

Unreal FPS

- Server**
- Server Menu Design
 - Setup Multiplayer Environment
 - Improved Multiplayer UI

- General**
- Project Design
 - Initialize Project
 - Demo 1
 - Final Demo

- Level**
- Level Frame
 - Level Theme and Layout
 - Level 1 Completed
 - Level 2 Frame
 - Level 2 Theme and Layout
 - Level 2 Complete

- Gameplay**
- Basic Character Rigging
 - Basic Physics
 - Gameplay Development
 - New Character Visuals
 - New Character Abilities

