## Isabelle

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## 1 Example theory file for getting acquainted with Isabelle

#### 1.1 Terms

We can write logical formulae and terms in the usual notation. Connectives such as  $\neg, \lor, \land$  etc. can be typed using the backslash \ followed by the name of the sign. I.e. \not for  $\neg$ . Note that during typing \not at some point there will be a pop-up menu offering you certain auto completion suggestions that you can accept by pressing the tab key.

#### 1.2 Types

All terms (and also constant symbols, variables etc.) are associated a type. The type *bool* is the type of all Boolean-values objects (e.g. truth values). New types can be inserted at will.

 $\mathbf{typedecl}\ i$  — Create a new type i for the type of individuals

#### 1.3 Constants

New constants can be defined using the *consts* keyword. You need to specify the type of the constant explicitly.

#### 1.4 Terms and Formulas

In higher-order logic (HOL), terms are all well-formed expressions that can be expressed within the logic. A term has a unique type, such as in f A where the term f A has type i. Terms of type bool are called "formulas".

#### 1.4.1 Example formula 1

If it's raining the street will get wet

```
\begin{array}{l} \textbf{consts} \ \ raining :: bool -- \text{ constant symbol for raining} \\ \textbf{consts} \ \ wet :: i \Rightarrow bool -- \text{ predicate symbol for wet} \\ \textbf{consts} \ \ street :: i -- \text{ constant symbol for the street} \\ \end{array}
```

**prop**  $raining \longrightarrow wet(street)$  — raining implies street-is-wet

#### 1.4.2 Example formula 2

```
consts good :: i \Rightarrow bool — predicate symbol for being good
```

```
prop good(A) — A is good
```

A is a free variable of the above term, hence it is not closed

#### 1.4.3 Example formula 3

```
prop \forall A. good(A) — everything is good
```

A is a a bound variable of the above term, which is universally qualified.

#### 1.5 Proofs

We will learn how to formalize proofs in Isabelle throughout this course.

#### 1.5.1 Proofs with handy keywords

```
theorem MyFirstTheorem:
   assumes A
   shows B \longrightarrow A

proof -
{
   assume B
   from assms have A by - Iterate the fact that A holds by assumptions using the - sign
}
then have B \longrightarrow A by (rule\ impI)
thus ?thesis.

qed
```

#### 1.5.2 Proofs with labels

```
theorem MyFirstTheorem2:
assumes 1: A
shows B \longrightarrow A
proof -
{
assume B
from 1 have A by -
} note 2 = this
from 2 have B \longrightarrow A by (rule \ impI)
thus ?thesis.
qed
```

#### 1.5.3 Using the proofs

We can now derive simple facts of the above theorem.

```
corollary ThatFollowsDirectly: assumes A shows P(A) \longrightarrow A using assms by (rule\ MyFirstTheorem[\mathbf{where}\ B = P(A)]) theorem excludedMiddle: shows A \lor \neg A
```

```
proof -
  {
   assume 1: \neg(A \lor \neg A)
     assume 2: \neg A
     from 2 have 3: A \vee \neg A by (rule disj12)
     from 1 have 4: \neg(A \vee \neg A) by -
     from 4 3 have False by (rule notE)
   from this have 5: A by (rule ccontr)
   from 5 have 6: A \vee \neg A by (rule disj11)
   from 1 6 have False by (rule notE)
 from this have A \vee \neg A by (rule ccontr)
 thus ?thesis.
qed
1.6
        Exercise 1c: logical expressions natural language3
\mathbf{prop} \ \exists \ ship. \ huge(ship) \land \ blue(ship)
\operatorname{\mathbf{prop}} \neg shining() \longrightarrow sad(me)
prop raining \lor not\text{-}raining
\mathbf{prop} \ going(she) \longrightarrow going(me) \land \neg going(she) \longrightarrow \neg going(me)
      Exercise 2
\mathbf{2}
2.1
       a)
theorem A:
 assumes 1: A \wedge B \longrightarrow C
 assumes 2: B \longrightarrow A
 assumes 3: B
 shows C
proof -
  from 2 3 have 4: A by (rule mp)
  from 4 3 have 5: A \wedge B by (rule\ conjI)
  from 1 5 have 6: C by (rule mp)
  thus ?thesis.
\mathbf{qed}
2.2
        b)
theorem B:
 assumes 1: A
 \mathbf{shows}\ B\longrightarrow A
proof -
   assume B
```

from 1 have A by -

```
} note 2 = this
  from 2 have 3: B \longrightarrow A by (rule impI)
  thus ?thesis.
qed
2.3
       c)
theorem C:
 assumes 1: A \longrightarrow (B \longrightarrow C)
 shows B \longrightarrow (A \longrightarrow C)
proof -
  {
   assume 2 \colon B
    {
    assume 3: A
    from 1 3 have 4: B \longrightarrow C by (rule \ mp)
    from 4 2 have 5: C by (rule mp)
   from this have A \longrightarrow C by (rule \ impI)
  from this have B \longrightarrow (A \longrightarrow C) by (rule impI)
  thus ?thesis.
\mathbf{qed}
2.4
       d)
theorem D:
 assumes 1: \neg A
 shows A \longrightarrow B
proof -
  {
   assume 2: A
    assume \beta: \neg B
    from 1 have 4: \neg A by -
    from 2 have 5: A by -
    from 4 5 have False by (rule notE)
   from this have \neg \neg B by (rule not1)
   from this have B by (rule notnotD)
  from this have A \longrightarrow B by (rule impI)
  thus ?thesis.
\mathbf{qed}
```

# 3 A Hilbert Proof Calculus for Propositional Logic (PL)

#### 3.1 Logical Connectives for PL

#### 3.1.1 Primitive Connectives

```
consts impl :: bool \Rightarrow bool \in (infixr \rightarrow 49)
consts not :: bool \Rightarrow bool (\neg)
```

In philosophy, we often assume that the only two logical connectives are the implication  $op \to and$  the negation  $\neg$ . This is handy, since it simplifies proofs to only consider these two cases.

#### 3.1.2 Further Defined Connectives

We can of course add further connectives that are to be understood as abbreviations that are defined in terms of the primitive connectives above.

abbreviation 
$$disj :: bool \Rightarrow bool \Rightarrow bool \text{ (infixr } \lor 50\text{)}$$
 where  $A \lor B \equiv \neg A \to B$  abbreviation  $conj :: bool \Rightarrow bool \text{ (infixr } \land 51\text{)}$  where  $A \land B \equiv \neg (A \to \neg B)$ 

#### 3.2 Hilbert Axioms for PL

#### 3.2.1 Axiom Schemes

axiomatization where

A2: 
$$A \to (B \to A)$$
 and  
A3:  $(A \to (B \to C)) \to ((A \to B) \to (A \to C))$  and  
A4:  $(\neg A \to \neg B) \to (B \to A)$ 

#### 3.2.2 Inference Rules

axiomatization where

$$ModusPonens: (A \rightarrow B) \Longrightarrow A \Longrightarrow B$$

lemma True nitpick [satisfy, user-axioms, expect = genuine] oops

#### 3.3 A Proof

thm 
$$A3$$
[where  $A = A$  and  $B = (B \rightarrow A)$  and  $C = A$ ] thm  $A3$ [of  $A$  ( $B \rightarrow A$ )  $A$ ]

We show that A1 is redundant

theorem A1Redundant:

shows 
$$A \rightarrow A$$

```
proof — have 1: (A \to ((B \to A) \to A)) \to ((A \to (B \to A)) \to (A \to A)) by (rule \ A3[where B = (B \to A) and C = A]) have 2: A \to ((B \to A) \to A) by (rule \ A2[where B = B \to A]) from 1.2 have 3: (A \to (B \to A)) \to (A \to A) by (rule \ ModusPonens) have 4: (A \to (B \to A)) by (rule \ A2) from 3.4 have 5: A \to A by (rule \ ModusPonens) thus ?thesis.

qed

theorem shows A \to A by (metis \ (full-types) \ A2 \ ModusPonens) — Sledgehammer even finds a proof without using A3
```

#### 4 Exercise 3

```
theorem exercise3: assumes 1: A \to B assumes 2: B \to C shows A \to C proof — have 3: ((B \to C) \to A \to (B \to C)) by (rule\ A2[where A = B \to C and B = A]) from 3 2 have 4: A \to (B \to C) by (rule\ ModusPonens) have 5: (A \to (B \to C)) \to ((A \to B) \to (A \to C)) by (rule\ A3) from 5 4 have 6: ((A \to B) \to (A \to C)) by (rule\ ModusPonens) from 6 1 have A \to C by (rule\ ModusPonens) thus ?thesis.
```