# A New Error Function and Its Application to Distance Geometry Problem

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#### **Brief Introduction**

Distance Geometry Problem is to find the coordinate vectors  $x_1, x_2, \ldots, x_n$  that satisfy several given distances between them. Mathematically, Find  $x_1, x_2, \ldots, x_n$ , such that

$$||x_i - x_j|| = d_{i,j}, \quad (i,j) \in S.$$
  
or  $||x_i - x_j|| \le u_{i,j}, \quad (i,j) \in S.$ 

# Motivation



Similar to Hooke's law, we construct force function:

$$F(x) = \begin{cases} x - 1, & x \ge 1, \\ 1 - \frac{1}{x}, & x < 1. \end{cases}$$

which prevents the spring from the stationary point x = 1, then the energy function is h(x).

### Solution Idea

Alternative Direction Method

- Fix the others, adjust one point each time.
- Go Newton's step or solve a small trust region subproblem at each iteration.

Gradient Method

Search direction can be negative gradient or the direction proposed in [4].

Stepsize can be chosen as alternative BB step considered in [2]:

$$\alpha_k^{ABB} = \begin{cases} \alpha_k^{BB1} = \frac{\|s_{k-1}\|^2}{s_{k-1}^T y_{k-1}}, & \text{for odd } k, \\ \alpha_k^{BB2} = \frac{s_{k-1}^T y_{k-1}}{\|y_{k-1}\|^2}, & \text{for even } k. \end{cases}$$

or by nonmonotone line search in [3]:

$$f(x_k + \alpha_k d_k) \leq C_k + \delta \alpha_k \nabla f(x_k)^T d_k$$

where  $\alpha_k = \overline{\alpha}_k \rho^{h_k}$  and  $h_k$  is the largest integer such that the above inequality holds.  $C_k$  is chosen as a convex combination of all the previous function values.

Starting point: Geometric Buildup Method in [1] is very fast but accumulation of round error may ruin the result when the number of the points is large. However, it can be used as a warm starting point.

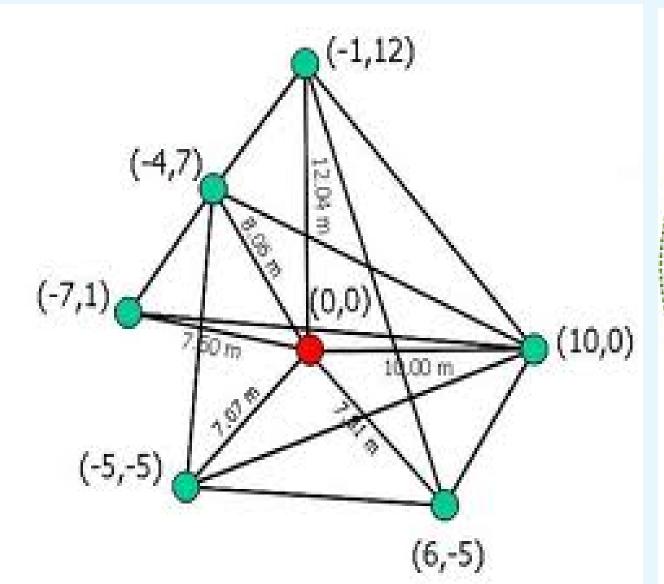
#### References

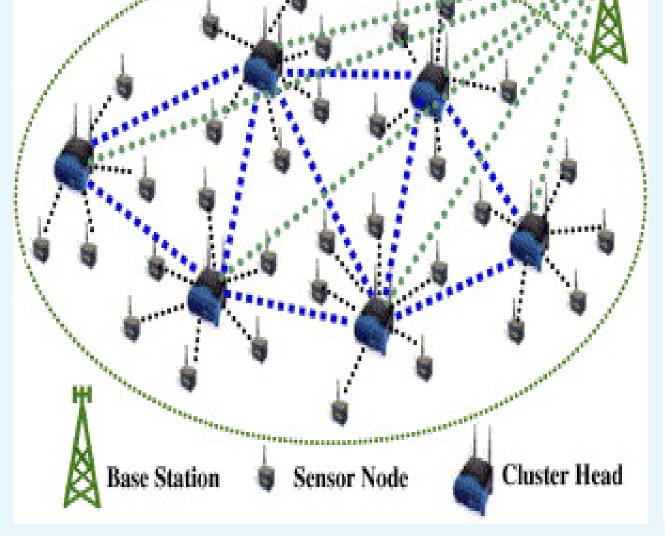
- [1] A. Sit, Z. Wu and Y. Yuan(2009), A geometric buildup algorithm for the solution of the distance geometry problem using least-squares approximation.
- [2] Y. Dai and R. Fletcher (2003), Projected Barzilar-Borwein method for large-scale box-caonstrained quadratic programming.
- [3] H. Zhang and W. Hager(2004), A nonmonotone line search technique and its application to unconstrained optimization.
- [4] D. Liu and J. Nocedal (1989), On the limited memory BFGS method for large scale optimization.

# Acknowledgements

Thank my supervisor Prof. Ya-xiang Yuan for the useful advice to my research and foundation support for me to attend this workshop, also Dr. Xin Liu for the helpful discussion.

# Applications







Graph Realization

Sensor Network Localization Protein Structure Determination

#### **Error Functions**

Traditional error functions:

- stress function:  $\sum_{(i,j)\in S}(\|x_i-x_j\|-d_{i,j})^2$ ,
- smoothed stress function:  $\sum_{(i,j)\in S}(\|x_i-x_j\|^2-d_{i,j}^2)^2$ ,
- generalized stress function:  $\sum_{(i,j)\in S} \min^2\{\frac{\|x_i-x_j\|^2-l_{i,j}^2}{l_{i,j}^2},0\} + \max^2\{\frac{\|x_i-x_j\|^2-u_{i,j}^2}{u_{i,j}^2},0\}.$

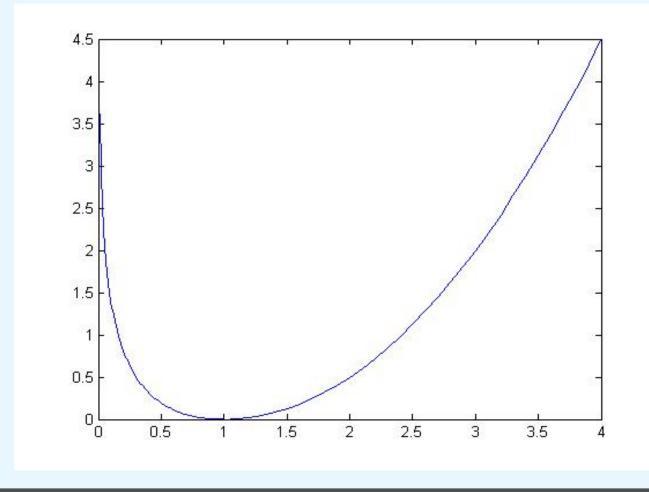
All these functions tend to have too many local minimizers.

Our proposed error function:

Define h:  $\mathbb{R}_{++} \to R$  as below,

$$h(x) = \begin{cases} \frac{1}{2}(x-1)^2, & x \ge 1, \\ x - (1 + \ln(x)), & x < 1. \end{cases}$$

- h(x) is twice continuously differentiable in  $(0, +\infty)$ , and it achieves its minimum 0 at 1.
- The error function is  $\sum_{(i,j)\in S} h(\frac{\|x_i-x_j\|^2}{d^2})$ .



# Algorithm Framewaork

Algorithm 1: Trust Region Error Minimization Method

Initialization: Choose starting points (or calculate by Buildup) and set the parameters while stopping criteria not satisfied do

for i=1:n do

Solve trust region subproblem to obtain trial step  $s_i$ , let  $r_i = \frac{f(x_i) - f(x_i + s_i)}{q(x_i) - q(x_i + s_i)}$ . According to  $r_i$  to determine to accept  $s_i$  or not, and adjust  $\Delta_i$ ;

Algorithm 2: Alternative BB/Nonmonotone Line Search Method

**Initialization**: Choose starting points (or calculate by Buildup) and set the parameters while stopping criteria not satisfied do

La Calculate search direction  $d_k$  and stepsize  $\alpha_k$ ; Set  $x_k \leftarrow x_k + \alpha_k d_k, k \leftarrow k + 1$ .

# Numerical Results

