

# Types of Euclidean Transformation

## Lecture No. 7

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# Presentation Overview

## 1 Types of Transformation

## Definitions ( Reflection)

Reflection is when we flip the image along a line (the mirror line). The flipped image is also called the mirror image

## Reflection

Reflection along a line passing through origin making an angle  $\theta$  with x-axis in anticlockwise direction is a transformation

$T: R^2 \rightarrow R^2$  defined as:

$$T(\vec{x}) = A\vec{x} + \vec{a}, \quad \forall \vec{x} \in R^2$$

where,

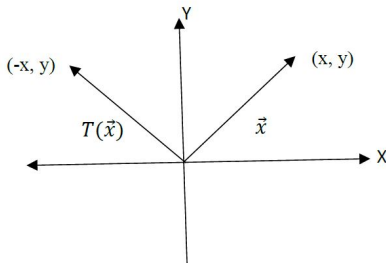
$$A = \begin{bmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{bmatrix}$$

## Reflection over along y-axis

Along y-axis with  $\theta = \frac{\pi}{2}$

$$A = \begin{bmatrix} \cos 2(\frac{\pi}{2}) & \sin 2(\frac{\pi}{2}) \\ \sin 2(\frac{\pi}{2}) & -\cos 2(\frac{\pi}{2}) \end{bmatrix} = \begin{bmatrix} \cos \pi & \sin \pi \\ \sin \pi & -\cos \pi \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ y \end{bmatrix}$$

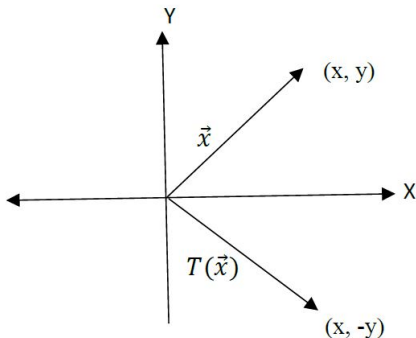


## Reflection over along x-axis

Along  $y = 0$  with  $\theta = 0$

$$A = \begin{bmatrix} \cos 2(0) & \sin 2(0) \\ \sin 2(0) & -\cos 2(0) \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ -y \end{bmatrix}$$



Reflection along the line  $y=x$  with  $\theta=\frac{\pi}{4}$

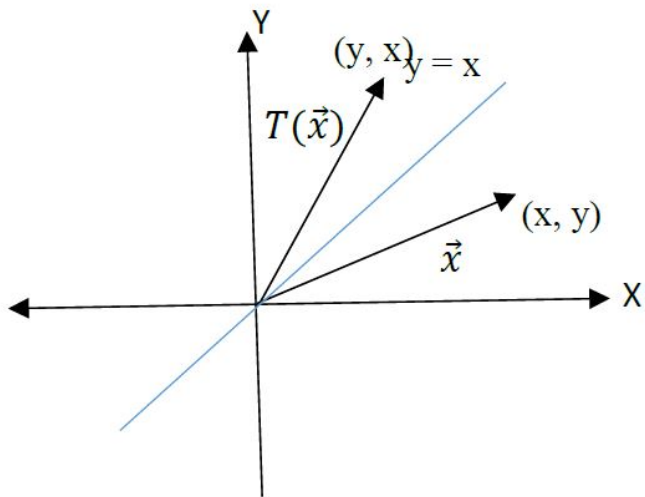
$$A = \begin{bmatrix} \cos 2(\frac{\pi}{4}) & \sin 2(\frac{\pi}{4}) \\ \sin 2(\frac{\pi}{4}) & -\cos 2(\frac{\pi}{4}) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ x \end{bmatrix}$$

Reflection along the line  $y=-x$  with  $\theta=90^\circ+45^\circ=135^\circ$

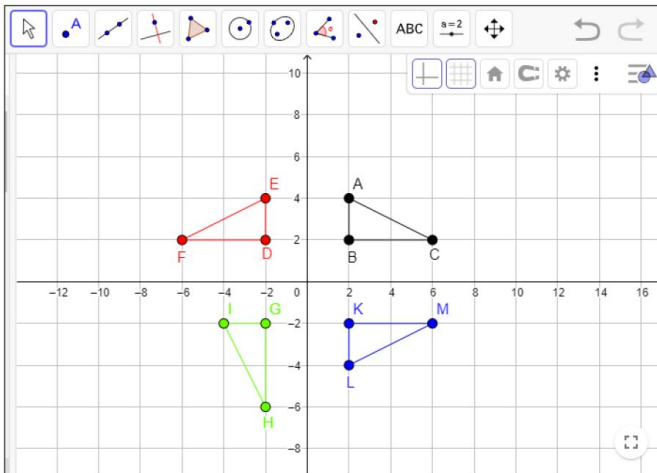
$$A = \begin{bmatrix} \cos 2(135) & \sin 2(135) \\ \sin 2(135) & -\cos 2(135) \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ -x \end{bmatrix}$$



### Example 1. (Reflection of Triangle)

Reflect the triangle with vertices  $A = (2, 4)$ ,  $B = (2, 2)$ ,  $C = (6, 2)$  along x-axis, y-axis and  $y = -x$ .





### Example 2. (Reflection of a line)

Let  $y = 2x + 1$  be a line. Find the reflection of that line along the line  $y = x$ .

**Solution.** First of all we will find the angle of the line  $y = x$  with the  $x$ -axis about the origin.

$y = x$  (General form of line is  $y = mx + c$ )

So,  $m = 1$ ,  $\tan\theta = 1 \Rightarrow \theta = 45^\circ$

Here, 
$$A = \begin{bmatrix} \cos 2(45^\circ) & \sin 2(45^\circ) \\ \sin 2(45^\circ) & -\cos 2(45^\circ) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Therefore, 
$$T(\vec{x}) = A\vec{x}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ x \end{bmatrix}$$

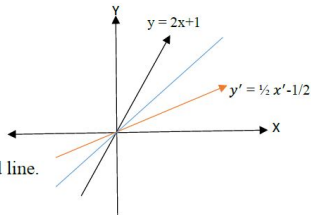
So,  $x = y'$ ,  $y = x'$

Put  $x$  and  $y$  in original line  $y = 2x + 1$

$$x' = 2y' + 1$$

$$\text{Or } 2y' = x' - 1$$

So  $y' = 1/2 x' - 1/2$  is the reflected line.



To draw original line  $y = 2x + 1$  take two points on it, let  $A = (1, 3)$  and  $B = (2, 5)$ .

And to draw the Reflected line  $y' = 1/2 x' - 1/2$ ,  $A' = (2, 1/2)$  and  $B' = (4, 3/2)$ .

### Reflection of circle

Let  $(x-2)^2 + (y-3)^2 = 4$  be a circle. Find its reflection along the line  $y = -x$

**Solution.**

First of all we will find the angle of line  $y = -x$  with x-axis at origin line.

That is for  $m = -1$ ,  $\theta = 135^\circ$ .

The transformation of reflection is

$$T(\vec{x}) = A\vec{x}, \quad \forall \vec{x} \in \mathbb{R}^2$$

Where

$$A = \begin{bmatrix} \cos 2(135^\circ) & \sin 2(135^\circ) \\ \sin 2(135^\circ) & -\cos(135^\circ) \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

As,

$$\mathbf{T}(\vec{x}) = \mathbf{A}\vec{x}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ -x \end{bmatrix}$$

$$\Rightarrow \begin{aligned} x' &= -y \\ y' &= -x \end{aligned}$$

Putting  $x = -y'$ ,  $y = -x'$  in the original circle  $(x - 2)^2 + (y - 3)^2 = 4$ , we get

$$(x' + 3)^2 + (y' + 2)^2 = 4, \text{ reflected circle.}$$

As original circle  $(x - 2)^2 + (y - 3)^2 = 4$  is with Centre = (2, 3) and Radius = 2

While Reflected circle  $(x' + 3)^2 + (y' + 2)^2 = 4$  has Centre =  $(-3, -2)$ , Radius = 2.  
We can draw both circles easily.

**Example.** Reflection of a line along a line which is not passing through origin.

Let  $y = x+2$  be a line. Find its reflection along the line  $x=1$ .

**Solution:** Now first we will shift our line  $x=1$  at origin. For this purpose we have to subtract vector  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ . Our line become  $x = 0$ . So our  $\vec{x}$  vector can be written as:

$$\vec{x} = \begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} x - 1 \\ y - 0 \end{bmatrix}$$

Now we will find  $\theta$

$$x = 0, \quad m = \infty = \tan\theta \Rightarrow \theta = \tan^{-1} \infty = 90^\circ$$

The transformation of reflection becomes

$$T(\vec{x}) = A\vec{x}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos 2(90^\circ) & \sin 2(90^\circ) \\ \sin 2(90^\circ) & -\cos 2(90^\circ) \end{bmatrix} \begin{bmatrix} x-1 \\ y \end{bmatrix}$$

$$= \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x-1 \\ y \end{bmatrix} = \begin{bmatrix} -x+1 \\ y \end{bmatrix}$$

Now we will add vector

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} -x+1 \\ y \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} -x+2 \\ y \end{bmatrix}$$

$$\Rightarrow \begin{aligned} x' &= -x+2 \\ y' &= y \end{aligned}$$

$$\text{Or } \begin{aligned} x &= -x' + 2 \\ y &= y' \end{aligned}$$

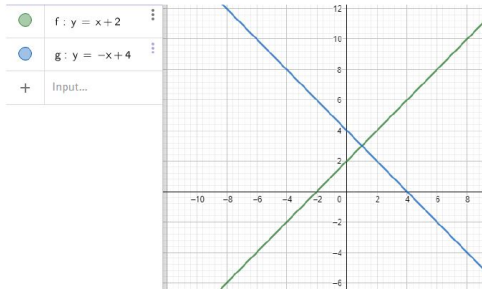
Now substitute in

**Original line**  $y = x+2$

having points,  $A = (0, 2)$

and  $B = (-1, 1)$  getting

**Reflected line**  $y' = -x' + 4$  having  $A' = (2, 2)$  and  $B' = (3, 1)$ .



Work to do:

**Q. Let  $y=x+3$  be a line. Find its reflection along the line  $x=-1$**

### 3-Rotation

Rotation about origin through an angle  $\theta$  is a transformation  $T: R^2 \rightarrow R^2$  defined as:

$$T(\vec{x}) = A\vec{x} : \forall \vec{x} \in R^2$$

Where

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

- If the direction of  $\theta$  is not defined, then it is understood to be in anticlockwise direction.
- If  $\theta$  is in clockwise direction, then replace  $\theta$  by  $-\theta$  in the above definition as:

$$A = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$



**Example 1:** Sketch the image of given rectangle with vertices A(0,0), B(3,0), C(3,2), D(0,2) under the rotation of  $30^\circ$  (anticlockwise).

**Solution:** As the transformation of rotation is

$$T(\vec{x}) = A\vec{x} \quad : \forall \vec{x} \in R^2$$

Where

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = 30^\circ$ , so

$$A = \begin{bmatrix} \cos(30^\circ) & -\sin(30^\circ) \\ \sin(30^\circ) & \cos(30^\circ) \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}$$

For point A:

$$T \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

For point B:

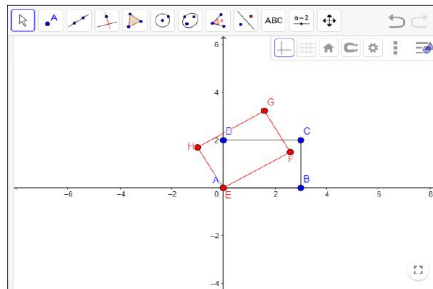
$$T \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{3\sqrt{3}}{2} \\ \frac{3}{2} \end{bmatrix} = \begin{bmatrix} 2.598 \\ 1.5 \end{bmatrix}$$

For point C:

$$T \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{3\sqrt{3}}{2} - 1 \\ \frac{3}{2} + \sqrt{3} \end{bmatrix} = \begin{bmatrix} 1.599 \\ 3.23 \end{bmatrix}$$

For point D:

$$T \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ 1.732 \end{bmatrix}$$



**Work to do:**

**Q1.** Sketch the image of given parallelogram with vertices A(0,1), B(3,0), C(5,-2), D(2,-1) under the rotation of  $90^0$  (anticlockwise) .

**Q2.** Sketch the image of given triangle with vertices A(2,4), B(2,2), C(4,2) under the rotation of  $90^0$  (clockwise) .

**Example 2.** Let  $y = 2x+5$  be a line. Find the equation of line after rotating it through an angle of  $\frac{\pi}{2}$  clockwise direction about origin.

**Solution:** The matrix of rotation in clockwise direction is

$$A = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = \frac{\pi}{2}$ , so

$$A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

and

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

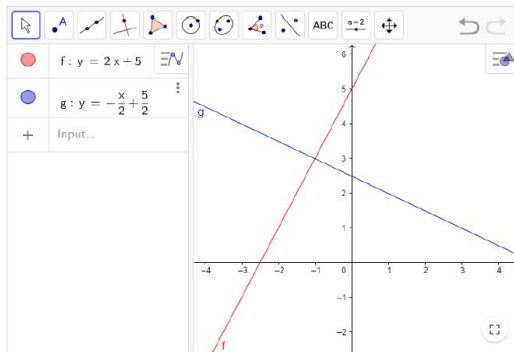
or 
$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ -x \end{bmatrix}$$

or 
$$\begin{cases} x' = y \\ y' = -x \end{cases} \Rightarrow \begin{cases} x = -y' \\ y = x' \end{cases}$$

Put value of x and y in original equation of line  $y = 2x + 5$  and obtain

$$y' = -\frac{x'}{2} + \frac{5}{2}$$

This is the rotated line with angle  $\frac{\pi}{2}$  in clockwise direction.



**Work to do:**

**Q3.** Let  $y = -2x + 7$  be a line. Find the equation of line after rotating it through an angle of  $180^\circ, 270^\circ$  clockwise direction about origin.

**Example 3.** Let  $(x - 4)^2 + (y - 3)^2 = 9$  be a circle. Find the equation of circle after rotating it through an angle of  $90^\circ$  in anticlockwise direction about origin.

**Solution:** The matrix of rotation in anticlockwise direction is

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = 90^\circ$ , so

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

Therefore, for

$$T(\vec{x}) = A\vec{x}' : \forall \vec{x} \in \mathbb{R}^2$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ x \end{bmatrix}$$

Or

$$\begin{cases} x' = -y \\ y' = x \end{cases} \Rightarrow \begin{cases} x = y' \\ y = -x' \end{cases}$$

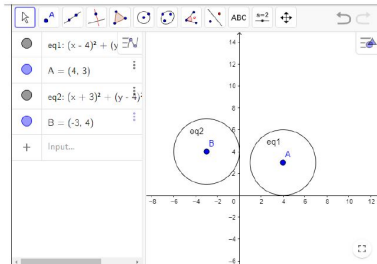
Putting these values of x and y in original equation of circle

$$(x - 4)^2 + (y - 3)^2 = 9$$

We get

$$(x' + 3)^2 + (y' - 4)^2 = 9$$

This is the equation of rotated circle with angle  $\frac{\pi}{2}$  in anticlockwise direction.



### Work to do:

**Q4.** Let  $(x - 4)^2 + (y - 3)^2 = 9$  be a circle. Find the equation of circle after rotating it through an angle of  $180^\circ, 270^\circ$  in clockwise direction about origin.

**Example 4:** Let  $\frac{x^2}{(4)^2} + \frac{y^2}{(3)^2} = 1$  be an ellipse. Find the equation of ellipse after rotating it through an angle of  $90^\circ$  in anticlockwise direction about origin.

**Solution:** The transformation of rotation in anticlockwise direction is

$$T(\vec{x}) = A\vec{x} \quad : \forall \vec{x} \in R^2$$
$$T(\vec{x}) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \vec{x}$$

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$$\text{As } \theta = 90^\circ, \quad \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ x \end{bmatrix}$$

$$\text{Hence,} \quad \begin{cases} x' = -y \\ y' = x \end{cases} \quad \text{or} \quad \begin{cases} x = y' \\ y = -x' \end{cases}$$

Put these values of  $x$  and  $y$  in original equation of ellipse, we get the rotated ellipse with angle  $\frac{\pi}{2}$  in anticlockwise direction as

$$\frac{x'^2}{9} + \frac{y'^2}{16} = 1$$

For plotting we can neglect the dash (') from our rotated equation of ellipse.



### Original Ellipse

$$\frac{x^2}{16} + \frac{y^2}{9} = 1$$

Major axis is along x-axis

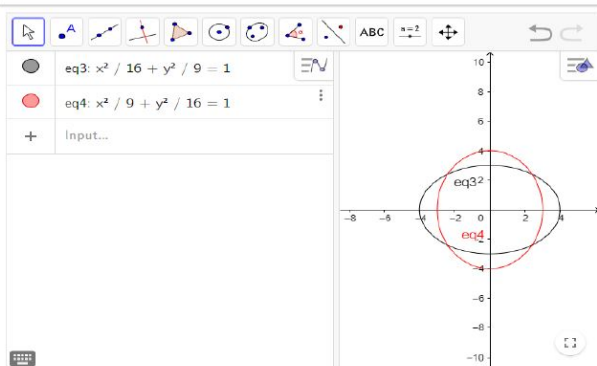
$$a = \pm 4, \quad b = \pm 3$$

### Rotated Ellipse

$$\frac{x^2}{9} + \frac{y^2}{16} = 1$$

Major axis is along y-axis

$$a = \pm 3, \quad b = \pm 4$$



**Q 5.** Let  $\frac{x^2}{9} + \frac{y^2}{16} = 1$  be an ellipse. Find the equation of ellipse after rotating it through an angle of  $180^\circ$  in anticlockwise direction about origin.