

Written Assignment 1 — Solutions

CS 440 September 17, 2025

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Question 1: Shortest Path Composition

Proof

$p^* = p_1 \cdot p_2$	split $a \rightarrow b$ path at c
$\text{cost}(p^*) = \text{cost}(p_1) + \text{cost}(p_2)$	path cost additivity
$\exists \tilde{p}_1 : \text{cost}(\tilde{p}_1) < \text{cost}(p_1)$	assume p_1 not shortest
$\text{cost}(\tilde{p}_1 \cdot p_2) = \text{cost}(\tilde{p}_1) + \text{cost}(p_2)$	concatenate paths
$< \text{cost}(p_1) + \text{cost}(p_2)$	by assumption
$= \text{cost}(p^*)$	substitution

This contradicts the optimality of p^* . Therefore p_1 must be a shortest $a \rightarrow c$ path and there is no such \tilde{p}_1 exists. WLOG, replace the prefix p_1 by the suffix p_2 and c by b . The same reasoning shows that if p_2 were not shortest $c \rightarrow b$, then replacing it with a shorter path would also contradict the optimality of p^* . Hence p_2 is a shortest $c \rightarrow b$ path as well.

Question 2: Iterative Deepening Returns Shortest Paths

Proof

$\ell(v) = \min\{\text{length}(P) : P \text{ is an } s \rightarrow v \text{ path}\}$	define shortest distance
When IDDFS, $d < \ell(v) \Rightarrow v$ not found	too shallow
$d = \ell(v) \Rightarrow v$ reachable	path length fits
IDDFS finishes depth $d = \ell(v)$ before $d + 1$	order of search
v first discovered = at depth $\ell(v)$	cannot appear earlier

Therefore, the first time v is returned by Iterative Deepening is exactly at depth $\ell(v)$, and the path has the minimum number of edges.

Question 3: Diameter Bound

Proof

Fix $u, v \in V, u \neq v$.	setup
$W = (v_0, \dots, v_k), v_0 = u, v_k = v$	a $u \rightarrow v$ walk of minimum length
$\exists i < j : v_i = v_j \Rightarrow W' = (v_0, \dots, v_i, v_{j+1}, \dots, v_k)$	delete cycle
$\text{len}(W') = k - (j - i) < k = \text{len}(W)$	strictly shorter
$\Rightarrow \neg \exists i < j : v_i = v_j$	contradiction to minimality
$\Rightarrow W$ is simple	no repetitions
Let $P = W, P = m$ (edges) $\Rightarrow P$ visits $m + 1$ distinct vertices	path has one more vertex
$m + 1 \leq V \Rightarrow m \leq V - 1$	counting bound
$\text{dist}(u, v) = P \leq V - 1$	shortest path equals $ P $
$\text{diam}(G) = \max_{u \neq v} \text{dist}(u, v) \leq V - 1$	take max

Question 4 — Dijkstra's Algorithm and Shortest Paths

Theorem 1. *Let $G = (V, E, w)$ be a directed graph with strictly positive edge weights $w(e) > 0$. When Dijkstra's algorithm is run from a source s and it returns a path to any vertex v , the returned path has length $\delta(s, v)$, the true shortest-path distance from s to v .*

Proof. Assume for contradiction that some vertex is *settled* with an incorrect label. Let v be the first such vertex extracted from the priority queue with $d[v] > \delta(s, v)$; thus, every previously settled u satisfies $d[u] = \delta(s, u)$.

Consider a shortest $s \rightarrow v$ path P , and let y be the first vertex on P that is not yet settled just before v is extracted; let x be the predecessor of y on P . By choice of y , x is settled. By the induction hypothesis for earlier settled vertices, $d[x] = \delta(s, x)$. When x was settled, the relaxation of edge (x, y) gave

$$d[y] \leq d[x] + w(x, y) = \delta(s, x) + w(x, y) = \delta(s, y),$$

and since y lies on a shortest $s \rightarrow v$ path, we have $\delta(s, y) \leq \delta(s, v)$. Hence

$$d[y] \leq \delta(s, v).$$

Because Dijkstra extracts the unsettled vertex with minimum key, it holds that

$$d[v] \leq d[y] \leq \delta(s, v),$$

contradicting the assumption $d[v] > \delta(s, v)$. Therefore no such v exists, and every vertex is settled with its true distance; in particular, the path returned to any v is a shortest path. \square