# ets, dets



#### Co to toto

Biblioteki (moduły):

ETS - Erlang (built-in) Term Storage

DETS - Disc based version of ETS

# Ale po co toto?

#### Ale po co toto?



Wydajność

#### ets

zbiór tabel

wbudowany, uruchamiany wraz z węzłem Erlanga

tabela ściśle związana z procesem

#### ets - cechy

szybkość, niezawodność (atomowośc i izolacja)

prostota obsługi

może symulować działanie bazy danych

ets:new(Name, [Option]).

ets:new(Name, [Option]).

Type = ordered\_set | set | bag | duplicate\_bag

```
ets:new(Name, [Option]).

Type = ordered_set | set | bag | duplicate_bag

Access = private | protected | public
```

```
ets:new(Name, [Option]).

Type = ordered_set | set | bag | duplicate_bag

Access = private | protected | public

named_table
```

```
ets:new(Name, [Option]).

Type = ordered_set | set | bag | duplicate_bag

Access = private | protected | public

named_table

{keypos, Position} albo {keypos, #RecordName.FieldName}
```

```
ets:new(Name, [Option]).

Type = ordered_set | set | bag | duplicate_bag

Access = private | protected | public

named_table

{keypos, Position} albo {keypos, #RecordName.FieldName}

{heir, Pid, Data} | {heir, none}
```

```
ets:new(Name, [Option]).
Type = ordered_set | set | bag | duplicate_bag
Access = private | protected | public
named table
{keypos, Position} albo {keypos, #RecordName.FieldName}
{heir, Pid, Data} | {heir, none}
{read_concurrency, true | false}
{read_concurrency, true | false}
```

```
ets:new(Name, [Option]).
Type = ordered_set | set | bag | duplicate_bag
Access = private | protected | public
named table
{keypos, Position} albo {keypos, #RecordName.FieldName}
{heir, Pid, Data} | {heir, none}
{read_concurrency, true | false}
{read_concurrency, true | false}
compressed
```

ets:delete(Table).

ets:delete(Table).

ets:insert(Table, Data).

ets:delete(Table).

ets:insert(Table, Data).

ets:lookup(Table, Key).

ets:delete(Table).

ets:insert(Table, Data).

ets:lookup(Table, Key).

ets:first(Table).

ets:delete(Table).

ets:insert(Table, Data).

ets:lookup(Table, Key).

ets:first(Table).

ets:next(Table, Key).

ets:delete(Table).

ets:insert(Table, Data).

ets:lookup(Table, Key).

ets:first(Table).

ets:next(Table, Key).

ets:last(Table).

ets:prev(Table, Key).

```
ets:delete(Table).
```

ets:insert(Table, Data).

ets:lookup(Table, Key).

ets:first(Table).

ets:next(Table, Key).

ets:last(Table).

ets:prev(Table, Key).

'\$end\_of\_table'

ets:match(Table, Pattern).

ets:match(Table, Pattern).

ets:match\_object(Table, Pattern).

```
ets:match(Table, Pattern).
ets:match_object(Table, Pattern).
```

#### Przykłady:

```
Pattern = {'$1', '$2', '_', '$2'}
Pattern = {'$123', ok, 15, '$23', ' '}
```

```
ets:match(Table, Pattern).
ets:match_object(Table, Pattern).
```

#### Przykłady:

```
Pattern = {'$1', '$2', '_', '$2'}
Pattern = {'$123', ok, 15, '$23', '_'}
```

ets:match\_delete(Table, Pattern).

```
[{{'$1','$2',<<1>>,'$3','$4'},
[{'andalso',{'>','$4',150},{'<','$4',500}},
{'orelse',{'==','$2',meat},{'==','$2',dairy}}],
['$1']},
{{'$1','$2',<<1>>,'$3','$4'},
[{'<','$3',4.0},{is float,'$3'}],
['$1']}]
```

ets: $fun2ms(fun({X,Y}) when X < Y -> X+Y end)$ .

```
[{ {'$1','$2'} , [{'<','$1','$2'}], [{'+','$1','$2'}] }]
```

ets: $fun2ms(fun({X,Y}) when X < Y -> X+Y end)$ .

```
[{ {'$1','$2'} , [{'<','$1','$2'}], [{'+','$1','$2'}] }]
```

[Clause]

Clause = {InitialPattern, Guard, ReturnedValue}

ets: $fun2ms(fun({X,Y}) when X < Y -> X+Y end)$ .

[{ {'\$1','\$2'} , [{'<','\$1','\$2'}], [{'+','\$1','\$2'}] }]

[Clause]

Clause = {InitialPattern, Guard, ReturnedValue}

ograniczenia: własne funkcje, wiele argumentów

ets:select(Table, MatchSpecification).

ets:select(Table, MatchSpecification).

ets:select\_reverse(Table, MatchSpecification).

ets:select(Table, MatchSpecification).

ets:select\_reverse(Table, MatchSpecification).

ets:select\_delete(Table, MatchSpecification).

#### **Dets**

- API praktycznie takie samo, jak ETS
- Operacje na plikach zapisanych na dysku (limit 2GB)
- Drobne różnice w stosunku do ETS w funkcjonalności

#### **Ets vs Dets**

brak kolekcji ordered\_set



brak wsparcia dla współbieżności

DETS jest znaaaaacznie wolniejsze

# dets - krótki przegląd funkcji

```
open_file(Name, Args)

{type, set | bag | duplicate_bag}

{file: file:name}

{access, read | read_write}

{auto_save, infinity | milliseconds}
```

# dets - krótki przegląd funkcji

```
open file(Name, Args)
{type, set | bag | duplicate bag}
{file: file:name}
{access, read | read write}
{auto save, infinity | milliseconds}
```

close\_file(Name)

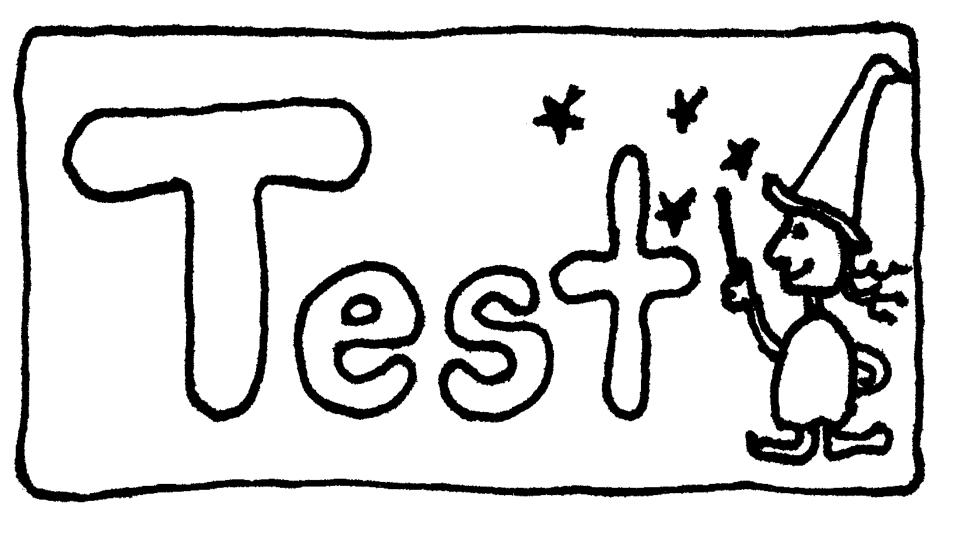
# dets - krótki przegląd funkcji

from\_ets(Name, EtsTab)

to\_ets(Name,EtsTab) -> EtsTab

#### Dets dla wymagajacych - Mnesia

- Mnesia DataBase Management System
- korzysta z DETS
- rozbudowana dystrybucja, transakcje, zapytania
- fragmentacja tablic pozwala zwalczyć ograniczenie 2gb na plik w DETS



#### Dziekujemy za uwage

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