

al niente

p *pp* *p*

mutes on

bow position

mst

IV

air noise to ord

st

ord to harm

gliss.

1 2 3

AV

3
4 ♩=90

javascript:showColour('/ITL/scene/content-PaneBottom', 'red', 0)

transition:3600,40,0,255,/ITL/scene/content-PaneBottom

1

2

javascript:showColour('/ITL/scene/contentPaneMiddle', 'blue', 0)

transition:3600,40,0,255,/ITL/scene/content-PaneMiddle

3