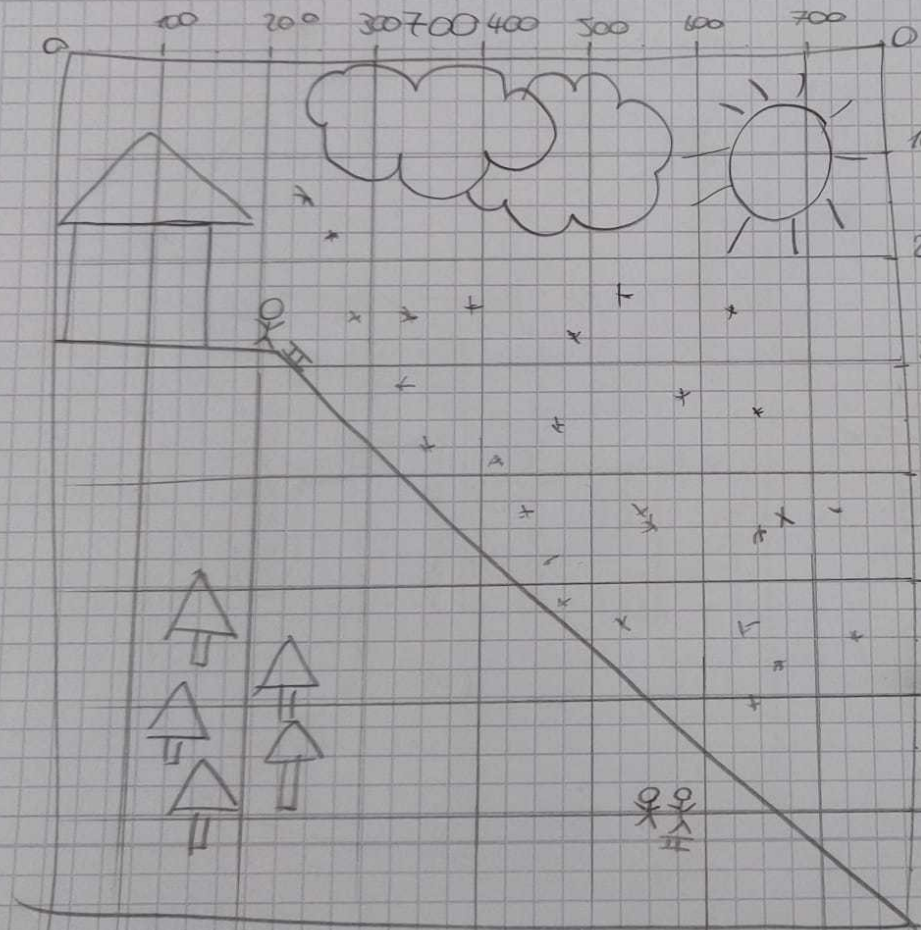


# Aufgabe 3



Bäume, Schnee mit Math.random  
und eingegrenzte Fläche  
erzeugen  
Summe wachem Math.Pi  
mehrere Kreise

draw trees

```
- color: string  
- x: number  
- y: number
```

draw square

fill square

draw triangle

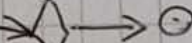
fill triangle



placeRandomTrees

```
let i: number = 0
```

i++



[i < 5]

```
let x: 20 + (math.random)  
let y: 400 + ( " " )
```

draw trees n



draw Snow

-x: number  
-y: number

draw circle

fill circle

○

place Snow

let i: number = 0

i++

[i < 300]

let x: number = Math.random \* 700  
let y: " " = " " \* 700

draw Snow (x, y)