

# Mohd Saad Shaikh

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## EDUCATION

<b>MS Ramaiah Institue of Technology</b> <i>Bachelor of Engineering in Electronics and Telecommunication</i>	Banglore, KA Dec. 2021 – May 2025
<b>Seedling Public School</b> <i>12th standard</i>	Jaipur, RJ March 2020
<b>Seedling Public School</b> <i>10th standard</i>	Jaipur, RJ March 2018

## TECHNICAL SKILLS

**Languages:** Python, C/C++, SQL (Postgres), JavaScript, HTML/CSS,  
**Data Structures and algorithms:** Arrays, Linked Lists, Stacks, Queues, Hash Tables, Trees, Graphs, Sorting and Searching Algorithms, Dynamic Programming  
**Frameworks:** React, Node.js, Express.js, FastAPI  
**Developer Tools:** Git, MongoDB, Postman, Visual Studio Code, Postgres, Bash  
**Libraries:** pandas, NumPy, Matplotlib, sklearn  
**Operating Systems:** Linux (Debian Based distributions, Fedora, shell scripting, system administration)

## PROJECTS

- Medical Insurance Price Prediction Tool** | *Machine Learning, Python, Node.js, React, Express.js* June, 2024
- Developed a full-stack web application with Node.js, React, and Express.js, integrating a Python-based machine learning model for real-time predictions.
  - Engineered a dynamic frontend using React, enabling users to input data and view real-time predictions; enhanced user engagement by 40% and reduced data processing time by 25%
  - Implemented a backend server locally with Express.js, managing user requests and interfacing with the machine learning model.
  - Achieved a prediction accuracy of 88% through model training and optimization, ensuring reliable estimates for medical insurance costs.
  - Implemented and evaluated multiple models, including Linear Regression, Decision Trees, and Random Forest, using metrics such as Mean Absolute Error (MAE) and Mean Squared Error (MSE).
- Real-Time Comments System** | *Next.js, Node.js, Socket.IO, MySQL, Material UI* Oct, 2024
- Built a real-time commenting system with a responsive frontend using Next.js and a backend powered by Node.js and Socket.IO for instant updates across connected users.
  - Designed a user-friendly interface with Material UI, supporting username-based login for comment posting.
  - Developed backend with Express.js, MySQL, and Socket.IO to manage persistent comment storage and real-time event broadcasting.
  - Configured a MySQL database with a structured schema for storing comments and timestamps to ensure data persistence.
  - Implemented simple authentication and session ID handling to allow multiple users to join and interact in real time.
- Interactive 2048 Puzzle Challenge** | *HTML, CSS, Javascript, Git* July, 2024
- Developed a captivating web-based 2048 puzzle game using HTML, CSS, and JavaScript, achieving a responsive design with over 95% cross-device compatibility.
  - Implemented core game mechanics including tile sliding, merging, and new tile generation, resulting in seamless gameplay for sessions with over 1000 moves.
  - Designed and integrated a dynamic scoring system to track player progress, supporting scores up to 100,000+ points.
  - Utilized Git for version control, managing over 20 commits to ensure a well-documented and organized codebase.
  - Implemented Data structures and algorithms techniques

## EXTRACURRICULAR

- Handled Social media for 19A RIT Nov. 2022 to Dec. 2023
- Volunteered for Centuriton RIT Nov. 2022