

Implementation and Evaluation of a Static Backwards Data Flow Analysis in FlowDroid

Implementierung und Evaluation einer statischen rückwärtsgerichteten Datenflussanalyse in FlowDroid

Bachelor thesis by Tim Lange

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1. Review: Dr. Steven Arzt

2. Review: Prof. Dr. Michael Waidner
Darmstadt



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Fraunhofer
SIT

Computer Science
Department
Fraunhofer SIT
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Darmstadt, February 27, 2021

T. Lange



1 Introduction

2 Background

In this chapter we introduce the necessary background.

2.1 Static Data Flow Analysis

Explain key terms such as static, fact, taint, source, sink, leak, sensitivity.

2.2 IFDS

2.2.1 Original Definition

Interprocedural finite distributive subset (IFDS) problems are a special class of a data-flow analysis problem. All problems adhering to IFDS can be transformed into a graph-reachability problem and thus the solution is computable in polynomial time. It is context-sensitive and flow-sensitive by default.

IFDS operates on a so-called exploded supergraph. Every node in the exploded supergraph is a tuple $\langle s, d \rangle$ of a statement s in the interprocedural control-flow graph and a dataflow fact d . The domain is typically the set of variables in the program. Edges between two nodes $\langle s, d \rangle$ and $\langle s', d' \rangle$ exist if d propagated over s yields d' and s' is a successor of s . This already ensures flow-sensitivity.

To propagate facts over statements, flow functions need to be defined. There are four types of flows:

- Call Flow: Edges from call statement into a method. Flow function maps the facts visible in the callee into it.

- **Return Flow:** Edges returning from a method. Flow function maps the facts visible in the caller out of the method.
- **Call To Return:** Edges over a call statement. Flow function maps the facts not visible in the callee over the call statement.
- **Normal Flow:** Edges over every other statement. Often, this flow functions only handles assign statements.

The incoming set of facts is all predecessors' outgoing facts merged together using a merge operator \sqcap :

$$in(s) := \bigsqcap_{p \in Preds(s)} out(p)$$

The domain also contains a zero fact and all nodes with $d = \mathbf{0}$ are always reachable, thus the zero fact holds at every statement. As an example, in taint analysis the flow functions map zero facts at sources to a tainted variable.

To ensure context-sensitivity, IFDS only visits valid paths. For this, a context-sensitive grammar is constructed which acts like a call stack to make sure there is no mismatch and the path is a valid execution path. The proposed tabulation algorithm to solve the reachable realizable path problem is a dynamic programming algorithm. Whenever a method was fully visited, a summary is saved and later on applied if the same input fact is observed.

Eventually, there is no fact to propagate anymore and the analysis will stop. This is either because the facts were killed by the flow functions or already have been seen at the nodes and so reached a fixpoint.

For all this to work, the problems which can be formulated in IFDS have to abide to restrictions which are also eponymous:

Distributive: The flow function must be distributive over the merge operator. Formally, $f(x \sqcap y) = f(x) \sqcap f(y)$ must hold at any time. Informally speaking, it does not matter whether facts get merged before or after applying the flow functions. By defining the flow function signature as $f : Fact \rightarrow Facts$ with a single fact as an input but a set of facts as output, this property is trivially satisfied.

Finite: Another restriction is that the set of dataflow facts has to be finite. Let's go by a counterexample of what IFDS is not capable of: Answering "Which value is stored in variable x at statement s ?". Now the dataflow fact is a tuple of the variable together with the stored value $\langle x, v \rangle$. Assume x is an integer of infinite precision for the domain to be

infinite. x is initialized to zero and passed into the method `foo()` multiple times. Recall the subset problem, then look at the summaries in Figure 2.1. Clearly the purpose of creating summaries is lost because we never get to use the summary and also, there is no fixpoint for the ever growing subset to stop. Thus, the domain has to be finite and in practice, also small as the domain is cubic in the time-complexity $O(|E| \cdot |D|^3)$.

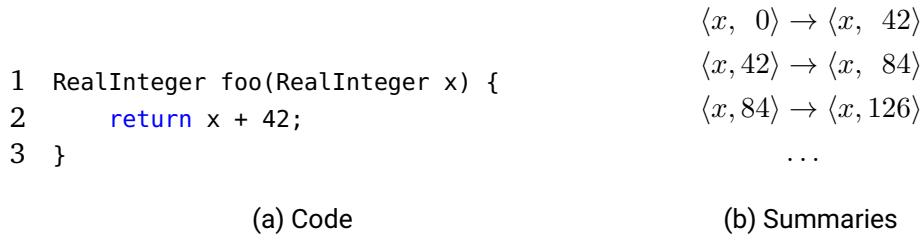


Figure 2.1: Finiteness example

Subset: IFDS also defines a underlying lattice on the powerset of the domain. The lattice ordering must be set inclusion. Following, the merge operator is set union.

2.2.2 Practical Extensions

The original definition is inefficient in practice. Among others, Naeem et al proposed practical extensions to the IFDS framework to perform better in practice [6].

Starting at the exploded supergraph, the original algorithm demands a fully built graph. Even in moderate programs the domain can get quite large and as the nodes in the exploded supergraph are the cross product of the domain and interprocedural call-graph nodes, it is infeasible to generate the full graph beforehand. Because there is no way to know before which part of the supergraph is actually needed, it is generated ad-hoc. This also removes the restriction on a small domain, now IFDS is also feasible if the encountered subset of the domain is small enough [6]. The restrictions on the domain set can be loosened even more. Bodden suggests in-practice the domain can be infinite and only the observed facts must adhere to the ascending-chain condition over the flow functions when using the on-demand supergraph [4].

Also, it also ignores the type structure of the programming language. It can be used to kill facts due to impossible casts. Also, facts with the same variable but different types can be merged to one fact with the superclass as a type [6].

The original definition starts the IFDS algorithm at the entry point of the interprocedural call-graph. As described, whenever needed a fact is derived from the zero fact. If the methods where initial facts will be introduced are known a priori, the supergraph can be traversed without applying flow functions until such a method is found on the path. This optimization introduces unbalanced problems where a method return is found but no corresponding call site which can be solved by a small extension to the tabulation algorithm. This was first described by Lerch [5] and is also present in FlowDroid [2].

Because the merge operator is always set union, there is no need to wait for other predecessors to finish as $A \subseteq A \cup B$ is always true. This allows the IFDS solver to skip the *in*-set construction and immediately propagate the outgoing facts, which is beneficial in a parallelized solver [2].

is this
actually
written
any-
where?

2.3 Intermediate Representations

Most compiler these days use intermediate representations (IRs). IRs are an equivalent representation of the source code but are much simpler and more regular and are typically not architecture dependent. They are often in an interchangeable format and can be saved as text to be able to use them by a variety of tools [7]. This allows compilers to apply machine-independent optimizations to the code with neither worrying about complex expressions in the source code nor reimplementing the optimization for each architecture.

The Java Virtual Machine (JVM) also operates on an IR called Java bytecode. The JVM is mostly stack-based and so is the Java bytecode. In Figure 2.2 is an example of a simple code snippet translated to Java bytecode. Simple expressions such as $c = a + b$ are translated into multiple statements and there is no fixed length of an expression in the bytecode. The analysis would also have to reconstruct the expressions ad-hoc. Furthermore, Java bytecode has over 200 possible instructions¹ which need to be taken into account and only knows primitive types and references. Concluding, stack-based IRs are suitable for just-in-time interpretation but inconvenient for data flow analysis [8].

A more convenient representation for static analysis are three-address codes. Each statement consists of up to three operands and is either an assignment or a control-flow statement. Such a representation is closer to the original source code while reducing the number of the possible combinations to a manageable amount [1].

¹<https://docs.oracle.com/javase/specs/jvms/se8/html/>

1	<code>int a = 21;</code>	1	<code>bipush 21 // push 21</code>
2	<code>int b = 21;</code>	2	<code>istore_1 // store in register 1</code>
3	<code>int c = a + b;</code>	3	<code>bipush 21 // push 21</code>
		4	<code>istore_2 // store in register 2</code>
		5	<code>iload_1 // push a</code>
		6	<code>iload_2 // push b</code>
		7	<code>iadd // pop a & b and push a + b</code>
		8	<code>istore_3 // store in register 3</code>
	(a) Java code		(b) Java bytecode

Figure 2.2: Java bytecode example

Jimple is a three-address intermediate representation and can be constructed from the Java and Dalvik bytecode, the IR used for Android apps. It is a high-level representation and its syntax is close to Java. Complex expressions are split up into multiple statements, for example, there can be only one field reference per statement and arguments are always local variables. Jimple also reconstructs reference types [8]. This greatly reduces the possible cases the data flow analysis needs consider and therefore is the IR of choice for FlowDroid [2]. The conversion to Jimple is provided by the underlying framework Soot.

2.4 Soot

Soot is a just short, but probably needs to be introduced before FlowDroid and especially before clinit rule

2.5 FlowDroid

3 Theory

3.1 Flow Functions

In this section, we describe the behavior of the flow functions based on the Jimple language and define semi-formal rules.

3.1.1 Normal Flow

Normal flow functions handle every statement that does not contain an `InvokeExpr`. The only case where a new taint can be produced is at an `AssignStmt`. It is straight-forward that this is true for statements like `IfStmt` if we recall section 2.3. The condition is either an `UnopExpr` or `BinopExpr` of which both have no effect on the taint set. But we also skip over `IdentityStmt` even though they define a value. This is because we wait for the return site to map all parameters back into the callee.

Now, let's consider the current statement is an `AssignStmt`. It consists of a variable, either a reference or a local, on the left side and an expression on the right side. Jimple ensures we just see one field reference at a time but to reduce the semi-formal rules, we take a shortcut here. So our assignment has the structure $x.f^n \leftarrow y.g^m$ with $n, m \in \{0, 1\}$ modelling a possible field reference. Note that the taints can have an access path of an arbitrary length k which is denoted as h^k .

First, we look at the case when the access path matches exactly. Either we have a local ($n = 0$) or a field reference ($n = 1$) on the left. In the first case, the base of our taint needs to match and in the latter, the first field must also match. If the field references another heap object, we might encounter a non-empty access path h^k . This access path needs to be added to the newly created taint. We conclude:

Rule 1: An incoming taint $t = x.f^n.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{y.g^m.h^k\}$.

Next, we might encounter a whole object tainted. In this case, just the base needs to match but the left side is also kept alive because other fields also might be tainted if the object has more than one field.

Rule 2: An incoming taint $t = x.*$ with $k \geq 0$ produces the outflowing taint set $T = \{y.g^m.*, t\}$.

Lastly, the right side could also be tainted. This rule is equivalent to the default behavior but is important later when we consider aliasing in subsection 4.2.1.

Rule 3: An incoming taint $t = y.g^m.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{t\}$.

Whenever the taint neither matches on the left nor on the right side, we propagate it further untouched.

Rule 1 and Rule 3 also work with $*$ appended.

3.1.2 Call Flow

For call statements, we have statements of the structure $o.m(a_0, \dots, a_n)$ with $n \in \mathbb{N}$. a_i denotes the i -th argument, p_i the i -th parameter and c the class the method is defined in.

If we encounter a tainted argument in the caller, the taint need to go through the callee. Due to the backwards direction this is only true for heap objects because only they have references. For primitives or strings we already know the tainted value is not visible in the callee.

Rule 1: An incoming taint $t = a_i.h^k$ with $k \geq 0 \wedge 0 \leq i \leq n \wedge \text{typeof}(a_i) \in \text{HeapTypes}$ produces the outflowing taint set $T = \{p_i.h^k\}$.

If the object the method is called on is tainted, the tainted path is visible inside the callee. The callee must be not static.

Rule 2: An incoming taint $t = o.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{this_c.h^k\}$.

Tainted static fields are propagated untouched and unconditionally in the callee as they are always visible.

Rule 3: An incoming taint $t = S.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{t\}$.

Next, if the call statement is also an assign statement and the left side is tainted we also need to taint the return value. Methods can have multiple return statements and as we traverse the reversed interprocedural control flow graph, we need to taint all possible return values. The structure of the statement is in this case $x \leftarrow o.m(a_0, \dots, a_n)$. r_i denotes a return value. n is the number of return statements in the callee.

Rule 4: An incoming taint $t = x.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{r_i.h^k \mid 0 \leq i < n\}$.

The taint is killed if it is not matched inside a rule. Instead, it is propagated over the call statement in the CallToReturn flow function.

3.1.3 Return Flow

All taints reaching the end of a callee need to be mapped back into the caller. The statement is of the structure $o.m(a_0, \dots, a_n)$ with $n \in \mathbb{N}$. a_i denotes the i -th argument, p_i the i -th parameter and c the class the method is defined in.

First, we match rule 1 of call flow and map all parameters back into the caller. This time even primitives are mapped back because if we find a tainted value at the start of the method it had to be passed as an argument into the method.

Rule 1: An incoming taint $t = p_i.h^k$ with $k \geq 0 \wedge 0 \leq i \leq n$ produces the outflowing taint set $T = \{a_i.h^k\}$.

The *this* reference is visible in the caller. This is the reverse of rule 2 in call flow.

Rule 2: An incoming taint $t = this_c.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{o.h^k\}$.

Tainted static fields are also mapped back untouched and unconditionally equivalent to rule 3 in call flow.

Rule 3: An incoming taint $t = S.h^k$ with $k \geq 0$ produces the outflowing taint set $T = \{t\}$.

The taint is killed if it is not matched in a rule.

3.1.4 CallToReturn Flow

As already seen in call flow, not every taint is visible inside a callee. Again, the statement structure is $o.m(a_0, \dots, a_n)$ with $n \in \mathbb{N}$. a_i denotes the i -th argument.

If the taint neither matches an argument nor the object the method is called on, it is not visible in the callee. Static fields are always visible and thus can not be propagated over a statement.

Rule 1: An incoming taint $t = x.h^k$ with $k \geq 0 \wedge (\forall a \in \text{Arguments} : a \neq x) \wedge x \neq o \wedge x \notin \text{Static}$ produces the outflowing taint set $T = \{t\}$.

If a taint is limited to its base, so no fields are tainted, the taint is also propagated over the statement as the reference is passed by copy-by-value and assignments to the parameter overwrite the reference in the callee but have no effect on the reference in the caller.

Rule 2: An incoming taint $t = a_i$ with $0 \leq i \leq n$ produces the outflowing taint set $T = \{t\}$.

3.2 Complexity of Data Flow Analysis

IFDS has a time-complexity of $O(E \cdot D^3)$. The edges in the control-flow graph are set by the to-be-analyzed app. The domain depends on the tainted variables observed by the IFDS analysis. Arzt et al evaluation of FLOWDROID shows no correlation between a-priori known parameters and the runtime of the analysis [2]. So, we are left with the number of taint propagations as the only parameter correlated to the runtime but they are only known afterwards.

The number of taint propagations depends on two factors: the lifetime of taints and the number of taints. Both factors highly depend on the search direction which we will explain in the following paragraphs.

First, we take a look at the branching factor. The branching factor describes the number of outgoing edges from a node. A smaller branching factor is favorable. Think of a binary operator expression such as `int c = a + b;`, backwards we can not argue which operand is responsible for the tainted output and thus proceed with both operands tainted. The same restriction is present in rule 4 of Call Flow which describes how the returned value is mapped back into the callee. This time the branching factor can be even larger. As an example, in Figure 3.1 is a method which conditionally returns one of its parameters

```
1 String returnParam(int i, String s1, String s2, String s3) {
2     if (i == 1)
3         return s1;
4     else if (i == 2)
5         return s2;
6     else if (i == 3)
7         return s3;
8     else
9         return "default";
10 }
```

Figure 3.1: Branching Factor Example

and is part of the leak path. Lets assume the returned value of a call to `returnParam()` is tainted. Backwards, every returned operand is tainted and later on mapped according to Return Flow rule 2 back into the caller. Thus, the IFDS algorithm ends up with a summary $retVal \rightarrow \{s1, s2, s3\}$. Forwards, a tainted parameter is mapped into the callee and later on returned to the caller resulting in a summary $sX \rightarrow \{retVal, sX\}$ with $X \in \{1, 2, 3\}$. Such a case favors forwards analysis.

In contrast, a strict right-to-left flow favors backwards analysis as backwards taints are killed more often due to a stronger overwrite rule meaning a shorter lifetime per taint. In Figure 3.2 is such a right-to-left flow displayed. Forwards, the right hand side is always kept alive because it still holds the tainted value below the statement and could be leaked. Starting at the sinks this fact can be confidently ignored because the fact is known to be not on a leak path.

Static field taints are a special case and an issue in both directions. Their scope is global, so a static field can be accessed anywhere in the code. Thus such a taint needs to be propagated into every method and can only be killed on overwrite.

In special cases of application, the direction of the dtaflow analysis might be more important. We bring in classical web-oriented applications as an example. Typical vulnerabilities such as cross-site-scripting and SQL injection occur because untrusted user input was not validated. Normally the content is escaped right before output or sanitized before execution of the command, respectively. So the sanitization method is expected to be close to the sink. Being able to kill taints ealier is advantageous and therefore backwards analysis should be the better choice.

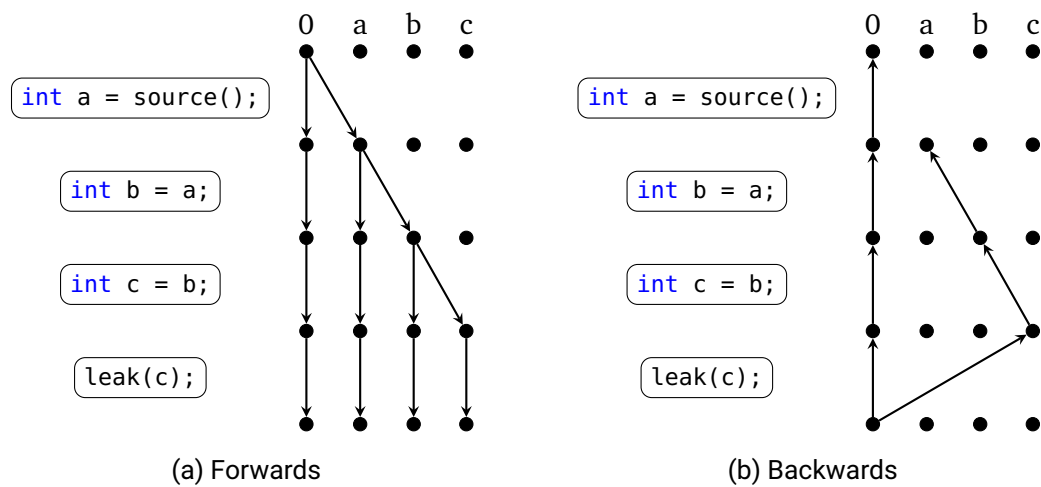


Figure 3.2: Right-to-Left Order

We discussed cases where one direction is better than the other but it still highly depends on the analyzed app.

- Number of taints
 - There seems to be no correlation between source count and analysis time
 - Probably also holds for sinks?
 - There might be indicator for a single app whether it is better to start at sources or sinks

4 Implementation

4.1 Integration

FLOWDROID is built to be extensible from the ground up. We wanted to reuse as much components of FLOWDROID as possible. For the backwards analysis, we introduce unconditional taints at sinks and check for the matching access paths at sources. Facts are propagated through a reversed interprocedural control flow graph.

The methods for retrieving sources and sinks from a SourceSinkManager have different signatures because only at one end the access paths must match and at the other the taints are unconditional. We added the interface IReversibleSourceSinkManager extending the ISourceSinkManager. It enforces two additional methods:

- SourceInfo getInverseSinkInfo(Stmt sCallSite, InfoflowManager manager)
- SinkInfo getInverseSourceInfo(Stmt sCallSite, InfoflowManager manager, AccessPath ap)

getInverseSinkInfo returns the necessary information for introducing unconditional taints at sinks while getInverseSourceInfo also matches the access paths at sources. All three source sink managers DefaultSourceSinkManager for modelling Java, AccessPathBasedSourceSinkManager for modelling Android and SummarySourceSinkManager for summaries now implement the IReversibleSourceSinkManager interface. Reversible source sink manager currently do not support the one-source-at-a-time mode.

Due to the flow-sensitive aliasing of FLOWDROID using IFDS, FLOWDROID already provides an implementation of a reversed interprocedural control flow graph called BackwardsInfoflowCFG. For the core - the flow functions - we created two new components implementing IInfoflowProblem: the backwards infoflow problem and an alias problem. More on that in section 4.2.

To hide the fact that we internally swapped the sources and sinks, we also created a `BackwardsInfoflowResults` extending `InfoflowResults`. The implementation is quite simple. It overwrites the `addResult` implementations and reverses the constructed paths.

The modularity of `FLOWDROID` allowed us to easily use the newly created components. We created another implementation of `IInfoflow` responsible for initialization of those closely to the already existing default implementation `Infoflow`.

4.2 Flow Function Implementation

4.2.1 Flow-Sensitive Alias Analysis

`FLOWDROID` offers multiple aliasing strategies. In this work, we focus on the flow-sensitive alias analysis which is implemented as another IFDS problem called `BackwardsAliasProblem`. Basically, this is a forwards IFDS search with flow functions using aliasing rules.

Handover to Alias Analysis Whenever we visit a statement and notice a taint could have an alias, the taint is handed over to the alias analysis. Normal flow rule 3 is such a case. The taint is on the right side and we notice that the left side also refers to the same value in memory due to being stored in the heap. The left side gets tainted and propagated forwards to find out if we missed a write to the alias. In normal flow rule 1 and 2, we also turn around. Figure 4.1 shows two cases where the turnaround is necessary.

```
1 void aliasRule1() {  
2     A a = b;  
3     b.str = source();  
4     sink(a.str);  
5 }
```

(a) Example for alias analysis initiated by rule 1

```
1 void aliasRule3() {  
2     A a = b;  
3     a.str = source();  
4     sink(b.str);  
5 }
```

(b) Example for alias analysis initiated by rule 3

Figure 4.1: Aliasing examples

Handing back to `Infoflow`

TurnUnit We added another field to the `Abstraction` class called `turnUnit`. This is the equivalent to the `activationUnit` in forwards analysis. The `turnUnit` references the last statement for which the taint is relevant for the infoflow search. At start, it is the sink it originated from. Later on, it is set whenever we visit an assignment with a primitive or string on the left side. An example can be found in Figure 4.2. Line 5 introduces the taint, line 3 taints `b.str` and sets the `turnUnit` to this statement. In line 2, `a` is found to be an alias of `b` and causes a handover to the alias problem. The `turnUnit` now stops the alias search at line 3 and prevents a false positive.

```
1 void turnStmtNeeded() {  
2     A a = b;  
3     String str = b.str;  
4     a.str = source();  
5     sink(str);  
6 }
```

Figure 4.2: Aliasing example with turn unit

Explain TurnUnit, SkipUnit What the core problem tackles

4.3 Rules

Flow functions can get quite large, complicated to understand and hard to maintain [5]. To counteract this, `FLOWDROID` outsources certain features into rules. These rules also implement the four flow functions and are applied in the corresponding flow function.

4.3.1 Source & Sink Propagation Rule

In backwards analysis, sources act like sinks and vice versa. Thus, the Source Propagation Rule records taints flowing into sources and the Sink Propagation Rule unconditionally introduces taints at sinks.

Notably, the `DefaultSourceSinkManager` assumes the return value to be tainted and only if the return value is ignored or the method has no return value the base object is assumed to be tainted unless specified otherwise while at sinks base object and parameters

are leaked [2]. Thus, starting at sinks results in more taints per start statement than in forwards analysis. As written in section 3.2, Arzt's evaluation has shown that the initial source count does not correlate with the runtime which implies that this should be insignificant.

4.3.2 Backwards Array Propagation Rule

The Array Propagation Rule handles `ArrayNewExpr`, `LengthExpr` and `ArrayRef` on the right hand side. Further, we describe the three cases of this rule.

- **Array Rule 1:** If the length of the left side is tainted and the right side is an `ArrayNewExpr`, the outcoming taint is the size local of the `ArrayNewExpr`.
- **Array Rule 2:** If the left side is tainted and the right side is a `LengthExpr`, the outcoming taint is the operand of the `LengthExpr` with only its length tainted.
- **Array Rule 3:** If the left side is tainted and the right side is an `ArrayRef`, the outcoming taint is the array base with only its content tainted.

By default, the whole array is tainted and indices are not tracked. Following, all three rules kill the incoming taint unless the left side is an `ArrayRef`.

4.3.3 Backwards Exception Propagation Rule

The Backwards Exception Propagation Rule handling is

4.3.4 Backwards Wrapper Propagation Rule

FLOWDROID already provided a `IReversibleTaintWrapper` interface. Implementing taint wrappers support `getInverseTaints()` which takes the outcoming taint as an input and computes the incoming taints.

This rule is similiar to its forward equivalent but enforces a reversible taint wrapper. Consequently, tainted return values are also passed into the taint wrapper.

Inverse taint wrappers do have one limitation. Often tainted parameters result in a tainted base object. `EasyTaintWrapper` uses this pattern to provide a fast and simple

taint wrapper [2]. But backwards, only a tainted base object is observed. Similiar to binary operators in assignments, we can not do anything but to taint every parameter.

4.3.5 Backwards Strong Update Rule

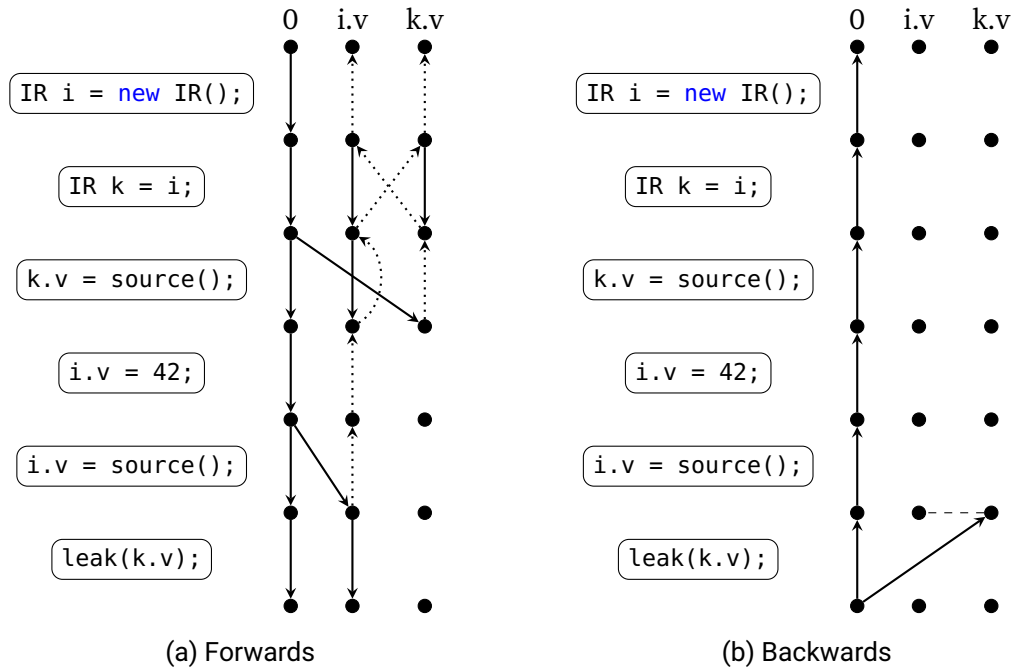


Figure 4.3: Strong Update Example

Strong updates are assignments where the content of a variable gets overwritten. In our normal flow rules, this is modelled in rule 1. When a statement is observed with its left side tainted, we know it got its tainted content at this statement. Thus we kill the taint because the content above this statement is of no interest and taint the right hand side. So we performed a strong update on the left side.

But with aliasing this gets quite more complicated. Now, we can observe a taint not matching the left side and propagate it over the statement according to the default rule of normal flow but the taint is an alias of the left side and should have been killed. Linking aliasing taints to support such strong updates would lose the distributiveness property of the flow functions.

In this case, FLOWDROID falls back to Soot's must-aliasing analysis. However, the built-in must-aliasing is only intraprocedural. Thus, the strong update rule can not detect strong updates split over methods.

- **Strong Update Rule:** If the incoming taint must-aliases the left side then apply the normal flow rules just as if the left side was tainted.

Searching backwards also removes one limitation of strong updates. Consider the example in Figure 4.3. IR is a wrapper around an integer to provide integers by reference. The main idea behind this example is a strong update on an alias of a tainted variable and later retaint the alias. In 4.3a, taints are created at both source statements. The critical point is $i.v = 42$; where the forwards strong update rule kills $k.v$ because it must aliases $i.v$ and the taint $i.v$, later found through aliasing, is killed according to normal flow. Both kills are appropriate because it is unknown whether there will be another strong update. This is not the case in backwards analysis. Here the last write before the sink to the leaked variable or one of its aliases is found first. So after one propagation the taint already reaches a source statement.

4.3.6 Backwards Clinit Rule

<clinit> is a special method in the JVM and stands for class loader init. The function is generated by the compiler and can not be called explicitly. Examples of statements which get compiled into clinit can be seen in Figure 4.4. The invocation is implicit at the initialization phase of the class and is executed at most once for each class¹. This behavior is modelled as an overapproximation in FLOWDROID's default call graph algorithm SPARK. SPARK adds an edge to <clinit> at each statement containing a StaticFieldRef, StaticInvokeExpr or NewExpr².

The need for this rule is rooted in the IFDS solver of FLOWDROID. The solver decides whether to use normal flow or call flow by calling `isCallStmt(Unit u)` on the interprocedural control-flow graph generated by Soot. Internally, this method calls `containsInvokeExpr()` on the Unit object. `containsInvokeExpr()` for `AssignStmt` only returns true if the right hand side is an instance of `InvokeExpr`. Consequently, the calls to <clinit> from `AssignStmts` with `NewExpr` or `StaticFieldRef` on the right side are missed.

¹<https://docs.oracle.com/javase/specs/jvms/se8/html/jvms-2.html#jvms-2.9>

²<https://github.com/soot-oss/soot/blob/59931576784b910a7d38f81910b7313aa2feafea/src/main/java/soot/jimple/toolkits/callgraph/OnFlyCallGraphBuilder.java#L969>

<pre> 1 class ClinitClass1 { 2 public static string str = source(); 3 } </pre>	<pre> 1 class ClinitClass2 { 2 static { 3 ClinitClass2.sink(); 4 } 5 } </pre>
(a) static variable initialization	(b) static block

Figure 4.4: Examples of statements being in <clinit>

The Backwards Clinit Rule manually injects an edge to the <clinit> method in the infoflow solver when appropriate during the analysis. Also, it lessens the overapproximation of SPARK by carefully choosing whether to inject the edge. The rule works as follows:

- **Clinit Rule 1:** If the tainted static variable is a field of the methods class: Do not inject because we will at least encounter a NewExpr of the same class further in the call graph.
- **Clinit Rule 2:** Else if the tainted static variable matches the StaticFieldRef on the right hand side: Inject the edge because we can not be sure whether we see another edge to <clinit>.
- **Clinit Rule 3:** Else if the class of the tainted static variable matches the class of the NewExpr: Inject the edge because we can not be sure whether we see another edge to <clinit>.

This is still an overapproximation of course. A precise solution would require bookkeeping of the first occurrence in the code of every class.

In forwards analysis, the issue is not as severe. As taints are introduced at sources, if the source statement is a static initialization as shown in Figure 4.4a, the propagation starts inside the <clinit> method. The solver has a followReturnsPastSeeds option which propagates return flows for unbalanced problems, for example when the taint was introduced inside a method and therefore there was no incoming flow. This allows the forwards analysis to detect leaks originated from static variable initializations but misses leaks inside static blocks as shown in Figure 4.4b.

4.3.7 Other Rules

Skip System Class Rule and Stop After First K Flows Rule are not direction-dependent. Both are shared with the forwards search and therefore use the existing implementation in FLOWDROID.

4.4 Code Optimizer

Before starting the analysis, FLOWDROID applies code optimization to the interprocedural call graph. By default, dead code elimination and within constant value propagation is performed. Those are also applied before backwards analysis but we needed another code optimizer to handle an edge case in backwards analysis.

4.4.1 AddNOPStmts

First, take a look at `StatictTestCode#static2Test` in Figure 4.5. The method and entry point `static2Test` is static and does not have any parameters. Same is true for the source method `TelephonyManager#getDeviceId`. Due to the first condition, `static2Test` has no identity statements and because of the second condition there are also no assign statements before the source statement in Jimple. Therefore the source statement is the first statement in the graph. Next, a detail of FLOWDROID's IFDS solver is important. The Return and CallToReturn flow function is only applied if a return site is available [2]. When searching backwards, the source statement is the last statement and thus has no return sites. Now recall subsection 4.3.1, taints flowing into sources are registered in the CallToReturn flow function. Altogether, leaks can not be found if the source statement is the first statement.

Moving the detection of incoming taints flows into sources from the CallToReturn to the Call flow function was not an option because by default source methods are not visited. Our solution is to just add a NOP statement in such cases. This saves us from introducing new edge cases inside the flow functions which are already complex enough. Due to the entry points being known beforehand, the overhead is negligible.

```
1 public static void static2Test() {
2     String tainted = TelephonyManager.getDeviceId();
3     ClassWithStatic static1 = new ClassWithStatic();
4     static1.setTitle(tainted);
5     ClassWithStatic static2 = new ClassWithStatic();
6     String alsoTainted = static2.getTitle();
7
8     ConnectionManager cm = new ConnectionManager();
9     cm.publish(alsoTainted);
10 }
```

Figure 4.5: static2Test Java Code

5 Validation

5.1 Unit Tests

FLOWDROID already contains 519 unit tests for the core infoflow component. We also validated the backwards analysis with these tests with positive results. Because we focused on the context-sensitive analysis, not all analysis-related tests were applicable. In the following, we briefly explain why tests were left out or did not return the same results.

EasyTaintWrapperTests `equalsTest` and `hashCodeTest` are expected to return one leak but the backwards analysis does report no leaks. This difference is related to the `EasyTaintWrapper` implementation. The implementation marks `equals()` and `hashCode()` as exclusive. This means we can skip this method because we already have a rule for it. The check for exclusiveness is part of the `Call` and `CallToReturn` flow function. In both tests, the source is inside the `equals()` or `hashCode()` method. The IFDS solver behaves as already observed in subsection 4.3.6 and when searching forwards it creates a return edge returning from the method while going backwards we do not propagate into the method because it is exclusive. We marked those two tests forwards-specific and created two equivalent backwards-specific tests with sinks inside the `equals()` or `hashCode()` method with one expected leak.

SourceSinkTests These tests ensure the source sink manager can be swapped out. This is not relevant for the correctness of the backwards analysis and therefore are ignored.

HeapTestPtsAliasing We focused in this work on flow-sensitive aliasing. Points-To-Aliasing is left for future work.

ImplicitFlowTests

SetTests `containsTest` needs implicit flows to find the leak. It is supposed to fail.

implement
later if
enough
time

5.2 DroidBench

DROIDBENCH is a test suite to evaluate data flow analysis tools targeting the Android ecosystem. It originated from the initial work on FLOWDROID to assess it in comparison to other tools [3]. 120 test cases are included in version 2¹. We do not use it to evaluate our tool against others but to compare it against the forwards analysis of FLOWDROID. We aim to achieve similar results but they may have subtle differences.

5.2.1 Configuration

The validation was run with the default configuration of the Android module of FlowDroid. We used EasyTaintWrapper as the taint wrapper.

We only used a subset of DROIDBENCH tests to validate our results. Dynamic Code Loading, Self Modification, Unreachable Code and Native Code are all not supported by FLOWDROID. The first three are all callgraph related and the latter is not supported because FlowDroid has no Android native call handler for now. Also Inter Component Communication, Reflection Inter Component Communication and Inter App Communication were left out. The Inter Component Communication module was - at the time of this work - not maintained anymore. As all left out tests do not depend on the flow functions, if FLOWDROID gets support for those in the future they should also work in backwards analysis.

5.2.2 Results

App Name	Forwards	Backwards
Aliasing		
FlowSensitivity1		
Merge1	★	★
SimpleAliasing1	⊛	⊛
StrongUpdate1		
Arrays and Lists		

ICC is
buggy
atm

¹<https://github.com/secure-software-engineering/DroidBench>

App Name	Forwards	Backwards
ArrayAccess1	★	★
ArrayAccess2	★	★
ArrayAccess3	⊙	⊙
ArrayAccess4		
ArrayAccess5		
ArrayCopy1	⊙	⊙
ArrayToString1	⊙	⊙
HashMapAccess1	★	★
ListAccess1	★	★
MultidimensionalArray1	⊙	⊙
Callbacks		
AnonymousClass1	⊙	⊙
Button1	⊙	⊙
Button2	⊙⊙⊙★	⊙⊙⊙★
Button3	⊙⊙	⊙⊙
Button4	⊙	⊙
Button5	⊙	⊙
LocationLeak1	⊙⊙	⊙⊙
LocationLeak2	⊙⊙	⊙⊙
LocationLeak3	⊙	⊙
MethodOverride1	⊙	⊙
MultiHandlers1		
Ordering1		
RegisterGlobal1	⊙	⊙
RegisterGlobal2	⊙	⊙
Unregister1	★	★
Emulator Detection		
Battery1	⊙	⊙
Bluetooth1	⊙	⊙
Build1	⊙	⊙
Contacts1	⊙	⊙
ContentProvider1	⊙⊙	⊙⊙
DeviceId1	⊙	⊙
File1	⊙	⊙
IMEI1	⊙⊙	○○
IP1	⊙	⊙

App Name	Forwards	Backwards
PI1	⊛	⊛
PlayStore1	⊛ ⊛	⊛ ⊛
PlayStore2	⊛	⊛
Sensors1	⊛	⊛
SubscriberId1	⊛	⊛
VoiceMail1	⊛	⊛
Field and Object Sensitivity		
FieldSensitivity1		
FieldSensitivity2		
FieldSensitivity3	⊛	⊛
FieldSensitivity4		
InheritedObjects1	⊛	⊛
ObjectSensitivity1		
ObjectSensitivity2		
Lifecycle		
ActivityEventSequence1	⊛	⊛
ActivityEventSequence2	○	○
ActivityEventSequence3	○	○
ActivityLifecycle1	⊛	⊛
ActivityLifecycle2	⊛	⊛
ActivityLifecycle3	⊛	⊛
ActivityLifecycle4	⊛	⊛
ActivitySavedState1	⊛	⊛
ApplicationLifecycle1	⊛	⊛
ApplicationLifecycle2	⊛	⊛
ApplicationLifecycle3	⊛	⊛
AsynchronousEventOrdering1	⊛	⊛
BroadcastReceiverLifecycle1	⊛	⊛
BroadcastReceiverLifecycle2	⊛ *	⊛ *
BroadcastReceiverLifecycle3	⊛	⊛
EventOrdering1	⊛	⊛
FragmentLifecycle1	⊛	⊛
FragmentLifecycle2	○	○
ServiceEventSequence1	○	○
ServiceEventSequence2	○	○
ServiceEventSequence3	○	○

App Name	Forwards	Backwards
ServiceLifecycle1	⊛	⊛
ServiceLifecycle2	⊛	⊛
SharedPreferencesChanged1	⊛ *	⊛ *
General Java		
Clone1	⊛	⊛
Exceptions1	⊛	⊛
Exceptions2	⊛	⊛
Exceptions3	*	*
Exceptions4	⊛	⊛
Exceptions5	⊛	⊛
Exceptions6	⊛	⊛
Exceptions7		
FactoryMethods1	⊛ ⊛	⊛ ⊛
Loop1	⊛	⊛
Loop2	⊛	⊛
Serialization1	○	○
SourceCodeSpecific1	⊛	⊛
StartProcessWithSecret1	⊛	⊛
StaticInitialization1	○	⊛
StaticInitialization2	⊛	⊛
StaticInitialization3	○	○
StringFormatter1	○	○
StringPatternMatching1	⊛	⊛
StringToCharArray1	⊛	⊛
StringToOutputStream1	⊛ *	⊛ *
UnreachableCode		
VirtualDispatch1	⊛ *	⊛ *
VirtualDispatch2	⊛ *	⊛ *
VirtualDispatch3	*	*
VirtualDispatch4		
Miscellaneous Android-Specific		
ApplicationModeling1	⊛	⊛
DirectLeak1	⊛	⊛
InactiveActivity		
Library2	⊛	⊛
LogNoLeak		

App Name	Forwards	Backwards
Obfuscation1	⊛	⊛
Parcel1	⊛	⊛
PrivateDataLeak1	⊛	⊛
PrivateDataLeak2	⊛	⊛
PrivateDataLeak3	⊛○	⊛○
PublicAPIField1	⊛	⊛
PublicAPIField2	⊛	⊛
View1	⊛	⊛
Reflection		
Reflection1	⊛	⊛
Reflection2	⊛	⊛
Reflection3	⊛	⊛
Reflection4	⊛	⊛
Reflection5	⊛	⊛
Reflection6	⊛	⊛
Reflection7	○	○
Reflection8	⊛	⊛
Reflection9	⊛	⊛
Threading		
AsyncTask1	⊛	⊛
Executor1	⊛	⊛
JavaThread1	⊛	⊛
JavaThread2	⊛	⊛
Looper1	⊛	⊛
TimerTask1	⊛	⊛
⊛	103	102
★	13	13
○	12	13
Precision	88.79%	88.7%
Recall	89.57%	88.7%
F1 measure	0.89	0.89

```

1 String imei = telephonyManager.getDeviceId(); // source
2 String suffix = "0000000000000000"; // T={}
3 String prefix = "secret"; // T={}
4 String msg = prefix + suffix; // T={prefix, suffix}
5
6 int zeroPos = 0; // zeroPos dies here
7 while (zeroPos < imei.length()) {
8     if (imei.charAt(zeroPos) == '0') // implicit flow needed
9         zeroPos++;
10    else {
11        zeroPos = 0;
12        break;
13    }
14 }
15
16 String newImei = msg.substring(zeroPos, zeroPos + Math.min(prefix.length(),
    msg.length() - 1)); // T={msg, zeroPos}
17 Log.d("DROIDBENCH", newImei); // T={newImei}
18
19 SmsManager sm = SmsManager.getDefault();
20 sm.sendTextMessage("+49 123", null, newImei, null, null); // T={newImei}

```

Figure 5.1: IMEI1 excerpt

5.2.3 Discussion

The validation shows nearly identical results for backwards and forwards analysis. The differences are explained below.

We conclude the backwards analysis is working as expected.

Emulator Detection

IMEI1 needs implicit flows to find both leaks. The source is only used inside the condition of an if statement. See Figure 5.1, we are unable to taint imei without an implicit taint created in line 8.

could
be fixed
in the
future

General Java

StaticInitialization1 differs in forwards and backwards analysis. Backwards it reports one leak due to the explicit modelling of `<clinit>` edges instead of relying on SPARK. Recall subsection 4.3.6, leaks inside static blocks are missed in forward analysis. This test case is quite similar to Figure 4.4b and therefore the leak is only reported in backwards analysis at the moment.

StaticInitialization2 yields the same result but because of different reasons. The test assigns a tainted value to a static field in the static initializer. Again, recall subsection 4.3.6. Backwards, the `clinit` rule takes care of visiting the `<clinit>` edge while forwards the `followReturnsPastSeeds` option of the IFDS solver is responsible.

StaticInitialization3's leak is missed despite the explicit modelling of `clinit`. The code is provided in Figure 5.2. `MainActivity` is using the singleton pattern and thus has a static field `v` referring to its instance. The source statement is inside the static block of the `Test` class using the singleton to access the instance field `s`. The taint is now introduced at the sink and refers to the field through the `this` instance. When we visit line 13, the `<clinit>` edge is not taken due to the taint being an instance field. Line 12 kills the only taint and stops the analysis as there is no taint to propagate anymore. We never get to see the statement where the static field `v` aliases `this`. We miss the leak because the test violates our assumption of the `clinit` rule that only static taints can leak inside static blocks. To catch this leak, an inactive taint could be propagated upwards after line 12 to later turn around and let the aliasing visit the `clinit` edge with the downside that we can not kill any overwrite of an instance field until the end of the callgraph. We decided to deliberately miss those kind of leaks in favor of much less edges to be propagated. This is one limitation of the alias analysis where only encountered aliases are tracked. Tracking all alias is too inefficient for the analysis to be applicable [4].

```
1 public class MainActivity extends Activity {
2     public static MainActivity v;
3     public String s;
4
5     @Override
6     protected void onCreate(Bundle savedInstanceState) {
7         v = this;
8
9         super.onCreate(savedInstanceState);
10        setContentView(R.layout.activity_main);
11
12        s = ""; // T={}
13        Test t = new Test(); // T={this.s}
14        Log.i("DroidBench", s); // T={this.s}
15    }
16 }
17
18 class Test {
19     static {
20         TelephonyManager mgr = (TelephonyManager)
21             MainActivity.v.getSystemService(Activity.TELEPHONY_SERVICE);
22         MainActivity.v.s = mgr.getDeviceId(); // source
23     }
24 }
```

Figure 5.2: StaticInitialization3 code

6 Performance Evaluation

6.1 DroidBench

We already introduced DROIDBENCH in section 5.2 to validate the soundness of our backwards-directed implementation. In this section, we focus on the performance in comparison to the existing forwards implementation in FLOWDROID.

All test cases are small enough to be analysed in sub-two seconds on an average four core desktop CPU from 2012. Our test environment is not isolated, so background tasks and the process scheduler can affect the runtime. The short runtime together with the variance of the unisolated testing environment render the runtime unusable as a comparison point. In contrast, edge propagations are deterministic¹ and correlate with the runtime. Thus, we only use the number of propagations to compare both implementations.

DROIDBENCH has the advantage that all apps are specifically crafted for benchmarking taint analysis. So, most tests only contain single-figure number of sources and sinks. Also, the number of sources and sinks are often equal or just differ by one to test whether the tool can differentiate something. These simplify the comparison between both analysis directions as neither has an initial disadvantage.

App Name	Forwards		Backwards		Difference		Total
	#I	#A	#I	#A	#I	#A	
AliasingTest							
FlowSensitivity1	175	72	43	101	132	−29	103
Merge1	94	44	61	29	33	15	48
SimpleAliasing1	35	13	20	3	15	10	25
StrongUpdate1	30	13	11	3	19	10	29

¹This is only true if there are enough resources. FLOWDROID tries to terminate gracefully when running low on memory. Also, timeouts result in a non-reproducible number of edge propagations.



App Name	Forwards		Backwards		Difference		Total
	#I	#A	#I	#A	#I	#A	
AndroidSpecificTest							
ApplicationModeling1	235	103	851	2370	−616	−2267	−2883
DirectLeak1	3	0	4	0	−1	0	−1
InactiveActivity	−	−	−	−	−1	−1	−1
Library2	5	0	6	0	−1	0	−1
LogNoLeak	−	−	−	−	−1	−1	−1
Obfuscation1	4	0	4	0	0	0	0
Parcel1	144	15	66	108	78	−93	−15
PrivateDataLeak1	410	110	865	1874	−455	−1764	−2219
PrivateDataLeak2	15	0	5	6	10	−6	4
PrivateDataLeak3	17	2	469	1596	−452	−1594	−2046
runPublicAPIField1	89	1	73	51	16	−50	−34
runPublicAPIField2	5	0	12	7	−7	−7	−14
runView1	71	50	69	0	2	50	52
ArrayAndListTest							
ArrayAccess1	77	34	51	100	26	−66	−40
ArrayAccess2	16	4	12	0	4	4	8
ArrayAccess3	77	34	51	100	26	−66	−40
ArrayAccess4	164	84	42	21	122	63	185
ArrayAccess5	75	5	68	70	7	−65	−58
ArrayCopy1	18	2	9	5	9	−3	6
ArrayToString1	10	1	6	1	4	0	4
HashMapAccess1	22	5	16	16	6	−11	−5
ListAccess1	85	9	60	163	25	−154	−129
MultidimensionalArray1	29	3	16	23	13	−20	−7
CallbackTest							
AnonymousClass1	152	0	209	19	−57	−19	−76
Button1	58	39	43	0	15	39	54
Button2	454	66	201	865	253	−799	−546
Button3	355	89	181	1104	174	−1015	−841
Button4	58	39	43	0	15	39	54
Button5	80	40	6	6	74	34	108
LocationLeak1	617	222	2019	3091	−1402	−2869	−4271
LocationLeak2	212	121	1499	1505	−1287	−1384	−2671
LocationLeak3	259	73	122	216	137	−143	−6



App Name	Forwards		Backwards		Difference		Total
	#I	#A	#I	#A	#I	#A	
MethodOverride1	3	0	2	0	1	0	1
MultiHandlers1	17	0	190	427	-173	-427	-600
Ordering1	456	151	82	92	374	59	433
RegisterGlobal1	207	103	49	0	158	103	261
RegisterGlobal2	52	37	48	29	4	8	12
Unregister1	11	0	10	6	1	-6	-5
EmulatorDetectionTest							
Battery1	7	0	65	60	-58	-60	-118
Bluetooth1	4	0	4	0	0	0	0
Build1	4	0	4	0	0	0	0
Contacts1	52	0	211	54	-159	-54	-213
ContentProvider1	13	0	8	0	5	0	5
DeviceId1	15	0	6	0	9	0	9
File1	4	0	4	0	0	0	0
IMEI1	129	0	-	-	-1	-1	-1
IP1	4	0	29	1	-25	-1	-26
PI1	6	0	4	0	2	0	2
PlayStore1	158	0	8	0	150	0	150
PlayStore2	4	0	4	0	0	0	0
Sensors1	5	0	4	0	1	0	1
SubscriberId1	29	0	4	0	25	0	25
VoiceMail1	4	0	4	0	0	0	0
FieldAndObjectSensitivityTest							
FieldSensitivity1	98	50	25	3	73	47	120
FieldSensitivity2	35	15	19	0	16	15	31
FieldSensitivity3	38	15	16	0	22	15	37
FieldSensitivity4	14	6	8	0	6	6	12
InheritedObjects1	4	0	6	0	-2	0	-2
ObjectSensitivity1	19	7	15	12	4	-5	-1
ObjectSensitivity2	15	8	10	2	5	6	11
GeneralJavaTest							
Clone1	23	2	13	9	10	-7	3
Exceptions1	16	0	13	0	3	0	3
Exceptions2	22	0	13	0	9	0	9
Exceptions3	18	0	11	0	7	0	7



App Name	Forwards		Backwards		Difference		Total
	#I	#A	#I	#A	#I	#A	
Exceptions4	20	1	25	20	−5	−19	−24
Exceptions5	13	1	16	2	−3	−1	−4
Exceptions6	77	12	31	19	46	−7	39
Exceptions7	71	12	6	0	65	12	77
FactoryMethods1	40	0	16	14	24	−14	10
Loop1	93	2	47	34	46	−32	14
Loop2	123	2	75	62	48	−60	−12
Serialization1	50	4	22	44	28	−40	−12
SourceCodeSpecific1	16	0	75	153	−59	−153	−212
StartProcessWithSecret1	29	8	24	13	5	−5	0
StaticInitialization1	—	—	9	0	−1	−1	−1
StaticInitialization2	57	29	86	0	−29	29	0
StaticInitialization3	35	9	5	0	30	9	39
StringFormatter1	16	1	11	15	5	−14	−9
StringPatternMatching1	23	1	8	10	15	−9	6
StringToCharArray1	91	4	43	35	48	−31	17
StringToOutputStream1	26	3	31	11	−5	−8	−13
UnreachableCode	—	—	—	—	−1	−1	−1
VirtualDispatch1	128	31	88	28	40	3	43
VirtualDispatch2	7	0	12	0	−5	0	−5
VirtualDispatch3	8	0	6	0	2	0	2
VirtualDispatch4	—	—	—	—	−1	−1	−1
LifecycleTest							
ActivityEventSequence1	58	35	107	193	−49	−158	−207
ActivityEventSequence2	32	24	182	583	−150	−559	−709
ActivityEventSequence3	233	116	897	1718	−664	−1602	−2266
ActivityLifecycle1	99	72	157	15	−58	57	−1
ActivityLifecycle2	47	34	33	0	14	34	48
ActivityLifecycle3	65	31	38	59	27	−28	−1
ActivityLifecycle4	49	33	14	0	35	33	68
ActivitySavedState1	20	0	7	6	13	−6	7
ApplicationLifecycle1	37	10	82	0	−45	10	−35
ApplicationLifecycle2	86	17	94	155	−8	−138	−146
ApplicationLifecycle3	32	12	21	0	11	12	23
AsynchronousEventOrdering1	51	31	16	0	35	31	66



App Name	Forwards		Backwards		Difference		Total
	#I	#A	#I	#A	#I	#A	
BroadcastReceiverLifecycle1	4	0	4	0	0	0	0
BroadcastReceiverLifecycle2	109	44	254	486	-145	-442	-587
BroadcastReceiverLifecycle3	3	0	201	385	-198	-385	-583
EventOrdering1	61	29	33	41	28	-12	16
FragmentManagerLifecycle1	187	127	89	0	98	127	225
FragmentManagerLifecycle2	—	—	—	—	-1	-1	-1
ServiceEventSequence1	53	20	209	243	-156	-223	-379
ServiceEventSequence2	64	21	2088	5209	-2024	-5188	-7212
ServiceEventSequence3	46	12	709	1835	-663	-1823	-2486
ServiceLifecycle1	119	44	42	0	77	44	121
ServiceLifecycle2	68	20	104	81	-36	-61	-97
SharedPreferencesChanged1	13	0	20	2	-7	-2	-9
ReflectionTest							
Reflection1	15	5	8	0	7	5	12
Reflection2	21	5	11	0	10	5	15
Reflection3	42	9	62	47	-20	-38	-58
Reflection4	9	0	8	0	1	0	1
Reflection5	16	1	11	0	5	1	6
Reflection6	7	0	134	158	-127	-158	-285
Reflection7	15	5	15	20	0	-15	-15
Reflection8	35	7	14	0	21	7	28
Reflection9	42	7	21	0	21	7	28
ThreadingTest							
AsyncTask1	22	2	11	1	11	1	12
Executor1	34	7	17	0	17	7	24
JavaThread1	34	7	17	0	17	7	24
JavaThread2	62	10	31	41	31	-31	0
Looper1	49	3	20	16	29	-13	16
TimerTask1	203	28	32	48	171	-20	151
∅ Propagations	71.63	21.58	122.41	221.06	-50.78	-199.48	-250.26

6.2 Configuration

Test setup... Test server is shared, so use less cores than available to minimize variation due to background tasks?

6.3 Performance

Basically the answer to RQ1: Is the backwards search efficient enough to perform analysis on real world apps?

6.4 Comparison to forwards analysis

Basically the answer to RQ2: Can we find a pre-analysis known parameter to decide which analysis is more efficient?

7 Related Work

Yan et al [9] proposed a vulnerability detection tool for PHP with a focus on web applications. They aim to detect typical web application vulnerabilities such as cross-site-scripting and SQL injections using backwards taint analysis. Instead of relying on reducing the problem to proven frameworks such as IFDS or IDE, they seemingly define their own dataflow algorithm. The proposed algorithm traverses the basic blocks backwards and copies taints left after traversing the basic block to its predecessors. Unlike in our work and in general in dataflow analysis, they do not try to reach a fixpoint, instead they just do not follow circular paths in the control-flow graph. They also emphasize their concept of "cleans": a predefined list of sanitization methods which kill the incoming taints. In FLOWDROID the same is possible using taint wrappers and both shipped implementations support such a concept. A rationale for searching backwards, which is why we included it as related work, is not provided.

FlowTwist? He starts in the middle and searches forwards and backwards.

SPDS taint analysis?



8 Conclusion

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