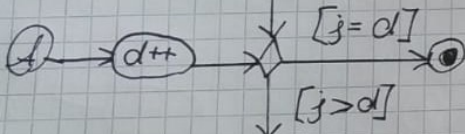Interface
erstellen alle Karten
name : string
color : string
value : number
alle werden im
alle Cards[] zusammen gefasst

```
let j : number
let i : string prompt ("...")
j = Number (i)
```

[j = d]
→ ●

① → d++ ✕ [j > d]

```
let l : number = random (allCards.length)
```

place Div (l) ───→ let remove = allCards.splice (l-1, 1) → ①

l : number

```
let div : HTMLElement = document.createElement("div")
```

append div to body

```
let s : CSSStyle Declaration = div.Style
```

border, text Align, position, background color =
allCards.[l].color, width, height, bottom, borderRadius

●

U NO

one : number = 1
two : " = 2
three : " = 3
four : " = 4
five : " = 5
six : " = 6   cardsOto9 : $[\ ]$ numbe = [0,1,2,3,4,5,6,7,8,9] red
seven : " = 7   " #2 " = " green
esth : " = 8   " #3 " = " blue
nine : " = 9   " #4 " = " yellow
ten : " = 0

plus2 :   = draw 2
plus4 : "   = draw 4 + colorSwap
reverse :   =
colorSwap =
expose   =
color : string = [red, green, blue, yellow]
deck = [ ] (all cards)

specialCards = [plus2, plus4, reverse, expose] 4 × 7g, 6g
blackCards = [plus4, colorSwap]

Popup
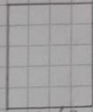
Geben sie ein wie viele
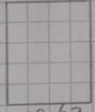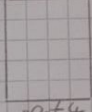kosten sie wollen

UNO-Online
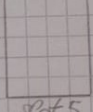
Start   View Game

Rest
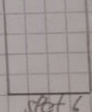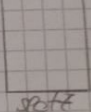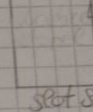hinzufügen
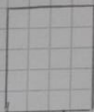
slot 1   slot 2   slot 3   slot 4   slot 5   slot 6   slot 7   slot 8

(weitere werden generiert, wenn nötig)