

Java Basics

- **JVM** -> A blueprint of how to provide a runtime environment in which Java bytecode can be executed.
- **JRE** -> Actual implementation of JVM. Provided by different companies eg:- Sun, Oracle, etc.
- **JDK** -> JRE + development tools(compiler, interpreter, archiver(jar),etc)
- **Java Classloader**
 - Is a part of the **JRE** that dynamically loads Java classes into the **JVM**.
 - Java classes aren't loaded into memory all at once, but when required by an application. At this point, the **Java ClassLoader** is called by the **JRE** and these ClassLoaders load classes into memory dynamically.
 - If any of these classes are not found then it returns a **NoClassDefFoundError** or **ClassNotFoundException**.
 - ◆ **Bootstrap** or **Primordial ClassLoader** -> loads classes from the location **rt.jar**
 - ◆ **Extension ClassLoader** -> loads files from **jre/lib/ext** directory or any other directory pointed by the system property.
 - ◆ **System** or **Application ClassLoader** -> loads classes from **classpath**.
 - ◆ **Priority** -> Bootstrap > Extension > Application
- **Bitwise Operator**
 - **Left Shift -> multiply**
 - ◆ $(10 << 2) \rightarrow 10 * 2^2 \rightarrow 40$
 - ◆ $(5 << 3) \rightarrow 5 * 2^3 \rightarrow 40$
 - **Right Shift -> Divide**
 - ◆ $(10 >> 2) \rightarrow 10 / 2^2 \rightarrow 2$
 - ◆ $(50 >> 5) \rightarrow 50 / 2^5 \rightarrow 1$