SOC542 Statistical Methods in Sociology II Introduction and Review

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Plan

- Introductions
- Course outline
- Review
 - Notation
 - Statistics
- Lab: R and RStudio

Learning goals

- Proficiency in data handling, analysis, and visualization using R
- Multiple regression (OLS and GLMs)
 - Conceptual understanding
 - Implementation in R
 - Interpretation
 - Violations assumptions and robustness
- Understand and apply frequentist and Bayesian estimation methods
- Replicate, reassess, and extend cutting-edge quantitative research

Structure

- 1. OLS regression (Weeks 1-4)
- 2. Non-linear variables and interactions (5-6)
- 3. Model checking and missing data (7)
- 4. Generalized linear models (8-11)
- 5. Clustered data (12)
- **6.** Causal inference with observational data (13)
- 7. Presentations (14)

Assessment

- ► Homework assignments (50%)
 - ► Simple OLS regression
 - Multiple regression
 - Model checking and missing data
 - Logistic regression
 - Predicting counts and categories

Assessment

- ► Replication paper (40%)
 - ▶ Phase 1: Identify suitable paper for replication
 - ▶ Phase 2: Replicate a key result
 - ▶ Phase 3: Reassess the result
 - ▶ Phase 4: Extend the analysis
- ► Presentations (10%)

Readings

- Regression and Other Stories by Andrew Gelman, Jennifer Hill, and Aki Vehtari
 - Main textbook, covers applied OLS regression and generalized models in R
- Statical Rethinking, 2nd ed., by Richard McElreath
 - Supplementary textbook, provides additional material and deepens understanding of Bayesian inference
 - ▶ Recommended: McElreath's YouTube lecture series
- R for Data Science by Hadley Wickham and Garrett Grolemund.
 - ▶ A useful reference for data manipulation in R via the tidyverse
- Data Visualization: A Practical Introduction by Kieran Healy.
 - ▶ Great introduction to data visualization using R and ggplot

Policies

- Diversity and inclusion
- Code of conduct and academic integrity
- Accommodations
- ► COVID-19

See the syllabus for further details on each policy.

Vectors

- ► A vector is a sequence of numbers
 - e.g. We take the heights of everyone in the class and record them in vector v

$$v = \{6.1, 5.9, 5.7, 6.0, 6.2, 5.9\}$$

- ▶ We typically arrange these vertically as columns in a data table.
- We can use indexing to access specific elements of the vector
 - \triangleright e.g. v_2 indexes the second element, 5.9

Summation

The uppercase letter Σ is used to denote a summation. We can use it here to take the sum of all the values in vector v, where k is the length of the vector.

$$\sum v_i = \sum_{i=1}^k v_i = v_1 + v_2 + ... + v_k$$

We can compute sums in R using the sum() function, where the thing we are summing over is included in the parentheses, e.g. sum(v).

Products

The uppercase letter Π is used to denote the product operation. We will encounter it far less frequently than summation.

$$\prod v_i = \prod_{i=1}^k v_i = v_1 * v_2 * ... * v_k$$

Matrices

- We often want to represent multiple vectors as a matrix.
- ► Let's say we also collected each students' age, we could represent the ages as a vector *u*.
 - v and u can be combined together in a matrix M (typically we use lowercase for vectors and constants and uppercase for matrices):

$$M = \begin{cases} 6.1 & 24 \\ 5.9 & 22 \\ 5.7 & 27 \\ 6.0 & 30 \\ 6.2 & 25 \\ 5.9 & 26 \end{cases}$$

Matrices

- We can index elements of a matrix in the following way
 - $ightharpoonup M_{i,j}$ refers to the i^{th} row of column j
 - \triangleright e.g. $M_{4,2}$ indexes the age of the 4th student

Vectors and matrices in R

```
v <- c(1,2,3)
u <- c(1,1,1)
print(sum(v))
## [1] 6
print(prod(v))
## [1] 6</pre>
```

Vectors and matrices in R

We can use cbind to combine vectors columnwise into a matrix.

```
M <- cbind(v,u)
print(M[3,1]) # M[row, column]

## v
## 3
print(M)

## v u
## [1,] 1 1
## [2,] 2 1
## [3,] 3 1</pre>
```

Vectors and matrices in R

We can transpose this matrix using t if we want to treat these columns as rows.

Random variables

- A random variable can take on any value
 - x is a random variable
- A random variable could refer to a single value or a vector, where x_i indexes the i^th element

Probability distributions

- Random variables are drawn from probability distributions
 - The probability of tossing a coin and getting a head is a defined by the Bernoulli distribution
 - ► The number of heads in a sequence of coin tosses is defined by the binomial distribution
 - The height of a randomly chosen adult male is drawn from a normal distribution

Probability distributions

- Distributions are defined by parameters that modify their shape and scale.
 - ► A Bernoulli distribution has a single parameter, p
 - ▶ A binomial distribution has two parameters, *n* and *p*
 - A normal distribution has two parameters, a mean μ and a standard deviation of σ^2
 - Often we refer to this using the shorthand $N(\mu, \sigma^2)$

Probability distributions in R

We can easily use R to construct random variables drawn from different distributions. First, a random variable drawn from a binomial distribution can take a value of 0 or 1, where p is the probability of a 1. p=0.5 is equivalent to a fair coin toss. The Bernoulli distribution is a special case where p=1.

```
x <- rbinom(n=1, 1, 0.5)
print(x)
## [1] 0</pre>
```

Probability distributions in R

In this case, I make 10 draws from a binomial distribution and calculate the number of 1s.

```
x <- rbinom(10, 1, 0.5)
print(x)
```

```
## [1] 0 1 0 0 1 1 0 0 1 0
```

Probability distributions in R

A normal distribution, often referred to as a Gaussian, is a continuous distribution with two parameters. The standard normal distribution has a mean $\mu = 0$ and standard deviation $\sigma^2 = 1$

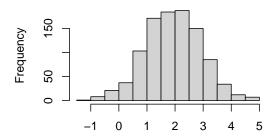
```
x \leftarrow rnorm(1, mean = 0, sd = 1)
print(x)
```

[1] 1.477438

Probability distributions in R

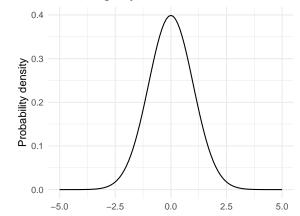
In this case, we can make 1000 draws from a normal distribution with a mean of 2 and a standard deviation of 1. Since there are a lot of values it is best to plot them using a histogram.

Histogram of x



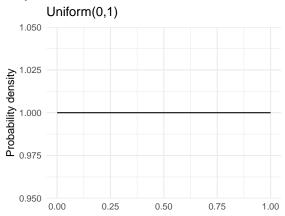
Probability distributions in R

We can also plot the density of a normal distribution directly without drawing any random variables.



Probability distributions in R

In a uniform distribution, every value in the interval [a, b] is equally likely.



Expected values

- ▶ The expectation of a random variable is denoted by $\mathbb{E}[x]$. It is the long-run average of the random variable over many repeated trials.
- ▶ The expected value of a constant x = c is c. E.g. $\mathbb{E}[2] = 2$
- ▶ The expected value of a random variable is its mean.
 - e.g. If x represents a vector of values drawn from a normal distribution, our best guess as to the value of any one realization x_i is μ .
- We will see expectations more when we cover regression, e.g. $\mathbb{E}[y|x]$

Expectations as weighted averages

Discrete case, where p_i is the probability of observing a particular value of x

$$\mathbb{E}[x] = \sum_{i=1}^k x_i p_i$$

▶ In the continuous case, where f(x) is a probability density function, the expectation is an integral over the possible values of x.

$$\mathbb{E}[x] = \int_{-\infty}^{\infty} x f(x) dx$$

Populations and samples

- Classical statistics is based upon the assumption that our observations x are drawn from an underlying population.
- ▶ In a simple random sample, we draw *n* instances of a random variable from the population
 - These draws are assumed to be independent and identically distributed (IID)
- ► For example, a hypothetical population might be adults residing in the United States and a sample would be a randomly selected subset of these adults.

Means

► The population mean value of a random variable is defined in the following manner

$$\mu_{\mathsf{x}} = \frac{1}{\mathsf{N}} \Sigma_{i=1}^{\mathsf{N}} \mathsf{x}_i = \frac{\Sigma_{i=1}^{\mathsf{N}} \mathsf{x}_i}{\mathsf{N}}$$

▶ The sample mean \bar{x} is defined by the following equation. Note that n is lowercase to denote $n \subseteq N$

$$\bar{x} = \frac{1}{n} \sum_{i=1}^{n} x_i = \frac{\sum_{i=1}^{n} x_i}{n}$$

Variance

► Variance is the average of the squared deviations from the mean. For the population it is defined as

$$\sigma_x^2 = \frac{1}{N} \Sigma (x_i - \mu)^2$$

▶ The sample variance includes a degrees of freedom correction.

$$\sigma_{\bar{x}}^2 = \frac{1}{n-1} \Sigma (x_i - \bar{x})^2$$

Standard deviation

ightharpoonup Variance is difficult to interpret. The standard deviation is a scaled measure of variance. It is often denoted using σ . In the population it is equal to

$$\sigma_{x} = \sqrt{\sigma_{x}^{2}} = \sqrt{\frac{1}{N}\Sigma(x_{i} - \mu)^{2}}$$

► The sample standard deviation is thus

$$\sigma_{\bar{x}} = \sqrt{\sigma_{\bar{x}}^2} = \sqrt{\frac{1}{n-1}\Sigma(x_i - \bar{x})^2}$$

The sampling distribution of the mean

- ► The mean of an IID random sample is distributed according to a sampling distribution
- ▶ It has the following properties:

$$\mathbb{E}[ar{x}] = \mu_{\mathsf{x}}$$
 $var(ar{x}) = \sigma_{ar{x}}^2 = rac{\sigma_{\mathsf{x}}^2}{\mathsf{N}}$

Simulating the sampling distribution

We can draw five random samples from a normal distribution and compare the sample means to the expectations.

```
mu <- 100; sigma <- 10; n <- 100
sims <- replicate(5, mean(rnorm(n, mu, sigma)))
print(round(mean(sims),2)) # E[mu] = 100
## [1] 100.07
print(round(var(sims),2)) # E[sigma^2/n] = 1
## [1] 1.21</pre>
```

The Law of Large Numbers

- ▶ When sample size is large, \bar{x} is close to μ_x with a high probability
- A large IID sample can therefore be used to approximate the sampling distribution
 - Such samples are *asymptotic* because approximations become exact in the limit as $n \to \infty$
- ▶ Under such conditions, \bar{x} is considered to be *consistent* for μ_x

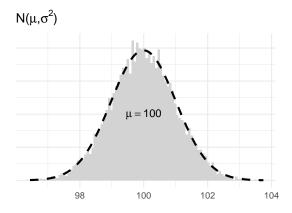
The Law of Large Numbers

The sample mean from a large IID sample closely approximates the population mean.

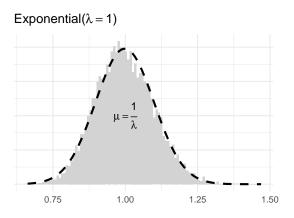
```
large.sample <- rnorm(1e6, mu, sigma)
print(mean(large.sample))
## [1] 99.99791</pre>
```

The Central Limit Theorem

- The distribution of \bar{x} is well approximated by a normal distribution when n is large
- ▶ This is approximately true even if x are not normally distributed



Distribution of 10,000 sample means, where n = 100



Distribution of 10,000 sample means, where n = 100.

Standard error of the sample mean

► The standard error of the sample mean is defined as the sample standard deviation divided by the square root of *N*.

$$SE_{\bar{x}} = \frac{\sigma_{\bar{x}}}{\sqrt{n}}$$

- The standard error is used to communicate *uncertainty* since we cannot observe the true population mean μ but only the sample mean \bar{x} .
- ► Theoretically, it is the standard deviation of the sampling distribution.

[1] 0.01

Standard error as standard deviation of the sampling distribution

We can show that a standard error of a large random sample is a good approximate of the standard deviation of the sampling distribution.

```
N <- 10000
s.dist <- replicate(1000, mean(rnorm(N)))
print(round(sd(s.dist),3))
## [1] 0.01
x <- rnorm(N)
print(round(sd(x)/sqrt(N),3))</pre>
```

Estimating the standard error of the mean in R

We can draw from a normal distribution in R and estimate the

```
mu <- 10 # population mean
sigma2 <- 1 # population standard deviation
N <- 100
x <- rnorm(N, mu, sigma2)
print(mean(x)) # sample mean
## [1] 9.885782
print(sd(x)/sqrt(N)) # sample SE
## [1] 0.08159911</pre>
```

Confidence intervals

► The standard error is used to define a confidence interval. By convention, a 95% confidence interval has lower and upper bounds of

$$[\bar{x} - 1.96SE_{\bar{x}}, \bar{x} + 1.96SE_{\bar{x}}]$$

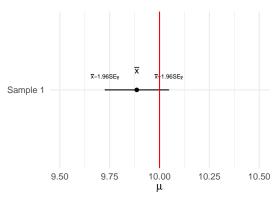
When n is large, a 95% confidence interval around \bar{x} contains the true value μ_x in 95% of all possible random samples.

Confidence intervals in R

We can easily use the previous simulation to compute confidence intervals.

```
xbar <- mean(x)
SE <- sd(x)/sqrt(N)
lower <- xbar-1.96*SE
print(lower)
## [1] 9.725848
upper <- xbar+1.96*SE
print(upper)
## [1] 10.04572</pre>
```

Confidence intervals in R



$$N = 100, \sigma^2 = 1$$

One-sample t-tests

- In classical statistics we are often interested in testing hypotheses. We can use a one-sample t-test to assess whether there is a statistically significant difference between our sample mean and a null hypothesis.
- In the example above we know that the population mean $\mu=10$. We can test whether the sample mean is statistically significantly different from the population mean using a *t-test*:

$$t = \frac{\bar{x} - \mu}{\frac{\sigma_{\bar{x}}}{\sqrt{n}}}$$

p-values and statistical significance

- ▶ The *t* statistic is an example of a *test statistic*
- In classical statistics, we use a test statistic to calculate a *p-value*.
 - This represents the probability of drawing a test statistic at least as large as the observed test statistic, assuming the null hypothesis is correct
- Smaller p-values are indicate that a result is less likely to be due to chance
 - ▶ By convention, *p* < 0.05 is considered to be the threshold for statistical significance

One-sample t-tests in R

```
t.test(x, mu=10)
##
##
   One Sample t-test
##
## data: x
## t = -1.3997, df = 99, p-value = 0.1647
## alternative hypothesis: true mean is not equal to 10
## 95 percent confidence interval:
## 9.723872 10.047693
## sample estimates:
## mean of x
## 9.885782
```

One-sample t-tests in R

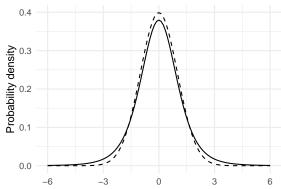
We can calculate the t-statistic and directly look up the corresponding p-value using a Student t distribution with N-1 degrees of freedom.¹

```
t <- (xbar-mu)/(sd(x)/sqrt(N))
print(t)
## [1] -1.399742

p <- pt(abs(round(t,5)), df = N-1, lower.tail = FALSE)
print(round(p*2,4)) # p*2 = two-tailed p-value
## [1] 0.1647</pre>
```

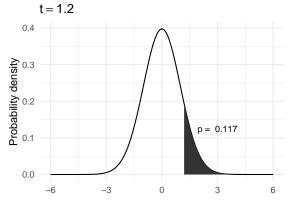
 $^{^{1}}$ Rounding ensures that the results are equivalent to the 't.test' function used above.

The t-test and the Student t distribution



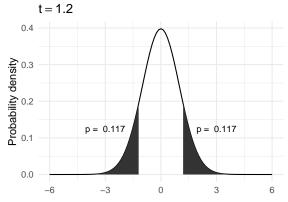
Student t distribution with 5 d.f. N(0,1) dashed line

Area under one tail



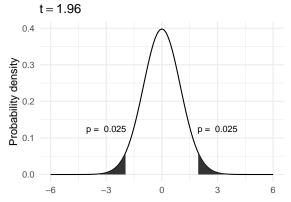
Student t distribution with 99 degrees of freedom.

Area under both tails



Student t distribution with 99 degrees of freedom.

Area under both tails



Student t distribution with 999 degrees of freedom.

Random sampling and p-values

Another way to show the same result is to draw a set of random variables from a Student t distribution and calculate the proportion that fall above the chosen significance threshold.

[1] 0.05

If we repeatedly sample, we can expect to see a t-statistic where $|t| \ge 1.96$ approximately 5% of the time purely due to chance.

Testing for differences in means

- ▶ Often we want to know whether the mean values of two random variables, μ_x and μ_y , are different from one another.
- We can test for this by computing calculating the difference between the sample means and the uncertainty about that difference
- ▶ The equation for the two-sample t-test is:

$$t = \frac{\mu_{x} - \mu_{y}}{SE(\mu_{x} - \mu_{y})}$$

where

$$SE(\mu_x - \mu_y) = \sqrt{\frac{\sigma_x^2}{n_x} + \frac{\sigma_y^2}{n_y}}$$

Testing for differences in means

```
n < -1000
x \leftarrow rnorm(n, mean = 12)
y \leftarrow rnorm(n, mean = 11)
xbar <- mean(x)
ybar <- mean(y)</pre>
varx \leftarrow (1/(n-1))*sum((x-xbar)^2)
vary \leftarrow (1/(n-1))*sum((y-ybar)^2)
SE <- sqrt((varx/n)+(vary/n))
t <- (xbar-ybar)/SE
print(round(t,3))
## [1] 22.343
```

Testing for differences in means

```
t.test(x, y)
##
##
   Welch Two Sample t-test
##
## data: x and y
## t = 22.343, df = 1997.5, p-value < 2.2e-16
## alternative hypothesis: true difference in means is not
## 95 percent confidence interval:
## 0.9121828 1.0877258
## sample estimates:
## mean of x mean of y
## 11.99305 10.99309
```

Type I and Type II errors

- ► A Type I error occurs when we incorrectly reject the null hypothesis ("false positive")
 - e.g. In the one-sample test, we reject the hypothesis that $\bar{x}=10$ given $\mu=10$
- ► A Type II error occurs when we incorrectly fail to reject the null hypothesis ("false negative")
 - e.g. If we did not have sufficient statistical power for the test above, we might fail to reject the null that $\bar{x} = \bar{y}$
- ▶ In classical statistics, if our chosen significance level is p < 0.05 then we expect to see such errors approximately 5% of the time

Sign and magnitude errors

- Gelman, Hill and Vehtari draw attention to two kinds of errors that are often overlooked:
 - ▶ Sign errors: the sign of a relationship is incorrect
 - e.g. We observe a positive relationship between x and y when the true relationship is negative
 - Magnitude errors: the observed effect is severely over- or under-estimated
 - e.g. We think x = 10y but x = 0.1y

Expected mean and variance of two random variables

▶ The expected mean of the sum of two random variables is

$$E[x + y] = E[x] + E[y] = \mu_x + \mu_y$$

The expected variance is the sum of the variances plus twice their covariance

$$var(x + y) = var(x) + var(y) + 2cov(x, y)$$

If x and y are independent then cov(x, y) = 0 and var(x + y) = var(x) + var(y)

Covariance

- Covariance is the a measure of the joint variability of two random variables
- ▶ The expectation of the covariance between *x* and *y* is

$$cov(x, y) = E[xy] - E[x]E[y]$$

For a population, the covariance is

$$cov(x,y) = \frac{1}{N} \Sigma(x_i - \mu_x)(y_i - \mu_y)$$

► Sample covariance is defined as

$$cov(x,y) = \frac{1}{n-1}\Sigma(x_i - \bar{x})(y_i - \bar{y})$$

Correlation

► Correlation is a scaled version of covariance. We divide the covariance by the product of the standard deviations.

$$\rho(x,y) = \frac{\frac{1}{n-1} \sum (x_i - \bar{x})(y_i - \bar{y})}{\sigma_x \sigma_y} = \frac{cov(x,y)}{\sigma_x \sigma_y}$$

▶ The letter ρ is typically used to refer to correlation. The correlation coefficient variances between -1 and 1.

Why R?

- ► Free and open-source
- Multiple uses
 - A statistical programming language
 - Many cutting-edge approaches now implemented in R before Stata
 - Alongside Python, it is one of the main programming languages used by data scientists
 - Unfortunately, Stata does not have such flexibility
- A very active developer community
 - Lots of cool packages

Why R?



Source: Kieran Healey

RStudio

Overview

- RStudio is an Integrated Development Environment for programming in R
 - Run code in the console or in scripts
 - Easy to view data, objects in memory, plots
 - Easy to create output such as papers or slides
 - Terminal interface
 - Integrations including Github and Python

RMarkdown

Overview

- RMarkdown is an interactive coding environment
 - ► RMarkdown documents can combine text, LaTeX code, R code, and any output.
 - Write in Markdown or Visual Editor
 - ► These slides are rendered using RMarkdown
 - You will be using RMarkdown for your homework assignments and hopefully your papers

Next lecture

Ordinary Least Squares regression with two variables