

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help MC_01 [C:\Users\User\AndroidStudioProjects\MC_01] - ...app\src\main\res\layout\activity_main.xml [app]

MC_01 app src main res layout activity_main.xml app Pixel 2 API 28 Git

Android activity_main.xml MainActivity.java

app manifests java com.szafar97.mc_01 MainActivity com.szafar97.mc_01 (a) com.szafar97.mc_01 (t) java (generated) res drawable layout mipmap values Gradle Scripts

1: Project 2: Favorites Build Variants Structure

Palette Common TextView Button ImageView RecyclerView <> <fragment> ScrollView Switch Text Buttons Widgets Layouts Containers Google Legacy

Component Tree ConstraintLayout guideline guideline2 guideline3 guideline4 imageView imageView2

Nexus 5X 30 AppTheme Default (en-us)

Attributes <unnamed> ConstraintLayout actionBarNavM... addStatesFrom... alpha alwaysDrawnWi... animateLayoutC... animationCache background backgroundTint backgroundTin... clickable clipChildren clipToPadding contentDescript... context .MainActivity descendantFoc... drawingCacheQ... duplicateParent... 1 more

Push rejected Push was rejected, and update failed with error.

androidx.constraintlayout.widget.ConstraintLayout androidx.constraintlayout.widget.Guideline

9: Version Control Terminal Build Logcat Profiler Run TODO

Push rejected // Push was rejected, and update failed with error. (9 minutes ago)

1:15 CRLF UTF-8 4 spaces Git: master 5:40 PM 9/26/2020

The screenshot displays the Android Studio IDE with the following components:

- Resource Manager (Left):** Shows the project structure for 'MC_01', including 'app', 'src', 'main', 'res', and 'layout' folders. The 'MainActivity.java' file is highlighted.
- Palette (Middle):** Displays a list of UI widgets such as TextView, Button, ImageView, RecyclerView, <fragment>, ScrollView, and Switch.
- Component Tree (Middle):** Lists the hierarchy of UI components, including 'ConstraintLayout', 'guideline', 'imageView', 'imageView2', and 'textView'.
- Design View (Right):** Shows a visual representation of the app's layout on a smartphone. The layout features a purple header with 'MC_01', a central image of a ninja, and the text 'Mobile Computing Assignment 01'.
- Status Bar (Bottom):** Indicates that the build was successful, stating 'Install successfully finished in 7 s 650 ms'.

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MC_01appsrcmainreslayoutactivity_main.xmlappPixel 2 API 28

1: Project
app
manifests
java
java (generated)
res
Gradle Scripts


2: Favorites

Android
Common
Text
Buttons
Widgets
Layouts
Containers
Google
Legacy

Ab TextView
Button
ImageView
RecyclerView
<> <fragment>
ScrollView
Switch

Component Tree
ConstraintLayout
guideline
guideline2
guideline3
guideline4
imageView
imageView2
textView "Mobile Computi...
button "START"

0dp



Attributes
<unnamed> ConstraintLayout
duplicateParent...
elevation
fadeScrollbars
fadingEdge
fadingEdgeLen...
filterTouchesW...
fitsSystemWind...
focusable
focusableInTou...
foreground
foregroundGra...
foregroundTint
foregroundTint...
hapticFeedback...
id
importantForAc...
isScrollContainer
keepScreenOn
labelFor
layerType
layoutAnimation

4: Run
TODO
Version Control
Build
Logcat
Terminal

5: Event Log
Layout Inspector

Emulator: Process finished with exit code 0 (a minute ago)

10:1 CRLF UTF-8 4 spaces Git: master

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7:27 PM 9/26/2020

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MC_01appsrcmainreslayoutactivity_main.xmlappPixel 2 API 28

1: Project
app
manifests
java
java (generated)
res
Gradle Scripts

2: Favorites

Android
activity_main.xml
MainActivity.java

3: Structure
app
ConstraintLayout
guideline
guideline2
guideline3
guideline4
imageView
imageView2
textView "Mobile Computi...
button "START"
switch1 "Play Tutorial"

Palette
Common
TextView
Button
ImageView
RecyclerView
<fragment>
ScrollView
Switch

Component Tree
ConstraintLayout
guideline
guideline2
guideline3
guideline4
imageView
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Design
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4: Run
5: Event Log
6: Logcat
Terminal
Emulator: Process finished with exit code 0 (a minute ago)

Mobile Computing Assignment 01
START
Play Tutorial

ImageView
START
Play Tutorial

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7:27 PM 9/26/2020