

Efficient LTE Access with Collision Resolution for Massive M2M Communications [1]

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Outline

Aim

Background

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Aim

- ▶ **Propose a LTE RACH scheme for delay-sensitive M2M service with synchronous traffic arrivals**
- ▶ **Propose a to use collision resolution algo. to resolve synchronous RACH attempt**
 - it is more efficient to resolve these collisions instead to waste time and LTE resources by trying to avoid them



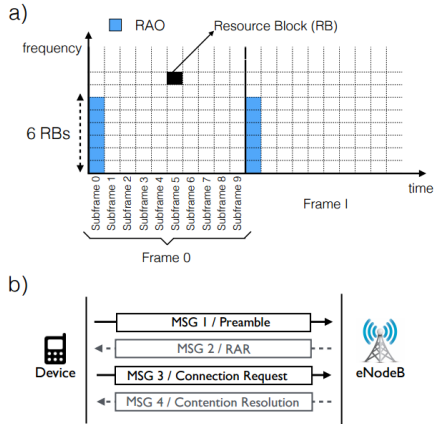


Fig. 1. a) LTE uplink resources with one RAO per frame. b) Message exchange between a device and the eNodeB during the LTE random access procedure.

Background

- ▶ Time is divided in frames, every frame is composed by 10 subframes
- ▶ There are 64 orthogonal preambles in LTE, some of them are reserved for special purposed
 - The actual number of available preambles for contention is typically set to 54
- ▶ eNodeB can only detect if a preamble has been actived or not, but not how many device have actually activated it



Proposed solution

- ▶ Propose to use a q-ary tree splitting algo.
- ▶ It perform through the feedback messages sent by eNodeB
- ▶ propose a new type of MSG4, denoted as MSG4b



Proposed solution

LTE RACH Modification

- ▶ MSG4b specifying the details of the next contention attempt
 - MSG4b indicates a set of q preambles to be used for the next contention attempt and the RAO where this contention should take place



Proposed solution

LTE RACH Modification

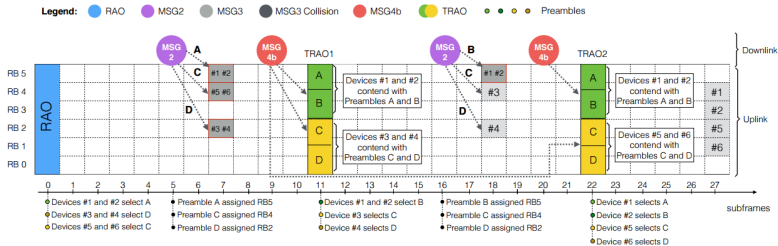


Fig. 2. Illustration of the proposed tree-splitting algorithm.

Proposed solution

LTE RACH Modification

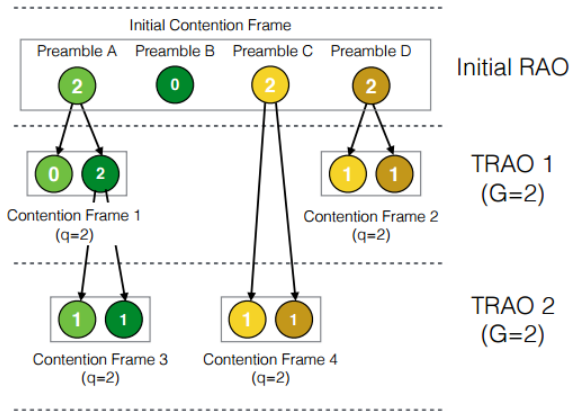


Fig. 4. Illustration of contention resolution with four devices and four preambles.

Result

Parameter	Value	Parameter	Value
Total Number of Preambles (N_P)	54	MSG 2	56 bits
MSG 2 Window (t_{RAR})	5 ms	MSG 4	20 bits
MSG 4 Timer	24 ms	MSG 4b	25 bits
Maximum Transmissions (M)	10	System BW	20 MHz
Contention Timer (t_{CRT})	48 ms	Backoff (B_i)	20 ms
eNodeB and UE Processing Time	3 ms	Modulation	QPSK

TABLE I
SYSTEM PARAMETERS.

Result

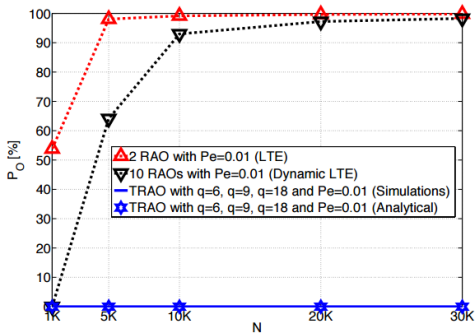


Fig. 5. Outage performance of standard LTE RACH, dynamic allocation and the proposed splitting-tree.

Result

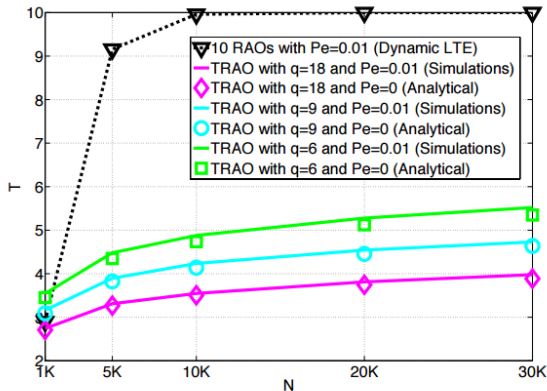


Fig. 6. Average preamble transmissions per device required.

Result

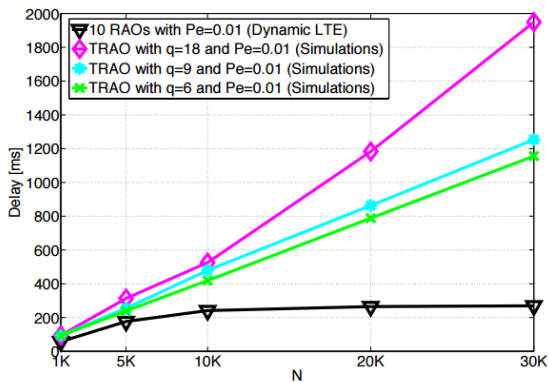


Fig. 7. Average delay experienced by resolved devices.

Result

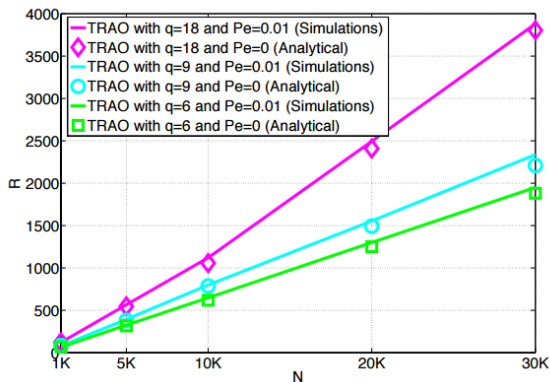


Fig. 8. Average number of TRAOs required.

References

- [1] C. P. P. Madueo, Germán Corrales; Stefanovic, "Efficient lte access with collision resolution for massive m2m communications," in *IEEE GLOBECOM*, 2015.



Thanks for Your Attentions

