Model Simulations

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```
library(spopmodel)
```

Background

Data

We will use three datasets native to spopmodel: age_dist; prob_spawn; and number_eggs'. Below we show a snippet of each. (If you wish, in your R console, run library(spopmodel), and then view each by typing dataset name and pressing <>.)

```
str(age_dist)
#> 'data.frame': 20 obs. of 2 variables:
#> $ age : num 0 1 2 3 4 5 6 7 8 9 ...
#> $ freg: num 2.19e+08 3.24e+03 2.01e+03 7.63e+02 8.93e+02 ...
cat("\n")
str(prob_spawn)
#> 'data.frame': 20 obs. of 3 variables:
#> $ age : num 0 1 2 3 4 5 6 7 8 9 ...
#> $ prob: num 00000000000...
#> $ se : num 0000000000...
cat("\n")
str(number_eggs)
#> 'data.frame': 20 obs. of 3 variables:
#> $ age : num 0 1 2 3 4 5 6 7 8 9 ...
#> $ count: num 0000000000...
#> $ se : num 00000000000...
```

Note that all three datasets have an age field, and that (you may verify if you wish) age ranges from 0 to 19. We need one more dataset (survival probability), which will discuss below.

Survival Probability

We have available to us (i.e., native to spopmodel) dataframe prob_survival. However, this dataset only reflects one level of exploitation (μ ; ~0.13), and for this demo we want a range of say 0 to

0.30. To do this, we use <code>SurvivalProb()</code>. The resulting variable (<code>prob_surv</code>) is a list with 31 elements, one for each level of μ .

SurvivalProb() automatically includes ages-0 to -2. These data were culled from literature (<references here?>). We supplied 3:19 to ages to maintain consistency with our other datasets herein.

- sRate is survival rate (obtained from ChapmanRobson() using 2014-2016 CDFW trammel data.)
- sRateErrsame as sRate
- agesMu reflect ages susceptible to harvest (obtained from FitVBGM() and related slot-limit length to age)

```
# set list of mu from 0 to 0.30
mus <- as.list(seq(from = 0, to = 0.30, by = 0.01))
prob_surv <- SurvivalProb(
   ages = 3:19,
   sRate = 0.94576,
   sRateErr = 0.04281,
   mu = mus,
   agesMu = 10:15
)</pre>
```

Simulations

Now that we have our starting data, let's run some simulations.

```
iters <- 1000
```

For simplicity, we've set the number of iterations to 1000. In reality and for improved accuracy, you'd want to run upwards of 5K to 10K or more.

Using prob spawn we'll run simulations for spawning probability. We set the seed arbitrarily to 1234.

```
sims_prob_spawn <- Simulations(
  data = prob_spawn,
  prob = prob,
  std = se,
  iters = iters,
  seed = 1234,
  type = "spawning"
)
str(sims_prob_spawn)</pre>
```

```
#> 'simulations' num [1:20, 1:1000] 0 0 0 0 0 0 0 0 0 0 0 ...
#> - attr(*, "iterations")= num 1000
```

Next — and like with did with prob_spawn, we'll run simulations using number_eggs.

Simulations for survival probability are a bit more tricky because we must iterate over all items in prob_surv (i.e., all levels of mu in mus). For this, we use R's mapply(). (Note in the MoreArgs argument we've had to quote field names. Observe when directly calling Simulations() we did not need quotes.) The recruitment parameter denotes period (in years) of successful recruitment. We can change accordingly, but for this demonstration we'll keep it at 5. We set SIMPLIFY = FALSE, as we want to maintain list datatype.

```
sims_prob_surv <-mapply(
FUN = Simulations,
prob_surv,
MoreArgs = list(
   prob = "Prob",
   std = "Err",
   recruitment = 5,
   iters = iters,
   # makes a difference setting to NULL
   # seed = 1234,
   seed = NULL,
   type = "survival"
   ),
   SIMPLIFY = FALSE
)</pre>
```

Next we calculate fecundity simulations using egg count and spawning probability simulations. We assume a 0.5 female:male ratio.

```
sex_ratio <- 0.5
sims_fecund <- sims_num_eggs * sims_prob_spawn * sex_ratio
# str(sims fecund)</pre>
```

Now with all the sims in place, we run poplation projections for each level of μ . First, we create some helpful variables for use with <code>lapply()</code>.

final_age gets survival probability of the oldest fish (i.e., age-19) for each level of μ . The model assumes last age does not die. (We hardcode 20 and 2:3 because we know we have 20 age groups (0-19) and columns 2 & 3 are probability ("Prob") and error ("Err"). Ideally, it would be best to generate these numbers programmatically.) mu_levels creates a vector of μ levels given the names of sim prob surv. We'll use this as our "looping" variable in lapply().

```
final_age <- lapply(prob_surv, FUN = "[", 20, 2:3)

# should be TRUE

# identical(
# names(sims_prob_surv),
# names(final_age)

# )

mu_levels <- setNames(
   object = names(sims_prob_surv),
   nm = names(sims_prob_surv))
)</pre>
```

Population projections

Admitingly, there are cleaner ways to perform these next steps. In the future, we may create some functions or methods to handle such processes but for now this will suffice.

For each value in mu_levels we need to get population projections. We essentially do this using popbio::pop.projection() (PopProjections() is basically a convenient wrapper.) popbio::pop.projection() requires a projection matrix (Leslie Matrix in our case), an age vector (this is our freq field in age_dist), and iterations (or period as implemented by PopProjections()).

Creation of the Leslie Matrix is handled within PopProjections(). So we just supply the proper arguments. Recall $sims_prob_surv$ and $final_age$ are lists each with n = length(mus) elments. Thus, the use of [[x]] within our lapply() loop.

```
pop_proj <- lapply(mu_levels, FUN = function(x) {
   PopProjections(
    fSims = sims_fecund,</pre>
```

```
sSims = sims_prob_surv[[x]],
mn = final_age[[x]][["Prob"]],
sdev = final_age[[x]][["Err"]],
ageFreq = age_dist[["freq"]],
period = 20
)
```

Lambda

...and now what we paid top dollar for: **Lambda** (λ), the population growth rate. pop_proj is a massive list within a list. Within each μ level exists an even larger list (size is 5 * iters, or in our case 5000). Five (5) is the number of values returned by popbio::pop.projection() (see help file for names of return values). We need to extract pop.changes (e.g., pop_proj[["mu_0"]]["pop.changes",], which gets all 1000 pop.changes for μ level 0).

Lambda() returns a dataframe. Currently MuLevel is set to TBD. So below we use a cheap way of replacing TBD with the appropriate value. In the future, we'll improve Lambda() to handle this. Numeric MuLevel is important for plotting, the next and final step.

```
lambda_mu <- lapply(mu_levels, FUN = function(x) {</pre>
  mu <- as.numeric(sub(pattern = "mu_", replacement = "", x = x))</pre>
  out <- Lambda(popChanges = pop_proj[[x]]["pop.changes", ])</pre>
  out[["MuLevel"]] <- mu</pre>
  out
})
lambda_mu <- do.call(what = rbind, args = lambda_mu)</pre>
rownames(lambda mu) <- NULL</pre>
lambda mu
      MuLevel NumSims MeanLambda MedLambda LBLambda UBLambda
#> 1
         0.00
                 1000 1.0182567 1.0092605 0.9513938 1.183160
#> 2
         0.01
                 1000 1.0148649 1.0058614 0.9503390 1.162420
#> 3
         0.02
                 1000 1.0145084 1.0043394 0.9513826 1.165231
#> 4
         0.03
                 1000 1.0115063 1.0027001 0.9458925 1.164427
#> 5
         0.04
                 1000 1.0069457 0.9999962 0.9409417 1.159131
#> 6
         0.05
                 1000 1.0067535 0.9971523 0.9400273 1.170781
#> 7
         0.06
                 1000 1.0021715 0.9947435 0.9402286 1.152717
                 1000 0.9990580 0.9917455 0.9366875 1.147496
#> 8
         0.07
#> 9
         0.08
                 1000 0.9976594 0.9900108 0.9293552 1.154299
```

```
#> 10
         0.09
                1000 0.9941981 0.9868757 0.9265558 1.152466
#> 11
         0.10
                1000 0.9919172 0.9853065 0.9239571 1.140664
#> 12
         0.11
                 1000 0.9909891 0.9839054 0.9285465 1.135044
#> 13
                 1000 0.9851585 0.9802888 0.9261591 1.108791
         0.12
#> 14
                 1000 0.9848172 0.9788385 0.9140775 1.134598
         0.13
#> 15
                 1000 0.9807339 0.9759609 0.9150239 1.112881
         0.14
#> 16
         0.15
                 1000 0.9773120 0.9746546 0.9109660 1.107820
#> 17
         0.16
                 1000 0.9755107 0.9709586 0.9114579 1.106613
#> 18
         0.17
                 1000 0.9734219 0.9687661 0.9047649 1.113315
#> 19
                 1000 0.9695270 0.9667187 0.9006204 1.109995
         0.18
#> 20
         0.19
                 1000 0.9691114 0.9638878 0.9039897 1.086659
#> 21
         0.20
                 1000 0.9667529 0.9648807 0.8932784 1.098186
#> 22
         0.21
                 1000 0.9621530 0.9592392 0.8964956 1.081295
#> 23
        0.22
                 1000 0.9608333 0.9587785 0.8919415 1.072102
#> 24
                 1000 0.9578869 0.9563753 0.8879434 1.074871
         0.23
#> 25
         0.24
                 1000 0.9591810 0.9564630 0.8904286 1.068210
#> 26
        0.25
                 1000 0.9550264 0.9535679 0.8801565 1.075110
#> 27
                 1000 0.9530801 0.9512719 0.8840972 1.065095
         0.26
#> 28
        0.27
                 1000 0.9509013 0.9502048 0.8717639 1.060333
#> 29
        0.28
                 1000 0.9475277 0.9477816 0.8763844 1.057907
#> 30
         0.29
                 1000 0.9449264 0.9448142 0.8723496 1.047645
#> 31
         0.30
                 1000 0.9433686 0.9439012 0.8649053 1.053774
# x & y values for drawing polygon as lower & upper bounds
poly_list <- list(</pre>
 x = c(
    lambda_mu[["MuLevel"]][1],
    lambda mu[["MuLevel"]],
    rev(lambda_mu[["MuLevel"]][-1])
  ),
  y = c(
    lambda_mu[["LBLambda"]][1],
    lambda mu[["UBLambda"]],
    rev(lambda_mu[["LBLambda"]][-1])
  )
)
# create the plot with appropriate limits
plot(
  x = range(lambda mu[["MuLevel"]]),
  y = range(lambda_mu[, c("LBLambda", "UBLambda")]),
  type = "n",
  panel.last = abline(h = 1, col = "grey50", lty = 2, lwd = 0.25),
  panel.first = polygon(poly_list, col = "grey90", border = NA),
  las = 1,
  xlab = "Mu",
```

```
ylab = "Lambda"
)

# add data (mean Lambda over mu)
lines(
    x = lambda_mu[["MuLevel"]],
    y = lambda_mu[["MeanLambda"]],
    col = "steelblue",
    lty = 1,
    lwd = 3
)

# optional: add current mu
# adding point might be better but would need to workout accurate y-val
# points(x = 0.13, y = 0.98, col = "darkorange", pch = 19)
abline(v = 0.13, col = "darkorange", lty = 2, lwd = 0.5)
```

