

# W3C Web of Things Summary and Status Update

Michael McCool 10 March 2022

### Outline

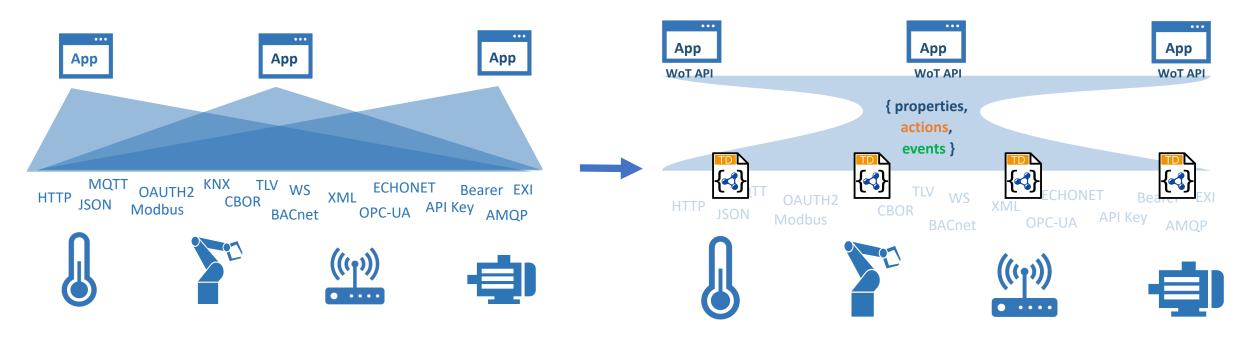


- What is WoT?
  - Applying and extending web standards for IoT
  - Descriptive interoperability: Thing Descriptions
  - Finding Thing Descriptions: Discovery
  - Use Cases and Requirements
- Recent Activity
  - Testfest/Plugfest
  - Applications
- Discussion
  - Gaps and Future Work

## W3C Web of Things (WoT)



- W3C Working Group goal: Adapting web technologies to IoT
- Already published: Thing Description (TD) metadata format
  - TD describes the available interactions (network API) of a Thing
- New deliverables in progress, including Discovery
  - How does a potential user obtain the TD for a Thing?

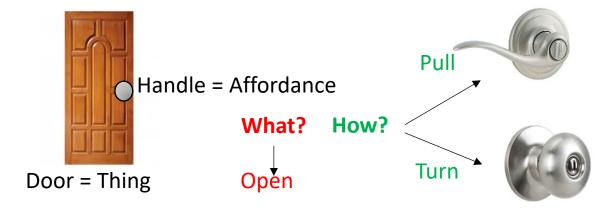


### Descriptive Interoperability: TDs



#### **WoT Architecture**

- Constraints
  - "Things" must have a TD
  - Must use URIs, IANA media types, etc.
- Thing Description Affordances
  - Describes WHAT the possible choices are
  - Describes HOW to interact with the Thing

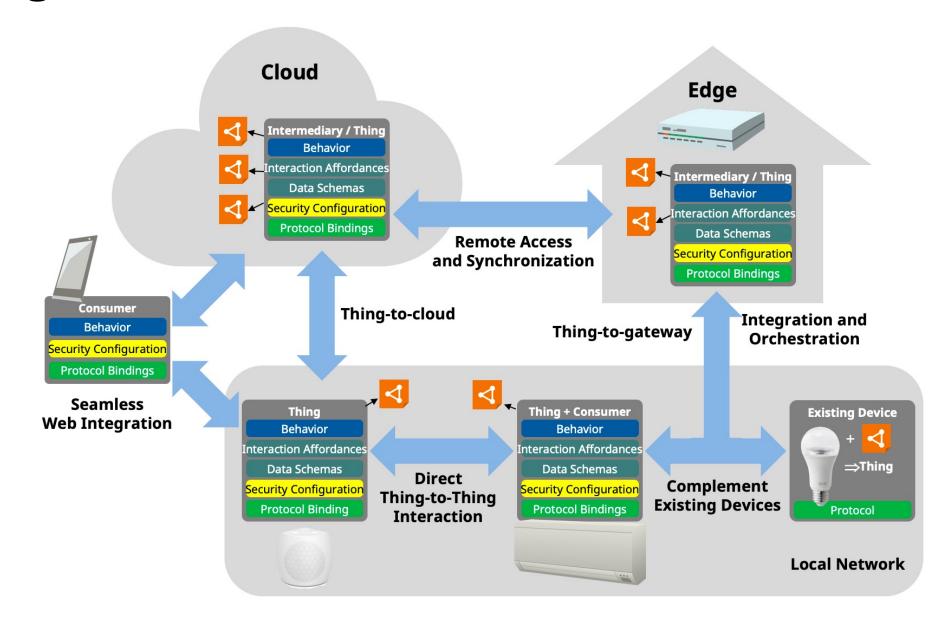


### WoT Thing Description (TD)

```
"https://www.w3.org/2022/wot/td/v1.1",
 { "iot": "http://iotschema.org/" }
"id": "urn:dev:org:32473:1234567890",
"title": "MyLEDThing",
"description": "RGB LED torchiere",
"@type": ["Thing", "iot:Light"],
"securityDefinitions": {
 "default": {"scheme": "bearer"}
"security": ["default"],
"properties": {
 "brightness": {
    "@type": ["iot:Brightness"],
    "type": "integer",
    "minimum": 0,
    "maximum": 100,
    "forms": [ ... ]
actions": {
 "fadeIn": {
```

## **Usage Patterns Overview**





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# Discovery

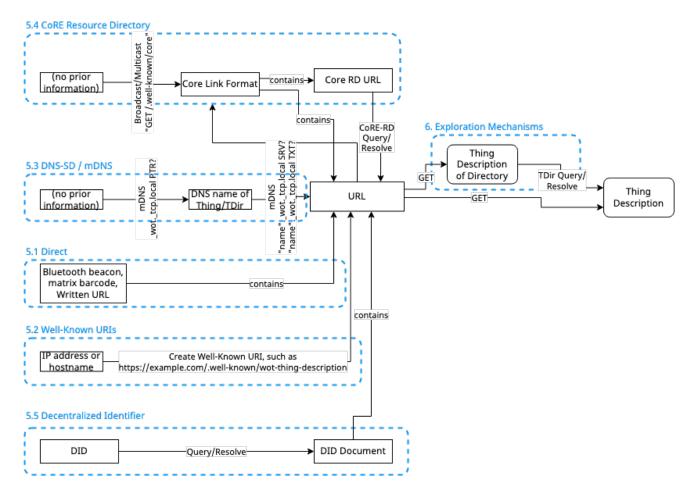


#### Goal: Obtain TD of interest

- Not limited to local network
- Scalable to many TDs
- Need to preserve privacy
- Phased access:
  - 1. Introduction: open
  - 2. Exploration: controlled
- Searchable via JSON Path, XPath, or SPARQL
- Future work:
  - Find "nearby" Things using geospatial data

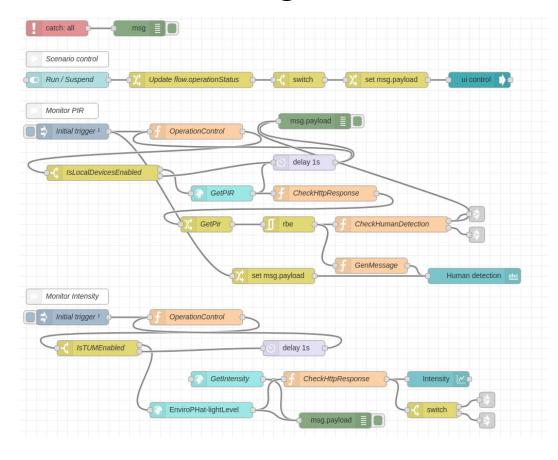
#### Phase 1: Introduction

Phase 2: Exploration



## Orchestration

### Node-RED/node-gen



### node-wot/Scripting API



```
WoTHelpers.fetch( "coap://localhost:5683/counter" ).then( async (td) => {
 // using await for serial execution (note 'async' in then() of fetch())
 try {
  const thing = await WoT.consume(td);
  console.info( "=== TD ===" );
                                                                     THINGWEB
  console.info(td);
  console.info( "=======" );
  // read property #1
  const read1 = await thing.readProperty( "count" );
  console.info( "count value is" , await read1.value());
  // increment property #1 (without step)
  await thing.invokeAction( "increment" );
  const inc1 = await thing.readProperty( "count" );
  console.info( "count value after increment #1 is" , await inc1.value());
  // increment property #2 (with step)
  await thing.invokeAction( "increment" , {'step' : 3});
  const inc2 = await thing.readProperty( "count" );
  console.info( "count value after increment #2 (w/ step 3) is", await inc2.value());
  // decrement property
  await thing.invokeAction( "decrement", undefined, {
    formIndex: getFormIndexForDecrementWithCoAP(thing);
  const dec1 = await thing.readProperty( "count" );
  console.info( "count value after decrement is", await dec1.value());
 } catch(err) {
  console.error( "Script error:", err);
}).catch( (err) => { console.error( "Fetch error:", err); });
```

# Use Cases and Requirements



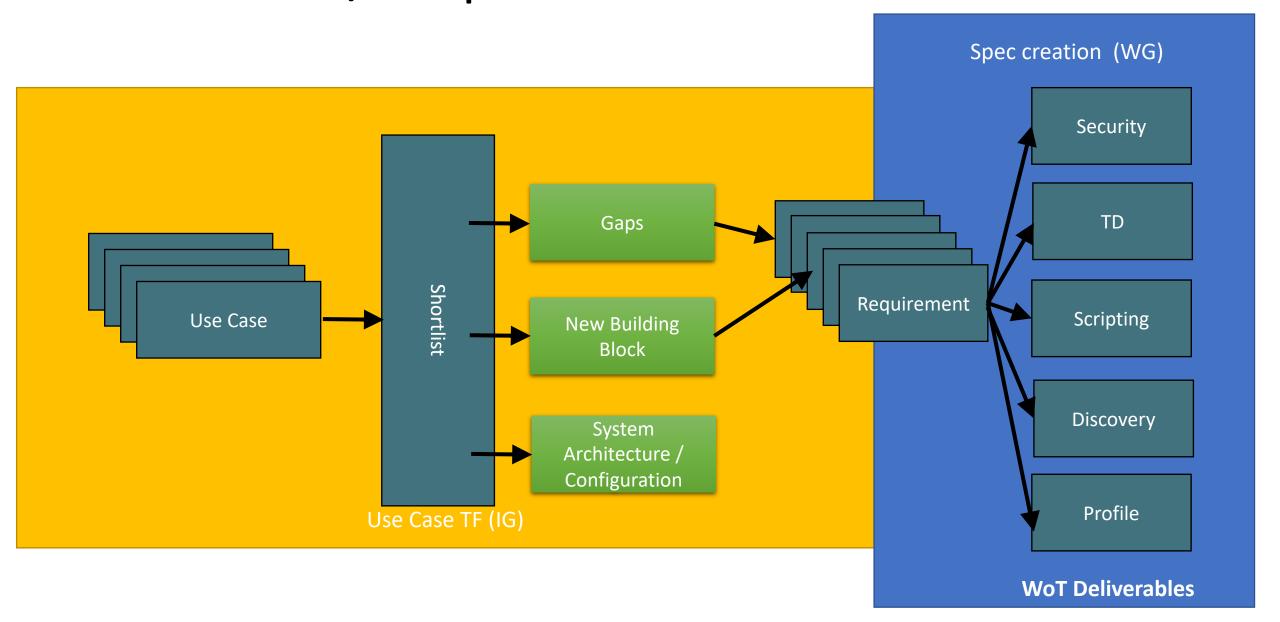
Informative Deliverable: <a href="https://github.com/w3c/wot-usecases">https://github.com/w3c/wot-usecases</a>

### Purpose and Process:

- Identify specific use cases
- Identify application domains
  - Collect use cases from other W3C groups
  - Collect use cases from other stakeholders and SDOs
- Identify usage patterns
  - For example, hubs, proxies, automation, etc.
- Identify relevant technologies
  - For example, edge computing, digital twins, etc.
- → Extract common requirements to drive current and future work

# Use Cases / Requirements Process





### Deliverables



#### **New/Updated Normative Documents:**

- Architecture 1.1: <a href="https://github.com/w3c/wot-architecture">https://github.com/w3c/wot-architecture</a>
- Thing Description 1.1: <a href="https://github.com/w3c/wot-thing-description">https://github.com/w3c/wot-thing-description</a>
- Discovery: <a href="https://github.com/w3c/wot-discovery">https://github.com/w3c/wot-discovery</a>
- Profiles: <a href="https://github.com/w3c/wot-profile">https://github.com/w3c/wot-profile</a>

#### **New/Updated Informative Documents:**

- Binding Templates: <a href="https://github.com/w3c/wot-binding-templates">https://github.com/w3c/wot-binding-templates</a>
- Scripting API: <a href="https://github.com/w3c/wot-scripting-api">https://github.com/w3c/wot-scripting-api</a>
- Use Cases and Requirements: <a href="https://github.com/w3c/wot-usecases">https://github.com/w3c/wot-usecases</a>

### **Community Resources:**

Web Site: <a href="https://www.w3.org/WoT/">https://www.w3.org/WoT/</a>

### Recent Activity



- Upcoming Plugfest/Testfest: March 14-18
  - https://github.com/w3c/wot-testing/tree/main/events
- New Commercial Usages
  - Takenaka Construction Smart Building Information Management systems
  - Netzo IoT dashboards and device management
- Directory Implementations
  - WoT Hive, LogiLab (SPARQL based), Fraunhofer LinkSmart
- IETF Relationships: JSON Path, CoreRD, COSE/JOSE, ASDF
- Under Discussion:
  - Geospatial data, Embedded JSON Signatures
  - New Charters/New Deliverables

## **Applications**



https://www.takenaka.co.jp/news/2021/05/02/

#### Takenaka Corporation

CGLL Platform - BIM



#### https://netzo.io/

#### Netzo

- IoT Data Hub
- Dashboards



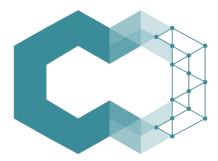


https://new.siemens.com/global/en/products/buildings/automation/desigo.html

https://www.evosoft.com/en/digitalization-offering/saywot/

#### Siemens

- Desigo CC BIM
- Say WoT!





https://www.eclipse.org/ditto/2022-03-03-wot-integration.html

#### Bosch

• Eclipse Ditto - Digital twin

## Gaps and Discussion



- GIS Integration
  - Geospatial data and discovery
- Data Management
  - Digital Twins and shadows
  - Event notifications
  - Data management
- Security
  - Key provisioning and onboarding
  - Secure LAN access
  - Proxy services
  - Access control and ad-hoc sharing
  - MUDS

- Accessibility
  - Sensory modality mapping
  - Textual/descriptive interfaces
  - Service location
  - Mobility services
- Advanced Use Cases
  - Transportation
  - Logistics
  - Distributed energy management
  - AR visualization
  - Analytics integration e.g. for health and safety monitoring

### Resources and Contacts



https://www.w3.org/WoT

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