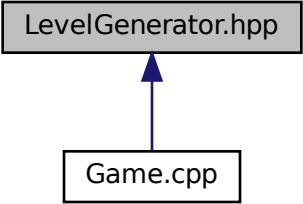


LevelGenerator.hpp



```
graph BT; Gamecpp[Game.cpp] --> LevelGeneratorhpp[LevelGenerator.hpp];
```

The diagram illustrates a file dependency. A box labeled 'Game.cpp' is positioned below a box labeled 'LevelGenerator.hpp'. A blue arrow points from the top of the 'Game.cpp' box to the bottom of the 'LevelGenerator.hpp' box, indicating that 'Game.cpp' includes or depends on 'LevelGenerator.hpp'.

Game.cpp