CBOR side meeting

# A Formal Model and Verified Implementation for CBOR, CDDL and COSE

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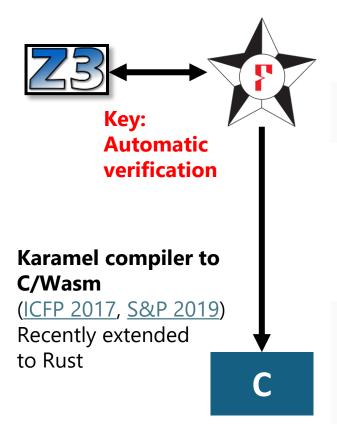




#### Overview

- EverCBOR: Verified parser and serializer for CBOR
  - Written and proven correct in F\*
  - Extracts to C or Rust
- EverCDDL: Verified code generator for CDDL
  - Written and proven correct in F\*
  - User provides a CDDL data format description
  - EverCDDL generates C or Rust:
    - Datatype
    - Parser
    - Serializer
  - Enough for COSE and other protocols
- ACM CCS 2025 (accepted for publication, to appear)
- Open-source: <a href="https://github.com/project-everest/everparse">https://github.com/project-everest/everparse</a>

# Our Vehicle: F\*, a proof-oriented language for verified low-level programming



#### F\* implementation and specification

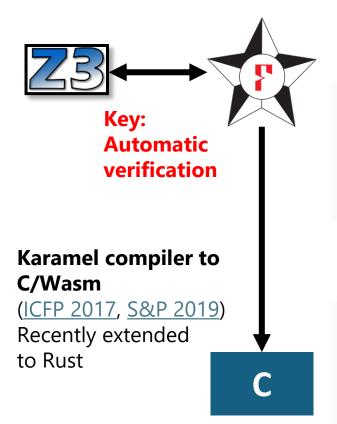
```
let multiply_by_9 (a:uint32) : Pure uint32
  (requires 9 * a <= MAX_UINT_32)
  (ensures λ result -> result == 9 * a)
  =
  let b = a << 3ul in
  a + b</pre>
```

### **Efficient C/Wasm/Rust implementation**

Verification imposes no runtime performance overhead

```
uint32_t multiply_by_9(uint32_t a)
{
  uint32_t b = a << (uint32_t)3;
  return a + b;
}</pre>
```

# Our Vehicle: F\*, a proof-oriented language for verified low-level programming



Implementation in the Pulse DSL embedded in F\* and specification using separation logic (PLDI 2025)

```
fn inc (r: ref uint32_t)
  (requires r |-> 'vr * pure (vr + 2 <= MAX_UINT_32))
  (ensures r |-> ('vr + 2))
{
  let v = !r;
  r := v + 2
}
```

## **Efficient C/Wasm/Rust implementation**

Verification imposes no runtime performance overhead

```
void inc(uint32_t *r)
{
   uint32_t v = *r;
   *r = v + 2;
}
```

# Proof-Oriented Programming At Scale

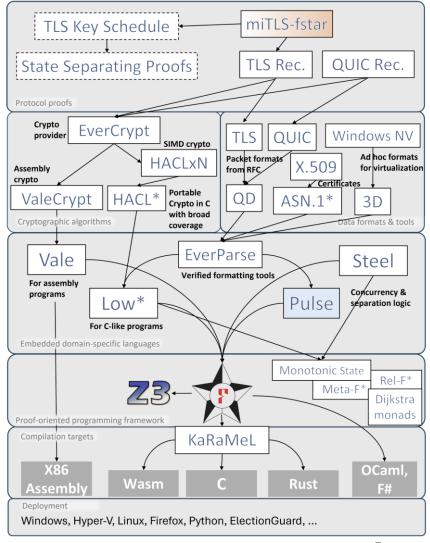
#### Project Everest (2016-2021)

- ~1 million lines of F\* code
- Cryptography, verified parsers, ...
- Deployed in Linux, Firefox, Python, Windows, Azure, ...
- https://project-everest.github.io/

Everest offspring (including F\*, EverParse) grown up as active standalone projects

EverCBOR, EverCDDL are part of EverParse

Broader talk at UFMRG on Thursday 7/24



#### EverCBOR Formal Guarantees

- Specification
  - Non-ambiguity: serialization parses back to the same CBOR object
  - CBOR§4.2 is non-malleable: unique binary representation
- Implementation
  - Memory-safe, absence of panics or integer overflows/underflows
  - Functionally correct wrt. specification

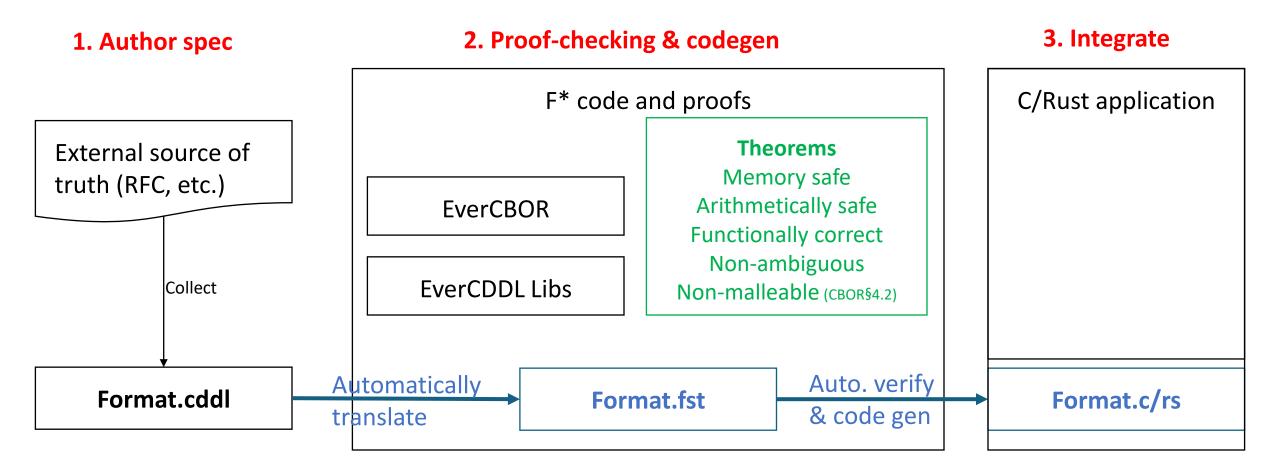
# **EverCBOR** implementation

- Definite-length
- Current status
  - Deterministic encoding (CBOR§4.2)
  - No support for floating-point
- No heap allocation
- API: constructor and destructor functions
  - Constructor for maps takes mutable map entry array, reorders it wrt. deterministic encoding before serialization
  - Sorting at the level of objects instead of bytes

# **EverCBOR** implementation

- Validator
  - CBOR§4.2 validation in constant stack space
  - Definite-length validation in constant stack space if no maps in map keys
  - Unbounded stack in general
- Parser provides iterators for arrays and maps
- Serializer
  - Stack consumption linear in the nesting level
  - No further need for map sorting, since ordering maintained within the item

#### **EverCDDL**



#### EverCDDL Formal Guarantees

#### Specification

- Non-ambiguity: serialization parses back to the same value
- Unique CBOR object representation
- Translates to non-malleability (unique binary representation) with CBOR§4.2

#### Generated code

- Memory-safe, absence of panics or integer overflows/underflows
- Functionally correct

## **EverCDDL Implementation**

- Generates:
  - program datatypes
  - parsers from CBOR objects to program datatype values
  - serializers from program datatype values directly to bytes
  - Currently serializes to CBOR§4.2
- Produces correct-by-construction F\* code that extracts to C or Rust
- Enough for most COSE data structures from RFC 9052

# **EverCDDL: Validation and Parsing**

#### Given a CDDL description:

- Validation: is a CBOR object valid with respect to that description?
- Parsing:
  - Generate a C/Rust datatype
  - Given a CBOR object valid wrt. that description, extract its fields into a value of that datatype
  - Generate iterators for arrays/tables
  - No heap allocation

#### **EverCDDL: Serialization**

#### Given a CDDL description:

- Given a value of the datatype generated by EverCDDL, write the deterministic encoding of the CBOR object that will parse back to that value
- Gracefully fails if it is not serializable:
  - Array/map sizes must be less than 2^64
  - Integer range / string size constraints must hold
  - A table must not contain entries whose keys match previous items
  - The output buffer must be large enough

#### **EverCDDL: Serialization**

- No additional heap allocation
  - Additional stack usage linear in the size of the spec, not the input
  - Write array/map entries, then shift to write the size
- For each map entry append, insertion sort with 1 swap
  - Establishes and maintains the order
  - Automatically detects duplicates

### EverCBOR, EverCDDL Benchmarks

	EverCDDL		QCBOR		TinyCBOR	
	V/P	S	V/P	S	V/P	S
Rec (µs)	3.33	.57	1.91	.23	3.78	.29
Map (μs)	138		282		306	
Arr (s)	2.67/4.92	2.06	2.92/2.91	0.75	2.68/2.68	1.23

Table 1. Synthetic benchmarks for EverCDDL, QCBOR and TinyCBOR. Values are time (for Rec, for Validation plus Parsing, or Serialization), lookup time (for Map), or time (for Arr). We distinguish validation from parsing in Arr, since iteration is involved.

- Results on Intel Xeon W-2255 with gcc 11.4 -O3
- Also: We pass the deterministic encoding test cases

#### EverCDDL for COSE

	C API & OpenSSL	Pulse API & HACL*	
COSE_sign	39.0 $\mu$ s/iter	53.3 $\mu$ s/iter	
COSE_verify	99.6 <i>μs/</i> iter	$58.2 \ \mu s/iter$	
Ed25519_sign	36.8 <i>μ</i> s/iter	51.9 <i>μs/</i> iter	
Ed25519_verify	96.7 <i>μ</i> s/iter	57.3 <i>μs/</i> iter	
parse(Sign1)	2.4 <i>μs</i> /iter		
ser(Sign1)	$1.0~\mu s/iter$		
ser(Sig_structure)	$1.0~\mu s/iter$		

Table 2. Benchmarking results of our EverCDDL-based COSE signature implementation. We sign and verify a message with an 896 byte long payload using Ed25519. The benchmarks were compiled with clang 19.1.7 (-03) and run on an Intel Xeon W-2255 CPU.

We interoperate with pycose

# EverCDDL Applicability (IETF 123 Hackathon)

- We support most of:
  - <u>COSE</u> (RFC 9052)
  - <u>CWT</u>, <u>EAT</u> (RFC 9711)
  - draft-ietf-ace-edhoc-oscore-profile-08
  - draft-ietf-core-href-23
  - draft-ietf-core-observe-multicast-notifications-12
  - ...
- Some manual rewrites due to currently unsupported features:
  - Syntactic transformations: ~, &
  - JC<\_, \_>, CBOR\_ONLY<\_>, other generics
  - Occurrence bounds
  - Disable floating-point
  - Unfold bounded recursion in COSE

# No support for recursive CDDL descriptions

- May cause unbounded stack consumption during validation
- COSE (RFC 9052): COSE-Recipients
  - Bounded by 3 in Appendix B
  - Unfolded by hand
  - Maybe "tail-recursive"? Hard to generalize
- EAT (RFC 9711): nested Claims-Set
  - Nested tokens
  - Submodules

# Some potential inaccuracies in existing CDDL descriptions? header\_map = { ? 1 => int / tstr. ; algorithm identifier}

- Missing cuts next to extension tables
  - COSE header\_map
  - EDHOC\_Information
  - DPE (DICE Protection Environment, Trusted Computing Group)
  - ...
- PEG interpretation
  - COSE Sig\_structure, etc.
- Some constraints can be added but are not
  - COSE header\_map entries for keys 5 and 6 cannot appear together

# Missing CDDL cuts in the wild

COSE header\_map

• Also: EDHOC\_Information, etc.

# Missing CDDL cuts in the wild

COSE header\_map: or ^=>

Also: EDHOC\_Information, etc.

#### CDDL is PEG

- Occurrence operators ?, \* should be interpreted in a greedy way without backtracking
- COSE Sig\_structure etc.

#### CDDL is PEG

- Occurrence operators ?, \* should be interpreted in a greedy way without backtracking
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```
empty_or_serialized_map = bstr .cbor header_map / bstr .size 0
         Sig_structure = [
             context : "Signature" / "Signature1",
             body_protected : empty_or_serialized_map,
               sign_protected : empty_or_serialized_map,
               external_aad : bstr,
               payload : bstr
               external_aad : bstr,
               payload : bstr
```

## EverCBOR, EverCDDL Takeaways

- Interoperable, reasonable implementations with strong formal guarantees
  - No need to hand-write parsers/serializers for CDDL-defined formats anymore
- Improved understanding of the CBOR deterministic encoding and of CDDL
- Clarification may be needed in CDDL descriptions in some existing standards
  - For use with EverCDDL and other automated code generators

- https://github.com/project-everest/everparse
- Tahina Ramananandro, <u>taramana@microsoft.com</u>