## Agent-based modelling of complex systems

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**Lecture #2: Introduction** 

#### **Outlook**

- Learning objectives (again)
- Why ABM?
- Understanding emergence
- ABM as tool for knowledge restructuration

## Learning objectives

- 1. Why does ABM provide us with a unique and powerful insight into complex systems?
- 2. What is ABM and how is it used?
- 3. What are some simple ABM models that we can create?
- 4. How do I create my own agent-based models?
- 5. What are the basic components of agent-based modeling?
- 6. How do I analyze the results of an agent-based model?
- 7. How can I tell if the implemented model corresponds to the concept of the model I developed in worlds?
- 8. How can I use the output of an agent-based model?

## Why agent-based modeling?

- ABM a form of computational modeling whereby a phenomenon is modeled in terms of agents and their interactions
- Agent an autonomous computational entity with particular properties and actions:
  - state variables and values (position, velocity, age, wealth etc.)
  - a graphical component to be presented on screen
  - rules of behavior (including interactions with other agents)
  - information on environment (including contact network topology)

## Why agent-based modeling?

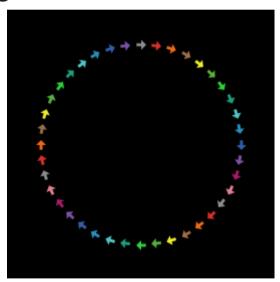
- goal of ABM is to create agents and rules that will generate a target behavior
- sometimes rules are not well known → ABM used for understanding a phenomenon through experimentation with rules and properties
- "anything that is perceived as difficult to understand can be made more understandable by a suitable representation" → a methodology suitable for complex systems
- complex system restructuration through ABM:
  - a) understanding of complex systems can be democratized
  - b) the science of complex systems can be advanced

# Understanding complex systems and emergence

- usually very hard for people
- two challenges:
  - trying to figure out the aggregate pattern when one knows how individual elements behave (integrative understanding)
  - trying to find the behavior of individual elements that could generate a known pattern (differential or compositional understanding)

### Integrative understanding

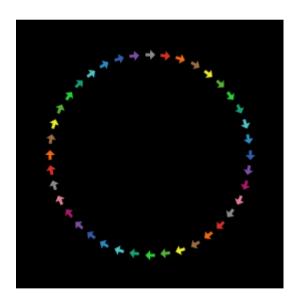
- consider a system composed of few arrows (agents)
- imagine a clock ticking
- at every click of the clock, each arrow moves forward by 0.35 units and the turns right one degree (rule)
- start with arrows facing clockwise on a circle (of radius 20 units)



What is the resulting pattern?

## Integrative understanding

- now we slightly alter the rule:
  - at every click of the clock, each arrow moves forward by 0.5 (instead of 0.35) units and the turns right one degree



What will be the aggregate pattern in this case?

## Integrative understanding

- most people do not predict the correct pattern even in this simple example
- typical predictions:
  - a larger circle
  - a smaller circle
  - a flower shape

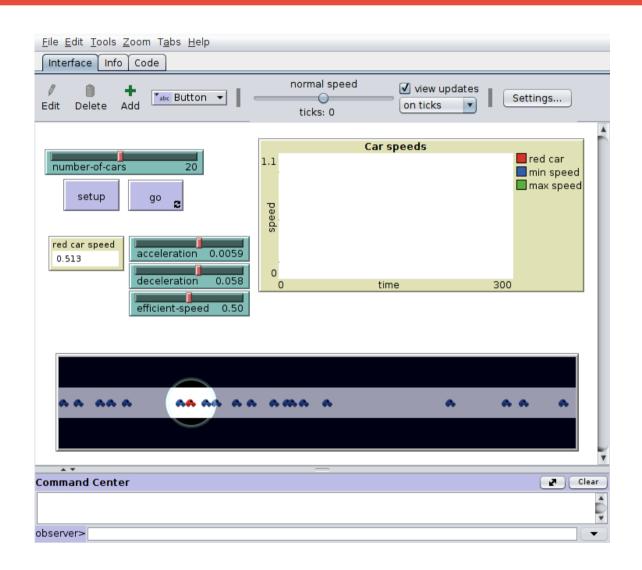
- flip side of the previous difficulties
- many coherent, beautiful or powerful patterns observed in the world



How do they originate?



- traffic jams observed in most industrial societies with individually driven vehicles
- we tend to think of traffic jams as being composed of thousands of individual cars
- from a bird's eye perspective, traffic jams appear as a single object moving backward against the flow of traffic



- secret to understanding of the patterns → they are emergent, arising from the interactions of distributed individual elements
- in case of the traffic jam model:
  - highway is divided into cells
  - cars are the agents
  - in each step, they conduct following actions (the rules):
    - acceleration: all cars not at the maximum velocity accelerate
    - slowing down: if there is another car in the cell ahead, slow down to avoid a collision
    - motion: all cars are moved forward the number of cells equal to their velocity

Is it a reasonable model?



- most of the traffic jams arise from the statistical distribution of cars and speeds
- the model explains that!!!
- of course, accidents and radar traps cause some traffic jams too
  - they could be taken into account in an extended version of the model
- in general, using an emergent lens is a vital need for our understanding of many phenomena observed in real world

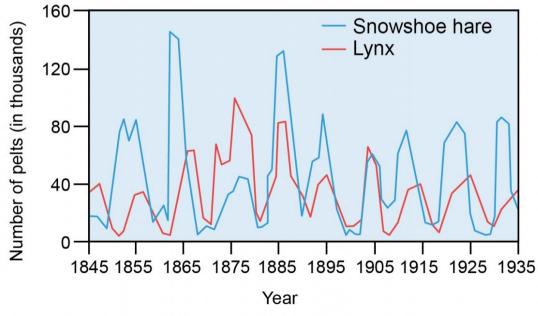
## ABM as a tool for knowledge restructuration

- new computer-based representations of complex systems can help restructurate our knowledge in many domains
- in many areas we have relied on simplified description of complexity, often using advanced mathematical techniques that are tractable
- with ABM we can simulate thousands of individual system elements
- more accessible ways to study complex phenomena
- virtually every university subject can benefit from basic familiarity with ABM
- chemistry, biology and material science have embraced ABM from start
- disciplines like psychology, sociology, physics, business and medicine embraced it in a second wave
- recently we observe the growth of ABM in economics, anthropology, philosophy, history and law

## ABM as a tool for knowledge restructuration

- as for the complex systems, we expect following restructuration due to ABM:
  - understanding of complex systems can be democratized
  - the science of complex systems can be advanced





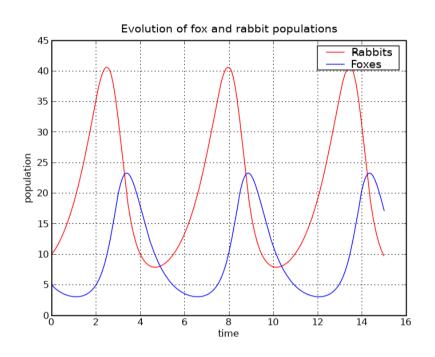
 first model proposed by A. J. Lotka (1925) and V. Volterra (1926)

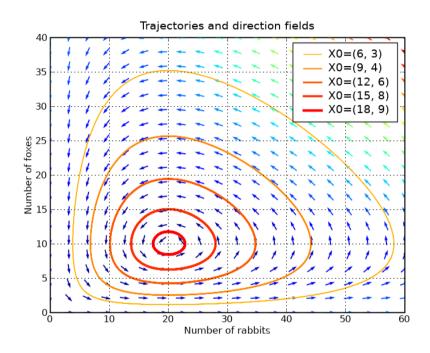
$$rac{dx}{dt} = lpha x - eta xy$$

$$rac{dy}{dt} = \delta xy - \gamma y$$

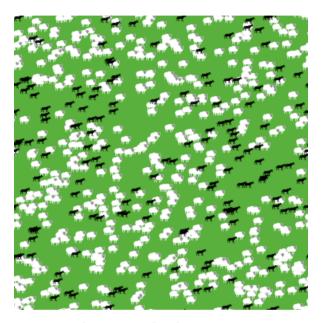
- *x* is the number of prey
- y is the number of predators
- t represents time
- $\alpha$ ,  $\beta$ ,  $\gamma$  and  $\delta$  are positive real parameters describing the interaction of the two species

- assumptions (not necessarily realizable in nature):
  - prey population finds ample food at all times
  - food supply of the predator population depends entirely on the size of the prey population
  - rate of change of population is proportional to its size
  - environment does not change in favour of one species and genetic adaptation is inconsequential.
  - predators have limitless appetite
- solution deterministic and continuous





- the solution shows cycles of growth and decline in each population
- model requires familiarity with differential equations and numerical methods of solving them
- mechanisms that cause these cycles are not readily apparent from the equations
- mechanisms are not explicit
- $\bullet$  it is not clear why the increase happens at a constant rate  $\delta$



- an agent-based representation of the system involves simple algorithmic models, e.g.:
  - each individual has a store of energy
  - · energy is depleted when they move and increased when they eat
  - if energy dips too low, they die
  - if energy is high enough, they reproduce
  - if the encounter food while moving, they eat

- compared to the initial model, the rules are explicitly stated at individual level
- stochasticity may be included in a natural and easy way
- rules instruct each agent, how to behave
- they are understandable by even young children
- they can be challanged more easily and tested
- calculus is not required (lower entry threshold!!!)
- but still, for an expert an equation can sometimes represent a phenomenon more compactly than ABM