

# Application Layer Security Protocols for IoT

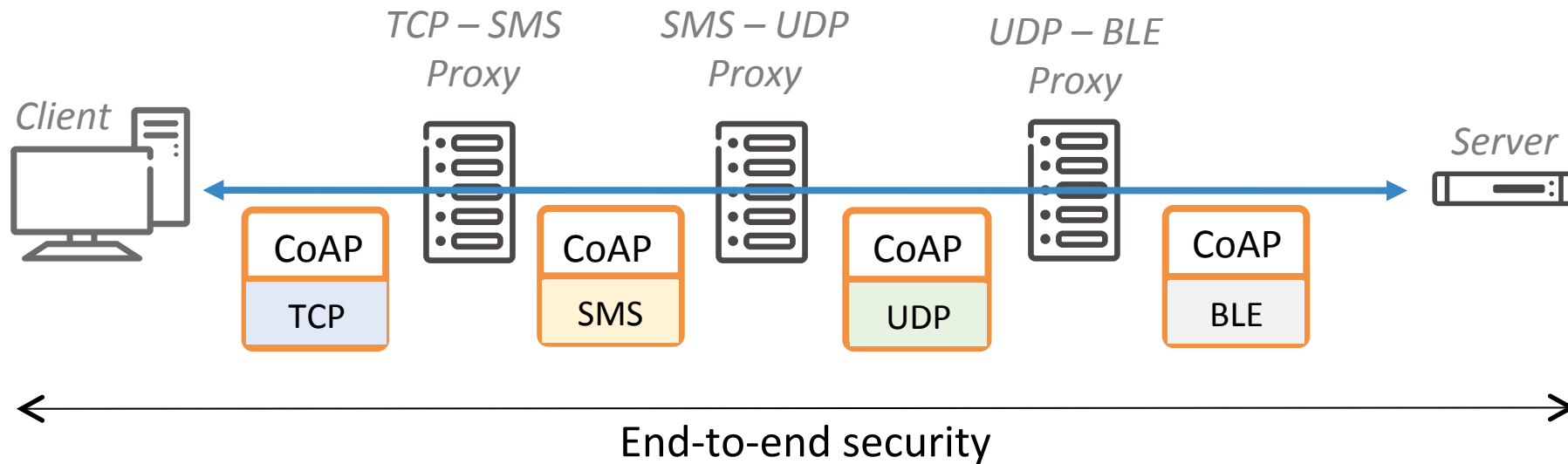
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T2TRG – OCF meeting, 10<sup>th</sup> March 2017

# Content

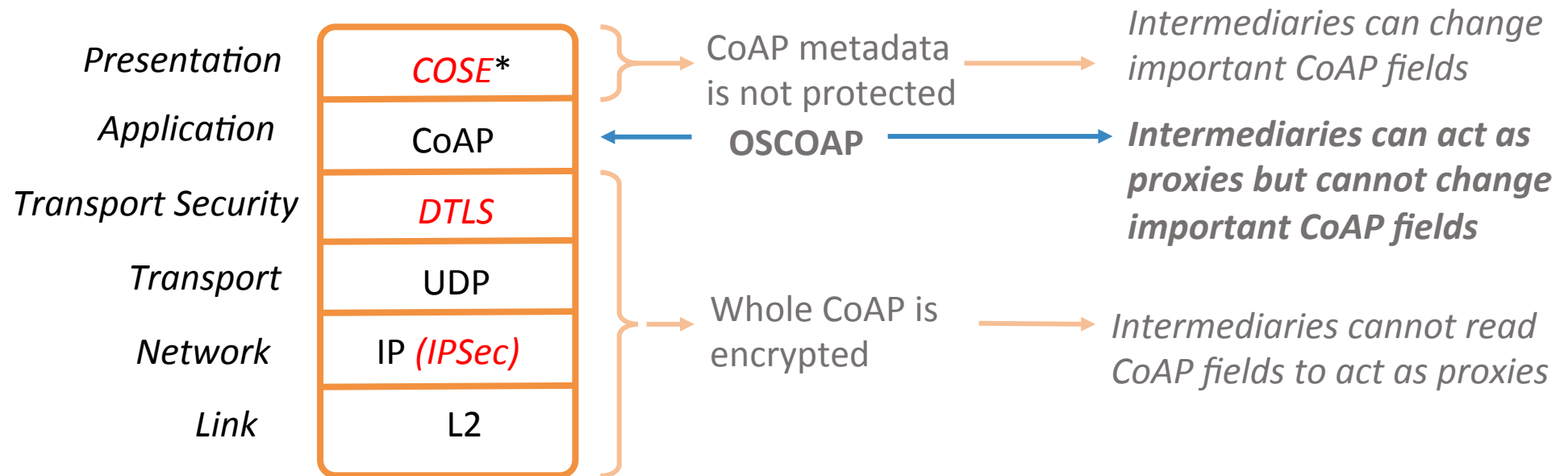
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# Overview

- OSCOAP = Object Secure CoAP : Security for CoAP message exchanges built-in into CoAP
- End-to-end security through intermediaries
- No dependence on lower layers; works on CoAP over foo



# Security on Different Layers



\*) COSE: CBOR Object Encryption and Signing (soon to-be RFC)

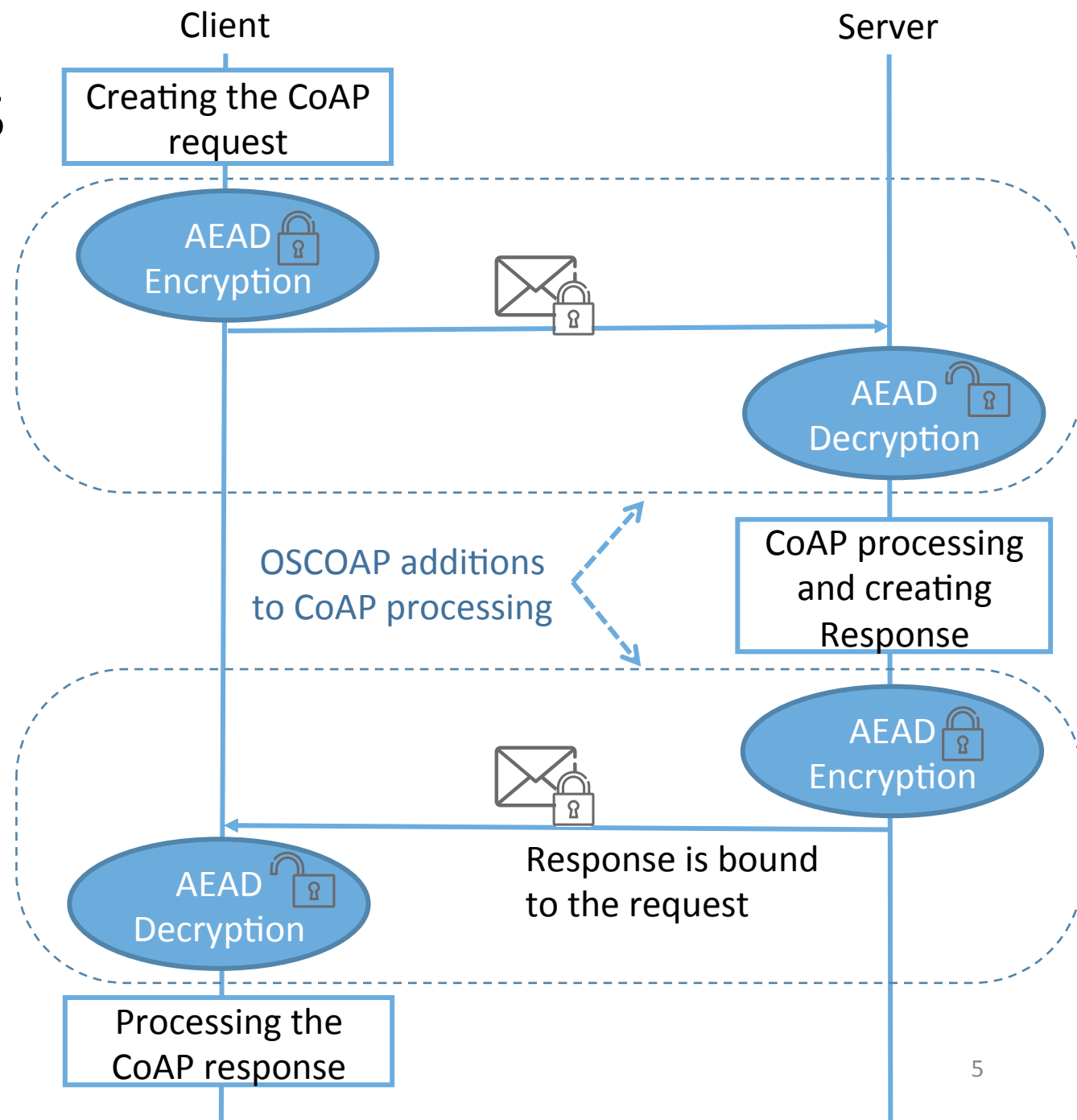
CBOR: Concise Binary Object Representation (RFC7049)

3/10/2017

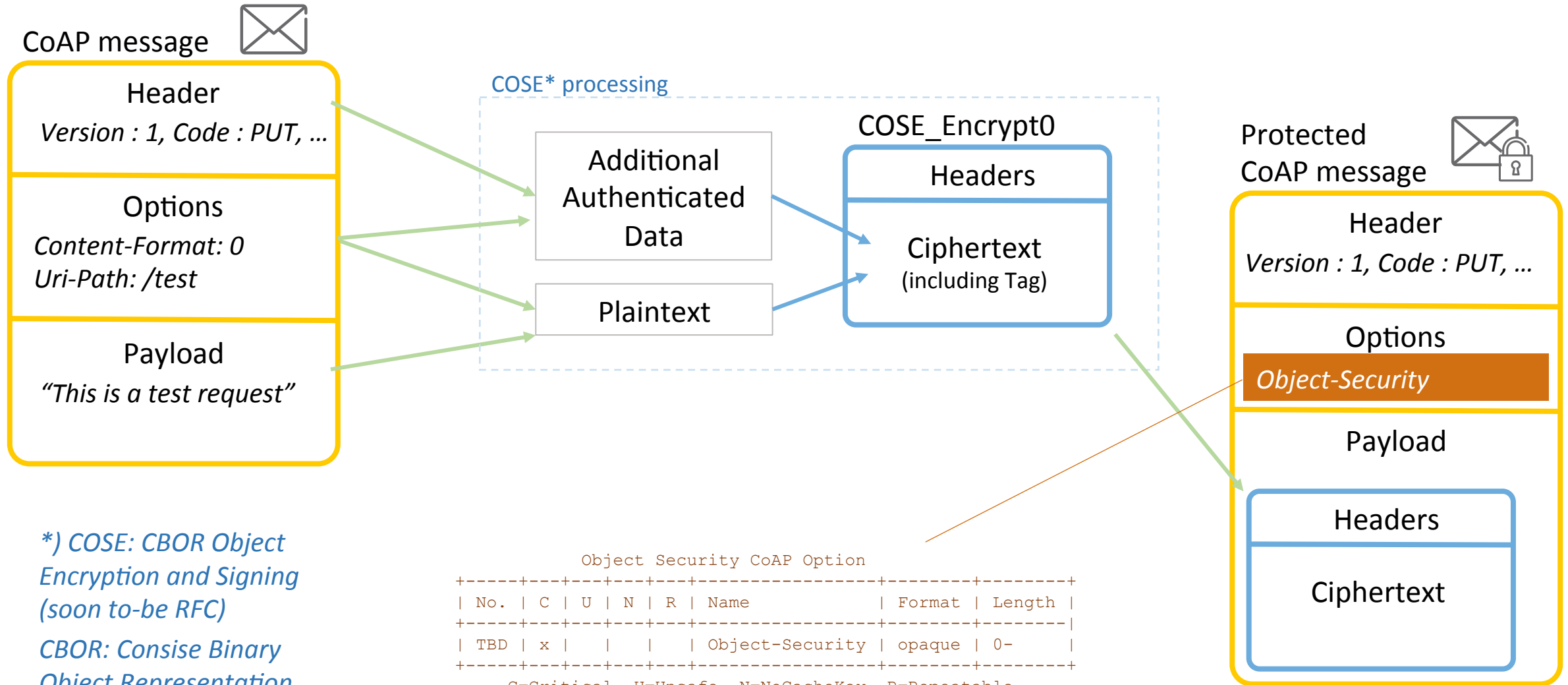
*Examples of other security protocols in red italics*

# How OSCOAP Works

- › Addition to CoAP
- › Authentication, encryption, integrity and replay protection of CoAP messages
- › Authenticated Encryption with Additional Data (AEAD)
- › AES-128-CCM-8 mandatory to implement (same as CoAP with DTLS)
- › Protection of CoAP messages using the COSE format
- › Can be used together with or instead of DTLS



# Creation of Protected COAP Message

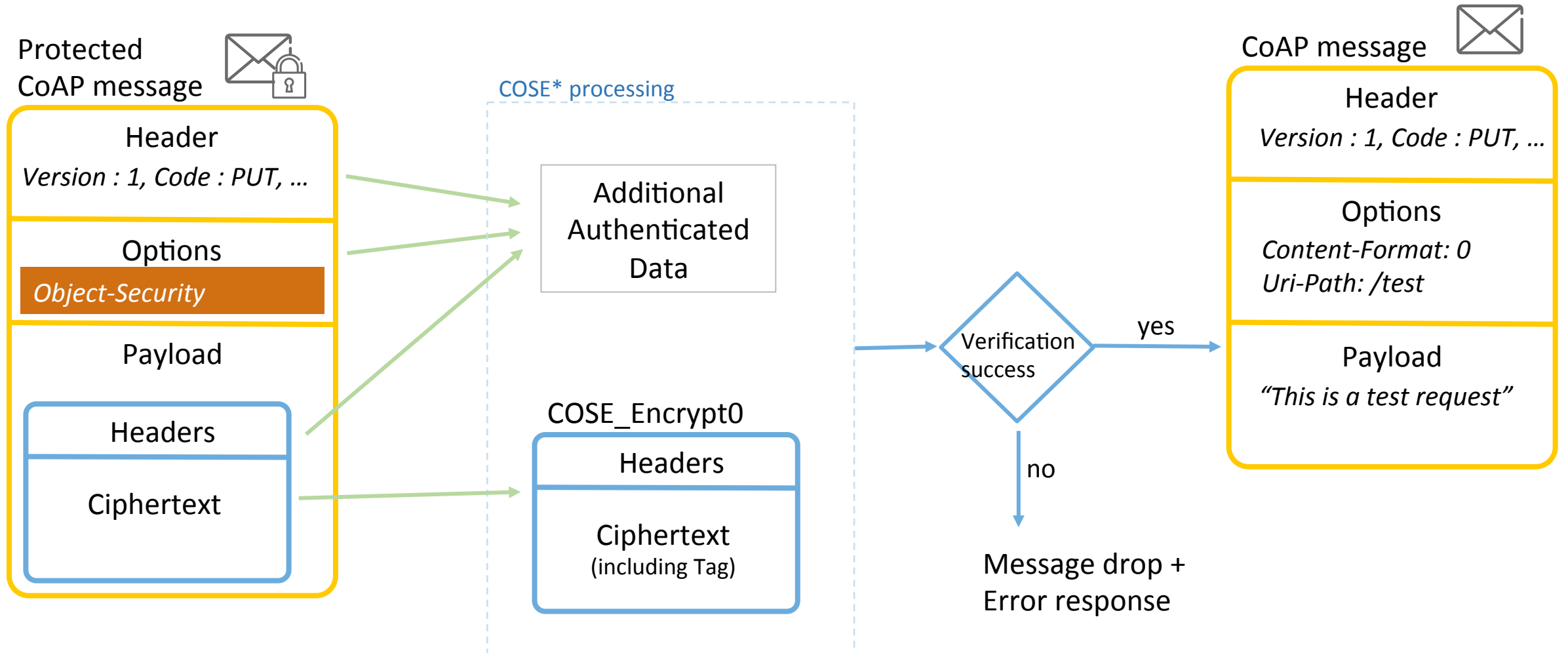


\*) COSE: CBOR Object Encryption and Signing (soon to-be RFC)  
 CBOR: Consise Binary Object Representation (RFC7049)

Object Security CoAP Option									
No.	C	U	N	R	Name	Format	Length		
TBD	x				Object-Security	opaque	0-		

C=Critical, U=Unsafe, N=NoCacheKey, R=Repeatable

# Verification of Protected COAP Message



# OSCOAP Message Overhead

<i>Protocol</i>	<i>Overhead (B) for Sequence Number = '05'</i>	<i>Overhead (B) for Sequence Number = '1005'</i>	<i>Overhead (B) for Sequence Number = '100005'</i>
DTLS 1.2	29	29	29
DTLS 1.3	21	21	21
TLS 1.2	21	21	21
TLS 1.3	21	21	21
DTLS 1.2 (GHC)	16	16	17
DTLS 1.2 (Raza)	13	13	14
TLS 1.3 (GHC)	14	14	15
TLS 1.3 (Raza)	13	13	14
TLS 1.2 (GHC)	17	18	19
TLS 1.3 (GHC)	17	18	19
OSCOAP Request	13	14	15
OSCOAP Response	9	9	9

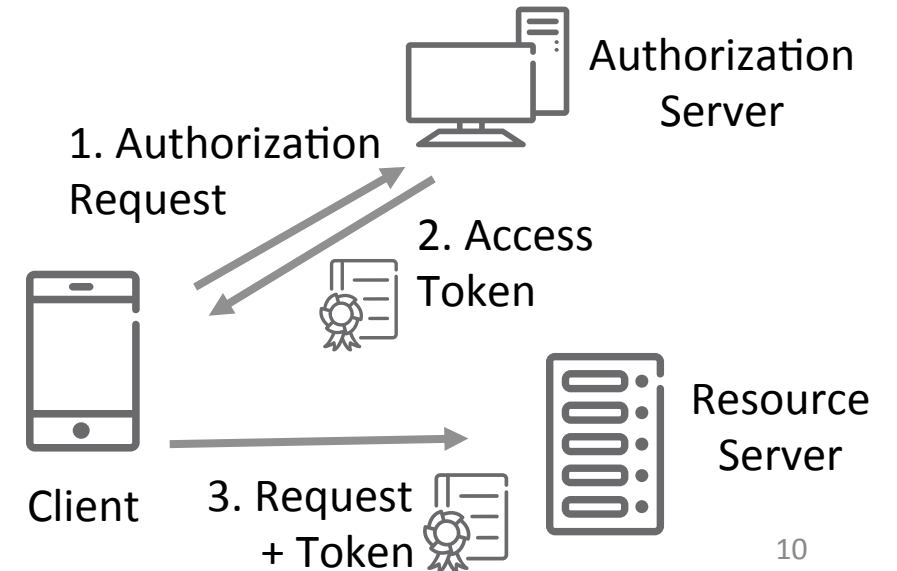
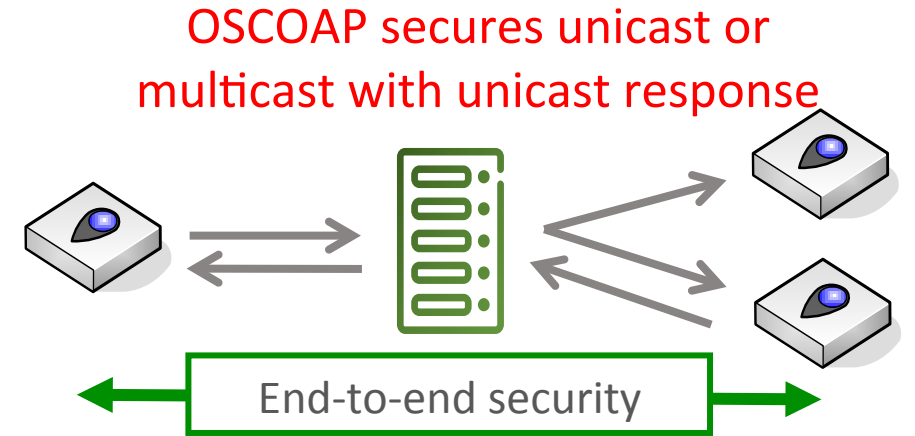


# OSCOAP Standardization

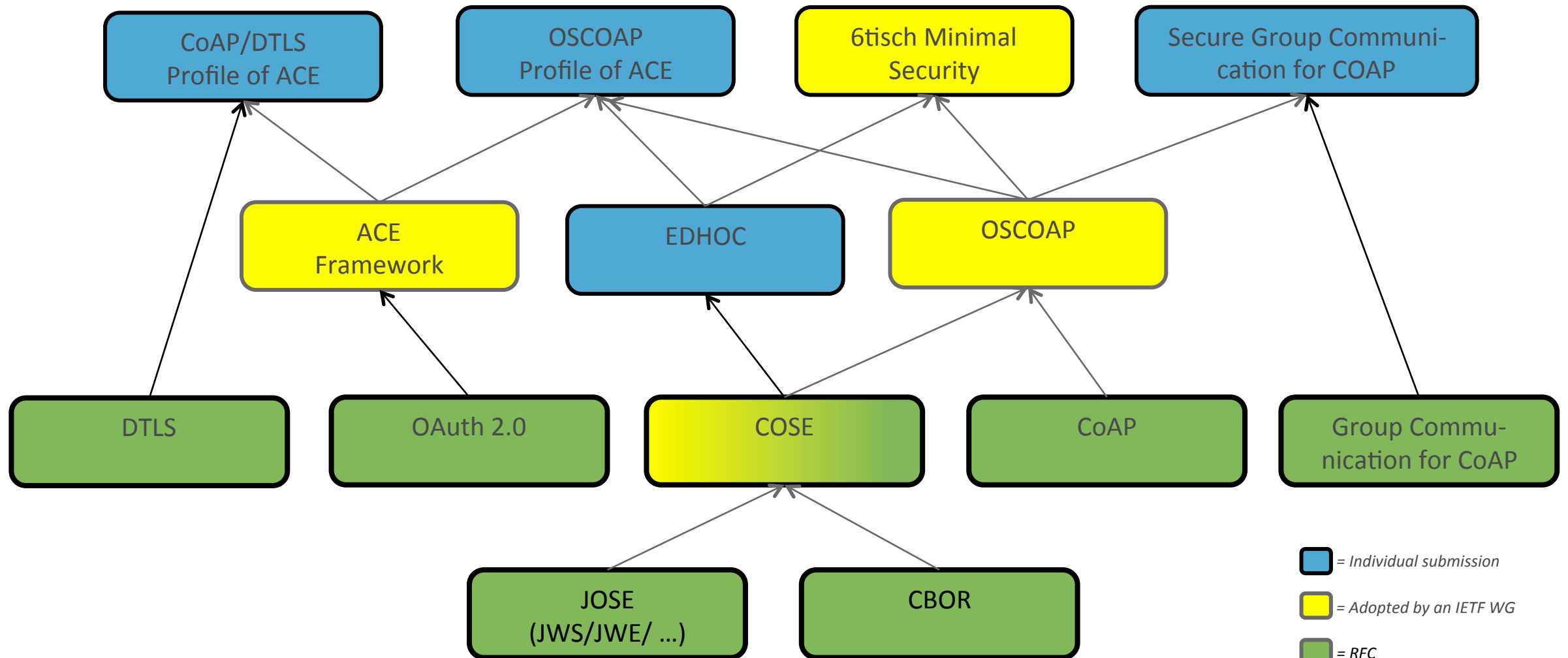
- Complies with CoAP (RFC7252)
- Supports Observe (RFC7641) and Blockwise (RFC7959)
- Enables secure group communication for CoAP (RFC7390)
  - Separate draft (Multicast OSCOAP)
- Draft adopted by the CoRE WG: <https://github.com/core-wg/oscoap>
- Plug test in the end of February: <https://ericssonresearch.github.io/OSCOAP/>

# Application Layer IoT Security Standardization in the IETF

- COSE – Secure message format based on CBOR
- OSCOAP – Authentication, encryption, integrity and replay protection for CoAP
  - 1. Wrap the CoAP messages in COSE format
  - 2. Send the COSE object with CoAP
- EDHOC – Key exchange protocol messages embedded as CBOR and COSE, and sent e.g. with CoAP
  - Based on Sigma, like TLS and IKE
- ACE – Lightweight authorization and access control; a profile of OAuth 2.0
  - 1. Client acquires access token from authorization server
  - 2. Client presents access token to resource server to get access



# Related Work in the IETF



# References

- JOSE – <https://datatracker.ietf.org/wg/jose/documents/>
- CBOR – <https://tools.ietf.org/html/rfc7049>
- CoAP – <https://tools.ietf.org/html/rfc7252>
- Group Communication for CoAP – <https://tools.ietf.org/html/rfc7390>
- COSE – <https://tools.ietf.org/html/draft-ietf-cose-msg>
- ACE Framework – <https://tools.ietf.org/html/draft-ietf-ace-oauth-authz>
- EDHOC – <https://tools.ietf.org/html/draft-selander-ace-cose-ecdhe>
- OSCOAP – <https://tools.ietf.org/html/draft-ietf-core-object-security>
- CoAP/DTLS profile for ACE – <https://tools.ietf.org/html/draft-gerdes-ace-dtls-authorize>
- OSCOAP profile for ACE – <https://tools.ietf.org/html/draft-seitz-ace-oscoap-profile>
- Secure Group Communication for CoAP – <https://tools.ietf.org/html/draft-tiloca-core-multicast-oscoap>
- 6tisch Minimal Security – <https://www.ietf.org/id/draft-vucinic-6tisch-minimal-security-00.txt>
- DTLS/TLS profiles for IoT – <https://tools.ietf.org/html/rfc7925>

Thank you

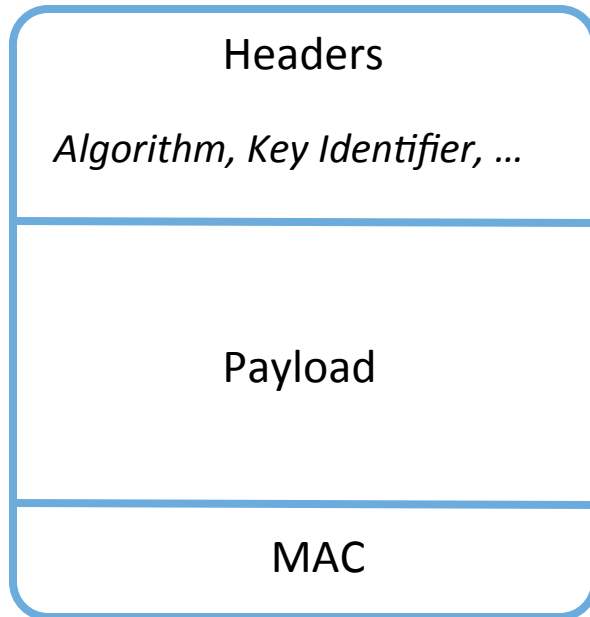
# Backup

# OSCOAP document

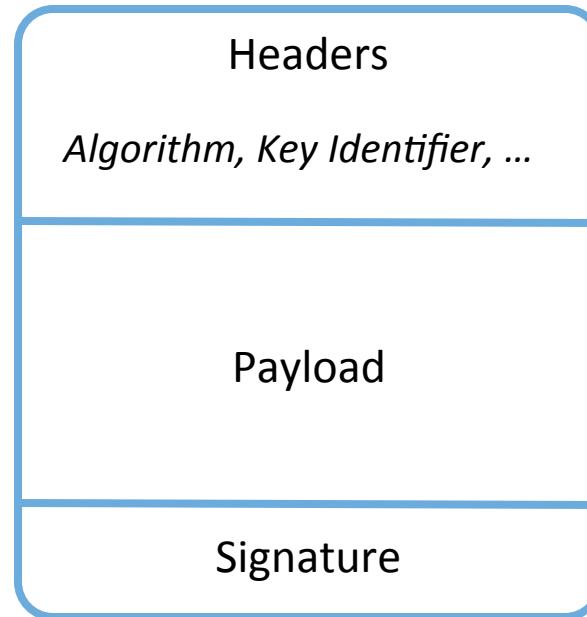
1. Introduction
2. The Object-Security Option
3. The Security Context
  - 3.1. Security Context Definition
  - 3.2. Derivation of Security Context
- Parameters
4. Protected CoAP Message Fields
  - 4.1. CoAP Payload
  - 4.2. CoAP Header
  - 4.3. CoAP Options
5. The COSE Object
  - 5.1. Plaintext
  - 5.2. Additional Authenticated Data
6. Sequence Numbers, Replay, Message Binding, and Freshness
7. Processing
  - 7.1. Protecting the Request
  - 7.2. Verifying the Request
  - 7.3. Protecting the Response
  - 7.4. Verifying the Response
8. Security Considerations
9. Privacy Considerations

# COSE Object

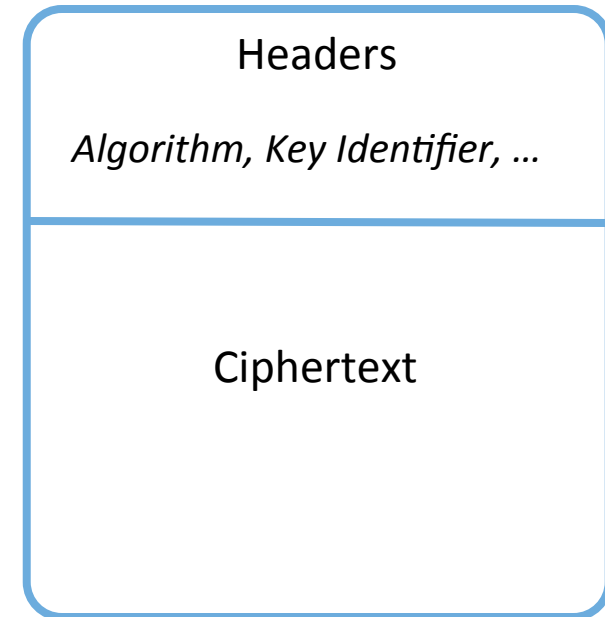
COSE\_Mac0



COSE\_Sign1

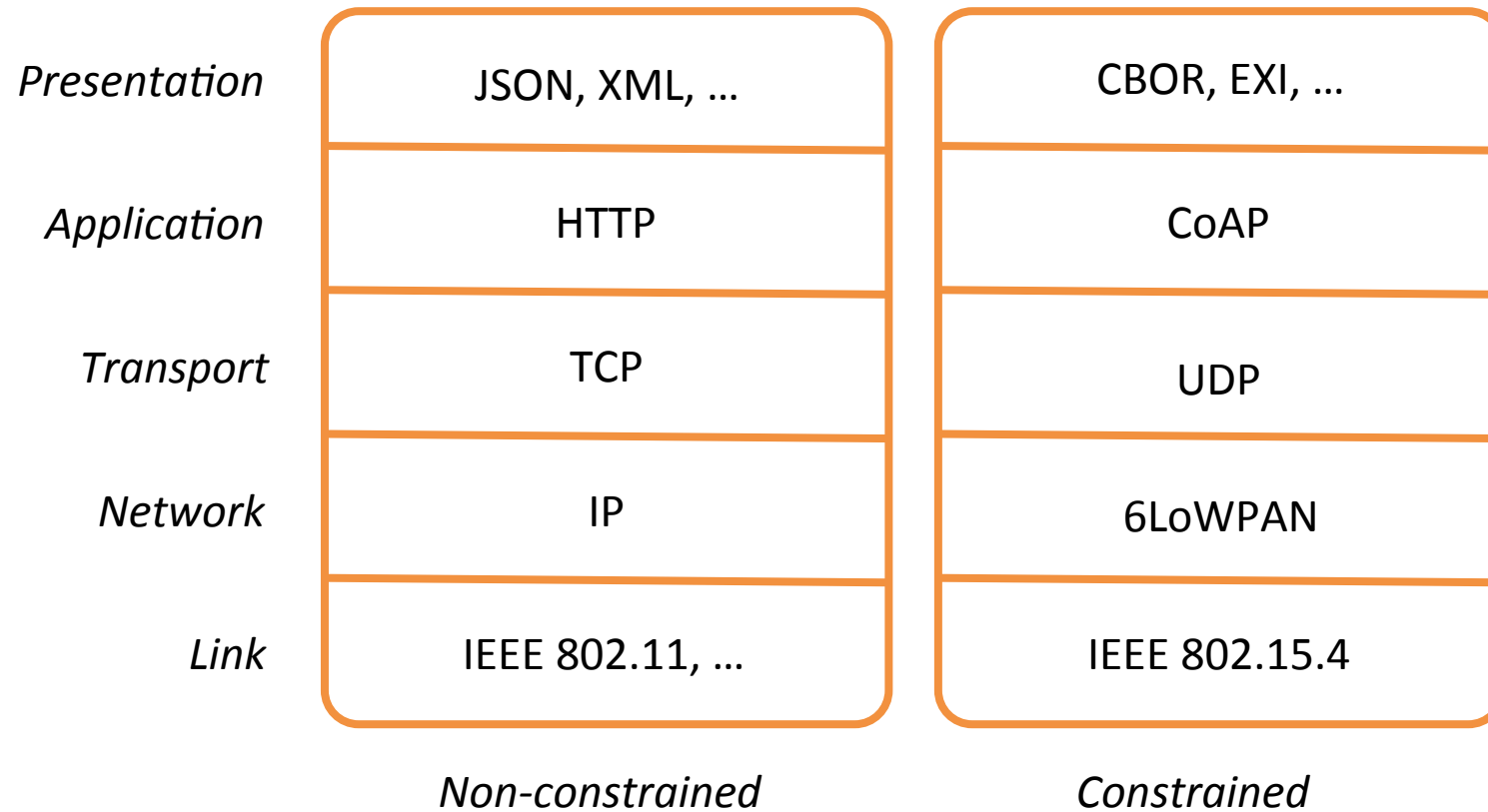


COSE\_Encrypt0

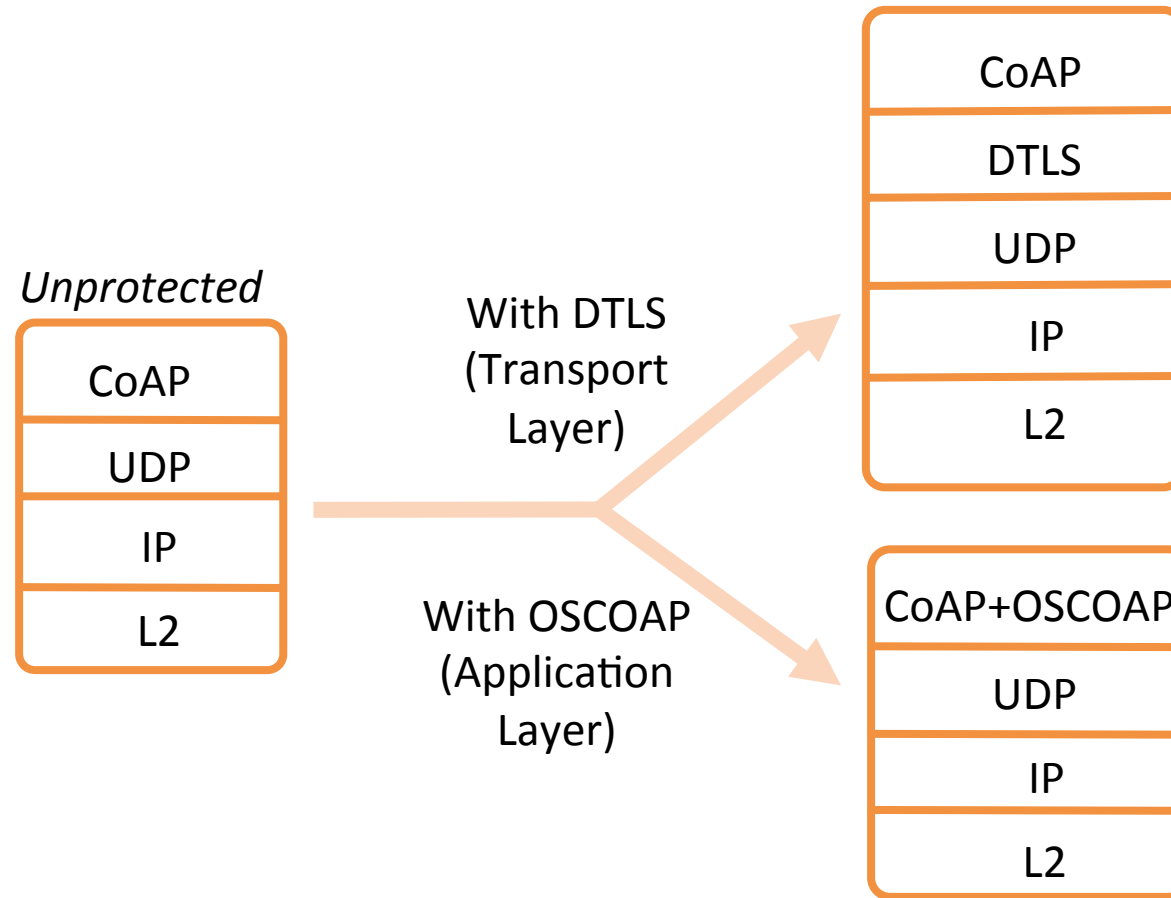




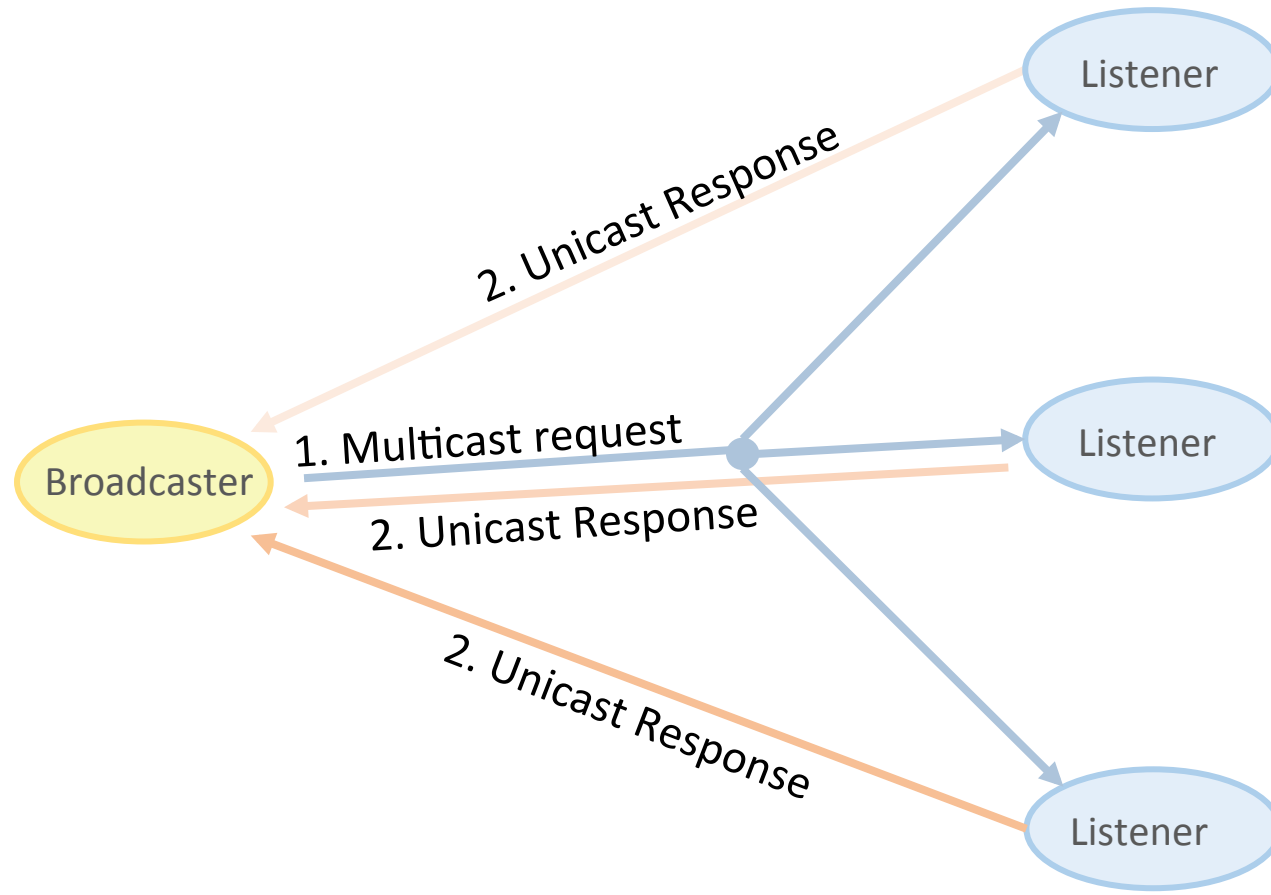
# CoAP and HTTP stack



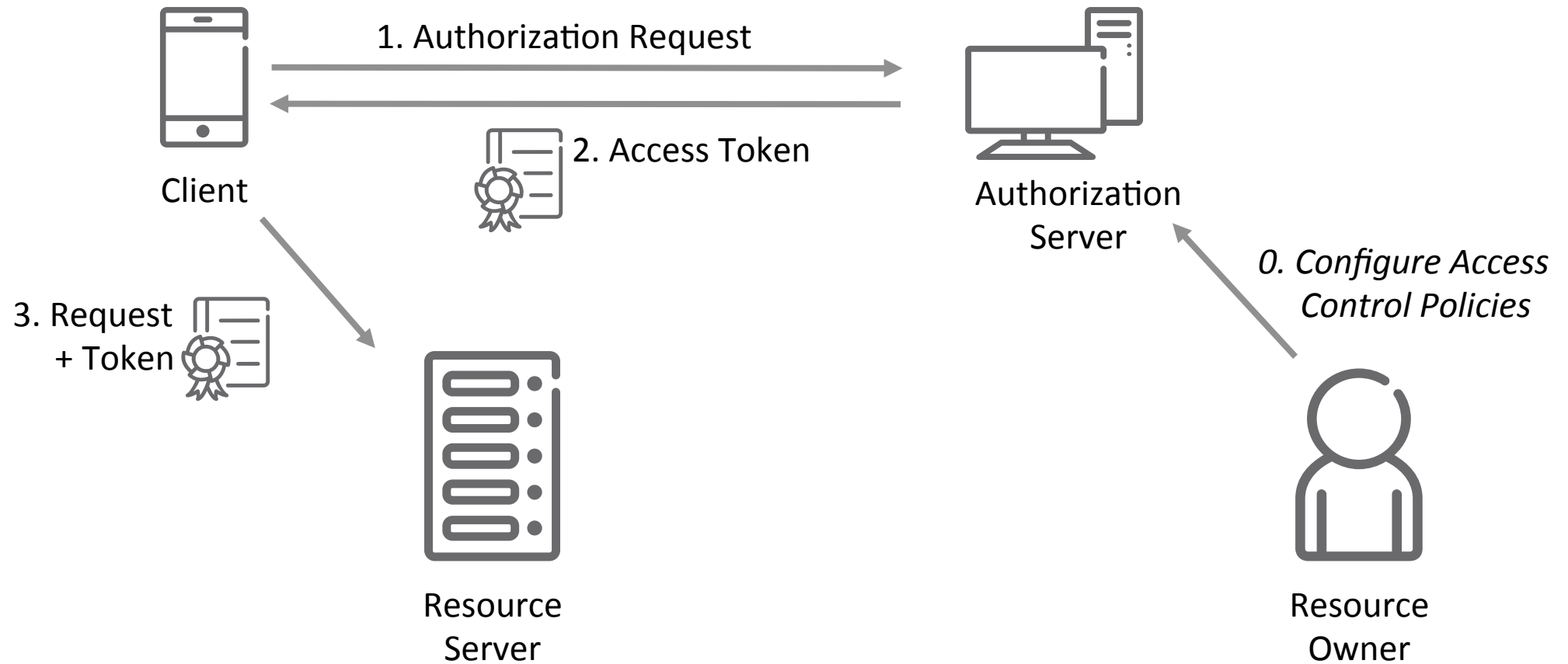
# DTLS vs OSCOAP



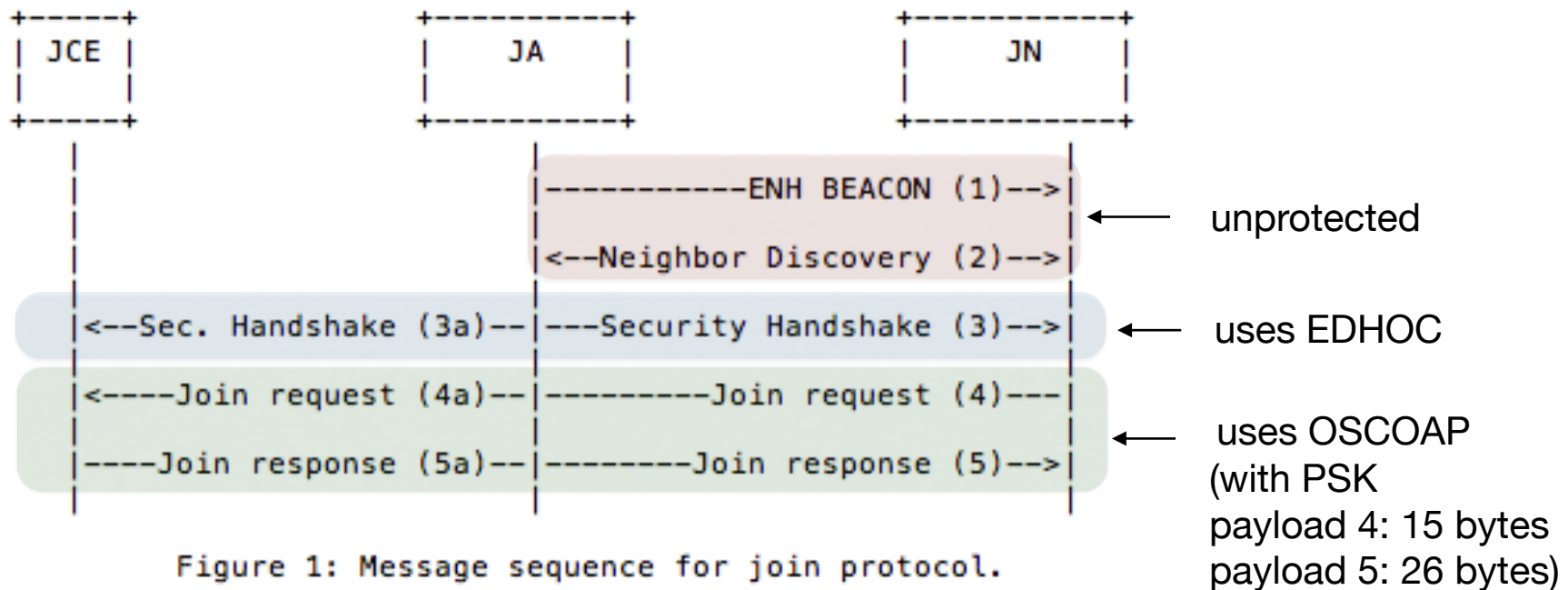
# Multicast OSCOAP



# ACE Framework



# 6tisch Join Protocol



6TiSCH@IETF97