

TIMOFEY GURMAN

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EDUCATION

ITMO University, Saint Petersburg

September 2020 - June 2024

Information Technologies and Programming Faculty

Bachelor in Computer Science

Current overall GPA: 4

PROJECTS

Cats registration service | Java, Spring, Maven

April 2022

- Web application implementing service for registration of cats and their owners. Using Spring and Maven frameworks, including working with database, multitier architecture, system of authorization with roles and privileges.

Report service | C#

April 2021 - May 2021

- Web application implementing service for distributing and managing tasks in a team, multitier architecture.

Algorithm labs | C++

September 2020 - June 2021

- The projects included many different algorithms: sorting, dynamic programming, graph algorithms, etc., data structures (trees, heaps, maps, etc.).

OOP labs | C#

September 2021 - January 2022

- The projects were written to use the principles and patterns of object-oriented programming.

TECHNICAL SKILLS

Computer Languages: Java, C#, SQL, Bash, Python, C++, C

Tools: IntelliJ IDEA, SSMS, Insomnia, Postman, GitHub Desktop

Technologies/Frameworks: Spring, Hibernate, Maven, MySQL

Skills: Algorithms and Data Structures, Mathematical analysis, Applied Math, Object-oriented programming (principles, patterns)