

# Salvatore Petrolo

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## About

Machine Learning Engineer with a strong software engineering foundation, specializing in developing, fine-tuning, and deploying Large Language Models (**LLMs**) at scale for edge and cloud environments. Skilled in pre-training, supervised fine-tuning (**SFT**), Reinforcement Learning from Human Feedback (**RLHF**), and Reinforcement Learning with Verifiable Rewards (**RLVR**) to enhance model performance and alignment. Experienced in distributed training, transformer architectures, Retrieval-Augmented Generation (RAG), and Computer Vision.

## Experience

**Machine Learning Engineer**  
*Knowlix GmbH*

*Tutzing, Bavaria, DE*  
*February 2023 – Present*

- **Improved documents key information extraction accuracy to 99%** by fine-tuning a Vision-Language Model (**VLM**) to eliminate OCR dependency and enhance document understanding.
- **Optimized cost, performance, and security of document intelligence workflows** by developing a serverless API with **AWS**, integrating a model zoo of **LLMs** on **SageMaker**, and implementing asynchronous job execution with callback and polling.
- **Achieved 4x speed-up and 98% accuracy in on-device key information extraction** by fine-tuning a Small Language Model (**SLM**) and optimizing it for Apple mobile deployment using **CoreML**.
- **Increased document summarization relevance and accuracy by 25%** by fine-tuning a Large Language Model (**LLM**) with Direct Preference Optimization (**DPO**) to align summaries with user preferences and domain-specific requirements.
- **Enhanced multilingual classification accuracy by 10%** by conducting transformer encoder pre-training for improved downstream performance.
- **Enabled precise document interaction via natural language queries** by building a Retrieval-Augmented Generation (**RAG**) system and integrating a vector search engine for efficient retrieval.

## Education

**University of Calabria**  
*Master of Science in Artificial Intelligence and Machine Learning*

*Sept 2020 – July 2022*

- **Score:** 110/110 cum Laude.
- **Thesis:** Deep Anomaly Detection in ECG Signals to Detect Arrhythmia. 📄

**University of Calabria**  
*Bachelor of Science in Computer Engineering*

*Sept 2016 – Sept 2020*

- **Score:** 110/110 cum Laude.
- **Thesis:** Implementation of a Language for developing dynamic data collection web applications. 📄

## Skills

**Programming Languages:** Python, Java, Swift, C, C++, CUDA, Javascript, Assembly, Bash, Zsh.

**Machine Learning:** PyTorch, TensorFlow, Transformers, vLlm, Llama.cpp, CoreML, Mlx, JAX, ONNX.

**LLMs:** Pre-Training, SFT, RLHF, RLVR, LoRA, Key-Value Caching, Grouped Query Attention, Quantisation.

**Tools:** Git, Jira, CI/CD, Jupyter, FastAPI, Flask, AWS, Azure, GCP, MLOps, Docker, Terraform, CDK.

**Languages:** Italian (Native), English (Advanced), German (Intermediate)

## Awards

- Selected as **the best student** of the Master's degree program in Computer Engineering at the **University of Calabria**.

## Academic Projects

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- **Artificial Intelligence & Knowledge Representation and Reasoning:** Developed a Java-based automatic player for the Murus Gallicus game. Implemented a parallel version of the well-known **MiniMax** algorithm with **Alpha-Beta pruning** to optimize game-playing performance. ☞
- **Machine and Deep Learning:** Applied advanced Machine and Deep Learning techniques to process image and text datasets. Focused on two main tasks: **Multi-Class Classification** and **Anomaly Detection**, using **TensorFlow** as the primary gradient computing framework. ☞
- **Images and Videos Analysis:** Implemented **Multi-Class** and **Multi-Label Classification** for an unbalanced film trailer dataset in Python, using deep learning architectures like **ResNet** and **VGG**. Developed a custom modular architecture for image classification tasks with **PyTorch**. ☞
- **GPGPU Programming:** Implemented a **CUDA C** parallel version of the Merge operation, achieving a 66x speedup over a serial implementation by optimizing memory access patterns and exploiting different types of GPU memory. ☞
- **Data Mining:** Performed multi-class classification of Android applications using **scikit-learn** to analyze a Kaggle dataset. Applied data preprocessing techniques including **SMOTE** oversampling, feature extraction, and model optimization through hyperparameter tuning. ☞
- **Big Data Management:** Designed and implemented a Python query tool interfacing with **Apache Spark** for big data processing and **MongoDB** for NoSQL storage. Leveraged **PySpark** and **PyMongo** libraries for efficient data management and querying. ☞
- **Social Networks and Media Analysis:** Developed a sentiment analysis model using pre-trained **transformer** models from **Hugging Face** to process an Amazon English reviews dataset. Achieved high accuracy in sentiment prediction. ☞
- **Distributed Systems and Cloud Computing:** Created a distributed contact-tracing system using an **Android Application** and a **JavaEE** REST backend. The system employed **Bluetooth Low Energy (BLE)** technology for proximity detection and a custom REST client for backend interaction. ☞
- **Architectures and Programming of Processing Systems:** Optimized **Stochastic Gradient Descent** implementations using advanced programming concepts like **SIMD** parallelism and **Intel SSE/AVX** instruction sets, applied to **SoftSVM** and **Polynomial Kernel Method** algorithms. ☞
- **Software Platforms for Web Applications:** Developed the **ShopCart** web application, including a frontend **Angular SPA** and backend REST services implemented using **JavaEE** stack with **JPA** and **Hibernate** for persistence. Utilized **PostgreSQL** as the database. ☞