

Statistical Learning Notes

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1 Regression

1.1 Ordinary Least Square Regression

- For a given input X and Response y , obtaining a matrix β such that the loss is minimized.
- The loss for OLS is:

$$L = \frac{1}{n}(y_i - f(x_i))^2 \quad (1)$$

- The residual sum of squares (RSS) is used to define the objective of the optimization problem
- The RSS is convex and therefore has a unique solution

$$RSS = (y - X\beta)^T(y - X\beta) \quad (2)$$

- The gradient equation for OLS is:

$$\nabla RSS(\beta) = 2 - X^T(y - X\beta) = 0 \quad (3)$$

- The solution the gradient equation is:

$$\hat{\beta} = (X^T X)^{-1} X^T y \quad (4)$$

- OLS is an **unbiased** estimator
- OLS is essentially empirical risk minimization
- If the number of predictor is larger than observations, then overfitting starts to occur
- Highly correlated predictors will also provide incorrect solutions

1.2 Ridge Regression

- The β for RR is obtained by minimizing the RSS with an additional *shrinkage penalty*

$$(y - X\beta)^T(y - X\beta) + \lambda \|\beta^{(-0)}\|_2 \quad (5)$$

$$\|\beta^{(-0)}\|_1 = \sum_{j=1}^p \beta_p^2 \quad (6)$$

- It is a constrained least square problem
- The intercept term β_0 is never penalized
- The RR solution is **NOT** invariant to scaling of the input variables
- Typically you standardize the inputs so that they have same / similar scales
- RR also has a closed form solution for centered data:

$$\hat{\beta}_{\text{Ridge}} = (X^T X + \lambda I)^{-1} X^T y \quad (7)$$

- There exists $\lambda > 0$ such that the MSE of RR with that λ is less than the OLS MSE

1.3 Lasso Regression

- Least Absolute Shrinkage and Selection Operator
- L2-norm (RR) does not do variable selection
- L0-Norm methods for variable selection are too computationally expensive as the objective is not convex
- Lasso is L1-norm Regression
- The Lasso objective function is:

$$(y - X\beta)^T (y - X\beta) + \lambda \|\beta^{(-0)}\|_1 \quad (8)$$

$$\|\beta^{(-0)}\|_1 = \sum_{j=1}^p \beta_p \quad (9)$$

- The solution is not linear in y
- There is no closed-form solution
- Lasso results in coefficient estimates that are exactly 0
- Under orthonormal conditions on the data X, Lasso has a closed form solution
- Gradient Descent, Coordinate Descent can be used to obtain the solution for Lasso
- Variable selection consistency is not satisfied for lasso

1.3.1 Adaptive Lasso Regression

- Adaptive Lasso is *consistent* for more cases than Lasso
- Penalize more intensely those estimates which are more likely to be zero
- It is an approximation to l_q penalty where $q = 1 - \nu$ for $\nu \in (0,1)$

1.4 Elastic Net Regression

- Combination of Lasso and Ridge penalties
- The Rss is combined with the new penalty term

$$P_{\text{EN}}(\beta_j) = \frac{1}{2}(1 - \alpha)\beta_j^2 + \alpha|\beta_j| \quad (10)$$

- It selects variables like lasso
- It shrinks together the coefficients of correlated predictors like ridge

1.5 Comparison of Models

The following table is a comparison of the linear regression and their various characteristics:

Model	Closed-form	Penalty	Var. Sec.
OLS	T	N/A	F
RR	T	L2	F
Lasso	F	L1	T
Elastic	F	L1+L2	T

2 Classification

2.1 Logistic Regression

- Map the probabilities of the regression model with a logit function to obtain a minimization objective
- Each Generalised Linear Model (GLM) can be solved by minimizing a negative log-likelihood
- negative log-likelihood is similar to RSS in being analogous to empirical risk
- LR is a special case of a GLM
- Optimization methods used to solve LR:
 - Newton-Raphson Method
 - Gradient Descent
- NR update for LR:

$$\beta^{(k+1)} \leftarrow \beta^k - [X^T W X]^{-1} X^T (y - p) \quad (11)$$

The vector $p = (p(x_1), p(x_2) \dots p(x_n))^T$ is defined with the function,

$$p(x) = \frac{e^{x^T \beta}}{1 + e^{x^T \beta}} \quad (12)$$

and,

$$\nabla p(x) = p(x)[1 - p(x)]x \quad (13)$$

and the gradient:

$$\nabla \ell(\beta) = X^T (y - p) \quad (14)$$

- The gradient update for LR:

$$\beta^{(k+1)} \leftarrow \beta^k - \lambda X^T (y - p) \quad (15)$$

- Two encodings of labels
 - Deviance Loss: $y \in \{0, 1\}$
 - Logistic Loss: $y \in \{-1, 1\}$
- Mostly used as an inference tool. The goal is to understand the role of the input variables in explaining the outcome
- Good prediction performance for some datasets. Many other methods which similar (or better) prediction performance

2.1.1 Multinomial Regression

- The goal is to model $P(Y = k|X)$ for $k = 1, \dots, K$ classes.
- Choose one class reference. Therefore, we get $K-1$ pairwise logistic regression models
- There is also a symmetric alternative with K formulas

2.2 K-Nearest Neighbor Classifier

- Non parametric approach
- Very good for non-linear decision boundary and non Gaussian data
- Does not provide information on predictors
- Parametric models, so there are assumptions on the distribution generating the data

2.3 Discriminant Analysis

- Assuming a Gaussian distribution on the data, LDA and QDA are used to classify using the Bayes Rule
- LDA can also be thought of geometrically. LDA projects the data such the class centroids of the projected data are spread out as much as possible
- Coefficients are significant

2.3.1 LDA

- Highly parametric method
- Assumes Gaussian with common covariance
- Simple linear boundary and posterior log-odd is a linear function
- Have issues with high-dimensional data

2.3.2 QDA

- Compromise between highly parametric LDA and non-parametric kNN. Assumes Gaussian nature of data
- The Covariances can be different in QDA
- QDA is more computationally difficult and a more complex model
- The decision boundary does not have to be linear

2.3.3 Naive Bayes Classifier

- Special case of LDA
- The assumption is the covariance matrix is diagonal

2.3.4 Nearest Centroid Classifier

- Special case of LDA
- The covariance matrix is replaced by the identity matrix

2.4 Support Vector Machine

2.4.1 Linear SVM

- Maximal margin hyperplanes are used as the basis for SVMs and aims to solve the drawbacks such that the sensitivity to a change in a single observation or non-linearly separable data
- Linear SVMs allow for some observations to be on the wrong side of the margin
- Define η_i such that the i th observation is able to be on the wrong side of the margin and even the wrong side of the hyperplane
- SVM is Hinge Loss + ℓ_2 penalty
- Hinge loss is a surrogate loss function, it is used for a convex approximation of the 0-1 loss
- SVMs perform better than LR for separated classes
- When classes are overlapping, LR is better

- SVM cannot be used for inference
- SVM has extensions with ℓ_1 norm (sparse) and 2-norm margin

2.4.2 Multiclass SVM

- There are a few approaches to multiclass SVMs
- One-Versus-One Classification
 - Construct K choose 2 binary SVMs, each compares a pair of classes.
 - Use a majority voting rule to select the class
- One-Versus-All Classification
 - Fit K Svms, each time comparing one of the K classes to the remaining $K-1$ classes
 - For a discriminant function $f_k(x)$, find the class k that maximizes $f_k(x)$
- Simultaneous Approach

2.4.3 Kernel SVM

- Extend SVMs to have non-linear separating boundaries
- Kernel Trick is a general mechanism for converting a linear classifier into a one that produces non-linear decision boundaries
- The idea is to map the original data to a new space, and generate linear boundaries in that space. The linear boundary in the new feature space is then mapped back to the original space, which is now non-linear.
- Kernel trick: replace the inner product of data observations with a generalization of the inner product or kernel
- No new calculations or alterations to the algorithm is needed. Just replace dot products with a new kernel
- Some Kernel Functions are:
 - linear kernel (linear SVM): $k(x, y) = x^T y$

- polynomial kernel: $k(x, y) = (c + x^T y)^d$, where d is a positive integer
- Radial Basis kernel (Gaussian): $k(x, y) = \exp -\gamma ||x - y||^2$
- The feature space for a RBF kernel is infinite dimensional

2.5 Classification Measures

- In most cases we only care about the misclassification rate
- Bayes rule aims to minimize the misclassification rate
- Some values:
 - TN : True negative $y_p = y = 0$
 - TP: True positive $y_p = y = 1$
 - FN: False negative $y = 1, y_p = 0$
 - FP: False positive $y = 0, y_p = 1$
- Other measures are can also be useful (especially for binary classification):
 - False positive rate: $\frac{FP}{TN+FP}$
 - False negative rate: $\frac{FN}{TP+FN}$
 - Sensitivity/Recall/True Positive rate: $\frac{TP}{TP+FN}$
 - Specificity/ True Negative rate: $\frac{TN}{TN+FP}$
- ROC Curve: Displaying two types of errors for all possible thresholds
- Overall performance of the classifiers and all the thresholds are given by the Area under the ROC curve (AUC)
- Perfect classifier has an AUC of 1

2.6 Comparison of Models

3 Dimensionality Reduction

3.1 Principal Component Analysis

- Primarily used to find a low dimensional representation that captures most of the variation in the data
- The new direction vector norms to 1

$$||v_j|| = 1 \tag{16}$$

- the direction vectors are orthogonal so they form a new coordinate system
- The PC direction vector is called the loading vector
- The variance of the loading vector multiplied by the data is the variance explained by that PC
- The first explained by the i-th PC is always greater than or equal to the i+1th PC.
- The kth eigenvector is the same as kth PC direction vector
- The kth eigenvalue is the same as the variance explained by the kth PC
- Thus, PCA is an eigen-decomposition problem
- The eigen-decomposition of data X is equivalent to the singular value decomposition (SVD) of the centered X
- Principal components provide low dimensional linear surfaces that are closest to the original observations
- PCA is unsupervised
- PC are linear combinations of p variables and are difficult to interpret
- scree plots and cumulative scree plots are used to determine how many components to keep when doing dimensionality reduction
- PC loading vectors are unique up to a sign flip
- PC scores are also unique, up to a sign flip

- PCA gives a global solution
- PCA is not invariant to scaling. Scaling changes PCA solution. Features with large scale contribute more to variance
- PCA can perform poorly when the number of features far exceeds the number of data points

3.1.1 Sparse PCA

- Goal of sparse PCA is zero out irrelevant features in the PC direction vectors
- Typically optimize PCA criterion with a sparsity encouraging penalty of V

3.1.2 Kernel PCA

- Replace the XX^T in PCA by a Kernel Matrix K
- Only kernel PC scores available. No loadings

3.2 Independent Component Analysis

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3.3 Non-negative Matrix Factorization

- The data, direction vectors and scores all non-negative
- The W and H matrices are often sparse
- Calculated by obtained non-negative least squares
- Only local solutions
- Factors and scores are not unique
- Can be considered a soft-clustering method. Entries in w_i is the strength of memberships to different clusters
- Must supply the number of components beforehand

3.3.1 Archetypal Analysis

- Special Case for NMF
- In addition to the NMF requirements, there are two additional requirements:
 1. The rows of the W matrix sum to 1 .The data is within the convex hull of the archetypes or loading vectors *approximately*
 2. Archetypes themselves are convex combinations of the data points
- Related to k-means clustering
- K-means may be viewed as a special kind of NMF

3.4 Independent Component Analysis

- Decomposes the data matrix into components (factor) and lading vectors
- The Factors are modeled without assuming Gaussian random vectors
- The factors are aimed to be statistically independent

3.5 Multidimensional Scaling

- The goal of MDS is to visually represent proximities and distances between objects in a lower dimensional space
- The input is the matrix of similarities or dissimilarities (So a square nxn matrix)
- Distrance-preserving configurations are foind by optimizing a "stress" function
- Can do non-linear dimension reduction
- Gradient descent used for finding solution
- Rotationally symmetric mappings
- Only relative distances matter
- Non-linear dimensional reduction
- Non-unique solution and sensitive to initial value

3.6 Strengths and Weaknesses

3.6.1 PCA

Strengths:

- Best linear dimension reduction
- Ordered / orthogonal components
- Unique, global solution

Weaknesses:

- Non-linear patterns. Uninterpretable
- Fails for very high dimensions where number of features far exceeds the number of observations

3.6.2 NMF

Strengths:

- The loadings are interpretable
- Linear dimension reduction
- Factors are not nested
- Archetypal Analysis and Pattern recognition very useful

Weaknesses:

- The factors are not ordered
- Loading vectors are not orthogonal
- Non-unique, non-global solution
- Must be run multiple times since the initialization matters

3.6.3 ICA

Strengths:

- Obtains independent factors
- Specifically looks for non-Gaussian distributions

Weaknesses:

-

3.6.4 MDS

Strengths:

- Only requires matrix of similarity or dissimilarity
- Can be used with qualitative data (non-metric mapping)

Weaknesses:

- Sensitive to initial conditions
- Coordinates not meaningful

4 Unsupervised Learning

4.1 K-means Clustering

- One of the most popular iterative descent clustering
- Designed for the case that all variables are quantitative
- The squared Euclidean distance is used as the dissimilarity measure
- The Iterative Algorithm:
 - For a given clustering assignment, find the closest centroid for each observation and assign a new label to the observation
 - Given the new labels, calculate the new centroids of each cluster
- Repeat the algorithm until the labels don't change for the observations
- Always converges, possibly to a local solution
- Does not work well when cluster sizes are different
- Different initializations may result in different cluster assignments. Thus K-means usually requires to be run a multiple times with random initialization

4.2 Gaussian Mixture Model

- Model based clustering
- Data is a mixture of K subpopulation, each having its own distribution
- Each observation has a probability of arising from distribution j
- Gaussian Mixture Model: the probability of observation X being in cluster k is represented by a Gaussian
- Cluster assignment is the probability of the observation being in the cluster
- The Expectation Maximization algorithm is used to generate the clustering:
 - E-step: Compute the probability that the observations are in each cluster
 - M-step: Maximum likelihood estimation to estimate the mean and variance for each cluster

4.3 Hierarchical Clustering

- Gives clustering assignments for all K values. Each point gets assigned all K cluster values
- Nested Clusters
- Unique solution
- Agglomerative vs. Divisive fitting method
- Agglomerative
 - Starts with all points in their own clusters (n clusters)
 - Merge two clusters that have the smallest dissimilarity between them
- - Starts with all points in the same cluster
 - Split clusters that result in the biggest dissimilarity when split
- Interpreting a Dendrogram
 - The leafs are the observations
 - similar lives share parent branches
 - The lower the split, the more similar the child leaves are
 - Height of the shared parent node indicates similarity between objects
- Linkage functions define the measure of dissimilarity between two clusters
- Some linkage functions:
 - Single Linkage: Minimum dissimilarity between points in two clusters
 - Complete Linkage: Maximum dissimilarity between points in two clusters
 - Average Linkage: Average dissimilarity between points in two clusters
 - ward's Linkage: Sum of squared distance to cluster center

4.4 Biclustering

- The objective is find meaningful groups of both observations and features
- Clustering both rows and columns of the data matrix
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4.5 Convex Clustering

- Unique and global solution
- Fast algorithm
- Only one tuning parameter
- Family of clustering solutions
- Performance depend on weights
- Must have the entire data vector, The dissimilarity only is not enough

5 Optimization

5.1 Coordinate Descent

- CD takes each feature at a time and varies the coefficient such that the the temporary response is minimized with respect to the feature
- The process is repeated for each feature

5.2 Gradient Descent

- Gradient Descent is a general optimization strategy
- GD is a first order optimization method
- The objective is to solve the gradient equation:

$$\nabla \ell(\beta) = 0 \quad (17)$$

- GR updates using the gradient:

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - \gamma \nabla f(\beta^{(k)}) \quad (18)$$

- GD directly updates towards the direction of steepest descent of f

5.3 Newton Raphson Method

- The Newton-Raphson method is motivated by Taylor expansion
- NR is a second-order optimization algorithm
- The objective is to solve the gradient equation:

$$\nabla \ell(\beta) = 0 \quad (19)$$

- The NR method updates the solution at each time step.

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - [H\ell(\beta^{(k)})]^{-1} \nabla \ell(\beta^{(k)}) \quad (20)$$

where $H\ell$ is the Hessian matrix for ℓ , such that

$$(H\ell)_{ij} = \frac{\partial^2 \ell(\beta)}{\partial \beta_i \partial \beta_j} \quad (21)$$

- Requires fewer iterations when the Hessian is known and easy to compute

6 Model Assessment and Validation

6.1 Bias, Variance and Model Complexity

- The error in a model can be characterized as the squared bias plus the variance
- Linear models with ordinary least squares have zero bias but high variance
- Restricted fits such as Ridge and Lasso have higher bias but the errors are balanced with lower variance
- C_p , AIC, and BIC
 - AIC: Akaike information criterion
 - The effective number of parameters is considered when minimizing model complexity
 - BIC: Bayesian information criterion
 - BIC tends to penalize complex models more heavily, giving preference to simpler models in selection
 - BIC is motivated by the Bayesian approach to model selection

6.2 Cross-Validation

- Usually a test case is not available as real world data is difficult to accumulate. We need a way to predict test error without relying solely on the training error rate.
- Important to note that the training error can often dramatically underestimate the testing error
- Cross-Validation is a method of estimating the test error rate by using a *hold out* subset of the data during the training process.

6.2.1 Validation Set

- The validation set approach estimates the test error by randomly dividing the available data into a *training set* and a *hold-out or validation set*
- The model is fit on the training set and the error on the validation set is used as a test set estimate

- Pros:
 - Conceptually easy
 - Easy to implement
- Cons:
 - The validation set error can vary highly depending on the observations included in the training set and validation set
 - A smaller portion of the data is used as training data and thus fewer observations are used to fit the model. This means validation set error tends to *overestimate* the test error for the model fit on the entire dataset.

6.2.2 Leave-One-Out Cross-Validation

- Leave-one-out cross-validation (LOOCV) is similar to the validation set approach while tackling the drawbacks of the validation set approach.
- The dataset is divided into two parts, with only one hold out observation.
- The model is fit on the rest of the dataset. The hold out observation is used to test the efficacy of the model.
- This process is repeated for the entire dataset, each time holding out a new observation.
- The final estimated error is the average of all the hold-out observation errors.
- Pros
 - Since all but one element of the dataset is used to fit the model, the bias is significantly lower than the validation set approach
 - This approach also tends to not overestimate the test error since most of the data is used for training
 - There is no random splitting of the data so the estimated error is always the same
- Cons

- Very expensive to implement especially for large datasets. For a dataset with n number of observations, the model has to be fit n times, which may be computationally infeasible
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6.2.3 K-Fold Cross-Validation

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