# SOC542 Statistical Methods in Sociology II Introduction and Review

Dr. Thomas Davidson

Rutgers University

January 27, 2025

# **Plan**

- Introductions
- Course outline
- Statistics review
  - Notation
  - Statistical inference
- ► Tools
  - ▶ R
  - RStudio
  - ► Github
  - ► AI

# Part I: Course outline

# **Learning goals**

- ► The use of statistical analysis in empirical social science research
- Multiple regression
  - Conceptual and statistical background
  - Implementation in R
  - Interpretation
  - Violations assumptions and robustness
  - Frequentist and Bayesian approaches to estimation
- Proficiency in data handling, analysis, and visualization using R

#### **Structure**

- 1. OLS regression (Weeks 1-4)
- 2. Non-linear variables and interactions (5-6)
- 3. Model checking and missing data (7)
- 4. Generalized linear models (8-11)
- 5. Clustered data (12)
- **6.** Causal inference with observational data (13)
- 7. Presentations (14)

- ► Theory-driven statistical modeling
  - Causal, scientific models to guide implementation of statistical analyses

- Multiple approaches to estimation and inference
  - Quantification of uncertainty via Bayesian inference
  - Reduced emphasis on p-values

- Data-driven pedagogy
  - Preference for code and simulations over mathematical formalism

- Robust inferences
  - Appropriately specified statistical models
  - Model checking and comparison

- ► Reproducibility and transparency
  - ▶ Emphasis on reproducible and transparent analytic procedures

- Scientific communication
  - Clear, precise summaries of statistical models using tables and visualizations

- ► Theory-driven statistical modeling
- Multiple approaches to estimation and inference
- Data-driven pedagogy
- Robust inferences
- Reproducibility and transparency
- Scientific communication

### **Assessment**

- ► Homework assignments (40%)
  - ► Four assignments, each worth 10%
- ► Final paper (50%)
  - ▶ Phase 1: Research question, data, and methodology
  - Phase 2: Preliminary results
  - Phase 3: Submit final paper
- Presentations (10%)
  - Present results from final paper

# Required readings

- Regression and Other Stories by Andrew Gelman, Jennifer Hill, and Aki Vehtari
  - Main textbook, covers applied OLS regression and generalized models in R
- ▶ Bayes Rules! An Introduction to Applied Bayesian Modeling by Johnson, Alicia A., Miles Q. Ott, Mine Dogucu. 2021.
  - More detailed introduction Bayesian inference with examples in R

# Recommended readings

- Causal Inference: The Mixtape by Scott Cunningham
  - More formal econometric background and overview of causal approaches
- Statistical Rethinking, 2nd ed., by Richard McElreath
  - Supplementary textbook, provides additional material and deepens understanding of Bayesian inference and modern statistics
  - Recommended: McElreath's YouTube lecture series (2023 series currently underway)
- R for Data Science by Hadley Wickham and Garrett Grolemund.
  - ▶ A useful reference for data manipulation in R via the tidyverse
- Data Visualization: A Practical Introduction by Kieran Healy.
  - ▶ Great introduction to data visualization using R and ggplot

# Part II: Statistics review

#### Vectors

- ► A vector is a sequence of numbers
  - e.g. We take the heights of everyone in the class and record them in vector *v*

$$v = \{6.1, 5.9, 5.7, 6.0, 6.2, ..., 5.9\}$$

- We typically arrange these vertically as columns in a data table.
- ▶ We can use *indexing* to reference specific elements of the vector
  - v<sub>i</sub> refers to arbitrary element i
  - $\triangleright$   $v_1$  indexes the first element, 6.1, and so on

#### **Summation**

The uppercase letter  $\Sigma$  is used to denote a summation. We can use it here to take the sum of all the values in vector v, where k is the length of the vector.

$$\sum v_i = \sum_{i=1}^k v_i = v_1 + v_2 + ... + v_k$$

We can compute sums in R using the sum() function, where the thing we are summing over is included in the parentheses, e.g. sum(v).

#### **Products**

The uppercase letter  $\Pi$  is used to denote the product operation. We will encounter it far less frequently than summation.

$$\prod v_i = \prod_{i=1}^k v_i = v_1 * v_2 * ... * v_k$$

#### **Matrices**

- We often want to represent multiple vectors as a matrix.
- ► Let's say we also collected each students' age, we could represent the ages as a vector *u*.
  - v and u can be combined together in a matrix M (typically we use lowercase for vectors and constants and uppercase for matrices):

$$M = \begin{cases} 6.1 & 24 \\ 5.9 & 22 \\ 5.7 & 27 \\ 6.0 & 30 \\ 6.2 & 25 \\ \dots & \dots \\ 5.9 & 26 \end{cases}$$

### **Matrices**

- We can index elements of a matrix in the following way
  - $ightharpoonup M_{i,j}$  refers to the  $i^{th}$  row of column j
  - e.g.  $M_{4,2}$  indexes the age of the  $4^{th}$  student

## Vectors and matrices in R

```
v <- c(1,2,3)
print(sum(v))
## [1] 6
print(prod(v))
## [1] 6</pre>
```

## Vectors and matrices in R

We can use cbind to combine vectors columnwise into a matrix.

```
u \leftarrow c(1,1,1)
M <- cbind(v,u)
print(M[3,1]) # M[row, column]
## v
## 3
print(M)
##
        v u
## [1,] 1 1
## [2,] 2 1
## [3,] 3 1
```

#### Vectors and matrices in R

We can *transpose* this matrix using t if we want to treat these columns as rows.

### Random variables

- The value of a random variable depends on the outcome of random events
  - e.g. x is a random variable representing the outcome of a series of coin tosses

## **Probability distributions**

- Random variables are drawn from probability distributions
  - The probability of tossing a coin and getting a head is a defined by the Bernoulli distribution
  - The number of heads in a sequence of coin tosses is defined by the binomial distribution
  - The height of a randomly chosen adult male is drawn from a normal distribution

# **Probability distributions**

- Distributions are defined by parameters that modify their shape and scale.
  - ► A Bernoulli distribution has a single parameter, p
  - A binomial distribution has two parameters, *n* and *p*
  - A normal distribution has two parameters, a mean  $\mu$  and a standard deviation of  $\sigma$ 
    - Often we refer to this using the shorthand  $N(\mu, \sigma)$

# Probability distributions in R

A random variable drawn from a binomial distribution can take a value of 0 or 1, where p is the probability of a 1. p=0.5 is equivalent to a fair coin toss. The Bernoulli distribution is a special case where p=1.

```
x <- rbinom(n=1, 1, 0.5)
print(x)
## [1] 0</pre>
```

## Probability distributions in R

In this case, I make 10 draws from a binomial distribution, simulating ten tosses of a fair coin.

```
x <- rbinom(10, 1, 0.5)
print(x)
```

**##** [1] 0 1 0 0 1 1 0 0 1 0

# Probability distributions in R

A Normal, or Gaussian, distribution is a continuous distribution with two parameters. The standard normal distribution has a mean  $\mu=0$  and standard deviation  $\sigma=1$ . Here is a single random draw:

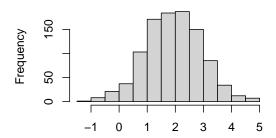
```
x <- rnorm(1, mean = 0, sd = 1)
print(x)</pre>
```

## [1] 1.477438

## Probability distributions in R

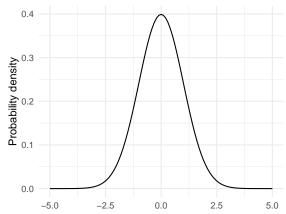
In this case, we can make 1000 draws from a normal distribution with a mean of 2 and a standard deviation of 1. Since there are a lot of values it is best to plot them using a histogram.

# Histogram of x



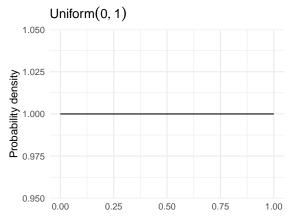
# Probability distributions in R

A *probability density function* shows the probability of observing particular random draws from a given distribution.



# Probability distributions in R

In a uniform distribution, every value in the interval [a, b] is equally likely.



## **Expected values**

- ▶ The expectation of a random variable is denoted by  $\mathbb{E}[x]$ . It is the long-run average of the random variable over many repeated trials.
- ▶ The expected value of a constant x = c is c. E.g.  $\mathbb{E}[2] = 2$
- ▶ The expected value of a random variable is its mean.
  - e.g. If x represents a vector of values drawn from a normal distribution, our best guess as to the value of any one realization  $x_i$  is  $\mu$ .
- We can use expectations notation to represent relationships between variables, e.g.  $\mathbb{E}[y|x]$

# **Expectations as weighted averages**

Discrete case, where p<sub>i</sub> is the probability of observing a particular value of x

$$\mathbb{E}[x] = \sum_{i=1}^k x_i p_i$$

▶ In the continuous case, where f(x) is a probability density function, the expectation is an integral over the possible values of x.

$$\mathbb{E}[x] = \int_{-\infty}^{\infty} x f(x) dx$$

## **Populations and samples**

- Classical statistics is based upon the assumption that our observations x are drawn from an underlying population.
- ► In a simple random sample, we draw *n* instances of a random variable from the population
  - ► These draws are assumed to be *independent* and *identically* distributed (IID)
- ► For example, a hypothetical population might be adults residing in the United States and a sample would be a randomly sampled subset of these adults.

#### **Means**

► The population mean value of a random variable is defined in the following manner

$$\mu_{\mathsf{x}} = \frac{1}{\mathsf{N}} \Sigma_{i=1}^{\mathsf{N}} \mathsf{x}_i = \frac{\Sigma_{i=1}^{\mathsf{N}} \mathsf{x}_i}{\mathsf{N}}$$

▶ The sample mean  $\bar{x}$  is defined by the following equation. n is lowercase to denote  $n \subseteq N$ 

$$\bar{x} = \frac{1}{n} \sum_{i=1}^{n} x_i = \frac{\sum_{i=1}^{n} x_i}{n}$$

#### **Variance**

Variance is the average of the squared deviations from the mean. For the population it is defined as

$$\sigma_x^2 = \frac{1}{N} \Sigma (x_i - \mu)^2$$

▶ The sample variance includes a degrees of freedom correction.

$$\sigma_{\bar{x}}^2 = \frac{1}{n-1} \Sigma (x_i - \bar{x})^2$$

#### Standard deviation

Variance is difficult to interpret. The standard deviation is a scaled measure of variance, typically denoted using  $\sigma$ . In the population, it is equal to

$$\sigma_{x} = \sqrt{\sigma_{x}^{2}} = \sqrt{\frac{1}{N}\Sigma(x_{i} - \mu)^{2}}$$

► The sample standard deviation is thus

$$\sigma_{\bar{x}} = \sqrt{\sigma_{\bar{x}}^2} = \sqrt{\frac{1}{n-1}\Sigma(x_i - \bar{x})^2}$$

#### The sampling distribution of the mean

- ► The mean of an IID random sample is distributed according to a sampling distribution
- ▶ It has the following properties:

$$\mathbb{E}[\bar{x}] = \mu_{x}$$
  $var(\bar{x}) = \sigma_{\bar{x}}^{2} = \frac{\sigma_{x}^{2}}{N}$ 

#### Simulating the sampling distribution

We can simulate the sample mean of 1000 normal distributions with the same population parameters and compare the sample means to the expectations.

```
mu <- 100; sigma <- 10; n <- 100 # population parameters
sims <- replicate(1000, mean(rnorm(n, mu, sigma)))
print(round(mean(sims),2)) # E[mu] = 100
## [1] 99.99
print(round(var(sims),2)) # E[sigma^2/n] = (10^2)/100 = 1
## [1] 0.9</pre>
```

#### The Law of Large Numbers

- ▶ When sample size is large,  $\bar{x}$  is close to  $\mu_x$  with a high probability
- ► A large IID sample can therefore approximate the sampling distribution
  - ▶ Such samples are *asymptotic* because approximations become exact in the limit as  $n \to \infty$
- ▶ Under such conditions,  $\bar{x}$  is considered a *consistent* estimator for  $\mu_{x}$

#### The Law of Large Numbers

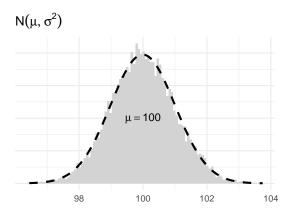
The sample mean from a large IID sample closely approximates the population mean.

```
large.sample <- rnorm(1e6, mu, sigma)</pre>
print(mean(large.sample))
```

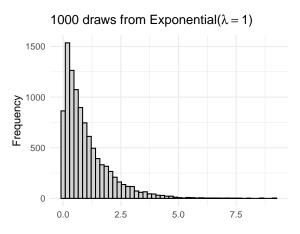
## [1] 99.99705

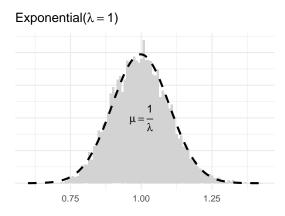
#### The Central Limit Theorem

- ▶ CLT: The distribution of  $\bar{x}$  is well approximated by a normal distribution when n is large
  - ▶ This is approximately true even if *x* are not normally distributed



Distribution of 10,000 sample means, where n = 100





Distribution of 10,000 sample means, where n = 100.

#### Standard error of the sample mean

► The standard error of the sample mean is defined as the sample standard deviation divided by the square root of *n*.

$$SE_{\bar{x}} = \frac{\sigma_{\bar{x}}}{\sqrt{n}}$$

- ▶ The standard error is used to communicate *uncertainty* since we cannot observe the true population mean  $\mu$  but only the sample mean  $\bar{x}$ .
- ► Theoretically, the standard error is the standard deviation of the sampling distribution.

## [1] 0.01

# Standard error as standard deviation of the sampling distribution

We can show that a standard error of a large random sample is a good approximate of the standard deviation of the sampling distribution.

```
N <- 10000
s.dist <- replicate(1000, mean(rnorm(N)))
print(round(sd(s.dist),3))
## [1] 0.01
x <- rnorm(N)
print(round(sd(x)/sqrt(N),3))</pre>
```

#### Estimating the standard error of the mean in R

```
mu <- 10 # population mean
sigma2 <- 1 # population standard deviation
N <- 100
x <- rnorm(N, mu, sigma2)
print(mean(x)) # sample mean
## [1] 9.862993
print(sd(x)/sqrt(N)) # sample SE
## [1] 0.09972622</pre>
```

#### Confidence intervals

► The standard error is used to define a confidence interval. By convention, a 95% confidence interval has lower and upper bounds of

$$[\bar{x} - 1.96SE_{\bar{x}}, \bar{x} + 1.96SE_{\bar{x}}]$$

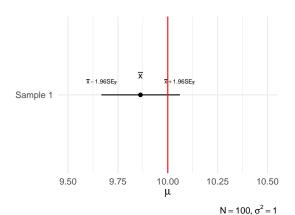
When n is large, the 95% confidence interval around  $\bar{x}$  contains the true value  $\mu_x$  in 95% of all possible random samples.

#### Confidence intervals in R

We can use the results of the previous simulation to compute confidence intervals.

```
xbar <- mean(x)
SE <- sd(x)/sqrt(N)
lower <- xbar-1.96*SE
print(lower)
## [1] 9.667529
upper <- xbar+1.96*SE
print(upper)
## [1] 10.05846</pre>
```

#### Confidence intervals in R



#### One-sample t-tests

- We can use a one-sample t-test to assess whether there is a statistically significant difference between our sample mean and a null hypothesis.
- ▶ The *test statistic t* is obtained using the following equation:

$$t = \frac{\bar{x} - \mu}{\frac{\sigma_{\bar{x}}}{\sqrt{n}}}$$

#### p-values and statistical significance

- ▶ In classical statistics, we use a test statistic to calculate a p-value.
  - This represents the probability of drawing a test statistic at least as large as the observed test statistic, assuming the null hypothesis is correct
- Smaller p-values indicate that a result is less likely to be due to chance
  - By convention, p < 0.05 is considered the threshold for statistical significance.

#### One-sample t-tests in R

```
t.test(x, mu=10)
##
##
    One Sample t-test
##
## data: x
## t = -1.3738, df = 99, p-value = 0.1726
## alternative hypothesis: true mean is not equal to 10
## 95 percent confidence interval:
## 9.665114 10.060871
## sample estimates:
## mean of x
## 9.862993
```

#### One-sample t-tests in R

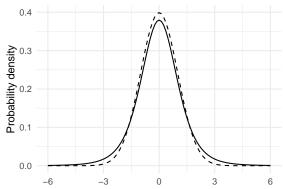
We can calculate the t-statistic and directly look up the corresponding p-value using a Student t distribution with N-1 degrees of freedom.  $^{1}$ 

```
t <- (xbar-mu)/(sd(x)/sqrt(N))
print(t)
## [1] -1.373835

p <- pt(abs(round(t,5)), df = N-1, lower.tail = FALSE)
print(round(p*2,4)) # p*2 = two-tailed p-value
## [1] 0.1726</pre>
```

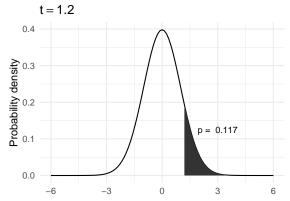
 $<sup>^{1}</sup>$ Rounding ensures that the results are equivalent to the 't.test' function used above.

#### The t-test and the Student t distribution



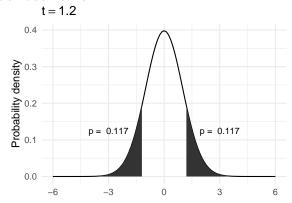
Student t distribution with 5 d.f. N(0,1) dashed line

#### Area under one tail



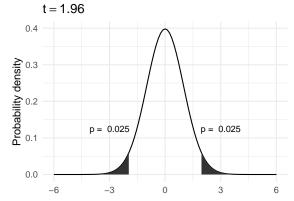
Student t distribution with 99 degrees of freedom.

#### Area under both tails



Student t distribution with 99 degrees of freedom.

#### Area under both tails



Student t distribution with 999 degrees of freedom.

#### Random sampling and p-values

Another way to show the same result is to draw random variables from a Student t distribution and calculate the proportion that fall above the chosen significance threshold.

## [1] 0.05

We can expect to see a t-statistic where  $|t| \ge 1.96$  approximately 5% of the time purely due to chance.

#### Testing for differences in means

- ▶ Often we want to know whether the mean values of two random variables,  $\mu_X$  and  $\mu_V$ , are different from one another.
- ► We can test for this by computing calculating the difference between the sample means and the uncertainty about that difference
- ▶ The equation for the two-sample t-test is:

$$t = \frac{\mu_{x} - \mu_{y}}{SE(\mu_{x} - \mu_{y})}$$

where

$$SE(\mu_x - \mu_y) = \sqrt{\frac{\sigma_x^2}{n_x} + \frac{\sigma_y^2}{n_y}}$$

#### **Testing for differences in means**

```
n < -1000
x \leftarrow rnorm(n, mean = 12)
y \leftarrow rnorm(n, mean = 11)
xbar <- mean(x)
ybar <- mean(y)</pre>
varx \leftarrow (1/(n-1))*sum((x-xbar)^2)
vary \leftarrow (1/(n-1))*sum((y-ybar)^2)
SE <- sqrt((varx/n)+(vary/n))
t <- (xbar-ybar)/SE
print(round(t,3))
## [1] 20.831
```

#### Testing for differences in means

```
t.test(x, y)
##
##
   Welch Two Sample t-test
##
## data: x and y
## t = 20.831, df = 1994.7, p-value < 2.2e-16
## alternative hypothesis: true difference in means is not
## 95 percent confidence interval:
## 0.8753134 1.0572567
## sample estimates:
## mean of x mean of y
## 11.97403 11.00774
```

### Type I and Type II errors

- ► A Type I (false positive) error occurs when we incorrectly reject the null hypothesis
  - e.g. In the one-sample test, we reject the hypothesis that  $\bar{x}=10$  given  $\mu=10$
- ► A Type II (false negative) error occurs when we incorrectly fail to reject the null hypothesis
  - e.g. If we did not have sufficient statistical power for the test above, we might fail to reject the null that  $\bar{x} = \bar{y}$
- ▶ In classical statistics, if our chosen significance level is p < 0.05 then we expect to see such errors approximately 5% of the time</p>

## Sign (S) and magnitude (M) errors

- Gelman, Hill and Vehtari draw attention to two kinds of errors that are often overlooked but can lead to profoundly incorrect inferences:
  - ► Sign errors: the sign of a relationship is incorrect
    - e.g. We observe a positive relationship between x and y when the true relationship is negative
  - Magnitude errors: the observed effect is severely over- or under-estimated
    - e.g. We think  $\bar{x} = 10$  but  $\bar{x} = 0.1$

#### Expected mean and variance of two random variables

▶ The expected mean of the sum of two random variables is

$$E[x + y] = E[x] + E[y] = \mu_x + \mu_y$$

► The expected variance is the sum of the variances plus twice their covariance

$$var(x + y) = var(x) + var(y) + 2cov(x, y)$$

If x and y are independent then cov(x, y) = 0 and var(x + y) = var(x) + var(y)

#### Covariance

- ► Covariance is the a measure of the joint variability of two random variables
- ▶ The expectation of the covariance between *x* and *y* is

$$cov(x, y) = E[xy] - E[x]E[y]$$

For a population, the covariance is

$$cov(x,y) = \frac{1}{N} \Sigma(x_i - \mu_x)(y_i - \mu_y)$$

► Sample covariance is defined as

$$cov(x,y) = \frac{1}{n-1}\Sigma(x_i - \bar{x})(y_i - \bar{y})$$

#### Correlation

Correlation is a scaled version of covariance. We divide the covariance by the product of the standard deviations.

$$\rho(x,y) = \frac{\frac{1}{n-1}\Sigma(x_i - \bar{x})(y_i - \bar{y})}{\sigma_x \sigma_y} = \frac{cov(x,y)}{\sigma_x \sigma_y}$$

▶ The Greek letter  $\rho$  is typically used to refer to correlation. The correlation coefficient ranges from -1 to 1.

## Part III: Tools

## Why R?

- ► Free and open-source
- Versatile
  - Statistical computing (lm, glm, 'rstanarm")
  - Data manipulation (tidyverse)
  - Visualization (ggplot)
  - General purpose programming
- Active developer community
  - Lots of packages with regular updates
  - New statistical and econometric packages

## Why R?



Source: Kieran Healey

### **RStudio**

#### **Overview**

- RStudio is an Integrated Development Environment for programming in R
  - ▶ Run code in the console or in scripts
  - Easy to view data, objects in memory, plots
  - Easy to create output such as papers or slides
  - Integration with Github

## **RMarkdown**

#### **Overview**

- RMarkdown is an interactive coding environment
  - RMarkdown documents can combine text, LaTeX code, R code, and any output.
  - ► These slides are rendered using RMarkdown
- You will be using RMarkdown for your homework assignments and hopefully your papers

#### Github

#### Overview

- ► Github is a platform for hosting code
  - Source code for open-source projects, such as R packages, is available
  - Version control keeps track of changes
  - Helps to ensure reproducible workflows
- ► The course website, homework assignments, and your final projects will be hosted on Github

### **Github**

### Set-up

- ► Follow the instructions on https://tinyurl.com/github542
- ► Step 1: Make an account
- Step 2: Install Github locally (depending on system)
- Step 3: Sync with RStudio
- Step 4: Clone the class repository

### Policy (from syllabus)

"I encourage you to use AI tools such as ChatGPT, Claude, and Gemini to learn about statistics, interrogate the readings, and improve your R code. You are permitted to use these tools to help edit your writing and code. However, you must solve the homework questions yourself and to write responses in your own words. You should also carefully check any output from AI to ensure its accuracy and validity. Please document any AI usage in your submissions."

#### Common use cases

- Explanation
  - "I don't understand why we take the square root of a variance to get a standard deviation. Can you explaint this"
- Summarization
  - [Upload paper PDF] "Summarize the main argument of this paper"
- Question-answering
  - ► [Upload paper PDF] "Does this paper use logistic regression?"
- Debugging code
  - ► [Paste R code and error message] "Why is my code failing?"
- ► Enhancing code
  - ► [Paste R code and data snippet] "Write an R function to create a standardized version of each of these variables"

### **Strengths**

- ► Al systems "know" a lot about statistics as they have "read" much of the publically available information and many scientific papers
- Many models are trained to write code and can be helpful for debugging and assistance
- ► Latest models have capacity to analyze new information including PDFs, spreadsheets, and other information

#### Weaknesses

- ➤ Al can "hallucinate" / "confabulate", including inaccurate information or incorrect code
  - Carefully verify and cross-reference information
- ► Al may not have syntax for more niche software, including some of the R packages we will use
  - Understanding the basics and how to do things yourself is critical
- Al can be biased, reproducing stereotypical representations and tropes
- ► Al often provide a "one-size-fits-all" solution to problems and will struggle with more creative tasks in research where we push boundaries of human knowledge

## **Next lecture**

Ordinary Least Squares regression with two variables

## Lab 1

- RStudio and RMarkdown
- Manipulating random variables
- Intro to tidyverse and ggplot for data manipulation and visualization