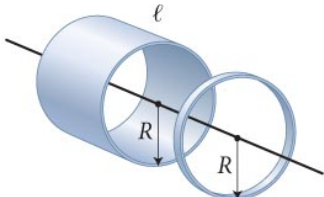
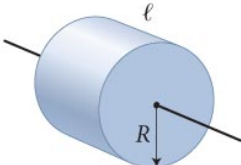
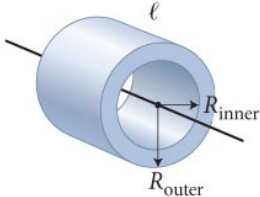
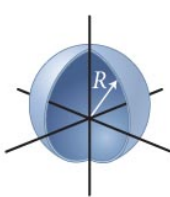
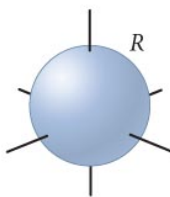


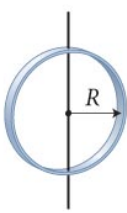
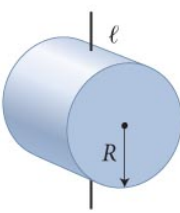
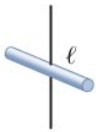
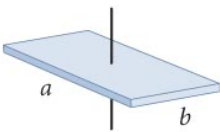
# Rotationsinerti = Inertimoment

**Table 11.3** Rotational inertia of uniform objects of inertia  $M$  about axes through their center of mass

**Rotation axes oriented so that object could roll on surface:** For these axes, rotational inertia has the form  $cMR^2$ , where  $c = I/MR^2$  is called the *shape factor*. The farther the object's material from the rotation axis, the larger the shape factor and hence the rotational inertia.

	thin-walled cylinder or hoop	solid cylinder	hollow-core cylinder	thin-walled hollow sphere	solid sphere
Shape					
Rotational inertia	$MR^2$	$\frac{1}{2}MR^2$	$\frac{1}{2}M(R_{\text{outer}}^2 + R_{\text{inner}}^2)$	$\frac{2}{3}MR^2$	$\frac{2}{5}MR^2$
Shape factor $c = I/MR^2$	1	$\frac{1}{2}$	$\frac{1}{2} \left[ 1 + \left( \frac{R_{\text{inner}}}{R_{\text{outer}}} \right)^2 \right]$	$\frac{2}{3}$	$\frac{2}{5}$

## Other axis orientations

	thin-walled hoop	solid cylinder	thin rod	rectangular plate
Shape				
Rotational inertia	$\frac{1}{2}MR^2$	$\frac{1}{4}MR^2 + \frac{1}{12}M\ell^2$	$\frac{1}{12}M\ell^2$	$\frac{1}{12}M(a^2 + b^2)$