SZYMON PIECHACZEK

Junior software developer

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szymonpiechaczek@gmail.com

Cracow

Education

2015/10 - present

2012/05 - 2015/01

AGH University of Science and Technology in Cracow
Faculty of Electrical, Control, Computer and Biomedical Engineering.

Field of Study: Information Technology

Skills

Programming in Java (OOP, TDD), C# (for Unity scripts, in Visual Studio), C/C++. Moreover, I know basics of Matlab and Pascal.

I know basics of web development, including: HTML, CSS, JS, PHP, Bootstrap, WordPress.

I can do simple operations in Adobe Photoshop.

Usually I use the Mac OS so I know how to use Linux (and also Windows) systems.

I can work in Scrum methodology. GIT is in daily use.

Languages

Polish - native

English - B2. I graduated bilingual class.

Interests

Games - both video and board games. I am interested in game development, playing games and everything that goes with it.

Music - I have played drums for over 7 years.

I can solve Rubik's Cube in 1 minute.

Additional activities

The Association of Polish Scouts

2017/10 - present BIT Shader student research group.

Links

LinkedIn linkedin.com/in/szymon-piechaczek/

GitHub github.com/xiviali/

My portfolio xiviali.github.io/

I hereby give consent for my personal data included in my offer to be processed for the purposes of recruitment (in accordance with the Personal Data Protection Act dated 29.08.1997; Journal of Laws of the Republic of Poland 2002 No 101, item 926 with further amendments).