## Unit #3

## Authentication

- Non-human identities: workloads, services, machines
  - These can be considered the majority of users in organizations.
  - o They have more privileged accounts than humans.
  - Certificates or keys are used for these identities rather than traditional passwords.

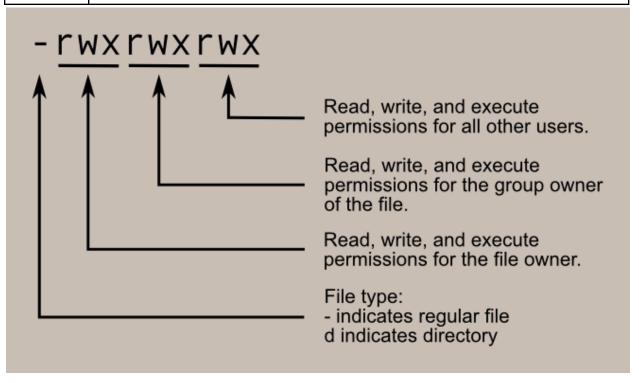
Securing device identities		
Public Key Infrastructure	<ul> <li>Issuance of digital certificates to provide unique digital identities for users.</li> </ul>	
On-device code generation	<ul> <li>Code generation apps ensure that only authorized users can access resources.</li> </ul>	
Mutual authentication	<ul> <li>Two sides of a communication channel verify each other's identity.</li> </ul>	
Zero trust	<ul> <li>Don't grant access to resources until the device verifies its identity</li> </ul>	

Three ways to authenticate			
Knows	<ul> <li>A password, pin, answer to a secret question, etc.</li> <li>Vulnerabilities: forgetting passwords, weak passwords, reusing passwords, discoverable.</li> </ul>		
Has	<ul> <li>ID, magnetic card, token, etc.</li> <li>Vulnerabilities: loss, duplication.</li> </ul>		
Is	<ul> <li>Biometrics (fingerprints, facial recognition, etc.)</li> <li>Vulnerabilities: error rates can be high, high costs, privacy concerns, and some people can have similar features.</li> </ul>		

- Every file and directory has an **owner** and **group**.
- There are **sets of permissions** for the owner, group, and world (all users that can log into the system).

Types of permissions	
Read	A user can see the contents.

Write	A user can modify the content.
Execute	A user can run a file.



How passwords work		
Signup	<ol> <li>Encrypt the user's password.</li> <li>Stores encrypted string (hash) with the user's record in the database.</li> </ol>	
Login	<ol> <li>The user submits a username and password on a login page.</li> <li>The attempted password is encrypted.</li> <li>The new hash is verified against the stored hash.</li> </ol>	

## Lab

John the Ripper cracking methods		
Single crack mode	<ul> <li>It uses the user's information such as login names, full name fields, directory name fields, etc. stored in the GECOS field to guess user passwords.</li> </ul>	
Wordlist mode	<ul> <li>It uses a wordlist of passwords and tries every password in it. In this lab, the wordlist lower.lst was used.</li> <li>Mangling rules can be applied to modify the passwords in the</li> </ul>	

	list.
Incremental mode	<ul> <li>Tries all possible character combinations as passwords, essentially like a brute force.</li> <li>Educated guesses about the construct of passwords can be used. Using -mask can be used to look for a common pattern.</li> </ul>

- crackA.txt passwords: (used single crack mode to reveal all passwords in this file) [john
   --single crackA.txt]
  - bulbasaur:kantograss
  - squirtle:waterSquirtle
  - o charmander:charizard22
- crackB.txt
  - o jim:paper[john --wordlist=lower.lst crackB.txt]
  - pam:tEaPoT[john --wordlist=lower.lst crackB.txt --rules=133t]
  - dwight:b33t [john --wordlist=lower.lst crackB.txt --rules=shifttoggle]
- crackC.txt
  - pinball:496821 [john --incremental=digits --min-length=4 --max-length=6 crackC.txt]
  - o pacman:8Bit[john --mask=?d?u?1?1 crackC.txt]
  - o frogger:bugs7![john --mask=?1?1?1?1?d! crackC.txt
- challengeCrack.txt
  - pupper: bacon! [john --single crackChallenge.txt]
  - Birb: birdseed [john --wordlist=lower.lst crackChallenge.txt]
  - Kitty: pr3d4t0ry [john --wordlist=lower.lst crackChallenge.txt --rules=133t]

## **Project**

```
khinkle:wizzy
jtyree:danon
nweber:8080
 lvance:skell
brao:andar
jgodinez:atena
rcote:2254
awilliam:ibn
khackett:alfio
rgonzaga:kamau
sbutcher:cease
iperera:myass
hmishra:rohan
zabbas:racks
ppatil:Annal
skhawaja:teeny
zyoung:6644
jdulay:vd
myork:aVia
dosorio:gatta
jplatt:qwe
jdhillon:1909
nmohd:izzy
mgreenberg:dim
esimpson:torii
 hmishra:rohan
 esimpson:torii
jfrye:Fucks
mgibbs:kemal
ddrake:ggg
ahatcher:marne
 pgutierrez:psy
 yhussain:steen
 ccake:Gauge
 dharden:Bless
 fhuang:Anj4
 atiwari:Shy
531 password hashes cracked, 469 left codepath@lab000000:~/unit3$
```