Congestion Control in Machine Type Communication

Yin-Hong, Hsu

01 23, 2017

Outline

Introduction

Solutions

Conclusion

References



Problem in Machine Type Communication

- More and more applications such as smart grid, real-time health services, etc are growing vigorously
- It's can be predicted that the number of M2M devices will expand to billion in 2020
- Great amount of MTC device could make the radio access network be very clogged

Problem in Machine Type Communication

- Different service like real-time health service can not tolerance with the environment with high access delay and failure of access
- Alleviate the Radio Access Network overload
 - ellvate the access success probability
 - reduce access delay

Random Access Procedure - intro

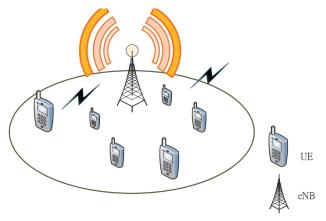


Figure 3.4: Information of random access broadcasted by eNB

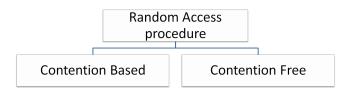
Random Access Procedure - intro

- Random Access Procedure is triggered when
 - Initial access from RRC_IDLE
 - Handover
 - DL data arrival during RRC_CONNECTED requiring random access procedure

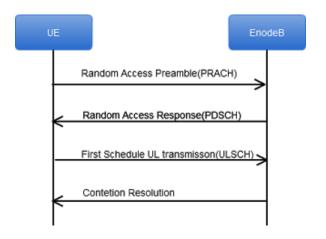
Terms

- RACH Random Access Channel
 - time-frequency resource blocks repeats in the system periodically
- Preamble
 - A set of codes called preambles, which shared by all users in their random access

Random Access Procedure - two type



Random Access Procedure - illustration





Congestion of Random Access Procedur

- Lets assume two UEs send same RACH preamble at same time in step 1
- Same message will be received by two UEs in step 2
- In step 3 eNodeB may be able to receive Msg3 from only one UE or none of them due to interference
- ► In step 4 the UE which does not receive Msg4 from eNodeB will back-off after expiration of RACH specific timers. Possibility is also that none of them receive Msg4

ACB - Access Class Barring

- lacktriangle eNB broadcast an access probability p and a limit time au
- ▶ UE will generate a random value q, if $q \le p$, UE can start the Random Access Procedure
- ightharpoonup if not, UE have to wait for au to retry

MTC backoff

- When there is collision in Random Access Procedure, UE will wait for a backoff time to retry
- Use the backoff time to release loading on Random Access Channel

Random Access Procedure - flow chart

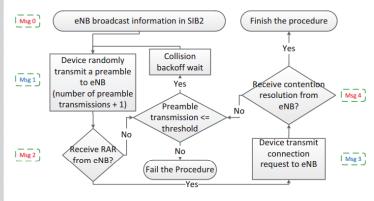


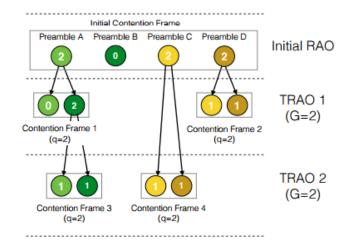
Figure 3.3: Random access flow chart

Papers

- Retransmission-based Access Class Barring for RAN overload control in Machine Type Communications[1]
- Efficient LTE Access with Collision Resolution for Massive M2M Communications [2]
- Adaptive RACH Congestion Management to Support M2M Communication in 4G LTE Networks [3]
- ▶ D-ACB: Adaptive Congestion Control Algorithm for Bursty M2M Traffic in LTE Networks [4]

- Retransmission-based Access Class Barring for RAN overload control in Machine Type Communications[1]
 - Classify into several groups by the number of retransmission. Each group were assigned a weight which means the proportion of RACH resource they get.
 - The way to control the proportion of RACH resource is dynamic change their ACB factor

- Efficient LTE Access with Collision Resolution for Massive M2M Communications
 - Proposed a collision resolution algorithm. The algorithm use q-ary tree spliting to split the set of avaliable preable
 - Revise MSG4 to make UE next contention attempt use the sub-set of available preamble on dedicate RAO(random access oppo rtunity)



- Adaptive RACH Congestion Management to Support M2M Communication in 4G LTE Networks
 - With several known algorithm for congestion control, and seperate congestion situation in three level.
 - Propose an algorithm "ARC", to apply the best congestion control algo to correspond congestion level.

- D-ACB: Adaptive Congestion Control Algorithm for Bursty M2M Traffic in LTE Networks
 - Proposed a "D-ACB" algorithm to adaptively update the ACB factor
 - Use available information (e.g. number of success preamble transmissions, number of available preambles...) to derive $E[C_{M,p}]$: average number of preambles experiencing collisions in the RACH
 - and use $E[C_{M,p}]$ can derive the improved ACB factor

Difference between this papers

- ► The work in [1] and [4] both discuss with how to adjust ACB factor
 - These two paper are using the same parameter "ACB" to alleviate the Radio Access Network
 - but [1] is more focused on the access success probability, so it's hard to integrate to gain better result
- ► [2] and [4] both concern in how to decrease access delay
 - Combine the perspective between these two, might gain better result



References

- [1] J. W. Chiou and S. Cheng, "Retransmission-based access class barring for ran overload control in machine type communications."
- [2] G. C. Madueo, . Stefanovi, and P. Popovski, "Efficient Ite access with collision resolution for massive m2m communications," in 2014 IEEE Globecom Workshops (GC Wkshps), Dec 2014, pp. 1433–1438.
- [3] M. K. Giluka, A. Prasannakumar, N. Rajoria, and B. R. Tamma, "Adaptive rach congestion management to support m2m communication in 4g Ite networks," in 2013 IEEE International Conference on Advanced Networks and Telecommunications Systems (ANTS), Dec 2013, pp. 1–6.
- [4] S. Duan, V. Shah-Mansouri, Z. Wang, and V. W. S. Wong, "D-acb: Adaptive congestion control algorithm for bursty m2m traffic in Ite networks," *IEEE Transactions on Vehicular*

Thanks for Your Attentions