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## SZYMON PIECHACZEK

Junior software developer

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Cracow

2015/10 - present

### Education

AGH University of Science and Technology in Cracow

Faculty of Electrical, Control, Computer and Biomedical Engineering.

Field of Study: Information Technology

### Skills

Programming in Java (OOP, TDD), C# (for Unity scripts, in Visual Studio), C/C++. Moreover, I know basics of Matlab and Pascal.

I know basics of web development, including: HTML, CSS, JS, PHP, Bootstrap, WordPress. I know basics of PostgreSQL.

I can do simple operations in Adobe Photoshop.

Usually I use the Mac OS so I know how to use Linux (and also Windows) systems.

I can work in Scrum methodology. GIT is in daily use.

2017/10 - 2018/01

<https://github.com/xiviali/fpsMultiplayer>

### Projects

Multiplayer First Person Shooter game made in Unity for Software Engineering course. Together with my colleagues I have created game using Unity Engine and Photon Unity Networking. Moreover, we have used Visual Studio for scripts, Trello for organize weekly tasks. It learned me how games work, how to create multiplayer logic and handle conflicts on GIT. In addition, it helped me to deal with time pressure.

2017/10 - 2018/01

Second project is for Design Patterns course. We have learned how to use design patterns in practice. We used patterns like: Strategy, Factory, State or Facade. It let me get a knowledge about using this.

2018/01

<https://github.com/xiviali/SterowanieZaluzjami>

Also, I had to make multitasking program. I made simulation of roller blinds controller. This code was not great, I created some bugs and fallacies, but it helped me to understand how that should work correctly. Project is in polish language.

### Languages

Polish - native

English - B2. I graduated bilingual class.

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2012/05 - 2015/01

2017/10 - present

LinkedIn

GitHub

My portfolio

### Interests

Games - both video and board games. I am interested in game development, playing games and everything that goes with it.

Music - I have played drums for over 7 years.

I can solve Rubik's Cube in 1 minute.

### Additional activities

The Association of Polish Scouts

BIT Shader student research group.

### Links

[linkedin.com/in/szymon-piechaczek/](https://linkedin.com/in/szymon-piechaczek/)

[github.com/xiviali/](https://github.com/xiviali/)

[xiviali.github.io/](https://xiviali.github.io/)

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