Namespace ArgumentAPI

Classes

APIControlUnit

The loadbearing class, with which the user is able to communicate when defining options and their parameters, as well as when parsing the values obtained from these options during runtime.

Enum

Represents the Enum type that can be specified as an argument type. To facilitate working with it, an implicit cast is defined, so that the Enum class acts as a List<>.

EnumParameter

Encapsulates enum parameters for options.

EnumParameterBuilder

Provides method overrides for Enum type parameters.

Float

Represents the Float (float) type that can be specified as an argument type. It is encapsulated in a class because float is a value type, which does not work with the "dynamic" keyword. An implicit cast is defined so that the Float class acts as a float.

FloatParameter

Encapsulates float parameters for options.

FloatParameterBuilder

Provides method overrides for float type parameters.

Int

Represents the Int (int) type that can be specified as an argument type. It is encapsulated in a class because int is a value type, which does not work with the "dynamic" keyword. An implicit cast is defined so that the Int class acts as an int.

IntParameter

Encapsulates int parameters for options.

IntParameterBuilder

Provides method overrides for int type parameters.

Option

Houses the Option definitions.

<u>OptionBuilder</u>

Builder pattern class; used to provide a fluid option defining experience to the user, while not exposing them to the Option objects.

<u>Parameter</u>

Parent class for all types of parameters that can be assigned to options.

<u>ParameterBuilder</u>

Builder pattern class used to provide a fluid parameter defining experience to the user, while not exposing them to the Parameter objects.

<u>StringParameter</u>

Encapsulates string parameters for options.

<u>StringParameterBuilder</u>

Provides method overrides for string type parameters.