

Written Assignment 1 — Solutions

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Collaborators (required): None

Question 1: Shortest Path Composition

Proof. When considering the path from a to c , suppose p_1 is not shortest from a to c . Then there exists an a to c path \tilde{p}_1 with $\text{cost}(\tilde{p}_1) < \text{cost}(p_1)$. Concatenate to get an a to b walk $\tilde{p}_1 \cdot p_2$ of cost

$$\text{cost}(\tilde{p}_1) + \text{cost}(p_2) < \text{cost}(p_1) + \text{cost}(p_2) = \text{cost}(p^*),$$

contradicting optimality of p^* as the cost of $\tilde{p}_1 \cdot p_2$ is less than p^* . Hence p_1 is shortest $a \rightarrow c$ and there is no such \tilde{p}_1 exists. The same argument with (c, b) shows p_2 is shortest $c \rightarrow b$. \square

Question 2: Iterative Deepening returns shortest paths

Theorem 1. *On an unweighted (unit-edge) graph, Iterative Deepening DFS with limits $1, 2, 3, \dots$ from a source s returns, for any discovered vertex v , a path with the minimum number of edges.*

Proof. Let $\ell(v)$ be the shortest-path distance (in edges) from s to v . For $d < \ell(v)$, depth-limited DFS cannot expose any s - v path. When $d = \ell(v)$, a shortest s - v path of length $\ell(v)$ is eligible and will be found during that pass; the procedure completes the whole $d = \ell(v)$ pass before running $d = \ell(v) + 1$. Therefore the first time v is returned is at depth limit $\ell(v)$, with a shortest path. \square

Question 3: Diameter bound

Theorem 2. *For any finite, undirected, unweighted graph $G = (V, E)$, the diameter satisfies $\text{diam}(G) \leq |V| - 1$.*

Proof. Fix $u \neq v$. Any simple u - v path visits vertices at most once, hence uses at most $|V| - 1$ edges. A shortest u - v path is simple (otherwise remove a cycle to shorten it). So $\text{dist}(u, v) \leq |V| - 1$ for all pairs, and the maximum over pairs is at most $|V| - 1$. \square

Question 4: Correctness of Dijkstra's algorithm (positive weights)

Theorem 3. *Let $G = (V, E, w)$ be directed with $w(e) > 0$. Dijkstra's algorithm from source s settles each vertex v with key $d[v] = \delta(s, v)$, the true shortest-path distance.*

Loop invariant proof. Invariant. (i) For every settled u , $d[u] = \delta(s, u)$. (ii) For every fringe x , $d[x]$ equals the minimum length of an s - x path whose last edge enters from a settled predecessor.

Initially only s may be settled with $d[s] = 0 = \delta(s, s)$; relaxations preserve (ii). Suppose before an iteration the invariant holds and the algorithm extracts v with minimal $d[v]$ among unsettled vertices. If $d[v] > \delta(s, v)$, take a shortest s - v path and let y be the first unsettled vertex on it with settled predecessor x . Then $d[x] = \delta(s, x)$ by (i), and relaxing (x, y) gave $d[y] \leq \delta(s, y) \leq \delta(s, v)$. Minimality of $d[v]$ implies $d[v] \leq d[y] \leq \delta(s, v)$, a contradiction. Hence $d[v] = \delta(s, v)$ when settled; relaxations maintain (ii). By induction, the claim holds for all settled vertices. \square

Extra Credit (outline): Column-constrained top-to-bottom shortest path on a vertex-weighted lattice

Model. $n \times n$ directed lattice; edges have weight 0; each vertex u has weight $w(u) > 0$; path length is the sum of vertex weights (including the start).

Goal. For each column i , let P_i be a shortest path from the top vertex $v_{1,i}$ to bottom vertex $v_{n,i}$. Output $P^* = \arg \min_i \text{len}(P_i)$.

Reduction using the given oracle. Augment G with super-source s and super-sink t of zero weight. Connect $s \rightarrow v_{1,i}$ for all i . To enforce that the path ends in the *same* column, build, for each fixed i , a graph $G^{(i)}$ that includes only the edge $v_{n,i} \rightarrow t$ (delete $v_{n,j} \rightarrow t$ for $j \neq i$). One call to the oracle on $(G^{(i)}, s, t)$ returns P_i . Take the best over i . This takes $O(n)$ oracle calls on $\Theta(n^2)$ -size lattices (overall $O(n^3)$). If lateral moves cannot change the column at the bottom, a single call on the graph with all $v_{n,i} \rightarrow t$ suffices in $O(n^2)$.

Correctness. In $G^{(i)}$, any s - t path must start at some $v_{1,i}$ and end at $v_{n,i}$; its cost equals the vertex-sum along the $v_{1,i} \rightsquigarrow v_{n,i}$ segment, i.e., the length of P_i . Minimizing over i yields P^* .