

Homework 3

1 True or False Questions

Problem 1

False.

Problem 2

True.

2 Q & A

Problem 3

We have the variance being

$$\begin{aligned}\text{Var} \left[\frac{1}{N} \sum_{x \sim q} \frac{p(x)}{q(x)} f(x) \right] &= \frac{1}{N^2} \cdot N \cdot \text{Var}_{x \sim q} \left[\frac{p(x)}{q(x)} f(x) \right] \\ &= \frac{1}{N} \left(\int \frac{p(x)^2 f(x)^2}{q(x)} dx - \left(\int p(x) f(x) dx \right)^2 \right).\end{aligned}$$

Since

$$\int \frac{p(x)^2 f(x)^2}{q(x)} dx \int q(x) dx \geq \left(\int p(x) |f(x)| dx \right)^2,$$

and the equality holds if and only if $q(x) \propto p(x)|f(x)|$, we know that the variance is minimized when $q(x) \propto p(x)|f(x)|$.

Problem 4

(1) Suppose that the sampling gives

$$T(s \rightarrow s') = c \exp \left(-\frac{(s - s')^2}{\sigma^2} \right),$$

we can immediately find that the Markov Chain satisfies the detailed balance property² since we can choose $\pi(s)$ such that

$$\frac{T(s \rightarrow s')}{T(s' \rightarrow s)} = \frac{\pi(s')}{\pi(s)}.$$

Moreover, we can check the ergodicity of the Markov Chain by checking that

$$\min_z \min_{\pi(z') > 0} \frac{T(z \rightarrow z')}{\pi(z')} = c' \exp\left(-\frac{(s - s')^2}{\sigma^2}\right) > 0.$$

Thus, it is a valid Markov chain.

(2) Since the way of updating is

$$q(s_i \rightarrow s'_i) = p(s'_i | s_{j \neq i}), \alpha(s_i \rightarrow s'_i) = \min\left(1, \frac{p(s'_i)q(s'_i \rightarrow s_i)}{p(s_i)q(s_i \rightarrow s'_i)}\right),$$

and the other parts of the algorithms are the same, we know that Gibbs sampling is a case of Metropolis-Hasting sampling.

Now, we only have to calculate the acceptance rate. In fact, we have

$$\frac{p(s'_i)q(s'_i \rightarrow s_i)}{p(s_i)q(s_i \rightarrow s'_i)} = \frac{p(s'_i)p(s_i | s'_{j \neq i})}{p(s_i)p(s'_i | s_{j \neq i})} = \frac{p(s'_i)p(s_i)}{p(s_i)p(s'_i)} = 1.$$

Thus, we know that Gibbs sampling is a case of Metropolis-Hasting sampling, and the acceptance rate is always 1.

(3)

Problem 5

(1)

(a) False. Since $\mathbb{P}(A, C) = \mathbb{P}(A) \int_B \mathbb{P}(C|B)\mathbb{P}(B|A)dB$, we have $\mathbb{P}(C|A) = \int_B \mathbb{P}(C|B)\mathbb{P}(B|A)dB$, which may depend on A .

(b) True. Given B ,

$$\mathbb{P}(A, C|B) = \frac{\mathbb{P}(A, B, C)}{\mathbb{P}(B)} = \frac{1}{\mathbb{P}(B)}\mathbb{P}(A)\mathbb{P}(B|A)\mathbb{P}(C|B) = \mathbb{P}(A|B)\mathbb{P}(C|B),$$

where $\mathbb{P}(A|B), \mathbb{P}(C|B)$ are functions only depending on A, C given B .

(c) False. We have

$$\mathbb{P}(A, C|D) = \frac{\mathbb{P}(A, C, D)}{\mathbb{P}(D)} = \frac{1}{\mathbb{P}(D)} \mathbb{P}(A) \mathbb{P}(D|A, C) \int_B \mathbb{P}(B|A) \mathbb{P}(C|B) dB,$$

this can't be written as $\mathbb{P}(A)\mathbb{P}(C)$ in general.

(d) True. Since A, C are independent given B , they must also be independent given B, D .

(e) False. In general, we have

$$\mathbb{P}(B, D) = \int_A \mathbb{P}(A) \mathbb{P}(B|A) dA \int_C \mathbb{P}(D|A, C) \mathbb{P}(C|B) dC,$$

which may not be able to be rewritten as $\mathbb{P}(B)\mathbb{P}(D)$.

(f) False. Given A ,

$$\mathbb{P}(B, D|A) = \frac{\mathbb{P}(A, B, D)}{\mathbb{P}(A)} = \mathbb{P}(B|A) \int_C \mathbb{P}(D|A, C) \mathbb{P}(C|B) dC,$$

which may not be able to be written as $\mathbb{P}(B|A)\mathbb{P}(D|A)$, in general.

(g) False. Given C ,

$$\mathbb{P}(B, D|C) = \frac{1}{\mathbb{P}(C)} \mathbb{P}(C|B) \int_A \mathbb{P}(A) \mathbb{P}(B|A) \mathbb{P}(D|A, C) dA,$$

which may not be able to be written as $\mathbb{P}(B|A)\mathbb{P}(D|A)$, in general.

(h) True. We have

$$\mathbb{P}(B, D|A, C) = \frac{1}{\mathbb{P}(A, C)} \mathbb{P}(A) \mathbb{P}(B|A) \mathbb{P}(D|A, C) = \mathbb{P}(B|A, C) \mathbb{P}(D|A, C),$$

where $\mathbb{P}(B|A, C), \mathbb{P}(D|A, C)$ are functions only depending on B, D given A, C .

(2) The likelihood is

$$\begin{aligned} \mathbb{P}(B, C, D|A) &= \mathbb{P}(B|A) \mathbb{P}(C|B) \mathbb{P}(D|A, C) \\ &= \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(B-A)^2}{2}\right) \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(C-B)^2}{2}\right) \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(D-(C+A))^2}{2}\right) \\ &= \frac{1}{(2\pi)^{\frac{3}{2}}} \exp\left(-\frac{2A^2 + 2B^2 + 2C^2 + D^2}{2} + (D+B)(C+A) - AC\right). \end{aligned}$$

For the posterior, we have

$$\begin{aligned}\mathbb{P}(A|B, C, D) &= \frac{\mathbb{P}(A, B, C, D)}{\mathbb{P}(B, C, D)} \\ &= \frac{1}{\mathbb{P}(B, C, D)} \frac{1}{4\pi^2} \exp\left(-\frac{3A^2 + 2B^2 + 2C^2 + D^2}{2} + (D + B)(C + A) - AC\right),\end{aligned}$$

and we can calculate

$$\begin{aligned}\mathbb{P}(B, C, D) &= \int_A \mathbb{P}(B, C, D|A) \mathbb{P}(A) dA \\ &= \int_A \frac{1}{4\pi^2} \exp\left(-\frac{3A^2 + 2B^2 + 2C^2 + D^2}{2} + (D + B)(C + A) - AC\right) dA \\ &= \frac{1}{\sqrt{3}(2\pi)^{\frac{3}{2}}} \exp\left(-\frac{5}{6}(B^2 + C^2) - \frac{1}{3}D^2 + \frac{1}{3}BD + \frac{2}{3}C(B + D)\right).\end{aligned}$$

Thus, we have

$$\mathbb{P}(A|B, C, D) = \sqrt{\frac{3}{2\pi}} \exp\left(-\frac{3}{2}\left(A - \frac{D + B - C}{3}\right)^2\right).$$

Problem 6

(1) Let the kernel be $(2k+1) \times (2k+1)$. Then the pixel at (x_0, y_0) can be only influenced by the pixel lowest as $(x_0 + k, y_0 + 1)$. Thus, $(x_0 + 1, y_0), (x_0 + 2, y_0), \dots, (x_0 + k, y_0)$ can not influence (x_0, y_0) . We can then replace x_0, y_0 by $x_0 + k, y_0 + 1$ and find that the pixel at $(x_0 + k + 1, y_0 + 1), \dots, (x_0 + 2k, y_0 + 1)$ can't influence (x_0, y_0) . Notice that $(x_0 + k + 1, y_0), \dots, (x_0 + 2k, y_0)$ also can't influence (x_0, y_0) . We may repeat this process for times and conclude that for $y_0 + l$, the pixels $(x_0 + kl + 1, y_0 + l), \dots, (x_0 + (l+1)k, y_0 + l)$ can't influence (x_0, y_0) . We then get a sawtooth-shaped receptive field.

(2) We can mimic the method of Gated PixelCNN, which uses both a vertical stack and a horizontal stack to calculate the generating pixels and avoid blind spots.

For each layer computation, the first step is to calculate the vertical stack. On that stack, we define a kernel of size $2k \times (k+1)$ such that the vertical stack value $z(x, y)$ of pixel (x, y) depends on $z([x - k : x + k], [y : y + k])$. The next step is letting the final value $f(x, y)$ of pixel (x, y) depend horizontally on $f(x - 1, y), \dots, f(x - k, y)$ and the

vertical stack value $z(x, y + 1)$. In summary, our per-layer computation process is:

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$$z(x, y) = \sum_{i=-k}^k \sum_{j=0}^k z(x + i, y + j) w_{ij} \quad (w_{00} = 0);$$

$$f(x, y) = \sum_{i=1}^k f(x - i, y) w'_{ij} + z(x, y + 1).$$

We now demonstrate that this computation process will not lead to blind spots while maintaining the autoregressive property. In fact, we can find that $z(x, y)$ depends on all $z(x_1, y_1)$ where $y_1 \geq y$. Thus, $f(x, y)$ depends on all $z(x_1, y_1)$ where $y_1 > y$. Moreover, we can notice that $f(x, y)$ depends on $f(x - 1, y), \dots, f(x - k, y)$. This makes sure that $f(x, y)$ depends on all the previous values. Moreover, we can clearly see that it maintains the autoregressive property since there is no way for $f(x, y)$ to depend on the values at pixel (x_1, y_1) where $x_1 > x, y_1 = y$ or $y_1 > y$.