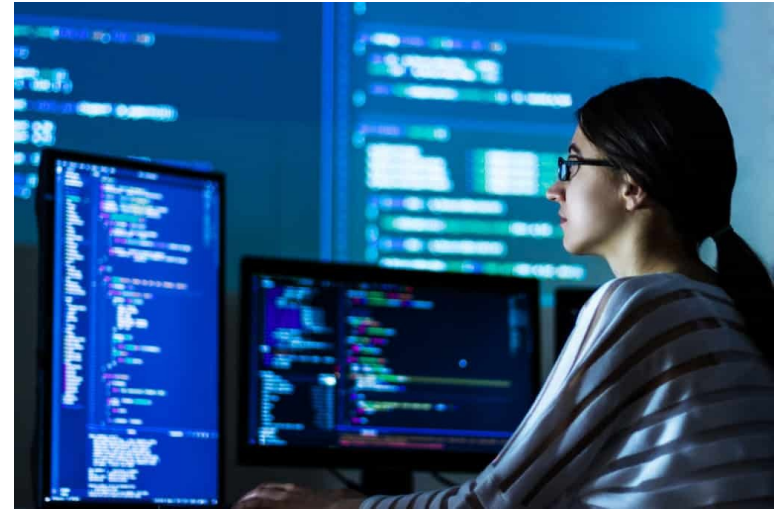
# DEV: Server class

- Create a class "Server"
- Create a `ServerSocket` on a provided port
- Use `ServerSocket.accept` to create new communication `Socket`
- Read the data from the `Socket.getInputStream()`
- Write response to `Socket.getOutputStream()`
- Log data into `System.out`



# DEV: enhance response

- Extend the response headers
  - content type
  - content length
- Extend response by the request method, path and remote IP
- Test with `curl`



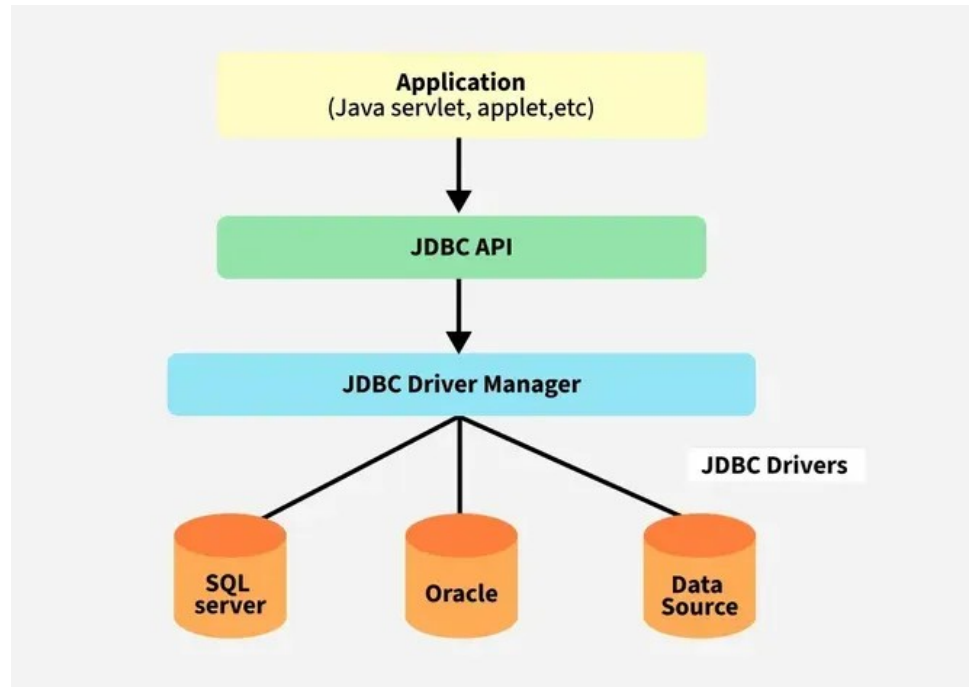


# Pitfalls & quick fixes

- Double line breaks before body
  - `\r\n\r\n`
  - Read until empty line to consume every header
- Common ports
  - 80 - HTTP
  - 443 - HTTPS
  - 20, 21 - FTP
  - 22 - SSH
  - 23 - Telnet
  - 666 - Doom

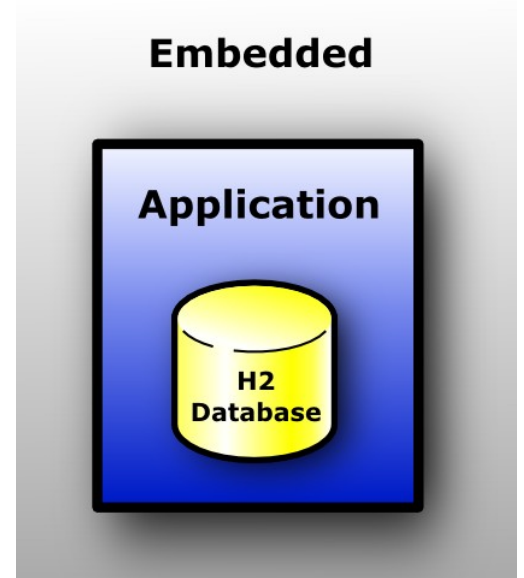
# JDBC primer

- JDBC API - part of Java standard library
- Driver must be registered in class loader / classpath
  - `Class.forName("driver name");`
  - Per database (PostgreSQL, H2, Oracle, DB2 etc.)
  - External library (JAR) created by the DB provider
- Driver provides `Connection`
- `Connection` provides `PreparedStatement`
- Resources must be closed (explicitly or by try-with-resources)



# LOG\_ENTRIES schema (H2)

- H2
  - embeddable DB
  - low memory and CPU footprint
  - mainly used in testing
  - support DB flavors (e.g. Oracle)
- Design table for log entries
  - ID, timestamp, content
  - create when not present upon startup



# DEV: Create Database class

- Create a class `Database.java`
- Add H2 dependency to maven
- Load the JDBC driver
- Create a connection
- Init DB - LOG\_ENTRIES
- Create a method for logging into the created table
- Start the H2 web console



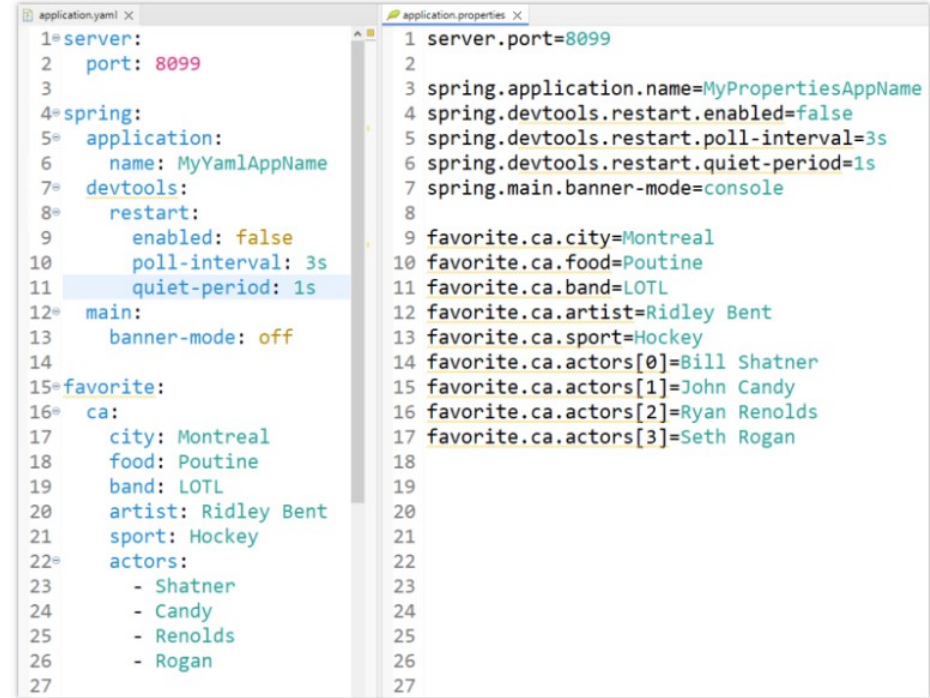
# DEV: wire Server to Database

- Create a variable of type Database in Server
- Set the variable to an instance
- Swap the `System::out` calls with `Database::log` calls
- Test the application
- Check data via H2 console



# Properties file format

- Standard way of configuring application
- Key-value format
- Supports comments (#, !)
- Structured data possible by dotting keys
- Near the JAR file (or packed)



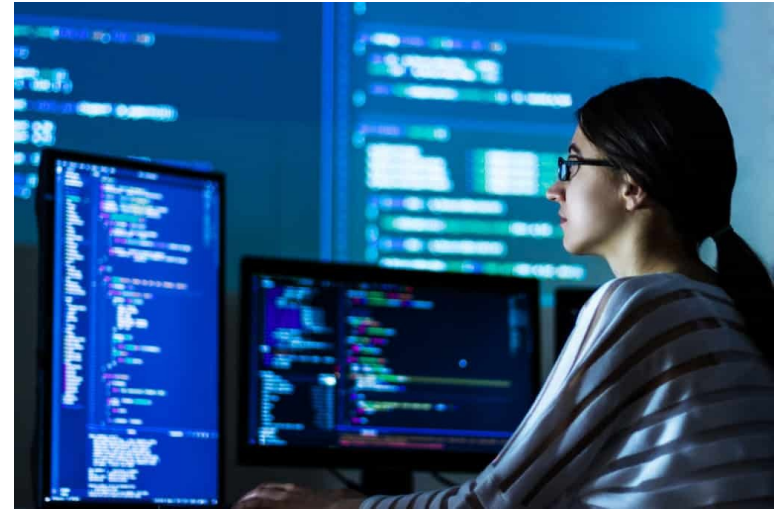
The image shows two code editors side-by-side. The left editor, titled 'application.yaml', displays a YAML configuration file. The right editor, titled 'application.properties', displays a Properties file configuration. Both files contain similar configuration data, such as server port, application name, devtools settings, and favorite items.

```
1=server:
2  port: 8099
3
4=spring:
5  application:
6    name: MyYamlAppName
7  devtools:
8    restart:
9      enabled: false
10     poll-interval: 3s
11     quiet-period: 1s
12  main:
13    banner-mode: off
14
15=favorite:
16  ca:
17    city: Montreal
18    food: Poutine
19    band: LOTL
20    artist: Ridley Bent
21    sport: Hockey
22  actors:
23    - Shatner
24    - Candy
25    - Renolds
26    - Rogan
27
```

```
1 server.port=8099
2
3 spring.application.name=MyPropertiesAppName
4 spring.devtools.restart.enabled=false
5 spring.devtools.restart.poll-interval=3s
6 spring.devtools.restart.quiet-period=1s
7 spring.main.banner-mode=console
8
9 favorite.ca.city=Montreal
10 favorite.ca.food=Poutine
11 favorite.ca.band=LOTL
12 favorite.ca.artist=Ridley Bent
13 favorite.ca.sport=Hockey
14 favorite.ca.actors[0]=Bill Shatner
15 favorite.ca.actors[1]=John Candy
16 favorite.ca.actors[2]=Ryan Renolds
17 favorite.ca.actors[3]=Seth Rogan
18
19
20
21
22
23
24
25
26
27
```

# DEV: Config loader

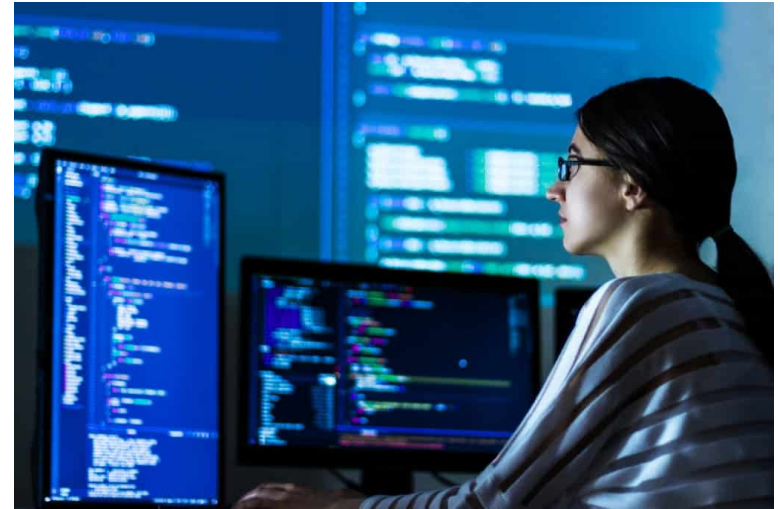
- Create a Config enum
- Create an enum value for every property in project
- Set a default value
- Create Config.getValue.  
Return
  - value from the environment variable (`System.getenv()`)
  - default one





# DEV: run with custom config

- Create `app.properties` file
- Create an entry in the property file for every enum instance
- Load the property file via `Properties.load`
- Update property loader – make values in the property file default

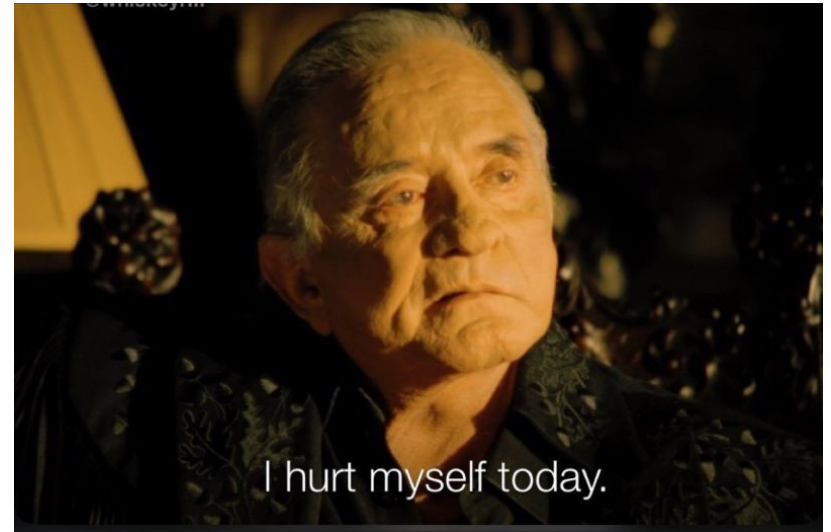


# End to end test

- Create a few requests
- Show the H2 console
- Change property for the port by increasing it by 50
- Re-run the application

# Lessons lerned and why Spring helps

- Wrap up
  - Java library is huge
  - Java library is complex
  - Sometimes PitA (errors, typos, effort)
- DI / IoC – gives us back some control
- Next → We Boot up Spring



# Wrap-up, homework and buffer

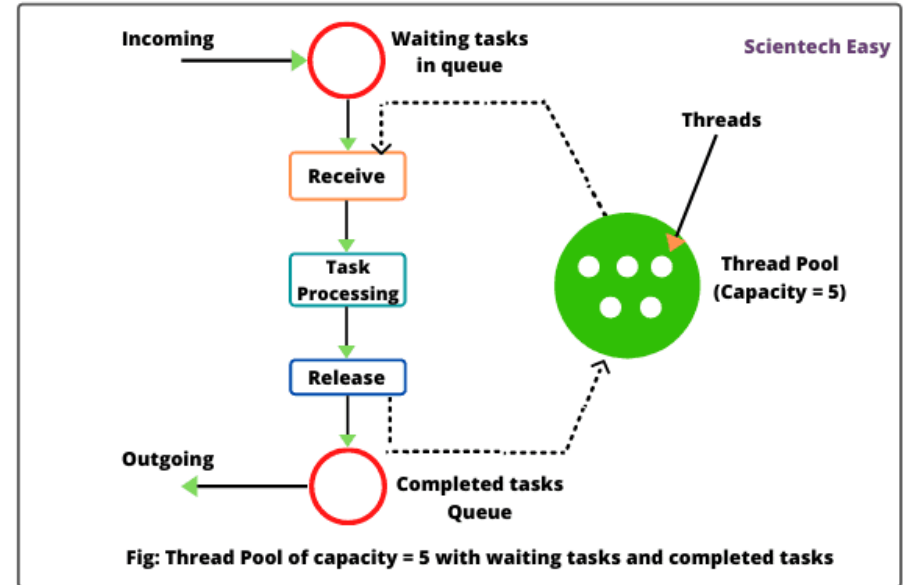
- Homework (Optional)
  - Add a request path & header User-Agent to DB
  - Add a log rotation to → new file DB per day
  - GET /health endpoint on the server
  - Create a short README about the app
- Discussion

Thank you



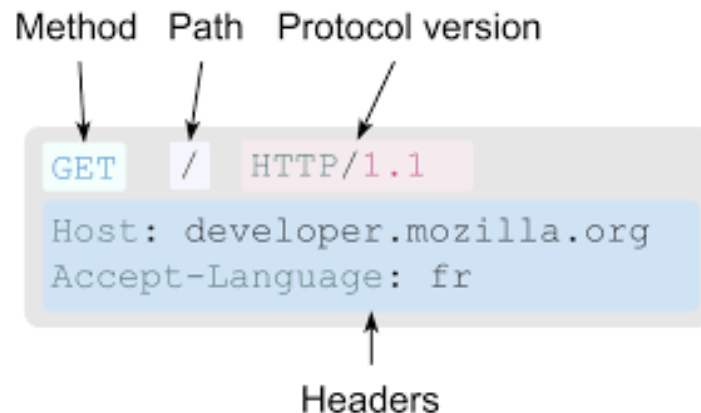
# Optional 1: Thread executor

- Create a `ThreadPoolExecutor` in the `Server` class
- Use `ThreadPoolExecutor::execute` instead of `Thread::start`



# Optional 2: Improve request parsing

- Recognize HTTP method
  - GET / HEAD → no body
- Set content length properly
- Handle request path
  - Find the path from header
  - Store in separate DB table



# Optional 3: Validation and logging

- Trim long entries to fit into DB column
- Sanitize non printable characters
- Ignore suspicious headers
- Swap `System.out` to custom logger class





# Welcome, logistics & setup (30min)

- Logistics / setup: 30m
- Git: 37m
- Java recap: 28m
- Sockets / Hello: 28m
- JDBC/H2: 23m
- Config: 9m
- Wrap: 13m
- → cca 168m w 12m buffer