# Tenzin Pelletier

Software Engineer

# Education

•University of Waterloo

Bachelor of Science in Computer Science

•Marianopolis College

Diplôme d'études Collégiales in Pure and Applied Sciences

Current GPA: 3.4/4.0

August 2019 - December 2023

GPA: 3.8/4.0

August 2017 - June 2019

# Relevant Coursework:

Object-Oriented Programming, Data Structures, Design Patterns, Intro to Game Design, Agile Software Management, Software Specification and Analysis, Computer Interfaces, Human Computer Interaction (in progress), Computer Networks (in progress)

#### Skills

**Areas of Interest**: Front-end Development, React.js Development, Full-stack Development, Web Development

 $\textbf{Languages:} \ \ \textbf{TypeScript/JavaScript, Node.js, Java, C\#, Kotlin, C/C++, , HTML/CSS, L\&T_EX, postgreSQL}$ 

Frameworks & Libraries: React.js, Next.js, Node.js, Express.js, Clerk.js, Redux, Spring Boot, JUnit, Selenium,

Appium, Jest, React Testing Library

Tools: Unity, IntelliJ IDEA, WebStorm, Rider, Unix Shell, Git

Soft Skills: Problem Solving, Time Management, Independent Learner, Debugging

# **Personal Projects**

#### Metalworks

A full-stack web application allowing nearly-free Foundry VTT hosting on DigitalOcean

- Employed knowledge of UX interface design and development
- Implemented consumer auth with Clerk.js
- OAuth integration with DigitalOcean for easy hosting
- Technology used: TypeScript, JavaScript, React.js, Next.js, Express.js, Clerk.js, Node.js, PostgreSQL, Git

### •Strawgolem

- A Minecraft Java mod for Forge and Fabric that adds a farming golem
- Employed data structures such as OctTrees to efficiently track crops in 3D space
- Employed knowledge of game design, optimizing UX, sounds, etc.
- Technology used: Java, Maven, Fabric API, Git

### Experience

•Vivid Seats January 2023 - August 2023

Software Engineer Online

- Developed full-stack web/mobile applications with TypeScript, React.js, Next.js, React Native, Express.js
- Researched and implemented consumer auth in React Native with Amazon Cognito and AWS Amplify
- Implement front-end features such as user geolocation on the web application using React.js and Express.js

•Lifion by ADP

Software Engineer

May 2022 - August 2022

Online

- Developed front-end web applications using JavaScript, React.js and Redux

- Maintained and improved user sign in flow and account pages
- Maintained test cases with Jest and Enzyme

•Bunch.live September 2021 - December 2021

Game Developer

Online

- Developed mobile games using Unity, C#

- Implemented support for encoded GIFs in Bunch Party

# •Paramount Commerce

Java Developer

January 2021 – April 2021

Online

- Developed full stack web applications with Java, Spring Boot
- Introduced mobile test automation with Appium, JUnit
- Maintained unit tests in Selenium, JUnit, Appium