Tyler Hoffman, Software Engineer

 $Los\ Angeles,\ United\ States,\ 310\text{-}270\text{-}5825,\ teehoff@icloud.com}$

LINKS	LinkedIn/Tyler-Hoffman, GitHub/t-hoffman, t-hoffman.com		
PROFILE	Exceptionally motivated, goal-oriented, experienced developer, with an aspiration to embark on a career in software engineering. At 12 years old before frameworks & libraries my fascination for programming emerged and subsequently developed into self-taught full-stack development skills beneficial when becoming a freelance for 3 years creating custom projects and systems for clients. My passion for achieving solutions to complex issue began at an early age and has evolved and grown since. Skilled in object-oriented programming, front-end design customer service and independent learning.		
EMPLOYMENT HISTOR	Y		
Jul 2016 — Present	Claims Adjuster, Progressive In	surance	Los Angeles
	 Investigate and determine customer liability and policy coverage making highly accurate decisions in saving the company an average of 20% of claims costs sharing with other entities. Supervised and trained 50% of new representatives in LA in 2019 cutting company costs by ensuring accurate total loss payments in our high volume LA metro area. Heavy workload management of 75-100 claims daily making imperative claim decisions to assist customers and protect company assets. Maintained 5-star customer service ratings for 90% of all customer surveys and continually improved accuracy with less than 5% of files with marks in claim reviews. 		
	Served as nationwide ambassador for Lo 50 attendees.	GBT+ resource group, organizing and presenting	for meetings of more than
Feb 2016 — Jul 2016	Claims/Administrator, Mutual of Omaha Insurance Co		
	 Organized and maintained roughly 20 detailed medical forms per hour to ensure the clients file was updated and accurate. Communicated with doctor offices and customers regarding claims information to ensure all bills noted for accurate payments. 		
2004 — 2007	Full Stack Web Developer, Free	lancer	
	management and user authenticAdobe Photoshop used to create	tions for 3 consistent returning clients consistination systems, search engines, and graphic designation custom user interface. ramming the back-end and slight use of JavaScri	n.
EDUCATION			
2022 — 2023	Software Engineering Immersi	ve. General Assembly	
	Completed 420 hours of expert-led ins	truction in HTML, CSS, JavaScript, Python, R damentals and the industry's most in-demand to	
2009 — 2013	Bachelor of Arts, University of	Iowa	Iowa City
	Sociology		
2011 — 2013	Certificate, University of Iowa	Tippie College of Business	Iowa City
	Entrepreneurial Management / Business Administration		
	Entrepreneurial Management / Busine	SS Administration	
SKILLS	Entrepreneurial Management / Busine HTML/CSS	React.js	
	HTML/CSS	React.js	
	HTML/CSS JavaScript	React.js Git	
	HTML/CSS JavaScript PHP	React.js Git Python	

PROJECTS

Feb 2023

Project 4: "Tweeter"

Reverse engineered Twitter using a ReactJS, Python and Flask stack and a PostgreSQL database. Finished in 7 day time frame.

- Custom CSS used to replicate the front end at Twitter.
- Users can sign up, sign in, sign out with full authentication to create tweets, comments and message other
 users.
- Full CRUD capabilities, user settings page can edit account information.
- https://tweeter.thoffman.me

Jan 2023

Project 3: "abnb"

Reverse engineered web application of Airbnb using a MERN stack with MongoDB. Finished in the 7 day time frame.

- Implemented and coded the main features: landing & listing page.
- Designed the user experience from scratch using HTML/CSS and some Bootstrap elements, ReactJS front-end, Mongoose/ExpressJS back end.
- Full CRUD capabilities as the user can add, edit and delete listings.
- https://abnb.thoffman.me

Dec 2022

Project 2: "Foodie"

Web program that lets you compare Yelp and TripAdvisor with info pulled from multiple endpoints within the Yelp API and TripAdvisor APIs with a ReactJS front end finished in the 7 day time frame.

- Developed an app to compare the reviews and ratings using web API data from the two top sites in the field: Yelp and TripAdvisor so the user can compare.
- Used HTML, CSS, JavaScript to pull data from multiple endpoints for the user to view in a pleasing user interface.
- https://foodie.thoffman.me

Nov 2022

Project 1: "Checkers"

Responsive front end game using vanilla JavaScript, HTML and CSS finished in the 7 day time frame.

- $\bullet \ \ Prepared an aesthetically pleasing, neutral game of checkers using JavaScript DOM manipulation.$
- Game has no flaws and includes King checker piece function, which no other student has been able to achieve in prior cohorts.
- https://checkers.thoffman.me

REFERENCES

References available upon request