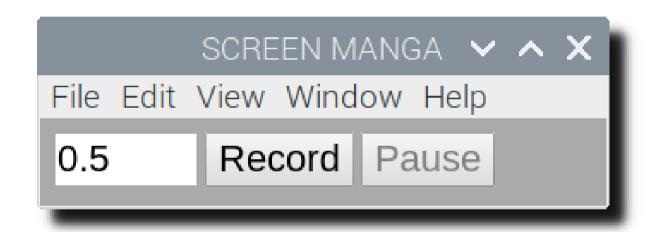
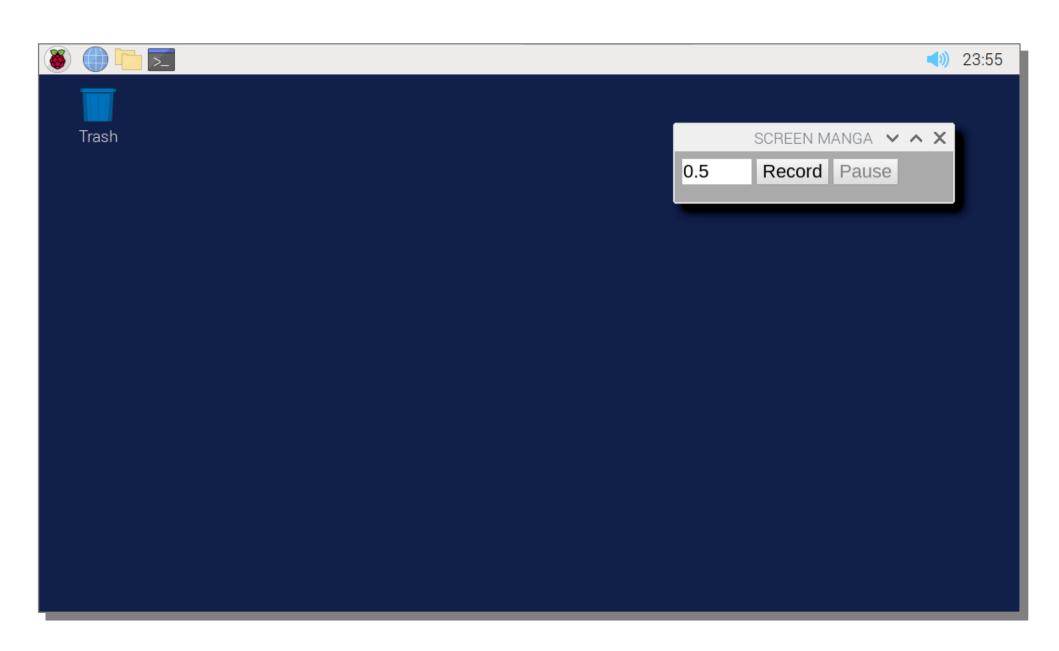
## ScreenManga GUI (Graphical Interface)



HTML + JavaScript + NodeJS (JavaScript for OS) + Graphical User Interface





#### electron-v8.0.3-linux-armv7l.zip

```
Download the electron binary package...
  Following commands can also be done by mouse, if you want...
  Create a folder to extract the package
mkdir
      screenManga
  Move (mv) or copy (cp) to inside the electron-folder
    electron-v8.0.3-linux-armv7l.zip screenManga/
  Enter the folder...
    screenManga
cd
   Extract the package...
unzip electron-v8.0.3-linux-armv7l.zip
```

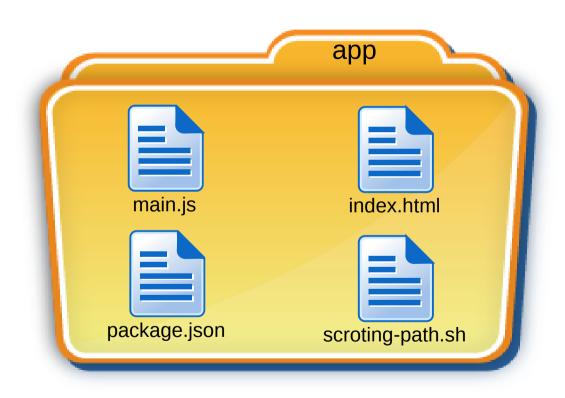
## screenManga

Extract the package here, inside the folder...



electron-v8.0.3-linux-armv7l.zip

# Download the **ScreenManga GUI** script files from Github repository

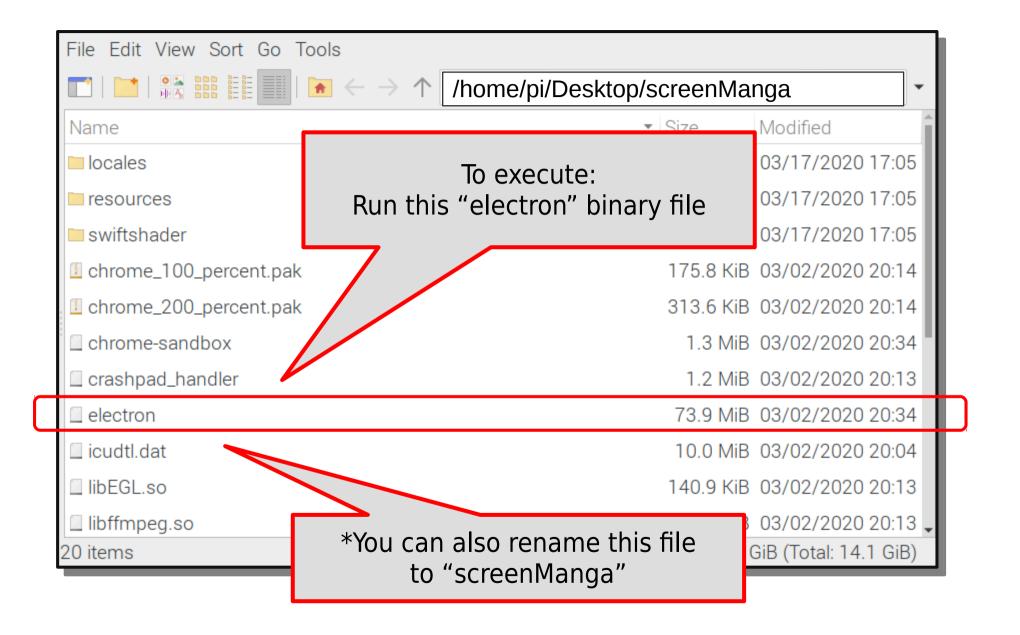


## screenManga

Put ScreenManga files here, inside "app" folder

### resources





```
From inside the screenManga...
                ./electron
                 Or, if you renamed it...
                ./screenManga
                                      Click to start taking
                                     screenshot pictures...
Time between takes...
                                       MANGA V A X
                                 SCREE
                          File Edit View Window Help
                                  Record Pause
                          0.5
```

The pictures sequence will be inside the /home/pi/Pictures folder

#### index.html

```
<html>
<script>
      var screenTaker:
      const { exec } = require('child process');
      const path = require('path')
      function aoOneScrotina () {
             exec(path.join( dirname, '/scroting-path.sh'), (err, stdout, stderr) => {
               if (err) {
                      console.log("Couldn't execute...");
                   return;
               console.log(`stdout: ${stdout}`);
               console.log(`stderr: ${stderr}`);
             });
      function record() {
             var periodOfTakes = document.getElementById("period").value * 1000;
             screenTaker = setInterval(goOneScroting, periodOfTakes);
             document.getElementById("record").disabled = true;
             document.getElementById("pause").disabled = false;
      function pause() {
             clearInterval(screenTaker):
             document.getElementById("record").disabled = false;
             document.getElementBvId("pause").disabled = true;
</script>
<body style="background-color: #AAAAAA;">
      <input id="period" type="text" value="0.5" size="4" style="font-family: arial; font-size: 22px;" >
      <button id="record" onclick="record();" style="font-family: arial; font-size: 22px;">Record</button>
      <button id="pause" disabled onclick="pause();" style="font-family: arial; font-size: 22px;">Pause</button>
</body>
</html>
```

### scroting-path.sh

scrot -z -q 60 /home/pi/Pictures/\$(date +%M%S-%N).jpg

The screenshot images will be save to /home/pi/Pictures