

# Vigenère cipherdecoder

1.0

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">shift_value</a>	
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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

<a href="#">function.cpp</a>	7
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## Chapter 3

# Class Documentation

### 3.1 shift\_value Struct Reference

A struct containing shift.

```
#include <structure.h>
```

#### Public Attributes

- int [Structshift](#)

#### 3.1.1 Detailed Description

A struct containing shift.

#### 3.1.2 Member Data Documentation

##### 3.1.2.1 Structshift

```
int shift_value::Structshift
```

The documentation for this struct was generated from the following file:

- [structure.h](#)



## Chapter 4

# File Documentation

### 4.1 function.cpp File Reference

```
#include <iostream>
#include <string>
#include <fstream>
#include <vector>
#include <map>
#include <deque>
#include <iomanip>
#include <cmath>
#include "function.h"
#include "structure.h"
```

#### Functions

- void [action](#) (int &number, int &can\_decrypt\_files, char \*params[], const std::vector< std::string > &inputSw, const std::vector< std::string > &inputFi, bool &switch\_case\_one, bool &can\_decrypt\_switches)  
*A function that is responsible for checking the correctness of program input data.*
- void [print\\_Instruction](#) ()  
*A function that prints short program instructions.*
- bool [switches\\_check](#) (const std::vector< std::string > &input\_value, bool &Option\_One)  
*A function that checks the correctness of program input switches.*
- int [Valid\\_file](#) (const std::string &File\_Name)  
*A function that checks the correctness of input file.*
- bool [is\\_Alphabetic\\_Character](#) (char &letter)  
*A function that determines if input character is alphabetic.*
- std::deque< double > [count\\_Letters](#) (const std::string &file\_name)  
*A function that calculates the average of the number of each letter in the input file.*
- std::deque< std::deque< char > > [create\\_deque\\_Separated\\_letters](#) (const std::string &file\_name, const int &spacing)  
*A function that generates deques containing letters from the input file.*
- std::deque< double > [count\\_Letters](#) (std::deque< char > &letters)  
*A function that calculates the average of the number of each letter in the input deque.*
- [shift\\_value find\\_shift](#) (std::deque< double > &sample\_average, std::deque< double > &decrypted\_average)

*A function that looks for an shift between a single letter in the encoded file and a letter in the plaintext file using their averages.*

- double [Sum\\_of\\_shift](#) (std::vector< double > &vector\_Of\_averages)

*A function that sums all values from the input vector.*

- [shift\\_value min\\_difference](#) (const std::vector< double > &vector\_Of\_averages)

*A function that finds the smallest value in the input vector.*

- int [findkeyLength](#) (const std::string &file\_name)

*A function that determines the most likely length of the key used to encrypt the message.*

- double [calculate\\_index\\_of\\_coincidence](#) (std::deque< double > input\_averages)

*A function hat calculate index of coincidence of the input deque.*

- void [decrypt](#) (std::string &Return\_File\_Name, std::vector< [shift\\_value](#) > &key, std::string &Input\_File\_name, std::string &Key\_file)

*A function that decrypts an encrypted message based on a previously found shift.*

## 4.1.1 Function Documentation

### 4.1.1.1 action()

```
void action (
    int & number,
    int & can_decrypt_files,
    char * params[],
    const std::vector< std::string > & inputSw,
    const std::vector< std::string > & inputFi,
    bool & switch_case_one,
    bool & can_decrypt_switches )
```

A function that is responsible for checking the correctness of program input data.

#### Parameters

<i>number</i>	holds number of input parameters
<i>can_decrypt_files</i>	holds number of correct files on which the program operates.
<i>params</i>	holds input parameters
<i>inputSw</i>	vector of input switches
<i>inputFi</i>	vector of input and output files
<i>switch_case_one</i>	bool confirming that the first combination of input switches is met
<i>can_decrypt_switches</i>	bool which confirms that all input switches are valid.

#### Returns

Function does not return any value

```
00017 {
00018     // Printing short manual of program
00019     if (number == 1)
00020     {
00021         print_Instruction();
00022     }
00023
00024     // when all inputs entered
```

```

00025     else if (number == 9)
00026     {
00027         std::cout << "Number of parameters is OK" << std::endl;
00028
00029         can_decrypt_switches = switches_check(inputSw, switch_case_one);
00030
00031         for (int i = 0; i < inputFi.size(); i++)
00032         {
00033             can_decrypt_files += Valid_file(inputFi[i]);
00034         }
00035     }
00036 }
00037
00038 // Wrong number of inputs
00039 else
00040 {
00041     std::cout << "Wrong number of input parameters!";
00042 }
00043
00044
00045 }

```

#### 4.1.1.2 calculate\_index\_of\_coincedence()

```

double calculate_index_of_coincedence (
    std::deque< double > input_averages )

```

A function hat calculate index of coincedence of the input deque.

##### Parameters

<i>input_averages</i>	deque containing average occurance of every alphabetic character.
-----------------------	---

##### Returns

Function returns index of coincide of input deque.

```

00386 {
00387     double index = 0;
00388     for (int i = 0; i < input_averages.size(); i++)
00389     {
00390         index += ((input_averages[i] * input_averages[i]));
00391     }
00392     return index;
00393 }
00394
00395 }

```

#### 4.1.1.3 count\_Letters() [1/2]

```

std::deque< double > count_Letters (
    const std::string & file_name )

```

A function that calculates the average of the number of each letter in the input file.

##### Parameters

<i>file_Name</i>	name of the file containing the text whose average number of letters will be counted
------------------	--

## Returns

The function returns a deque containing the average of the occurrences.

```

00145 {
00146     const int SIZE = 'z' - 'a' + 1;
00147     std::deque<double> Letters_Counted;
00148     std::ifstream file(file_name);
00149     int file_size = 0;
00150     Letters_Counted.assign(26,0);
00151     bool exists = false;
00152
00153     if (file)
00154     {
00155
00156         char letterread = ' ', letter = ' ';
00157         while (file >> letterread)
00158         {
00159             letter = tolower(letterread);
00160             exists = is_Alphabetic_Character(letter);
00161
00162             if (exists)
00163             {
00164                 file_size++;
00165                 Letters_Counted[letter - 'a']++;
00166             }
00167         }
00168         for (int i = 0; i < Letters_Counted.size(); i++)
00169         {
00170             Letters_Counted[i] = Letters_Counted[i] / file_size;
00171         }
00172     }
00173     return Letters_Counted;
00174 }
00175 }
```

### 4.1.1.4 count\_Letters() [2/2]

```

std::deque< double > count_Letters (
    std::deque< char > & letters )
```

A function that calculates the average of the number of each letter in the input deque.

## Parameters

<i>letters</i>	name of the deque containing the encrypted message which letter average we want to calculate.
----------------	---

## Returns

The function returns a deque containing the average of the occurrences.

```

00223 {
00224     std::deque<double> Letters_Counted;
00225     Letters_Counted.assign(26, 0);
00226
00227     for (int i = 0; i < letters.size(); i++)
00228     {
00229         Letters_Counted[letters[i] - 'a']++;
00230     }
00231     for (int i = 0; i < Letters_Counted.size(); i++)
00232     {
00233         Letters_Counted[i] = Letters_Counted[i] / letters.size();
00234     }
00235     return Letters_Counted;
00236 }
00237 }
```

#### 4.1.1.5 create\_deque\_Separated\_letters()

```
std::deque< std::deque< char > > create_deque_Separated_letters (
    const std::string & file_name,
    const int & spacing )
```

A function that generates deques containing letters from the input file.

these letters are divided by spaces of length n

##### Parameters

<i>file_Name</i>	name of the file containing the text from which characters will be taken
<i>spacing</i>	is the value which represents the length of spaces between letters.

##### Returns

The function returns a deque containing deques with separated characters.

```
00178 {
00179     std::ifstream file(file_name);
00180     bool exists = false;
00181     std::deque<char> letters_separated;
00182     std::deque<std::deque<char> > letters_separated_deques;
00183
00184     if (file)
00185     {
00186         char letterread = ' ', letter = ' ';
00187         while (file >> letterread)
00188         {
00189             letter = tolower(letterread);
00190             exists = is_Alphabetic_Character(letter);
00191
00192             if (exists)
00193             {
00194                 letters_separated.push_back(letter);
00195             }
00196         }
00197     }
00198
00199     for (int j = 0; j < spacing; j++)
00200     {
00201         std::deque<char> separated_chars;
00202
00203         for (int i = 0; i < letters_separated.size(); i += spacing)
00204         {
00205             separated_chars.push_back(letters_separated[i]);
00206         }
00207
00208         letters_separated_deques.push_back(separated_chars);
00209
00210         letters_separated.pop_front();
00211     }
00212
00213     return letters_separated_deques;
00214 }
00215
00216
00217
00218
00219
00220 }
```

#### 4.1.1.6 decrypt()

```
void decrypt (
    std::string & Return_File_Name,
```

```

std::vector< shift_value > & key,
std::string & Input_File_name,
std::string & Key_file )

```

A function that decrypts an encrypted message based on a previously found shift.

#### Parameters

<i>Return_File_Name</i>	name of the file where the decrypted message is to be saved
<i>key</i>	vector with strict shift containing shift value of every key character.
<i>Input_File_name</i>	the name of the file we want to decrypt.
<i>Key_file</i>	file where the key to decrypt the message is to be saved

#### Returns

Function does not return any value

```

00398 {
00399     std::ifstream input_file(Input_File_name);
00400     std::ofstream output_file(Return_File_Name);
00401     std::ofstream key_file(Key_file);
00402     const int sta = 1;
00403
00404     int shift = 0, incrementer = 0;
00405
00406     if (input_file && output_file)
00407     {
00408         std::string line = "";
00409         char letter = ' ', helper = ' ';
00410         while (std::getline(input_file, line, '\0')) {
00411             bool exists = false;
00412             incrementer = 0;
00413
00414             for (int i = 0; i < line.size(); i++) {
00415
00416                 letter = tolower(line[i]);
00417                 exists = is_Alphabetic_Character(letter);
00418
00419                 if (exists)
00420                 {
00421                     shift = key[incrementer % key.size()].Structshift;
00422
00423                     if (int(letter - shift) < int('a'))
00424                     {
00425                         helper = char(int('z' - (shift - (letter - 'a') - sta)));
00426                     }
00427                     else
00428                     {
00429                         helper = char(int(letter - shift));
00430                     }
00431                     output_file << helper;
00432                     incrementer++;
00433                 }
00434             }
00435             else
00436             {
00437                 output_file << letter;
00438             }
00439         }
00440     }
00441
00442     std::cout << "Decryption successful! Check file: " << Return_File_Name << " to see decrypted text
and file: " << Key_file << " to see shift." << std::endl;
00443
00444     }
00445     key_file << "Shift is equal: ";
00446     for (int i = 0; i < key.size(); i++)
00447     {
00448
00449         key_file << key[i].Structshift << " ";
00450     }
00451     key_file << " Key size is equal: " << key.size();
00452
00453     input_file.close();
00454     output_file.close();
00455     key_file.close();

```



```
00457
00458
00459 }
```

#### 4.1.1.7 find\_shift()

```
shift_value find_shift (
    std::deque< double > & sample_average,
    std::deque< double > & decrypted_average )
```

A function that looks for an shift between a single letter in the encoded file and a letter in the plaintext file using their averages.

##### Parameters

<i>sample_average</i>	deque cantaining average of the occurrences of sample file.
<i>decrypted_average</i>	deque cantaining average of the occurrences of decrypted file.

##### Returns

The function returns an int that corresponds to the shift of the encrypted message

```
00240 {
00241     size_t cycles = sample_average.size();
00242     int step = 0;
00243
00244     double suma_z_roznic_pomiedzy_2_dequami = 0;
00245     std::vector<double> sumy;
00246     shift_value shift_min;
00247
00248
00249
00250
00251     while (step < cycles)
00252     {
00253
00254         std::vector<double> WektorRoznic;
00255
00256
00257         for (int i = 0; i < sample_average.size(); i++)
00258         {
00259             double absolute_value = fabs(decrypted_average[i] - sample_average[i]);
00260
00261             WektorRoznic.push_back(absolute_value);
00262         }
00263
00264         double holder = 0;
00265         holder = sample_average.back();
00266         sample_average.pop_back();
00267         sample_average.push_front(holder);
00268
00269         suma_z_roznic_pomiedzy_2_dequami = Sum_of_shift(WektorRoznic);
00270
00271         sumy.push_back(suma_z_roznic_pomiedzy_2_dequami);
00272
00273         step++;
00274     }
00275
00276     shift_min = min_difference(sumy);
00277
00278     return shift_min;
00279 }
```

#### 4.1.1.8 findkeyLength()

```
int findkeyLength (
    const std::string & file_name )
```

A function that determines the most likely length of the key used to encrypt the message.

##### Parameters

<i>file_name</i>	name of the file containing the encrypted message whose key length we are looking for.
------------------	--

##### Returns

the function returns an int which is the most likely length of the searched key.

```
00314 {
00315     std::ifstream file(file_name);
00316     int file_size = 0;
00317     char letterread = ' ', letter = ' ';
00318     std::deque<std::deque<double> > coincidence_indexes;
00319     std::deque<double> coincidence_indexes_of_spacing_i;
00320     const double proportion = 0.40;
00321
00322     while (file >> letterread)
00323     {
00324         letter = tolower(letterread);
00325         bool exists = is_Alphabetic_Character(letter);
00326
00327         if (exists)
00328         {
00329             file_size++;
00330         }
00331     }
00332
00333
00334
00335
00336     for (int i = 1; i < (file_size / 2) + 1; i++)
00337     {
00338         std::deque<std::deque<char> > letters_separated = create_deque_Separated_letters(file_name, i);
00339
00340         std::deque<std::deque<double> > averages_counted;
00341
00342         for (int j = 0; j < letters_separated.size(); j++)
00343         {
00344             averages_counted.push_back(count_Letters(letters_separated[j]));
00345         }
00346
00347         double average_of_index = 0;
00348
00349         for (int k = 0; k < averages_counted.size(); k++)
00350         {
00351             average_of_index += calculate_index_of_coincidence(averages_counted[k]);
00352         }
00353
00354         average_of_index = (average_of_index / averages_counted.size());
00355         coincidence_indexes_of_spacing_i.push_back(average_of_index);
00356
00357         if (coincidence_indexes_of_spacing_i.size() > 2)
00358         {
00359             for (int k = 1; k < coincidence_indexes_of_spacing_i.size(); k++)
00360             {
00361                 double compare = (coincidence_indexes_of_spacing_i[k - 1] +=
00362 (coincidence_indexes_of_spacing_i[k - 1] * proportion));
00363
00364                 if (compare < coincidence_indexes_of_spacing_i[k])
00365                 {
00366                     int key = k + 1;
00367
00368                     //std::cout <<"Key: " << key << std::endl;
00369
00370                     return key;
00371                 }
00372             }
00373         }
00374     }
00375 }
```

```

00376     /*for (int k = 0; k < coincidence_indexes_of_spacing_i.size(); k++)
00377     {
00378         std::cout << coincidence_indexes_of_spacing_i[k] << " ";
00379     }
00380     std::cout << std::endl;*/
00381     //std::cout << "Key: 1" << std::endl;
00382     return 1;
00383 }

```

#### 4.1.1.9 is\_Alphabetic\_Character()

```

bool is_Alphabetic_Character (
    char & letter )

```

A function that determines if input character is alphabetic.

##### Parameters

<i>letter</i>	character we evaluate.
---------------	------------------------

##### Returns

true if input character is alphabetic

```

00135 {
00136     char allowed_Letters[] = {
00137         'a','b','c','d','e','f','g','h','i','j','k','l','m','n','o','p','q','r','s','t','u','v','w','x','y','z'
00138     };
00137     char letterevaluated = ' ';
00138
00139     bool exists = std::find(std::begin(allowed_Letters), std::end(allowed_Letters), letter) !=
00140         std::end(allowed_Letters);
00141     return exists;
00142 }

```

#### 4.1.1.10 min\_difference()

```

shift_value min_difference (
    const std::vector< double > & vector_of_averages )

```

A function that finds the smallest value in the input vector.

##### Parameters

<i>vector_of_averages</i>	the vector in which we want to find the smallest value.
---------------------------	---

##### Returns

Function return smallest value in vector

```

00294 {
00295     double comparing_min_value = 100;
00296     int shift = 0;
00297     shift_value p;
00298 }

```

```

00299     for (int i = 0; i < vector_Of_averages.size(); i++)
00300     {
00301         if (vector_Of_averages[i] < comparing_min_value)
00302         {
00303             shift = i;
00304             comparing_min_value = vector_Of_averages[i];
00305         }
00306     }
00307     p.Structshift = shift;
00308     p.min_value = comparing_min_value;
00309     return p;
00310
00311 }

```

#### 4.1.1.11 print\_Instruction()

```
void print_Instruction ( )
```

A function that prints short program instructions.

##### Parameters

<i>Function</i>	does not require any parameters
-----------------	---------------------------------

##### Returns

Function does not return any value

```

00048 {
00049     std::cout << "Program breaks a cyphertext encrypted with an unknown key with the Vigenere method."
00050     << std::endl;
00051     std::cout << "The program elaborates the unknown key and decrypts the encrypted file.\n The program
is run in command line with switches:" << std::endl;
00051     std::cout << " -i input text file (cyphertext)\n -w sample text in the same language as the
cyphertext \n -k output text file with the elaborated key \n -o output text file (plaintext)" <<
std::endl;
00052
00053 }

```

#### 4.1.1.12 Sum\_of\_shift()

```
double Sum_of_shift (
    std::vector< double > & vector_Of_averages )
```

A function that sums all values from the input vector.

##### Parameters

<i>vector_Of_averages</i>	the vector in which we want to sum all the values
---------------------------	---

##### Returns

Function return sum of vector

```

00282 {
00283     double added_avg = 0, final_average = 0;

```

```

00284
00285     for (int i = 0; i < vector_Of_averages.size(); i++)
00286     {
00287         added_avg += vector_Of_averages[i];
00288     }
00289     final_average = (added_avg/vector_Of_averages.size());
00290     return final_average;
00291 }

```

#### 4.1.1.13 switches\_check()

```

bool switches_check (
    const std::vector< std::string > & input_value,
    bool & Option_One )

```

A function that checks the correctness of program input switches.

##### Parameters

<i>input_value</i>	vector of input switches, the correctness of which we check
<i>Option_One</i>	bool evaluates whether we have encountered the first possibility of switches

##### Returns

Function return true if all input switches are correct

```

00056 {
00057     std::string Possibility_One[4] = {"-i", "-o", "-w", "-k"};
00058     std::string Possibility_Two[4] = {"-o", "-w", "-k", "-i"};
00059     int Return_true = 0;
00060
00061     if (input_value[0] == "-i")
00062     {
00063         Return_true += 1;
00064         Option_One = true;
00065         for (int i = 1; i < input_value.size(); i++)
00066         {
00067             if (input_value[i] != Possibility_One[i])
00068             {
00069                 std::cout << "Wrong switch: " << input_value[i] << std::endl;
00070             }
00071             else
00072             {
00073                 Return_true += 1;
00074             }
00075         }
00076         if (Return_true == 4)
00077         {
00078             return true;
00079         }
00080         else
00081             return false;
00082     }
00083     else if (input_value[0] == "-o")
00084     {
00085         Return_true += 1;
00086         for (int i = 1; i < input_value.size(); i++)
00087         {
00088             if (input_value[i] != Possibility_Two[i])
00089             {
00090                 std::cout << "Wrong switch: " << input_value[i] << std::endl;
00091             }
00092             else
00093             {
00094                 Return_true += 1;
00095             }
00096         }
00097         if (Return_true == 4)
00098         {
00099             return true;

```

```

00100     }
00101     else
00102         return false;
00103     }
00104     else
00105     {
00106         std::cout << "Switch Error! you typed: " << input_value[0] << std::endl;
00107         for (int i = 1; i < input_value.size(); i++)
00108         {
00109             if (input_value[i] != Possibility_One[i] || input_value[i] != Possibility_One[i])
00110             {
00111                 std::cout << "Switch Error! you typed: " << input_value[i] << std::endl;
00112             }
00113         }
00114         return false;
00115     }
00116 }
00117 }

```

#### 4.1.1.14 Valid\_file()

```

int Valid_file (
    const std::string & File_Name )

```

A function that checks the correctness of input file.

##### Parameters

<i>File_Name</i>	the name of the file we are checking for correctness
------------------	--

##### Returns

Function return 1 if input file exists if not then 0

```

00119     {
00120
00121         int cycle_counter = 0;
00122
00123         std::fstream file(File_Name);
00124         if (!file)
00125             std::cout << "File " << File_Name << " can't be found! Check if name is proper and/or if file
exists." << std::endl;
00126         else
00127         {
00128             cycle_counter += 1;
00129             file.close();
00130         }
00131         return cycle_counter;
00132     }

```

## 4.2 function.h File Reference

```
#include "structure.h"
```

### Macros

- `#define FUNCTION_H`

## Functions

- void [action](#) (int &number, int &can\_decrypt\_files, char \*params[], const std::vector< std::string > &inputSw, const std::vector< std::string > &inputFi, bool &switch\_case\_one, bool &can\_decrypt\_switches)  
*A function that is responsible for checking the correctness of program input data.*
- void [print\\_Instruction](#) ()  
*A function that prints short program instructions.*
- bool [switches\\_check](#) (const std::vector< std::string > &input\_value, bool &Option\_One)  
*A function that checks the correctness of program input switches.*
- int [Valid\\_file](#) (const std::string &File\_Name)  
*A function that checks the correctness of input file.*
- std::deque< double > [count\\_Letters](#) (const std::string &file\_name)  
*A function that calculates the average of the number of each letter in the input file.*
- std::deque< std::deque< char > > [create\\_deque\\_Sepparated\\_letters](#) (const std::string &file\_name, const int &spacing)  
*A function that generates deques containing letters from the input file.*
- std::deque< double > [count\\_Letters](#) (std::deque< char > &letters)  
*A function that calculates the average of the number of each letter in the input deque.*
- [shift\\_value find\\_shift](#) (std::deque< double > &sample\_average, std::deque< double > &decrypted\_average)  
*A function that looks for an shift between a single letter in the encoded file and a letter in the plaintext file using their averages.*
- double [Sum\\_of\\_shift](#) (std::vector< double > &vector\_Of\_averages)  
*A functionthat sums all values from the input vector.*
- [shift\\_value min\\_difference](#) (const std::vector< double > &vector\_Of\_averages)  
*A function that finds the smallest value in the input vector.*
- bool [is\\_Alphabetic\\_Character](#) (char &letter)  
*A function that dtermines if input characte is alphabetic.*
- double [calculate\\_index\\_of\\_coincedence](#) (std::deque< double > input\_averages)  
*A function hat calculate index of coincidence of the input deque.*
- int [findkeyLength](#) (const std::string &file\_name)  
*A function that determines the most likely length of the key used to encrypt the message.*
- void [decrypt](#) (std::string &Return\_File\_Name, std::vector< [shift\\_value](#) > &key, std::string &Input\_File\_name, std::string &Key\_file)  
*A function that decrypts an encrypted message based on a previously found shift.*

### 4.2.1 Macro Definition Documentation

#### 4.2.1.1 FUNCTION\_H

```
#define FUNCTION_H
```

### 4.2.2 Function Documentation

#### 4.2.2.1 action()

```
void action (
    int & number,
    int & can_decrypt_files,
    char * params[],
    const std::vector< std::string > & inputSw,
    const std::vector< std::string > & inputFi,
    bool & switch_case_one,
    bool & can_decrypt_switches )
```

A function that is responsible for checking the correctness of program input data.

##### Parameters

<i>number</i>	holds number of input parameters
<i>can_decrypt_files</i>	holds number of correct files on which the program operates.
<i>params</i>	holds input parameters
<i>inputSw</i>	vector of input switches
<i>inputFi</i>	vector of input and output files
<i>switch_case_one</i>	bool confirming that the first combination of input switches is met
<i>can_decrypt_switches</i>	bool which confirms that all input switches are valid.

##### Returns

Function does not return any value

```
00017 {
00018     // Printiong short manual of program
00019     if (number == 1)
00020     {
00021         print_Instruction();
00022     }
00023
00024     // when all inputs entered
00025     else if (number == 9)
00026     {
00027         std::cout << "Number of parameters is OK" << std::endl;
00028
00029         can_decrypt_switches = switches_check(inputSw, switch_case_one);
00030
00031         for (int i = 0; i < inputFi.size(); i++)
00032         {
00033             can_decrypt_files += Valid_file(inputFi[i]);
00034         }
00035     }
00036
00037
00038     // Wrong number of inputs
00039     else
00040     {
00041         std::cout << "Wrong number of input parameters!";
00042     }
00043
00044
00045 }
```

#### 4.2.2.2 calculate\_index\_of\_coincedence()

```
double calculate_index_of_coincedence (
    std::deque< double > input_averages )
```

A function hat calculate index of coincedence of the input deque.



## Parameters

<i>input_averages</i>	deque containing average occurrence of every alphabetic character.
-----------------------	--

## Returns

Function returns index of coincide of input deque.

```

00386 {
00387     double index = 0;
00388     for (int i = 0; i < input_averages.size(); i++)
00389     {
00390         index += ((input_averages[i] * input_averages[i]));
00391     }
00392 }
00393 return index;
00394
00395 }
```

## 4.2.2.3 count\_Letters() [1/2]

```

std::deque< double > count_Letters (
    const std::string & file_name )
```

A function that calculates the average of the number of each letter in the input file.

## Parameters

<i>file_Name</i>	name of the file containing the text whose average number of letters will be counted
------------------	--

## Returns

The function returns a deque containing the average of the occurrences.

```

00145 {
00146     const int SIZE = 'z' - 'a' + 1;
00147     std::deque<double> Letters_Counted;
00148     std::ifstream file(file_name);
00149     int file_size = 0;
00150     Letters_Counted.assign(26,0);
00151     bool exists = false;
00152
00153     if (file)
00154     {
00155
00156         char letterread = ' ', letter = ' ';
00157         while (file >> letterread)
00158         {
00159             letter = tolower(letterread);
00160             exists = is_Alphabetic_Character(letter);
00161
00162             if (exists)
00163             {
00164                 file_size++;
00165                 Letters_Counted[letter - 'a']++;
00166             }
00167         }
00168         for (int i = 0; i < Letters_Counted.size(); i++)
00169         {
00170             Letters_Counted[i] = Letters_Counted[i] / file_size;
00171         }
00172     }
00173     return Letters_Counted;
00174
00175 }
```

#### 4.2.2.4 count\_Letters() [2/2]

```
std::deque< double > count_Letters (
    std::deque< char > & letters )
```

A function that calculates the average of the number of each letter in the input deque.

##### Parameters

<i>letters</i>	name of the deque containing the encrypted message which letter average we want to calculate.
----------------	---

##### Returns

The function returns a deque containing the average of the occurrences.

```
00223 {
00224     std::deque<double> Letters_Counted;
00225     Letters_Counted.assign(26, 0);
00226
00227     for (int i = 0; i < letters.size(); i++)
00228     {
00229         Letters_Counted[letters[i] - 'a']++;
00230     }
00231     for (int i = 0; i < Letters_Counted.size(); i++)
00232     {
00233         Letters_Counted[i] = Letters_Counted[i] / letters.size();
00234     }
00235
00236     return Letters_Counted;
00237 }
```

#### 4.2.2.5 create\_deque\_Separated\_letters()

```
std::deque< std::deque< char > > create_deque_Separated_letters (
    const std::string & file_name,
    const int & spacing )
```

A function that generates deques containing letters from the input file.

these letters are divided by spaces of length n

##### Parameters

<i>file_Name</i>	name of the file containing the text from which characters will be taken
<i>spacing</i>	is the value which represents the length of spaces between letters.

##### Returns

The function returns a deque containing deques with separated characters.

```
00178 {
00179     std::ifstream file(file_name);
00180     bool exists = false;
00181     std::deque<char> letters_separated;
00182     std::deque<std::deque<char> > letters_separated_deques;
00183
00184     if (file)
00185     {
00186         char letterread = ' ', letter = ' ';
```

```

00187         while (file » letterread)
00188         {
00189             letter = tolower(letterread);
00190             exists = is_Alphabetic_Character(letter);
00191
00192             if (exists)
00193             {
00194                 letters_separated.push_back(letter);
00195             }
00196         }
00197     }
00198 }
00199
00200 for (int j = 0; j < spacing; j++)
00201 {
00202     std::deque<char> separated_chars;
00203
00204
00205     for (int i = 0; i < letters_separated.size(); i += spacing)
00206     {
00207         separated_chars.push_back(letters_separated[i]);
00208     }
00209
00210     letters_separated_deques.push_back(separated_chars);
00211
00212
00213     letters_separated.pop_front();
00214
00215 }
00216
00217
00218
00219 return letters_separated_deques;
00220 }

```

#### 4.2.2.6 decrypt()

```

void decrypt (
    std::string & Return_File_Name,
    std::vector< shift_value > & key,
    std::string & Input_File_name,
    std::string & Key_file )

```

A function that decrypts an encrypted message based on a previously found shift.

##### Parameters

<i>Return_File_Name</i>	name of the file where the decrypted message is to be saved
<i>key</i>	vector with strict shift containing shift value of every key character.
<i>Input_File_name</i>	the name of the file we want to decrypt.
<i>Key_file</i>	file where the key to decrypt the message is to be saved

##### Returns

Function does not return any value

```

00398 {
00399     std::ifstream input_file(Input_File_name);
00400     std::ofstream output_file(Return_File_Name);
00401     std::ofstream key_file(Key_file);
00402     const int sta = 1;
00403
00404     int shift = 0, incrementer = 0;
00405
00406     if (input_file && output_file)
00407     {
00408         std::string line = "";
00409         char letter = ' ', helper = ' ';

```

```

00410         while (std::getline(input_file, line, '\\0')) {
00411             bool exists = false;
00412             incremter = 0;
00413
00414             for (int i = 0; i < line.size(); i++) {
00415
00416                 letter = tolower(line[i]);
00417                 exists = is_Alphabetic_Character(letter);
00418
00419                 if (exists)
00420                 {
00421                     shift = key[incremter % key.size()].Structshift;
00422
00423                     if (int(letter - shift) < int('a'))
00424                     {
00425                         helper = char(int('z' - (shift - (letter - 'a') - sta)));
00426                     }
00427                     else
00428                     {
00429                         helper = char(int(letter - shift));
00430
00431                     }
00432                     output_file << helper;
00433                     incremter++;
00434                 }
00435                 else
00436                 {
00437                     output_file << letter;
00438                 }
00439             }
00440         }
00441     }
00442     std::cout << "Decryption successful! Check file: " << Return_File_Name << " to see decrypted text
and file: " <<Key_file << " to see shift." << std::endl;
00443 }
00444 key_file << "Shift is equal: ";
00445 for (int i = 0; i < key.size(); i++)
00446 {
00447     key_file << key[i].Structshift << " ";
00448 }
00449 key_file << " Key size is equal: " << key.size();
00450 }
00451 input_file.close();
00452 output_file.close();
00453 key_file.close();
00454 }
00455 }
00456 }
00457 }
00458 }
00459 }

```

#### 4.2.2.7 find\_shift()

```

shift_value find_shift (
    std::deque< double > & sample_average,
    std::deque< double > & decrypted_average )

```

A function that looks for an shift between a single letter in the encoded file and a letter in the plaintext file using their averages.

##### Parameters

<i>sample_average</i>	deque cantaining average of the occurrences of sample file.
<i>decrypted_average</i>	deque cantaining average of the occurrences of decrypted file.

##### Returns

The function returns an int that corresponds to the shift of the encrypted message

```

00240 {
00241     size_t cycles = sample_average.size();
00242     int step = 0;
00243
00244     double suma_z_roznic_pomiedzy_2_dequami = 0;
00245     std::vector<double> sumy;
00246     shift_value shift_min;
00247
00248
00249
00250
00251     while (step < cycles)
00252     {
00253
00254         std::vector<double> WektorRoznic;
00255
00256
00257         for (int i = 0; i < sample_average.size(); i++)
00258         {
00259             double absolute_value = fabs(decrypted_average[i] - sample_average[i]);
00260
00261             WektorRoznic.push_back(absolute_value);
00262         }
00263
00264         double holder = 0;
00265         holder = sample_average.back();
00266         sample_average.pop_back();
00267         sample_average.push_front(holder);
00268
00269         suma_z_roznic_pomiedzy_2_dequami = Sum_of_shift(WektorRoznic);
00270
00271         sumy.push_back(suma_z_roznic_pomiedzy_2_dequami);
00272
00273         step++;
00274     }
00275
00276     shift_min = min_difference(sumy);
00277
00278     return shift_min;
00279 }

```

#### 4.2.2.8 findkeyLength()

```

int findkeyLength (
    const std::string & file_name )

```

A function that determines the most likely length of the key used to encrypt the message.

##### Parameters

<i>file_name</i>	name of the file containing the encrypted message whose key length we are looking for.
------------------	--

##### Returns

the function returns an int which is the most likely length of the searched key.

```

00314 {
00315     std::ifstream file(file_name);
00316     int file_size = 0;
00317     char letterread = ' ', letter = ' ';
00318     std::deque<std::deque<double> coincidence_indexes;
00319     std::deque<double> coincidence_indexes_of_spacing_i;
00320     const double proportion = 0.40;
00321
00322     while (file » letterread)
00323     {
00324         letter = tolower(letterread);
00325         bool exists = is_Alphabetic_Character(letter);
00326
00327         if (exists)
00328         {
00329             file_size++;

```

```

00330     }
00331 }
00332
00333
00334
00335
00336 for (int i = 1; i < (file_size / 2) + 1; i++)
00337 {
00338     std::deque<std::deque<char>> letters_separated = create_deque_Sepparated_letters(file_name, i);
00339     std::deque<std::deque<double>> averages_counted;
00340
00341     for (int j = 0; j < letters_separated.size(); j++)
00342     {
00343         averages_counted.push_back(count_Letters(letters_separated[j]));
00344     }
00345
00346     double average_of_index = 0;
00347
00348     for (int k = 0; k < averages_counted.size(); k++)
00349     {
00350         average_of_index += calculate_index_of_coincidence(averages_counted[k]);
00351     }
00352
00353     average_of_index = (average_of_index / averages_counted.size());
00354     coincidence_indexes_of_spacing_i.push_back(average_of_index);
00355
00356     if (coincidence_indexes_of_spacing_i.size() > 2)
00357     {
00358         for (int k = 1; k < coincidence_indexes_of_spacing_i.size(); k++)
00359         {
00360             double compare = (coincidence_indexes_of_spacing_i[k - 1] +=
00361 (coincidence_indexes_of_spacing_i[k - 1] * proportion));
00362
00363             if (compare < coincidence_indexes_of_spacing_i[k])
00364             {
00365                 int key = k + 1;
00366
00367                 //std::cout << "Key: " << key << std::endl;
00368
00369                 return key;
00370             }
00371         }
00372     }
00373
00374 }
00375
00376 /*for (int k = 0; k < coincidence_indexes_of_spacing_i.size(); k++)
00377 {
00378     std::cout << coincidence_indexes_of_spacing_i[k] << " ";
00379 }
00380 std::cout << std::endl;*/
00381 //std::cout << "Key: 1" << std::endl;
00382 return 1;
00383 }

```

#### 4.2.2.9 is\_Alphabetic\_Character()

```

bool is_Alphabetic_Character (
    char & letter )

```

A function that dtermines if input characte is alphabetic.

##### Parameters

<i>letter</i>	character we evaluate.
---------------	------------------------

##### Returns

true if input character is alphabetic

```

00135 {

```

```

00136     char allowed_Letters[] = {
00137         'a','b','c','d','e','f','g','h','i','j','k','l','m','n','o','p','q','r','s','t','u','v','w','x','y','z'
00138     };
00137     char letterevaluated = ' ';
00138
00139     bool exists = std::find(std::begin(allowed_Letters), std::end(allowed_Letters), letter) !=
00140         std::end(allowed_Letters);
00140
00141     return exists;
00142 }

```

#### 4.2.2.10 min\_difference()

```

shift_value min_difference (
    const std::vector< double > & vector_Of_averages )

```

A function that finds the smallest value in the input vector.

##### Parameters

<i>vector_Of_averages</i>	the vector in which we want to find the smallest value.
---------------------------	---

##### Returns

Function return smallest value in vector

```

00294 {
00295     double comparing_min_value = 100;
00296     int shift = 0;
00297     shift_value p;
00298
00299     for (int i = 0; i < vector_Of_averages.size(); i++)
00300     {
00301         if (vector_Of_averages[i] < comparing_min_value)
00302         {
00303             shift = i;
00304             comparing_min_value = vector_Of_averages[i];
00305         }
00306     }
00307     p.Structshift = shift;
00308     p.min_value = comparing_min_value;
00309     return p;
00310 }
00311 }

```

#### 4.2.2.11 print\_Instruction()

```

void print_Instruction ( )

```

A function that prints short program instructions.

##### Parameters

<i>Function</i>	does not require any parameters
-----------------	---------------------------------

**Returns**

Function does not return any value

```
00048 {
00049     std::cout << "Program breaks a cyphertext encrypted with an unknown key with the Vigenere method."
00050     << std::endl;
00051     std::cout << "The program elaborates the unknown key and decrypts the encrypted file.\n The program
is run in command line with switches:" << std::endl;
00051     std::cout << " -i input text file (cyphertext)\n -w sample text in the same language as the
cyphertext \n -k output text file with the elaborated key \n -o output text file (plaintext)" <<
std::endl;
00052
00053 }
```

**4.2.2.12 Sum\_of\_shift()**

```
double Sum_of_shift (
    std::vector< double > & vector_Of_averages )
```

A function that sums all values from the input vector.

**Parameters**

<i>vector_Of_averages</i>	the vector in which we want to sum all the values
---------------------------	---

**Returns**

Function return sum of vector

```
00282 {
00283     double added_avg = 0, final_average = 0;
00284
00285     for (int i = 0; i < vector_Of_averages.size(); i++)
00286     {
00287         added_avg += vector_Of_averages[i];
00288     }
00289     final_average = (added_avg/vector_Of_averages.size());
00290     return final_average;
00291 }
```

**4.2.2.13 switches\_check()**

```
bool switches_check (
    const std::vector< std::string > & input_value,
    bool & Option_One )
```

A function that checks the correctness of program input switches.

**Parameters**

<i>input_value</i>	vector of input switches, the correctness of which we check
<i>Option_One</i>	bool evaluates whether we have encountered the first possibility of switches



## Returns

Function return true if all input switches are correct

```

00056 {
00057     std::string Possibility_One[4] = {"-i", "-o", "-w", "-k"};
00058     std::string Possibility_Two[4] = {"-o", "-w", "-k", "-i"};
00059     int Return_true = 0;
00060
00061     if (input_value[0] == "-i")
00062     {
00063         Return_true += 1;
00064         Option_One = true;
00065         for (int i = 1; i < input_value.size(); i++)
00066         {
00067             if (input_value[i] != Possibility_One[i])
00068             {
00069                 std::cout << "Wrong switch: " << input_value[i] << std::endl;
00070             }
00071             else
00072             {
00073                 Return_true += 1;
00074             }
00075         }
00076         if (Return_true == 4)
00077         {
00078             return true;
00079         }
00080         else
00081             return false;
00082     }
00083     else if (input_value[0] == "-o")
00084     {
00085         Return_true += 1;
00086         for (int i = 1; i < input_value.size(); i++)
00087         {
00088             if (input_value[i] != Possibility_Two[i])
00089             {
00090                 std::cout << "Wrong switch: " << input_value[i] << std::endl;
00091             }
00092             else
00093             {
00094                 Return_true += 1;
00095             }
00096         }
00097         if (Return_true == 4)
00098         {
00099             return true;
00100         }
00101         else
00102             return false;
00103     }
00104     else
00105     {
00106         std::cout << "Switch Error! you typed: " << input_value[0] << std::endl;
00107         for (int i = 1; i < input_value.size(); i++)
00108         {
00109             if (input_value[i] != Possibility_One[i] || input_value[i] != Possibility_One[i])
00110             {
00111                 std::cout << "Switch Error! you typed: " << input_value[i] << std::endl;
00112             }
00113         }
00114         return false;
00115     }
00116 }
00117 }
```

## 4.2.2.14 Valid\_file()

```

int Valid_file (
    const std::string & File_Name )
```

A function that checks the correctness of input file.

## Parameters

<i>File_Name</i>	the name of the file we are checking for correctness
------------------	--

## Returns

Function return 1 if input file exists if not then 0

```

00119                                     {
00120
00121     int cycle_counter = 0;
00122
00123     std::fstream file(File_Name);
00124     if (!file)
00125         std::cout << "File " << File_Name << " can't be found! Check if name is proper and/or if file
exists." << std::endl;
00126     else
00127     {
00128         cycle_counter += 1;
00129         file.close();
00130     }
00131     return cycle_counter;
00132 }

```

## 4.3 function.h

[Go to the documentation of this file.](#)

```

00001 #pragma once
00002 #ifndef FUNCTION_H
00003 #define FUNCTION_H
00004
00005 #include "structure.h"
00006
00017 void action(int& number, int& can_decrypt_files, char* params[], const std::vector<std::string>&
inputSw, const std::vector<std::string>& inputFi, bool& switch_case_one, bool& can_decrypt_switches);
00018
00019
00024 void print_Instruction();
00025
00031 bool switches_check(const std::vector<std::string>& input_value, bool& Option_One);
00032
00037 int Valid_file(const std::string& File_Name);
00038
00043 std::deque<double> count_Letters(const std::string &file_name);
00044
00050 std::deque<std::deque<char> > create_deque_Separated_letters(const std::string& file_name, const int&
spacing);
00051
00056 std::deque<double> count_Letters(std::deque<char>& letters);
00057
00063 shift_value find_shift(std::deque<double>& sample_average, std::deque<double>& decrypted_average);
00064
00069 double Sum_of_shift(std::vector<double>& vector_Of_averages);
00070
00074 shift_value min_difference(const std::vector<double>& vector_Of_averages);
00075
00079 bool is_Alphabetic_Character(char& letter);
00080
00085 double calculate_index_of_coincedence(std::deque<double> input_averages);
00086
00091 int findkeyLength(const std::string& file_name);
00092
00100 void decrypt(std::string& Return_File_Name, std::vector<shift_value>& key, std::string&
Input_File_name, std::string& Key_file);
00101 #endif

```

## 4.4 main.cpp File Reference

```

#include <iostream>
#include <string>
#include <fstream>
#include <vector>
#include <map>
#include <iomanip>
#include <deque>
#include "function.h"
#include "structure.h"

```

## Functions

- `int main` (int number, char \*params[])

### 4.4.1 Function Documentation

#### 4.4.1.1 main()

```

int main (
    int number,
    char * params[ ] )
00013 {
00014     std::vector<std::string> Input_Switches, Input_Files;
00015     int Can_Decrypt_Files = 0, keylength = 0;
00016     std::vector<shift_value> Shift_and_Value;
00017     const int NUMBER_OF_FILES { 4 };
00018     bool Can_Decrypt_Switches = false, Switch_case_One = false;
00019     std::string encrypted_text_file = "";
00020     std::string pattern_text_file = "";
00021     std::string key_file = "";
00022     std::string output_file = "";
00023
00024
00025
00026     for (int i = 1; i < number; i++)
00027     {
00028         if (i % 2 == 1)
00029         {
00030             Input_Switches.push_back(params[i]);
00031         }
00032         else
00033             Input_Files.push_back(params[i]);
00034     }
00035
00036     action(number, Can_Decrypt_Files, params, Input_Switches, Input_Files, Switch_case_One, Can_Decrypt_Switches);
00037
00038     if (Switch_case_One && Input_Switches.size() >= NUMBER_OF_FILES)
00039     {
00040         encrypted_text_file = Input_Files[0];
00041         pattern_text_file = Input_Files[2];
00042         key_file = Input_Files[3];
00043         output_file = Input_Files[1];
00044     }
00045     else if (Input_Switches.size() >= NUMBER_OF_FILES)
00046     {
00047         encrypted_text_file = Input_Files[3];
00048         pattern_text_file = Input_Files[1];
00049         key_file = Input_Files[2];
00050         output_file = Input_Files[0];
00051     }
00052
00053     if(Can_Decrypt_Files == NUMBER_OF_FILES && Can_Decrypt_Switches)
00054     {
00055
00056         std::cout << "All files were found!" << std::endl;
00057         std::cout << "Decryption in progress..." << std::endl;
00058         std::ifstream file(encrypted_text_file);
00059         keylength = findkeyLength(encrypted_text_file);
00060
00061         std::deque<double> letters_Counted = count_Letters(pattern_text_file);
00062
00063         std::deque<std::deque<char> > letters_separated_deques =
00064         create_deque_Separated_letters(encrypted_text_file, keylength);
00065         for (int i = 0; i < letters_separated_deques.size(); i++)
00066         {
00067             std::deque<double> averages_spacing = count_Letters(letters_separated_deques[i]);
00068
00069             Shift_and_Value.push_back(find_shift(letters_Counted, averages_spacing));
00070         }
00071         decrypt(output_file, Shift_and_Value, encrypted_text_file, key_file);
00072     }
00073

```

```
00074     else
00075     {
00076         return 0;
00077     }
00078
00079     return 0;
00080 }
```

## 4.5 structure.h File Reference

### Classes

- struct [shift\\_value](#)

*A struct containing shift.*

## 4.6 structure.h

[Go to the documentation of this file.](#)

```
00001 #ifndef STRUCTURE_H
00002 #define STRUCTURE_H
00003
00005 struct shift_value
00006 {
00007     int Structshift;
00008 };
00009
00010
00011 #endif
```

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