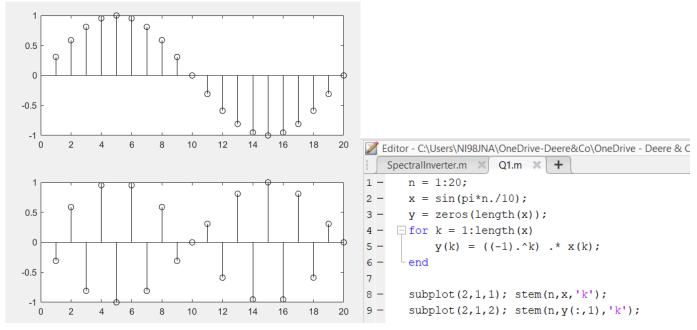
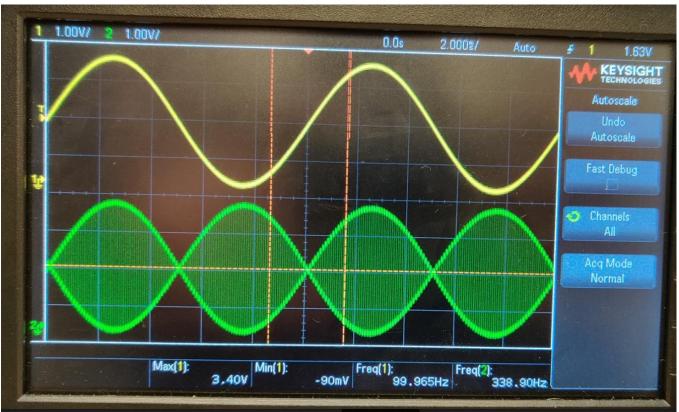
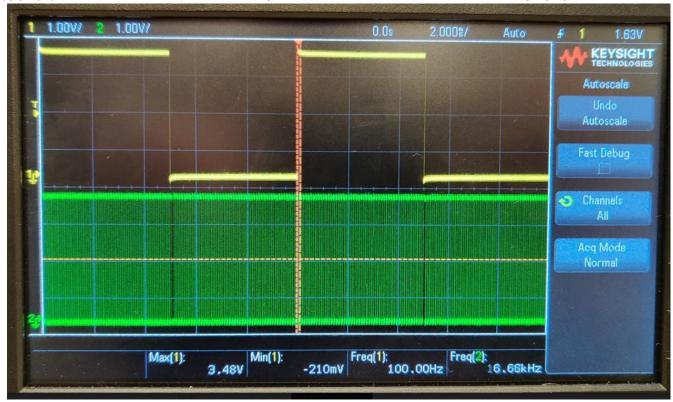
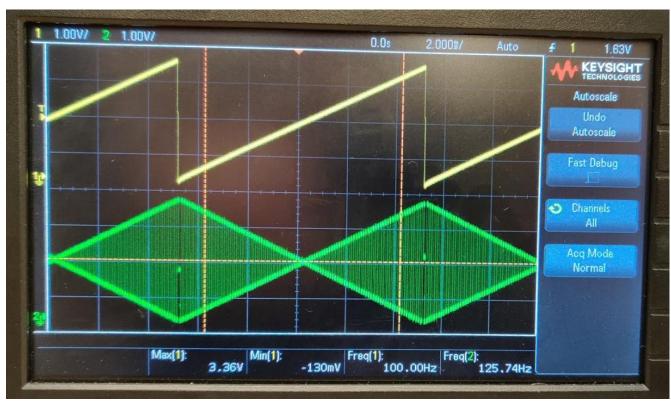
## 1) Spectral Inverter

Whatever is inputted is mirrored over the zero axis (1.65V axis in this case). We can see this using MATLAB:





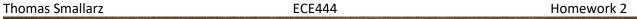


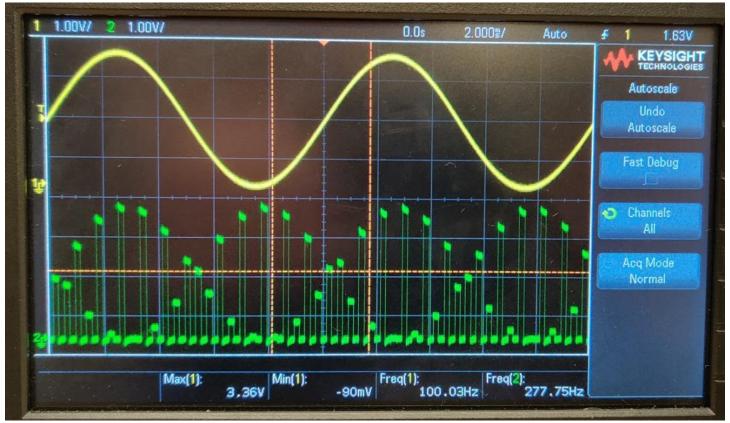


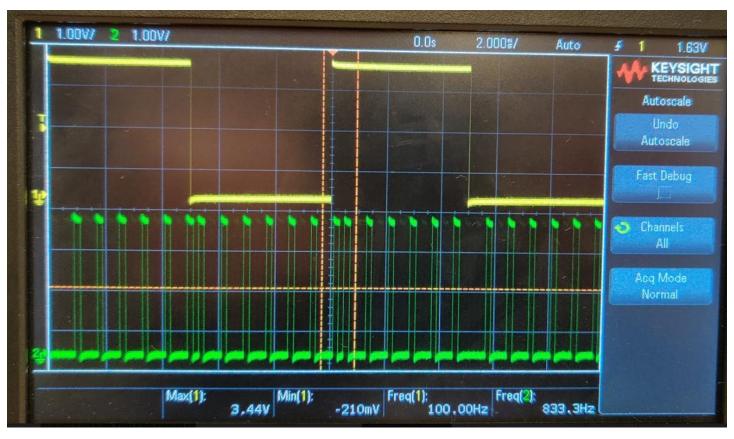
Code:

```
main.c Timerint.c MK22F51212.h ADC.c MCG.c DAC.c startup_MK22F51212.s stdint.h
  10 #include "MCG.h"
                                                //Clock header
 11 #include "TimerInt.h"
                                                //Timer Interrupt Header
 12 #include "ADC.h"
                                                //ADC Header
 13 #include "DAC.h"
                                                //DAC Header
  14
  15 uint16_t adc_measurement;
                               //ADC is setup for 12-bit conversion (because DAC can only
 16 uint8 t n=0;
 17
 18 - void PITO IRQHandler (void) { //This function is called when the timer interrupt expires
      //Place Interrupt Service Routine Here
 19
      ADC0->SC1[0] &= 0xE0; //Start conversion of channel 1
 21
     //while(ADC SC1 COCO(ADC0->SC1[0])); //Wait until conversion is done
 22
     adc measurement = ADC0->R[0];
                                    //Read results of conversion
  23
  24
       // flips value
       if(n) adc_measurement = 0x0FFF - adc_measurement;
  25
  26
       27
  28
  29
  30
       NVIC ClearPendingIRQ(PITO IRQn);
                                               //Clears interrupt flag in NVIC Register
       PIT->CHANNEL[0].TFLG = PIT TFLG TIF MASK; //Clears interrupt flag in PIT Register
  31
 32
 33
       if(n) n = 0;
  34
       else n = 1;
 35 }
 36
 37 = int main (void) {
 38 MCG Clock120 Init();
  39
      ADC_Init();
     ADC_Calibrate();
DAC_Init();
  40
  41
  42
       TimerInt Init();
  43 | while (1) {
  44
        //Main loop goes here
 45
  46 }
  47
```

2) Spectral Inverter with a twist



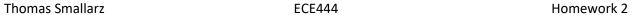


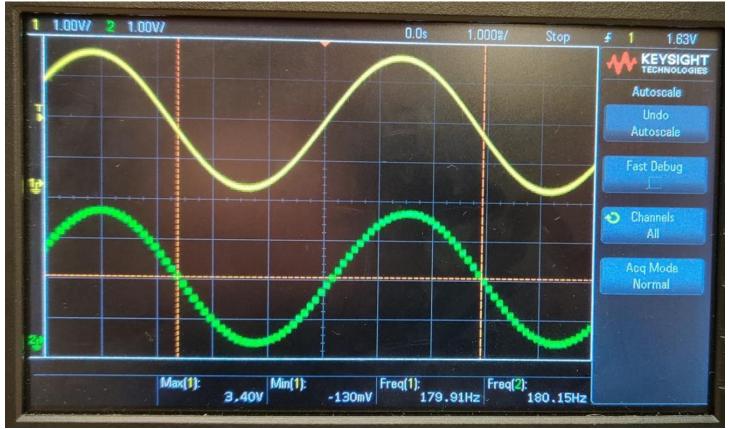


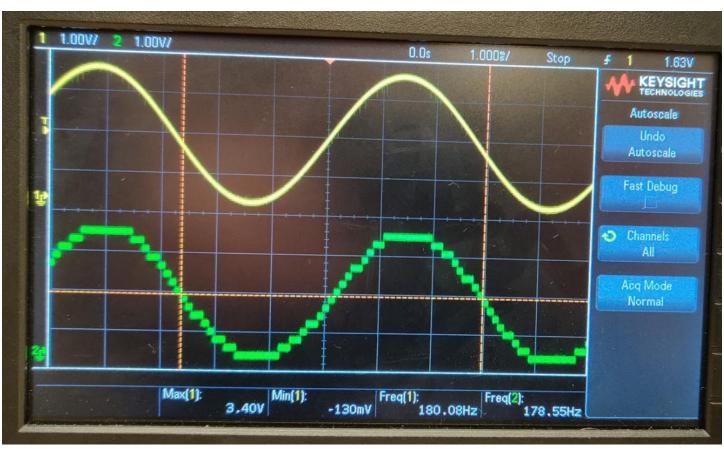


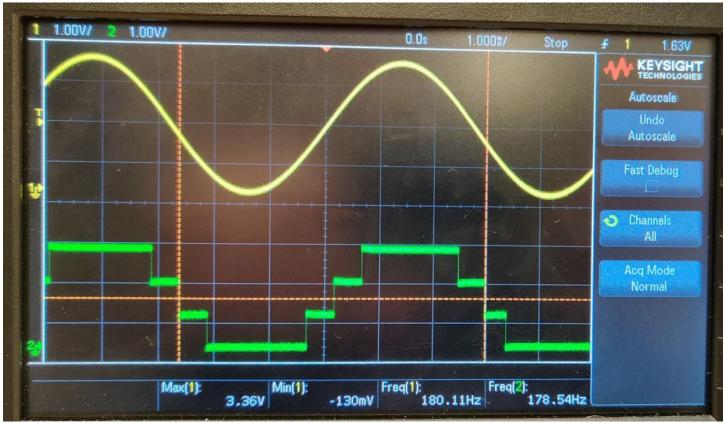
#### Code:

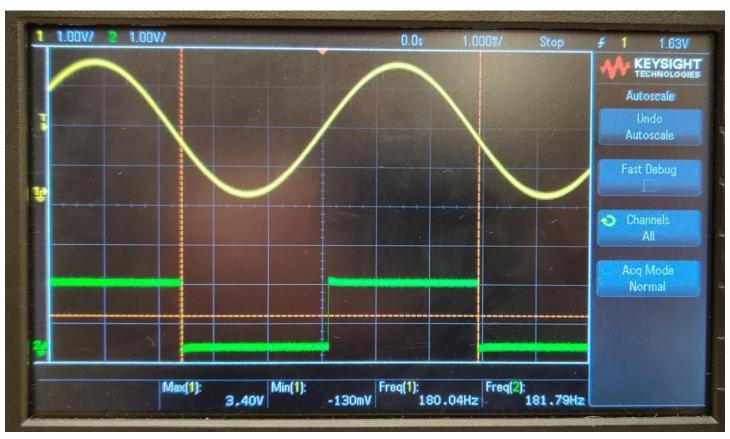
```
main.c | TimerInt.c | MK22F51212.h | ADC.c | MCG.c | DAC.c | startup_MK22F51212.s | stdint.h
      #include "MK22F51212.h"
                                                             //Device header
  10 #include "MCG.h"
11 #include "TimerInt.h"
                                                            //Clock header
                                                            //Timer Interrupt Header
  12 #include "ADC.h"
                                                            //ADC Header
  13 #include "DAC.h"
                                                            //DAC Header
  14
                                                 //ADC is setup for 12-bit conversion (because DAC can only output 12-bit) but using 16-bit variable
  15 uint16 t adc measurement;
  16 uint8_t n = 0;
  | Noid PITO_IRQHandler(void) { //This function is called when the timer interrupt expires | //Place Interrupt Service Routine Here | ADCO->SC1[0] &= 0xE0; //Start conversion of channel | | //while(ADC_SC1_COCO(ADCO->SC1[0])); //Wait until conversion is done | |
  22
         adc_measurement = ADC0->R[0];
                                                //Read results of conversion
  23
         // flips value
  24
  25
         if ((n\$4)==0 \mid | (n\$4)==2) adc_measurement = 0x0;
  26
         if((n%4)==3) adc_measurement = 0x0FFF - adc_measurement;
  27
         28
  29
  31
         NVIC_ClearPendingIRQ(PIT0_IRQn);
                                                            //Clears interrupt flag in NVIC Register
  32
         PIT->CHANNEL[0].TFLG = PIT_TFLG_TIF_MASK;
                                                            //Clears interrupt flag in PIT Register
  33
  34
         n++;
  35
  36
  37 pint main(void) {
         MCG_Clock120_Init();
ADC_Init();
  38
  39
         ADC_Calibrate();
DAC_Init();
   41
   42
         TimerInt Init();
   43
        while(1){
   44
           //Main loop goes here
   45
   46
```











Code:

```
main.c | TimerInt.c | MK22F51212.h | ADC.c | MCG.c | DAC.c | startup_MK22F51212.s | stdint.h
     #include "MK22F51212.h"
                                               //Device header
  10 #include "MCG.h"
11 #include "TimerInt.h"
12 #include "ADC.h"
                                               //Clock header
                                               //Timer Interrupt Header
                                               //ADC Header
  13 #include "DAC.h"
                                               //DAC Header
                                  //ADC is setup for 12-bit conversion (because DAC can only output 12-bit) but using 16-bit variable
  15 uintl6_t adc_measurement;
  16 uint8 t n = 11; // range of 0-11. Masks off (12-n) bits from LSB to MSB
  18 poid PITO_IRQHandler(void) { //This function is called when the timer interrupt expires
  19
       //Place Interrupt Service Routine Here
       20
  21
  22
  23
  24
       // flips value
       adc_measurement = adc_measurement >> n;
adc_measurement = adc_measurement << n;
  25
  26
  27
       28
  29
  30
       31
  32
  33
  34 }
  35
  36 ⊟int main(void){
      MCG_Clock120_Init();
ADC_Init();
ADC_Calibrate();
DAC_Init();
  37
  38
  39
  40
  41
       TimerInt_Init();
  42 while (1) {
  43
         //Main loop goes here
  44
  45 }
  46
```

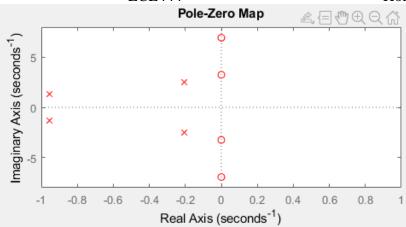
**2.1-5** For each of the following transfer functions, determine and plot the poles and zeros of H(s), and use the pole and zero information to predict overall system behavior. Confirm your predictions by graphing the system's frequency response (magnitude and phase).

(c) 
$$H(s) = \frac{0.03s^4 + 1.76s^2 + 15.22}{s^4 + 2.32s^3 + 9.79s^2 + 13.11s + 17.00}$$

Using MATLAB,

```
num = [0.03 0 1.76 0 15.22];
den = [1 2.32 9.79 13.11 17.08];
H = tf(num,den);
Hp = pole(H)
Hz = zero(H)
|
subplot(3,1,1);
pzplot(H); axis([-1 1 -8 8]);
```

```
Command Window
```



## From looking at the P/Z Map we can see that

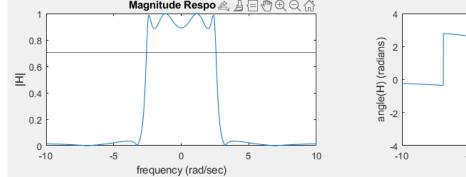
- As omega goes to infinity |H(s)| = 0
- There are some poles close to omega = 0 rad/sec (DC)

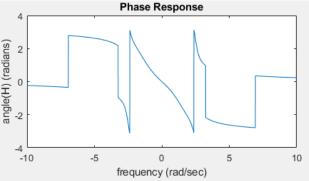
#### From this I would assume

- This transfer function has low pass-ish characteristics. Looking at the graph I would make a guess that it passes frequencies in the 0-2 rad/sec band
- Difficult to guess what type of phase response this T.F. just by looking at the P/Z Map

#### In MATLAB,

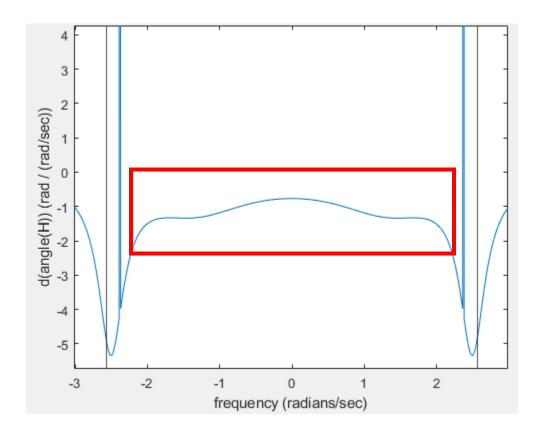
```
w = -10:0.1:10;
s = j*w;
H = (0.03.*s.^4 + 1.76.*s.^2 + 15.22) ./ (s.^4 + 2.32.*s.^3 + 9.79.*s.^2 + 13.11.*s + 17.08);
subplot(3,1,2);
plot(w,abs(H)); title("Magnitude Response"); xlabel("frequency (rad/sec)"); ylabel("|H|");
subplot(3,1,3);
plot(w,angle(H)); title("Phase Response"); xlabel("frequency (rad/sec)"); ylabel("angle(H) (degrees)");
Magnitude Resport Phase Response
1
Phase Response
```





# From these plots we can see that:

- T.F. is a low-pass filter. From its shape it looks epileptic
- Has a ½ power point at ±2.57 rad/sec. So, our guess of the pass band being from 0 → 2 rad/sec was a somewhat good estimate
- It appears the phase response in the pass band (-2.57 rad/sec → 2.57 rad/sec) is somewhat close to linear. Plotting the first derivative of the phase response (seen on next page), we see the slope of phase is sticks close to -1 rad / (rad/sec). This can help keep distortion less transmission in the pass band



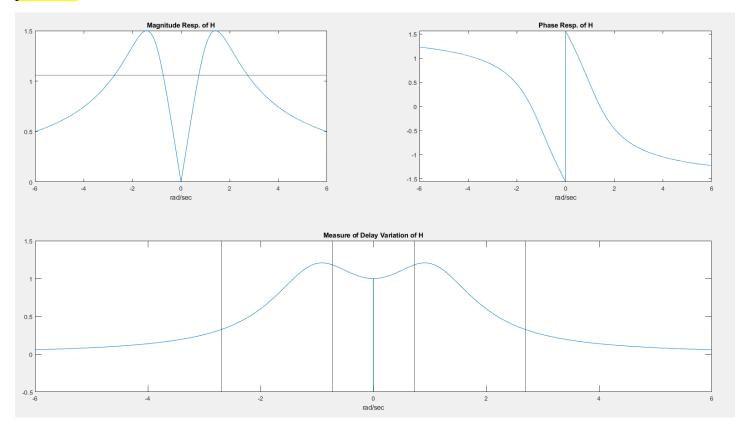
**2.2-1** Consider the LTIC system with transfer function  $H(s) = \frac{3s}{s^2+2s+2}$ . Using Eq. (2.15), plot the delay response of this system. Is the delay response constant for signals within the system's passband?

$$t_{\rm g}(\omega) = -\frac{d}{d\omega} \angle H(\omega).$$
 (2.15)

### In MATLAB,

```
C2_1_5c.m × C2_2_1.m × +
       step = 0.001;
       w = -10:step:10; s = j.*w;
2 -
       H = (3.*s) ./ (s.^2 + 2.*s + 2);
 3 -
 4
 5 -
       tg = (-diff(angle(H)))./step;
       subplot(2,2,1); plot(w,abs(H)); xlabel("rad/sec"); title("Magnitude Resp. of H"); axis([-6 6
 7 -
8 -
       subplot(2,2,2); plot(w,angle(H)); xlabel("rad/sec"); title("Phase Resp. of H"); axis([-6 6 -p
9
       w(end) = [];
10 -
       subplot(2,2,[3 4]); plot(w,tg); xlabel("rad/sec"); title("Measure of Delay Variation of H");
11 -
       axis([-6 6 -0.5 1.5]); xline(-2.7,'k'); xline(2.7,'k'); xline(-0.73,'k'); xline(0.73,'k');
12 -
```

In the bottom plot we can see that this systems delay varies from a max of 1.2  $\frac{rad}{rad/sec}$  to 0.33  $\frac{rad}{rad/sec}$  over the pass band  $\left(0.73 \frac{rad}{sec} \text{ to } 2.7 \frac{rad}{sec}\right)$ . Therefore, this system **does not** have a constant delay response in the passband.



Homework 2

**2.3-3** Consider the simple RC circuit shown in Fig. P2.3-3. Let R=1 k $\Omega$  and C=1 nF.

$$x(t) + C + C + y(t)$$
Figure P2.3-3

- (a) Find the system transfer function.
- (b) Plot the magnitude and phase responses.
- (c) Show that a lowpass signal x(t) with bandwidth  $W \ll 10^6$  will be transmitted practically without distortion. Determine the output.
- (d) Determine the approximate output if a bandpass signal  $x(t) = g(t) \cos(\omega_c t)$  is passed through this filter. Assume that  $\omega_c = 3 \times 10^6$  and that the envelope g(t) has a very narrow band, on the order of 50 Hz.

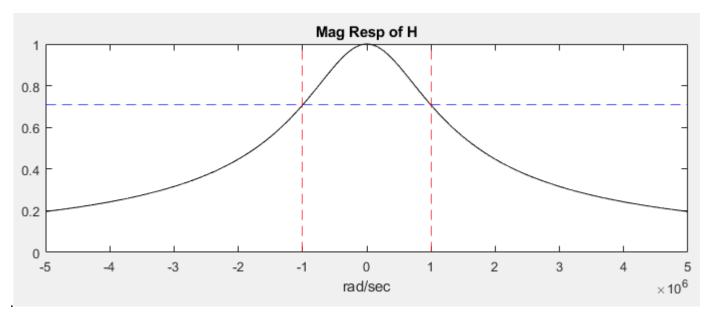
a) Use voltage division

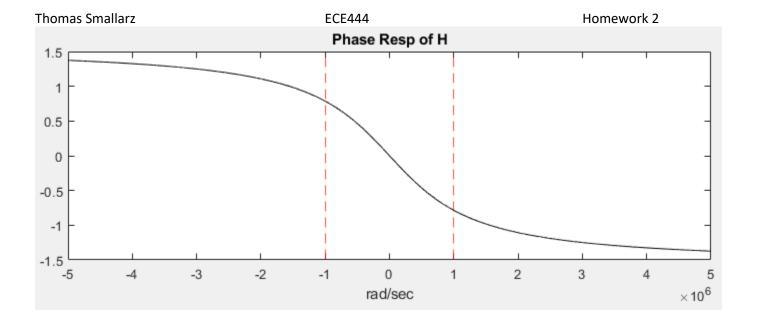
$$R \to R \qquad C \to \frac{1}{Cs}$$

Then, 
$$Y(s) = X(s) \left(\frac{1/C_S}{R+1/C_S}\right)$$

Or, 
$$H(s) = (1 + CRs)^{-1} = (1 + 0.000001s)^{-1}$$

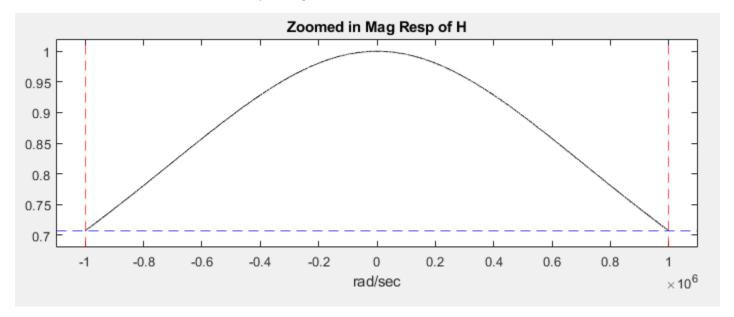
b) Using MATLAB, where cutoff frequency is shown with dashed lines



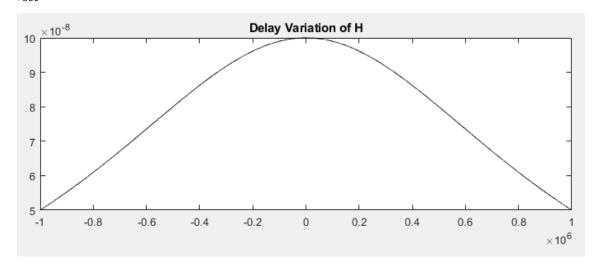


- c) To transmit a signal without distortion two things are necessary
  - 1. constant scale factor (magnitude response = constant)
  - 2. constant delay variation (slope of phase response = constant)

Below is the Magnitude response. The scale factor changes from a minimum of 0.707 to a maximum of 1. This isn't ideal but it is somewhat constant-ish over the pass region.



Below is the delay variation (slope of the phase delay). Over the pass band it varies from  $10\times 10^{-8}\frac{rad}{rad/_{sec}}$   $5\times 10^{-8}\frac{rad}{rad/_{sec}}$ 



If signal x(t) is inputted to this system, you could expect an output of  $y(t) = Ax(t - t_d)$ 

Where:

$$A=0.7071 \rightarrow 1$$

$$t_d = -0.7854 \, rad \rightarrow 0.7854 \, rad$$

d) From page 98 in book, output should have form

$$y_{
m bp}(t) = |a| x (t - t_{
m g}) \cos \left[\omega_{
m c} (t - t_{
m g}) + \phi_{
m 0}\right]$$
 $|a| = |H(j\omega_{c})| = 0.3162$ 

>> abs(H(j\*3\*10^6))
ans =
0.3162

 $t_q = d\bigl(\angle H(j\omega_c)\bigr) = 1*10^{-7}$ 

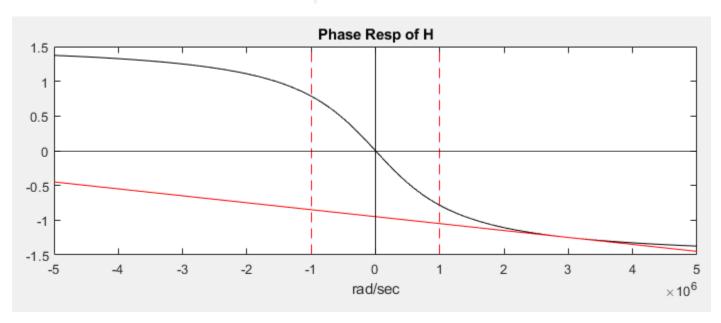
$$y - y_1 = m(x - x_1)$$

$$y - (-1.249) = 0.0000001(x - 3,000,000)$$

$$y = @(x) - 0.0000001.*(x - 3000000) - 1.249;$$

$$>> y(0)$$

$$ans = -0.9490$$



Therefore,  $y_{bp}(t) = 0.3162x(t - 1 \times 10^{-7})\cos[3 \times 10^{6}(t - 1 \times 10^{-7}) - 0.949]$ 

```
Editor - C:\Users\thomas.smallarz\Documents\MATLAB\HW2\C2_3_3.m
  C2_3_3.m × +
 4
5
       % Essentials of Digital Signal Proscessing
6
       % Problem 2.3-3
 7 -
       step = 100;
 8 -
       w = -1e7/2:step:1e7/2; s = j.*w;
 9 -
       H = @(s) (s.*1e-6 + 1).^(-1);
10
11 -
       subplot(3,2,1); plot(w,abs(H(s)),'k'); title("Mag Resp of H"); xlabel("rad/sec");
12 -
       xline(le6, '--r'); xline(-le6, '--r'); yline(1/sqrt(2), '--b');
13 -
       subplot(3,2,2); plot(w,angle(H(s)),'k'); title("Phase Resp of H"); xlabel("rad/sec");
14 -
       xline(le6,'--r'); xline(-le6,'--r'); hold on; plot(w,y(w),'r'); xline(0,'k'); yline(0,'k');
15
16 -
       w2 = -le6:step:le6; s2 = j.*w2;
17
18 -
       subplot(3,2,3); plot(w2,abs(H(s2)),'k'); title("Zoomed in Mag Resp of H"); xlabel("rad/sec");
19 -
       xline(le6,'--r'); xline(-le6,'--r'); yline(l/sqrt(2),'--b'); axis([(-le6-10|0000) (le6+100000) 0.680 1.02]);
20
21
22 -
       subplot(3,2,4); plot(w2,angle(H(s2)),'k'); title("Zoomed in Phase Resp of H"); xlabel("rad/sec");
23 -
       xline(le6,'--r'); xline(-le6,'--r'); axis([(-le6-100000) (le6+100000) -1 1]);
24
25
26 -
       tg = -diff(angle(H(s2)))./step;
27 -
       w2 \text{ new} = w2; w2 \text{ new(end)} = [];
28 -
       subplot(3,2,5); plot(w2_new,tg,'k'); title("Delay Variation of H"); xline(le6); xline(-le6); xlabel("rad/sec");
29
30 -
       w3 = -1e7:step:le7; s3 = j.*w3;
31 -
       tg = -diff(angle(H(s3)))./step;
32 -
       w3_new = w3; w3_new(end)=[];
33 -
       subplot(3,2,6); plot(w3_new,tg,'k'); title("Delay Variation of H"); xline(3e6); xline(-3e6); xlabel("rad/sec");
34
35 -
       y = @(x) -0.0000001.*(x-3000000) - 1.249;
36
```

2.4-3 Find suitable width T so when applied to ideal LPF Impulse resp.

h(t) = 10 sinc (10t) the transition band is approx. I rad the transition we know that the width of the transition band of a windowed filter is

we know that the width of the transition band of a windowed filter is approx. half the width of the main lobe (pg. 107)

ex: rect window -> 2tt rad transition band

triangle window => 4tt rad transition band

using Table 2.1 on pg 120

a) Rectanghlar

Main Loke Width = 4T

$$\frac{2\pi}{T} = 1 \frac{\text{rat}}{\text{sec}} \Rightarrow \boxed{f = 2\pi}$$

b) Triangalor

$$\frac{4\pi}{T} = 2 \implies \boxed{T = 4\pi}$$

c) Hann Window

d) Hamming Window

e) Blackman MLW=12TF

$$\frac{6\pi}{T} = 1 \Rightarrow T = 6\pi$$

2.5-1) Consider a microphone intended for use in a music recording studio. Determine a suitable frequency response for the microphone, and provide suitable values to specify the response.

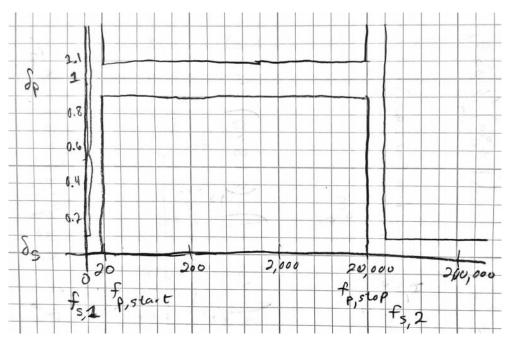
## First, some info

- Human hearing is in the range of 20Hz → 20kHz
- Humans "readily perceive amplitude distortion, but are relatively insensitive to phase distortion"

## What this means

- We should definetly pass 20Hz → 20kHz.
- The pass-band ripple should be very low

An ideal frequency response for a microphone would be a "pulse" with a pass-band from 20Hz to 20kHz with a gain of 1. If we are talking a non-ideal world, then I would think something that has little pass-band ripple and covers the whole frequency range would be good.



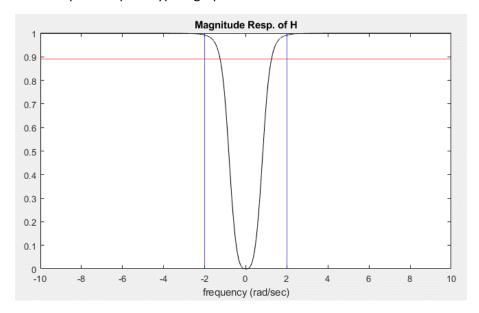
$$\delta_p = 0.9 \rightarrow 1.0 \; , \; \; \delta_{\scriptscriptstyle S} = 0 \rightarrow 0.1$$

$$f_{s,1} = 10Hz$$
  $f_{s,2} = 22,000Hz$ 

$$f_{p,start} = 20 Hz \quad f_{p,stop} = 20,\!000 Hz$$

$$H(s) = \frac{s^3}{s^3 + 2s^2 + 2s + 1}$$

First, we need a  $w_0$  value. Let's plot the prototype high-pass transfer function.

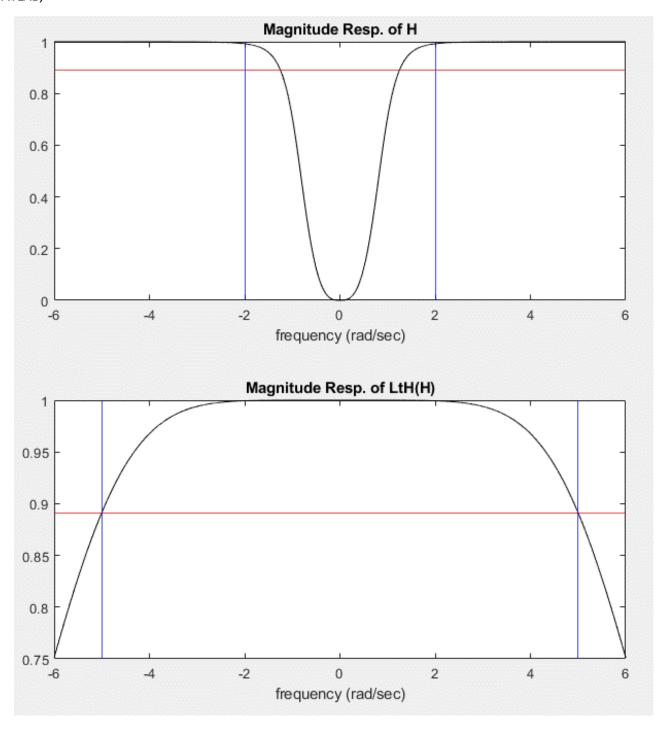


It looks like  $w_0$  is around 2 rad/sec. Let's use a cost function in MATLAB to figure out the exact frequency

b) Low-pass to High-pass transformation

$$s \to \frac{\omega_0 \omega_1}{s}$$
  $\omega \to \frac{\omega_0 \omega_1}{-\omega}$  where  $\omega_0 \omega_1 = 1.2527 * 5 = 6.2637$ 

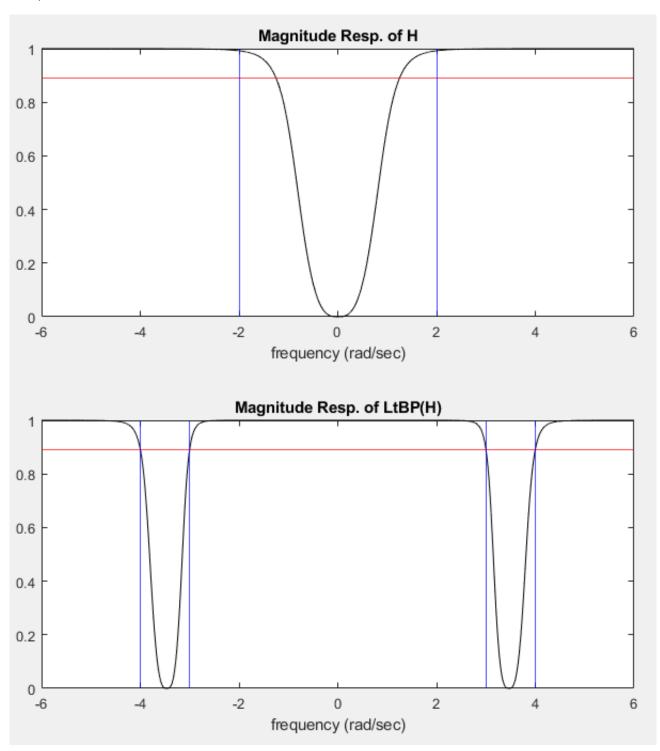
In MATLAB,



c) Lowpass-to-bandpass transformation with  $\omega_1=3\frac{rad}{sec}$  and  $\omega_2=4\frac{rad}{sec}$ 

$$s \to \omega_0 \frac{s^2 + \omega_1 \omega_2}{s(\omega_2 - \omega_1)}$$

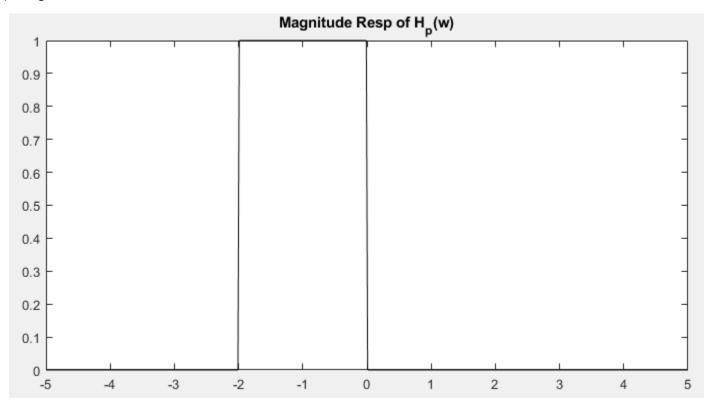
In MATLAB,



```
Editor - C:\Users\thomas.smallarz\Documents\MATLAB\HW2\C2_6_2b.m
   C2_6_2b.m × +
 1
        H = @(s) s.^3 ./ (s.^3 + 2.*s.^2 + 2.*s + 1);
 2 -
       w = -6:0.001:6;
 4 -
 5 -
       s_a = j.*w;
 6 -
        sb = 6.2637 ./ (sa);
        s_c = 1.2527 .* (s_a.^2 + 12) ./ (s_a);
 7 -
 8
9 -
        subplot(221); plot(w,abs(H(s a)),'k'); yline(0.8913,'r'); xline(2,'b'); xline(-2,'b');
        title("Magnitude Resp. of H"); xlabel("frequency (rad/sec)");
10 -
11
12 -
       subplot(223); plot(w,abs(H(s b)),'k'); yline(0.8913,'r'); xline(5,'b'); xline(-5,'b');
13 -
       title("Magnitude Resp. of LtH(H)"); xlabel("frequency (rad/sec)");
14
15 -
       subplot(222); plot(w,abs(H(s_c)),'k'); yline(0.8913,'r');
16 -
       xline(3,'b'); xline(4,'b'); xline(-3,'b'); xline(-4,'b');
17 -
        title("Magnitude Resp. of LtBP(H)"); xlabel("frequency (rad/sec)");
18
```

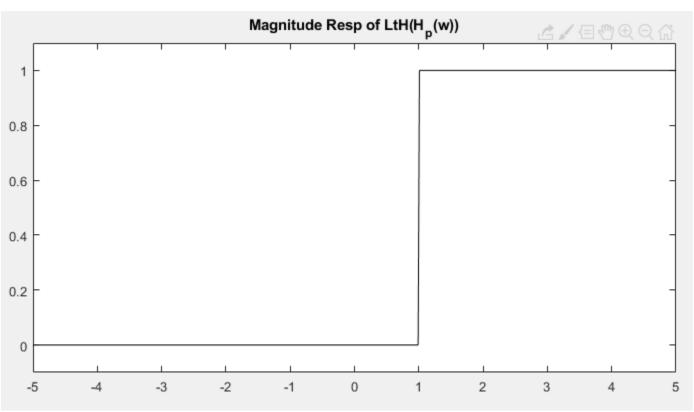
```
Editor - C:\Users\thomas.smallarz\Documents\MATLAB\HW2\cost.m
  C2_6_2b.m × cost.m × +
     function [J] = cost(z)
2 -
           ideal = 0.8913;
3 -
           s = j*z;
4 -
           guess = abs(s^3 / (s^3 + 2*s^2 + 2*s + 1));
5
           e = abs(ideal) - abs(guess);
6 -
7 -
           J = e^2;
8 -
      ∟end
```

a) Using MATLAB,



c) Lowpass-to-highpass with  $\omega_0=1~and~w_1=2$ 

$$\omega \to \frac{\omega_0 \omega_1}{-\omega} = \frac{2}{-\omega}$$



e) lowpass-to-bandstop with  $\omega_0=1$  and  $w_1=2$  and  $w_2=4$ 

$$\omega \to \omega_0 \left( \frac{\omega(\omega_2 - \omega_1)}{-\omega^2 + \omega_1 \omega_2} \right) = \frac{2\omega}{-\omega^2 + 8}$$

