



WIKIPEDIA

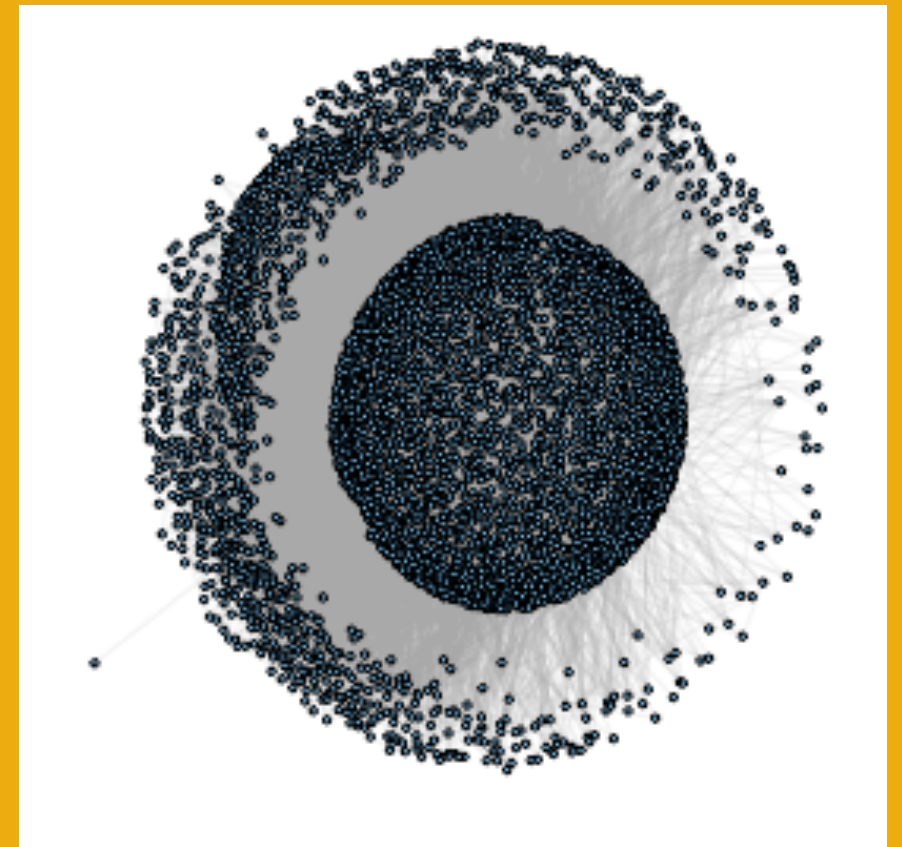
The Free Encyclopedia

How do users navigate the largest repository of knowledge on the Internet?

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Dataset: Wikispeedia

- Collected through game: get from given source to target article by using Wikipedia links
- Finished paths: 51,318
- Transformation to graph format (LGL) needed



Goals

- Transform data for use with graph
- Result: weighted directed graph, vertexes: articles, edges: used links
- Find common usage patterns
- Analyze centrality and Identify cohesive subgroups

Expected Outcome

- Articles are structured in subgroups that reference each other
- These groups are connected by hubs
- Users try to reach a hub first, then proceed to their goal

Open Questions

- What other measures can be applied?
- How could unfinished graphs be interpreted?