

Front end development: Objects

JavaScript - Candy Store

The following exercise contains the following subjects:

Objects

Instructions

Here is a candyStore object:

1. Implement the following **getCandy** function:

The function should return the candy element with the specified id.

```
function getCandy(candyStore, id){
    //your code
}
```

2. Implement the following **getPrice** function:

The function should return the price (number) of the candy with the specified id.

```
function getPrice(candyStore, id){
    //your code
}
```

3. Implement the following addCandy function:

The function should add a new candy to the candy list in candyStore with a default amount of 1. The function will not return anything.

```
function addCandy(candyStore, id, name, price){
    //your code
}
```

4. Implement the following **buy** function: The function should add the candy price to the cashRegister, and decrease the amount property of the relevant candy.

```
function buy(candyStore, id){
//your code
}
```

Submit the file to Hive.