

Deniah Cagara

Designer who codes

RECENT WORK

Digital / Product Designer [Freelance]

Jan 2021- current / Remote

- Collaborate with Design & Development teams as a design consult.
- Design high-fidelity wireframes, userflows, and prototypes.

UX/UI Designer [Contractor] | Pollinate Inc.

Sept 2019- Apr 2021 / New York, NY

- Research and identify problems through stakeholder talks and user research in the complex art industry.
- Design and validate workflows and interfaces through iterations. Collaborated with multiple stakeholders to drive alignments.

Graphic Designer [Freelance] | MNS Real Estate NYC

Jan 2020 - Apr 2020 / New York, NY

- Designed digital and print marketing collaterals such as Google Ads, e-mail blasts, and websites for upcoming and current listings
- Build out marketing materials for digital and print.

WORK EXPERIENCE

Designer & Photographer | Enchante Accessories

May 2017 - Jun 2019 / New York, NY

- Designed and finalized artwork files and CADs to send to factory for production.
- Conceptualized and developed packaging and artwork for brands such as Dwell Studio, Nicole Miller, and Ellen Tracy.

Associate Design Director | Sacatelle

Jun 2016 - Feb 2017 / New York, NY

- Delegated tasks and projects to members of the design team in order to maximize productivity.
- Oversaw and managed a 12-member design team.

📍 WILLING TO RELOCATE

👉 deniah.com
✉ deniahcag@gmail.com
📷 [@t00ns.ugh](https://www.instagram.com/t00ns.ugh)
🐙 github.com/t00ns
in [linkedin.com/in/deniah](https://www.linkedin.com/in/deniah)

EDUCATION

Pace University

Graduated 2016

BFA in Graphic Design

Pratt Institute

Completed 2019

Certificate Course in UX/UI
Mobile Design

SKILLS

Design Strategy
Interaction Design
Prototyping
Wireframing
User Flows
HTML/CSS
Javascript
React

TOOLS

Figma
Sketch
VSCode
Photoshop
Illustrator
InDesign
Notion
Pencil & Paper