

Project Team:
Tyler Chesney
Keegan Penso
Quincy Owyang
Mojit Bhardwaj
Jack Russo

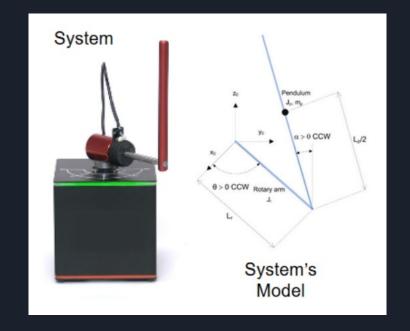
MECA 482
Furuta Pendulum
Spring 22'



### Introduction

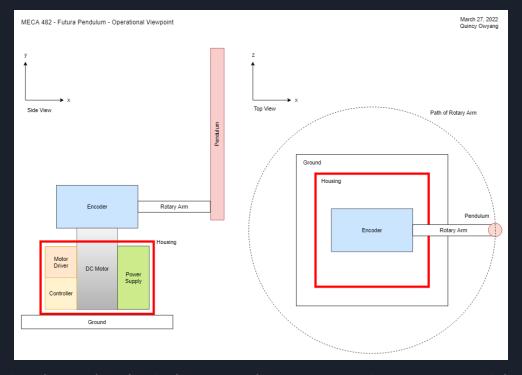
The Furuta pendulum, or rotational inverted pendulum, consists of a driven arm which rotates in the horizontal plane and a pendulum attached to that arm which is free to rotate in the vertical plane.

Our goal is to design a system that is able to stabilize itself in the upright-vertical position.





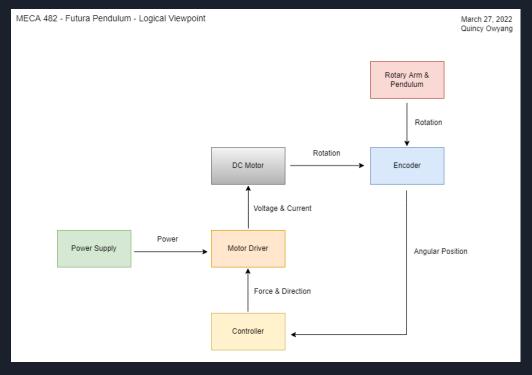
# Operational Viewpoint



This viewpoint shows the physical space and movements of components of the pendulum



## Operational Viewpoint



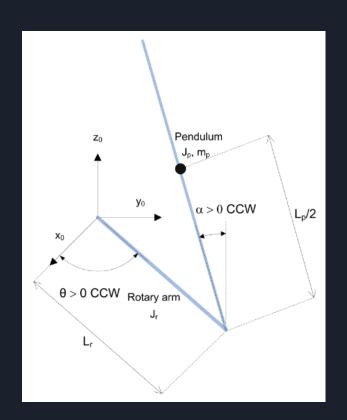
This logical viewpoint shows the interactions between components in the system.



# System Model

- Lr Arm length
- Jr Arm Moment of Inertia
- θ Arm Angle

- Lp Pendulum Length
- Jp Pendulum Moment of Inertia
- α Pendulum angle





## Linearized Equations of Motion

$$(m_p L_r^2 + J_r)\ddot{\theta} - \frac{1}{2}m_p L_p L_r \ddot{\alpha} = \tau - B_r \dot{\theta}$$

$$-\frac{1}{2}m_{p}L_{p}L_{r}\ddot{\theta} + \left(J_{p} + \frac{1}{4}m_{p}L_{p}^{2}\right)\ddot{\alpha} - \frac{1}{2}m_{p}L_{p}g\alpha = -B_{p}\dot{\alpha}$$



## State Space Equations

$$A = \frac{1}{J_T} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & \frac{1}{4} m_p^2 L_p^2 L_r g & -\left(J_p + \frac{1}{4} m_p L_p^2\right) B_r & -\frac{1}{2} m_p L_p L_r B_p \\ 0 & \frac{1}{2} m_p L_p g \left(J_r + m_p L_r^2\right) & \frac{1}{2} m_p L_p L_r B_r & -\left(J_r + m_p L_r^2\right) B_p \end{bmatrix}$$

$$C=egin{bmatrix}1&0&0&0\0&1&0&0\end{bmatrix}$$

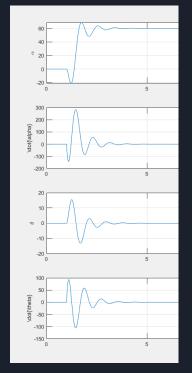
$$B = \frac{1}{J_T} \begin{bmatrix} 0 \\ 0 \\ J_p + \frac{1}{4} m_p L_p^2 \\ \frac{1}{2} m_p L_p L_r \end{bmatrix}$$

$$D = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

#### MATLAB Code

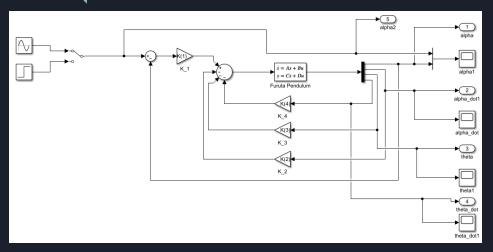
```
%% List of parameters
         L r = 0.36; %length of radial arm
         L p = 0.58; %length of the pendulum
         m p = 0.31; %mass of pendulum (kg)
         m r = 0.53; %mass of the radial arm.
         B p = 0.025; %damping of the pendulum.
         B r = 0.01; %damping of the radial arm.
         fre = 0.1; %the frequency of the sin wave input
10
11
         J_r=((m_r+m_p)*L_r^2)/3;
12
         J p=(m p*L p^2)/3;
         J T=J p*m p*L_r^2+J_r*J_p+0.25*J_r*m_p*L_p^2;
14
         g=9.81; % gravity
16
         %% Matrices
18
         A=[0 0 1 0;
            0001;
20
            0 0.25*m p^2*L p^2*L r*g -(J p+0.25*m p*L p^2)*B r -0.5*m p*L p*L r*B p;
             0 \ 0.5*m_p*L_p*g*(J_r+m_p*L_r^2) \ 0.5*m_p*L_p*L_r*B_r \ -(J_r+m_p*L_r^2)*B_p]; 
22
         B=1/J_T*[0;0;J_p+0.25*m_p*L_p^2;0.5*m_p*L_p*L_r];
25
         C=[1 0 0 0;
26
             0 1 0 0];
         D=[0;0;0;0];
28
29
         P=[-17.1 8.34 -2.87 0];
```

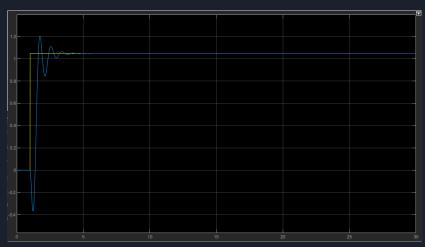




### SIMULINK Diagram







Vikash Gupta (2022). Full State Feedback of Furuta Pendulum (https://www.mathworks.com/matlabcentral/fileexchange/25585-full-state-feedback-of-furuta-pendulum), MATLAB Central File Exchange. Retrieved May 19, 2022.



### Simulation Results

```
Child script "/Frame"
± D ≤ つ = = f() + 5 +
     -- MECA 482 --
     local Pendulum, RotatingArm, Frame, Revolute, Revolute2;
     local theta correct, alpha correct, thetadt, alphadot;
   function sysCall init()
        -- do some initialization here
     init parameters();
     Pendulum = sim.getObjectHandle("
     RotatingArm = sim.getObjectHandle("
     Frame = sim.getObjectHandle("Frame");
     Revolute1 = sim.getObjectHandle(")
                                                ");
     Revolute2 = sim.getObjectHandle("
        --Initializing time and state
     init measure state();
     end
   function sysCall init()
         -- do some initialization here
         --Setting model parameters
         --Getting objects handles
         --Initializing time and thetadot
    Efunction sysCall actuation()
         -- put your actuation code here
         electro actuation();
         --No limit to the velocity
         velocity=sign(torque)*1000;
         -- Actuation Joint Setting
         -- The setJointForce receive the abs of a torque
         sim.setJointForce(Revolute1, math.abs(torque));
         -- We don't put any limit to velocity since we control the joint with torque
         sim.setJointTargetVelocity(Revolute1, velocity);
```



Due to complications interfacing MATLAB and CoppeliaSim, an accurate simulation could not be produced

#### References

[1] Vikash Gupta (2019). Full State Feedback of Furuta Pendulum (https://www.mathworks.com/matlabcentral/fileexchange/25585-full-state-feedback-of-furuta-pendulum), MATLAB Central File Exchange. Retrieved May 19, 2022.

[2] Hernández-Guzmán Victor Manuel and Silva-Ortigoza Ramón, Automatic control with experiments. Cham, Switzerland: Springer, 2019.

[3] Jacob Apkarian, Michel Lévis and Hakan Gurocak, SRV02 Rotary Servo Base Unit User Manual. Ontario, Canada: Quanser, 2011.