Tenzin Pelletier

Computer Science Student @ UWaterloo



t2pellet.me



t2pellet







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ABOUT ME

- → 4th year Computer Science student at UWaterloo
- → Previous work experience with JavaScript, React, Redux, Unity, C#, Java and
- → Bilingual speaker proficient in French and English
- → Passion for working on applications (both mobile and web) and games, but I enjoy anything and everything in between!
- → Most of all I just love learning! Moreover, I'm a fast learner and self-starter, and there's never been anything I couldn't pick up!

EXPERIENCE

LIFION BY ADP | SOFTWARE DEVELOPER

May 2022 - August 2022 | Remote

- → Work on frontend applications using React and Redux
- → Work on backend applications using Express.js
- → Write test cases using Jest, Mocha, Sinon

BUNCH | GAME DEVELOPER

September 2021 - December 2021 | Remote

- → Develop Unity mobile games using C# in Rider IDE
- → Employ knowledge of design patterns and data structures to implement user-facing features like a gameplay tutorial and reaction dialog system

PARAMOUNT COMMERCE | JAVA DEVELOPER

January 2021 - April 2021 | Remote

- → Developed web applications using Java, Spring, JDBC, and SQL
- → Used POM/OOP paradigms to improve maintainability and readability of test automation scripts.
- → Used Appium to extend automated test coverage to include mobile devices.

PROJECTS

WEBCONSOLE | JAVA, JAVASCRIPT, HTML

- → Mod allowing people to remotely access the console for their minecraft server through the web!
- → Uses WebSockets to communicate between the minecraft and web servers
- → Fork of similar plugin, with added integrated web server

STRAWGOLEM | JAVA

2020-Present

- → Mod adding a farming golem to Minecraft with over 5 million downloads!
- → Uses data structures like OctTrees to efficiently lookup nearby crops

ATTENTIONAPP | KOTLIN, FIREBASE

2020

→ Simple Android App that allows people to pester each other with loud, annoying requests for attention

EDUCATION

UNIVERSITY OF WATERLOO

BACHELOR'S OF COMPUTER SCIENCE Sept. 2019 - Present | Waterloo, ON Faculty of Mathematics Cum. GPA: 87 / 100

MARIANOPOLIS COLLEGE

DIPLÔME D'ÉTUDES COLLÉGIALES Sept. 2017 - June 2019 | Montréal, QC Pure and Applied Sciences Cum. GPA: 3.8 / 4.0

SKILLS

PROGRAMMING

Proficient:

Java • JavaScript • C# • Kotlin • C Experienced:

Python • LATEX • C++

Familiar:

SQL • HTML • CSS • Shell • Lua

LIBRARIES/FRAMEWORKS

Spring • JavaFX • Node.js • Bootstrap • Express.js • React Redux

TOOLS/PLATFORMS

Unity • Git • Gradle • Docker

REFERENCES

Robert Simmons,

Senior Game Developer, Bunch

bobby@bunch.live